

DoD – DEFINITION OF DONE

- the component must be implemented after the requirements of the project
- all the necessary buttons have been created for each canvas of the game
- the player is able to create a room
- the player can be a dungeon master
- the dungeon master has control over the other player
- the player is able to see available rooms
- the player can see how many players entered in a room
- the player can leave a room
- the dungeon master can start the game
- the game has at least a map
- the game has at least a dungeon
- the game has characters that can move
- the code respects the techniques of clean code and naming convention
- the code passed all the tests and doesn't have bugs
- the game gets the correct information from the server and sends correct data
- the interface communicates well with the server
- the interface ce has been tested and all the bugs have been corrected