

Basic Controls and Game Rules

- The game starts with initial score **30** of the player but with each second the score is reduced by **1**.
- One need to pocket all the coins to win the game . Each coin has its own score value.

Queen - 50

White - 10

Black - minus 10

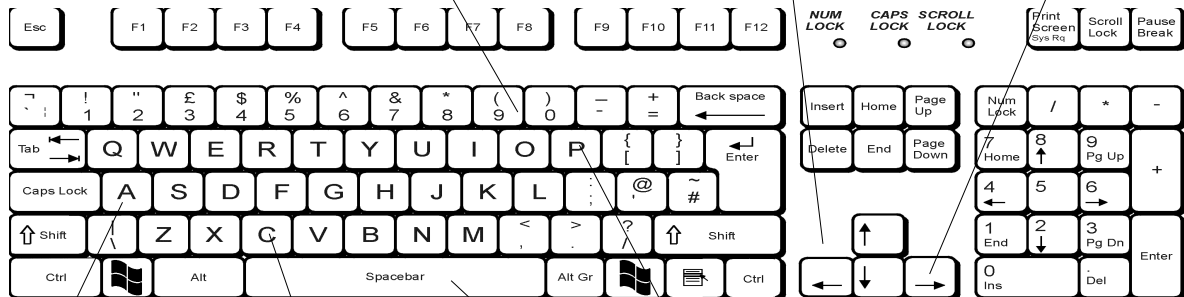
- You need to finish as early as possible as there is minimum score limit of **-40** .
- If you hit and the striker gets into the pocket then it will be counted as a foul and **5** points will be deducted from your total score.
- If you commit 3 fouls the game will be restarted after you press 'o' .
- There is a Dock on right side of carrom in which your collected coins will rest .

Basic KeyBoard Controls

To restart the game after the game is over

Move the striker right

Move the striker left



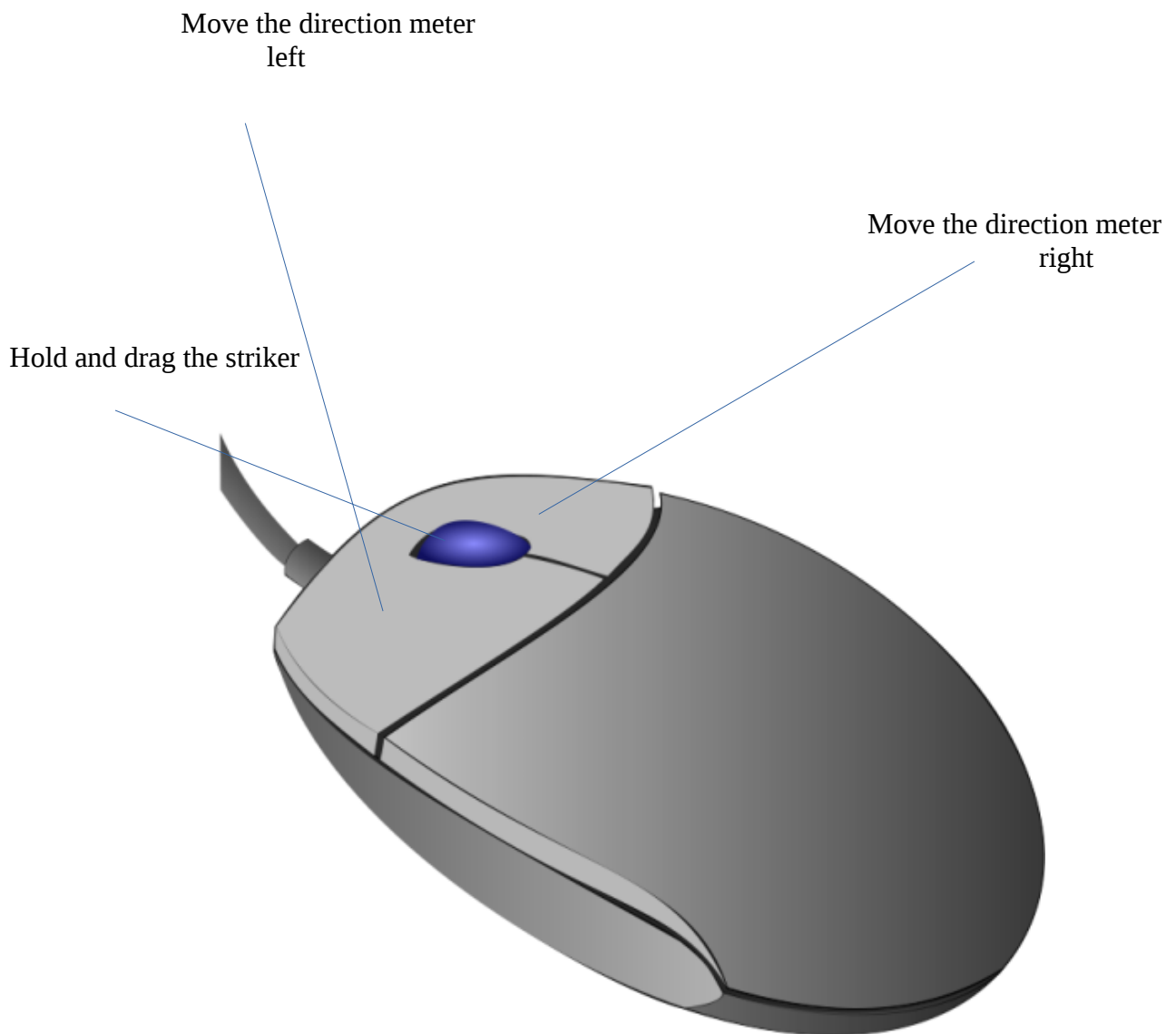
To rotate the arrow in anticlock wise direction

To rotate the arrow in clock wise direction

To pause/resume game anytime

To fire the striker

Basic Mouse Controls



- To fire the striker press spacebar when the power meter is having enough red color . More the red color more the powerful and accurate your shot will be .

ENJOY PLAYING !!