



Software Engineering Academy

Unattended Test

Scenario

There is no doubt that content is one of the most important things to Sky. As a result how content is made available and recommended to customers needs careful consideration and Sky is always looking for innovating ways of doing this.

The Sky Marketing team have asked Software Engineering to create a recommendations application which will enable customers to view content Sky has offer based on their mood. We have called this application 'Moodslider'

Your task is to create a web application that will display content based on what customers tell us they are in the mood for. Once they have made their selections, the application should recommend some content and display it on the page. In addition you will need to provide a feature that will enable content data to be uploaded. Your application should also be Sky branded.

Instructions

Firstly, create a webpage similar to that shown below. The page should display four sliders and a series of emotions. Below the sliders, you should display a series of programme slots that should be made up of an image and title. However at this stage, they should show a 'No content' message in the image and title placeholders and the sliders should be set to the centre. You should allow space for 5 programmes. Please also include a navigation bar to make it easier to move around your application.



Sky Logo	Title Bar				
	Moodslider Upload Content				
Agitated				Calm	
Happy				Sad	
Tired				Wide Awake	
Scared				Fearless	

Secondly, create a facility where you can upload and process a data file. You can use the data file below as an example but please ensure you add additional data in order to create a more content rich application. You should source your own images and place them in a folder. However the path to the images should be written as part of the data file. The upload facility should be accessed via the 'upload' link in the navigation bar and return you to the moodslider page once the upload has taken place.

```
<?xml version="1.0" encoding="UTF-8"?>
  <programme data>
    <title>Programme Data</title>
    <programme id="1">
      <programme 1>
        <name>A nightmare on Elm Street</name>
        <image path>../images/Elm Street.jpg</image path>
        <mood>Scared</mood>
      </programme 1>
    </programme>
    <programme id="2">
      <programme 2>
        <name>School of Rock</name>
        <image path>../images/School.jpg</image path>
        <mood>Happy</mood>
      </programme 2>
    </programme>
    <programme id="3">
      <programme 3>
        <name>First Blood</name>
        <image path>../images/First.jpg</image path>
```



```
<mood>Wide Awake</mood>
</programme 3>
</programme>
.
.
.
</programme data>
```

Once your content upload is complete, the customer should be able to move the sliders to suit their mood and the application should display a selection of the content you have uploaded which should be based on the preferences they have made. You should focus on moving one of the sliders and retrieving content, however extra credit will be given for retrieving content based on moving multiple sliders and therefore creating a profile based on multiple moods.

The image shows a UI mockup for a 'Moodslider' application. It features a 'Sky Logo' in the top left corner. A 'Title Bar' at the top contains the text 'Moodslider | Upload Content'. Below the title bar are four horizontal sliders, each with a blue square handle. The sliders are labeled with mood pairs: 'Agitated' vs 'Calm', 'Happy' vs 'Sad', 'Tired' vs 'Wide Awake', and 'Scared' vs 'Fearless'. The 'Happy' slider's handle is positioned towards the 'Sad' end. Below the sliders is a grid of five image placeholders. Each placeholder has a label above it and a corresponding text label below it: 'School Image' (School of Rock), 'Blues Image' (The Blues Brothers), 'Big Image' (Big), 'South Park Image' (South Park), and 'Uncle Buck Image' (Uncle Buck).

We would prefer that you use a language such as Java, Javascript, Ruby, PHP etc. Whilst you are free to use any technologies to achieve this task, it's important that you show us evidence of your own coding ability. You don't need to worry about cross browser capability. **Once you're done, zip up your code, images and any test XML you have created. Email it to us at skytechacademy@gmail.com within 3 days of receipt of this brief.**



Don't forget to let us know which browser you want us to use when we review your work and any instructions you would like us to use. If you have any questions about the unattended test then please email us at seacodingtest@sky.uk

Best of luck

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