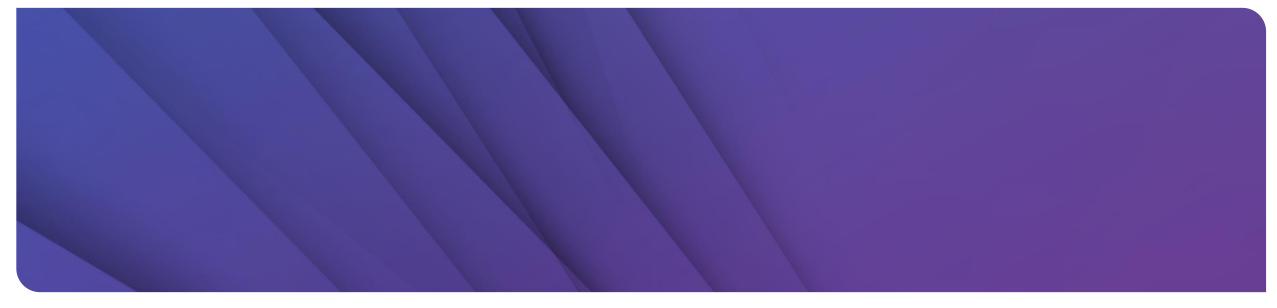


# Palladio Fluent API Model Generator – Usage Model

Praktikum: Werkzeuge für Agile Modellierung

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#### **Motivation**

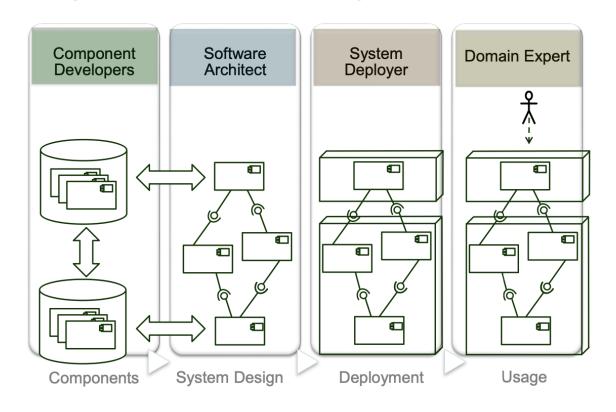


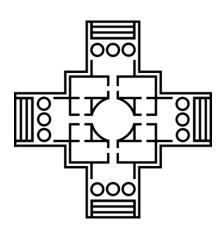
- Graphische Editoren
  - Unübersichtlich
  - Viel Klicken
  - Anschaulich
- Textuell
  - Schneller als graphisch
  - Aufwändig
  - Viel Text

#### Palladio Model



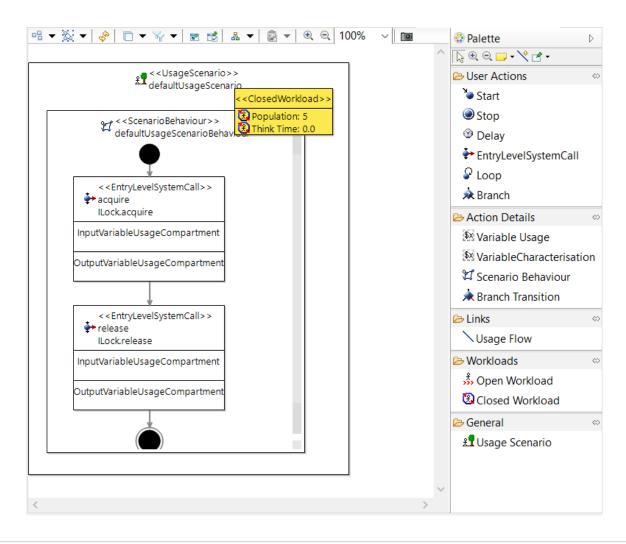
- Ansatz zur Software Architektur Simulation
- Domänspezifische Modellsprache mit Metamodel in EMF/Ecore











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#### Fluent Interfaces



- Natürliche Sprache
- Verkettung von Methoden
- Ziel: lesbarer, kompakter Code





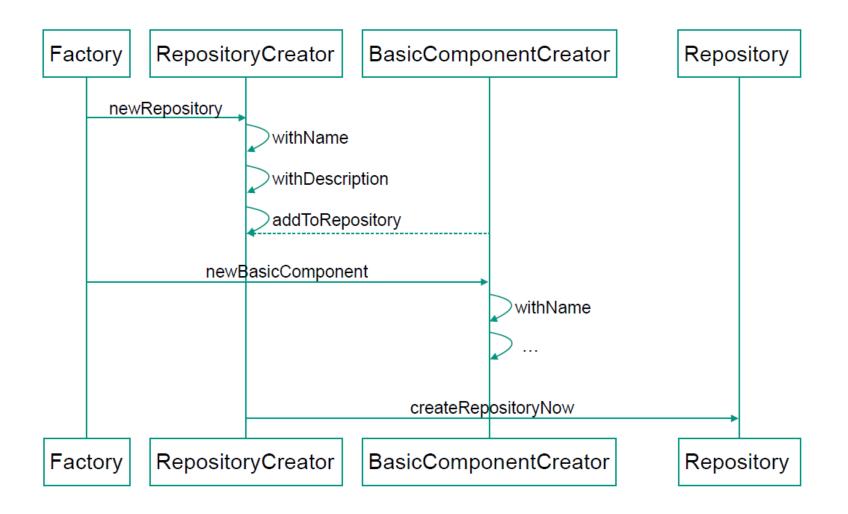
```
private void makeNormal(Customer customer) {
    Order o1 = new Order();
    customer.addOrder(o1);
    OrderLine line1 = new OrderLine(6, Product.find("TAL"));
    o1.addLine(line1);
    OrderLine line2 = new OrderLine(5, Product.find("HPK"));
    o1.addLine(line2);
    OrderLine line3 = new OrderLine(3, Product.find("LGV"));
    o1.addLine(line3);
    line2.setSkippable(true);
    o1.setRush(true);
}
```

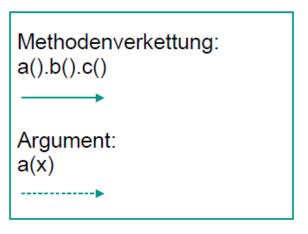
```
private void makeFluent(Customer customer) {
    customer.newOrder()
        .with(6, "TAL")
        .with(5, "HPK").skippable()
        .with(3, "LGV")
        .priorityRush();
```

Quelle: https://martinfowler.com/bliki/FluentInterface.html (Martin Fowler)

### Palladio Fluent API - Vorarbeiten







## Besonderheiten Usage Model



- Aufbau Fluent API Usage Model in eigener Factory
- Verkettung von Aktionen
  - Start/ Stop automatisiert hinzufügen
  - Reihenfolge wichtig
- Unterstützung der Verifikation durch Parameter

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- Etwas unübersichtlicher
- Vermeidung von Fehlern
- Einfach Erzeugung von gültigem Model





```
UsageModel usgModel = this.create.addSystem(mediaStoreMockUp()).newUsageModel().addToUsageModel(
        this.create.newUsageScenario(
                this.create.newScenarioBehavior().withName("RealisticUsageScenarioBehaviour")
                .addToScenarioBehaviour(
                        this.create.newStartAction().withName("startUsage").withSuccessor(
                        this.create.newBranchAction().withName("isRegistered")
                            .addToBranchAction(this.create.newBranchTransition(this.create.newScenarioBehavior().addToScenarioBehaviour(
                                    this.create.newEntryLevelSystemCall(
                                            this.create.fetchOffOperationRoleAndSignature("defaultSystem", "Provided_IWebGui", "register")).withName
                                    .withName("needsToRegister")).withProbability(0.6))
                            .addToBranchAction(
                                    this.create.newBranchTransition(this.create.newScenarioBehavior().withName("isAlreadyRegistered")
                                    ).withProbability(0.4)).withSuccessor(
                        this.create.newEntryLevelSystemCall(
                                this.create.fetchOffOperationRoleAndSignature("defaultSystem", "Provided IWebGui", "login"))
                                .withName("login").withSuccessor(
                        this.create.newDelayAction("GammaMoments(3000,0.3)").withName("userDelayAfterLogin").withSuccessor(
                        this.create.newEntryLevelSystemCall(
                                this.create.fetchOffOperationRoleAndSignature("defaultSystem", "Provided IWebGui", "getFileList"))
                                .withName("getFileList").withSuccessor(
                        this.create.newDelayAction("GammaMoments(6000,0.3)").withName("userDelayAfterGetFileList").withSuccessor(
                        this.create.newBranchAction().withName("downloadOrUpload")
                            .addToBranchAction(this.create.newBranchTransition(this.create.newScenarioBehavior().withName("downloadCase")
                                     .addToScenarioBehaviour(this.create.newEntryLevelSystemCall(
                                            this.create.fetchOffOperationRoleAndSignature("defaultSystem", "Provided IWebGui", "download"))
                                             .withName("download")
                                             .addToEntryLevelSystemCallInput(
                                                    this.create.newVariableUsage("audioRequest", "Size")
                                                    .withVariableCharacterisation("IntPMF[(38303999;0.16666667)(38304000;0.16666667)(40568000;0.166
                                             .addToEntryLevelSystemCallInput(
                                                    this.create.newVariableUsage("audioRequest", "Count")
                                                     .withVariableCharacterisation("2", VariableCharacterisationType.VALUE))
                                            )).withProbability(0.8))
                            .addToBranchAction(this.create.newBranchTransition(this.create.newScenarioBehavior().withName("uploadCase")
                                    .addToScenarioBehaviour(this.create.newEntryLevelSystemCall(
                                            this.create.fetchOffOperationRoleAndSignature("defaultSystem", "Provided_IWebGui", "upload"))
                                             .withName("upload").addToEntryLevelSystemCallInput(
                                                    this.create.newVariableUsage("file").withVariableCharacterisation("IntPMF[(38303999;0.16666667)
                                            )).withProbability(0.2)).withSuccessor(
                        this.create.newStopAction().withName("stopUsage"))))))))),
                this.create.newOpenWorkload("Exp(0.00004)")).withName("RealisticUsageScenario"))
        .createUsageModelNow();
```

#### Ohne Verfikation



- UsageScenario
  - Hat ScenarioBehavior
  - Hat Workload (mit Zeit)

```
UsageModel usgModel = create.newUsageModel().addToUsageModel()
   create.newUsageScenario()
       .addToUsageScenario(create.newScenarioBehavior())
       .addToUsageScenario(create.newOpenWorkload()
           .withArrivalTime("10")))
    .withName(name))
.createUsageModelNow();
```

#### Mit Verfikation



- UsageScenario
  - Hat ScenarioBehavior
  - Hat Workload (mit Zeit)

```
UsageModel usgModel = create.newUsageModel().addToUsageModel()
   create.newUsageScenario(
       create.newScenarioBehavior()
       ,create.newOpenWorkload("10"))
    .withName(name))
.createUsageModelNow();
```

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### Verifikation



```
create.newBranchAction().withName(name).addToBranchAction(
   create.newBranchTransition(
       create.newScenarioBehavior().withName(scenName))
   .withProbability(prop)))
```

Problem: Wahrscheinlichkeit nicht überprüfbar

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- org.palladiosimulator.generator.fluent.shared.validate.ModelValidator logResult
- SCHWERWIEGEND: Validation for model "UsageModel": Diagnostic ERROR source=org.palladiosimulator.pcm.usagemodel code=0 The 'allBranchProbabilitiesMustSumUpTo1' constraint is violated on 'org.palladiosimulator.pcm.usagemodel.impl.BranchImpl@4ef18604{# 02Mo5hcBEey7T-wAh8Eu0g}' data=[Branch[TRANSIENT]]

### Verkettung Aktionen



- ScenarioBehaviour hat Aktionen
  - Aktion: Vorgänger, Nachfolger
  - Erste: Immer Start
  - Letzte: Immer Stop

```
UsageModel usgModel = create.addSystem(createSimplifiedMediaStoreSystem())
       .newUsageModel().addToUsageModel(create.newUsageScenario(
        create.newScenarioBehavior()
             .addToScenarioBehaviour(
        create.newOpenWorkload("0")))
    .createUsageModelNow();
```

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```
.addToScenarioBehaviour(create.newStartAction())
.addToScenarioBehaviour(create.newDelayAction("10"))
.addToScenarioBehaviour(create.newBranchAction
.addToScenarioBehaviour(create.newEntryLevelSystemCall(
    create.fetchOffOperationRoleAndSignature
    ("SimplifiedMediaStore System", provRoleName, operSigName))
.addToScenarioBehaviour(create.newLoopAction("1",
    create.newScenarioBehavior())
.addToScenarioBehaviour( create.newStopAction())
```

- Fehlend: Verkettung
- Problem: Verweis

## Verkettung Aktionen



```
create.newStartAction().withSuccessor(
    create.newDelayAction("10").withSuccessor(
         create.newBranchAction().withSuccessor(
             create.newEntryLevelSystemCall(
                 create.fetchOffOperationRoleAndSignature
                  ("System", provRoleName, operSigName))
             .withSuccessor(
                 create.newLoopAction("1", create.newScenarioBehavior())
                                 .withSuccessor(
                      create.newStopAction())))
```

Prüfung auf Start und Stop

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Vorgänger markieren

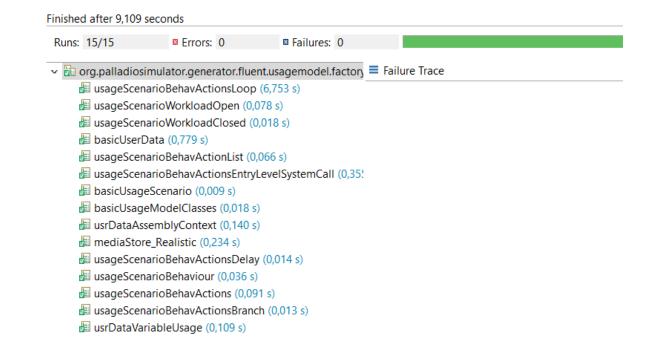
#### **Test**



- Vorher
  - Model per Fluent API aufbauen
  - Model normal aufbauen
  - Vergleichen
- Jetzt
  - Model per Fluent API aufbauen
  - Unit Test von Parametern im Model

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- Großer Test
- Einzelne Bereiche eines Models





# Fragen?