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→Introduction:

Let's play a game which can take us all back to our childhood

→ Requirements:

- 1. Any IDE is fine(Preferred: Visual Studio Code)
- 2. Java Development Kit installed properly and Variable Path set accordingly.

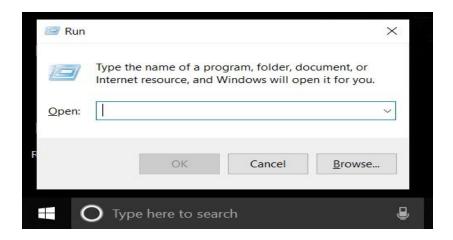
→Rules:

- You are presented with a board of squares. Some squares contain mines (bombs), others don't. If you click on a square containing a bomb, you lose. If you manage to click all the squares (without clicking on any bombs you win.
- 2. To open a square, point at the square and click on it.
- 3. Clicking a square which doesn't have a bomb reveals the number of neighbouring squares containing bombs.
- 4. If you open a square with 0 neighbouring bombs, all its neighbours will automatically open. This may cause a large area to open automatically.
- 5. If you want to win, all you have to do is open all non-bomb boxes.
- 6. Once the game is ended don't stop until you master it. Click on Play Again.

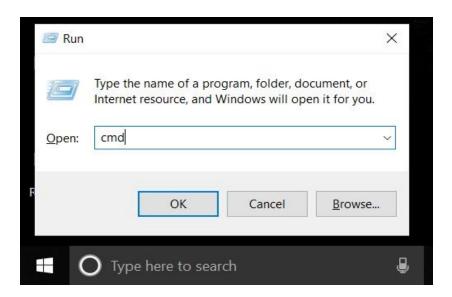
→How to run?

→ Windows:

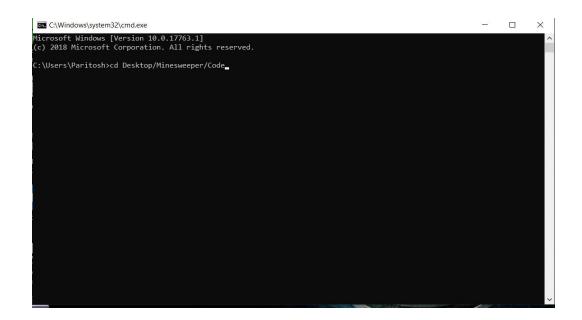
Press Win + R



2. Type **cmd** in dialogue box



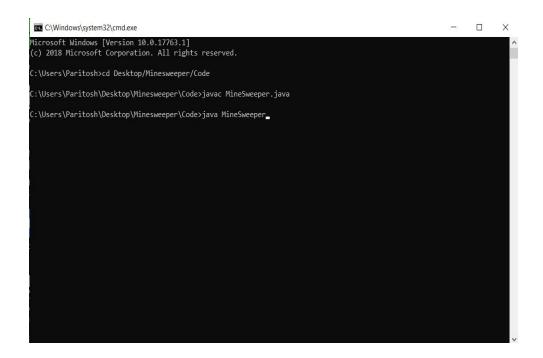
3. Type cd "Destination for source code and class file"



4. Type javac MineSweeper.java (compiling source code)

```
C:\Users\Paritosh\Desktop\Minesweeper\Code
C:\Users\Paritosh\Desktop\Minesweeper\Code>javac MineSweeper.java
```

5. Type java MineSweeper (running class file)

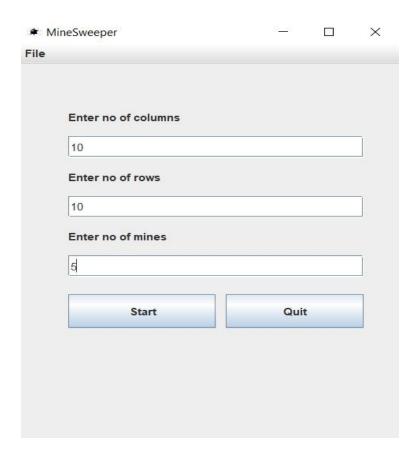


→ Linux:

- 1. Go to Destination Directory
- 2. Right-Click on blank screen
- 3. Click on **Open in terminal**
- 4. Type javac MineSweeper.java (compiling source code)
- 5. Type java MineSweeper (running class file)

→Demonstration:

1. Enter valid inputs as you wish



2. Enjoy playing!