
```
package difference;

import java.util.Scanner;

public class Difference {
    public static void main(String[] args) {
        Scanner scan= new Scanner(System.in);
        System.out.println("Enter two numbers");
        int a= scan.nextInt();
        int b= scan.nextInt();
        if(b>a)
        {
            System.out.println(a-b);
        }
        else
        {
            System.out.println(b-a);
        }
    }
}
```

Output

Enter two numbers

12

13

-1

Enter two numbers

13

12

-1

```
package difference;
```

```
public class Dog {  
    void bark() {  
        System.out.println("Dog is barking");  
    }  
}
```

```
package difference;
```

```
public class DogApp {  
    public static void main(String[] args) {  
        Dog d= new Dog();  
        d.bark(); // To go to bark() method we  
        need to use F5(Step into) key  
    }  
}
```

Output

Dog is barking

