

Pallavi Pareek

• +91 6281330945 • pallavipareek311@gmail.com • <https://www.linkedin.com/in/pallavi-pareek-b96b55186/>
• <https://github.com/PallaviPareek>

CAREER OBJECTIVE

I aim to attain an engaging engineering position and to be a part of progressive organization that gives a scope to enhance my knowledge and utilize my skills towards the growth of the organization.

EDUCATION

2018-2022	Bachelor of Engineering/ Technology
Major	: Information Technology
University	: GMRIIT , Rajam, India
CGPA	: Avg 8.95/10 upto 6th Semester

INTERNSHIP EXPERIENCE

Employer	:	Cross Skills
Duration	:	3 Months (Feb 2021 - April 2021)
Location	:	India(Remote)
Designation	:	UI Designer Intern

Core Responsibilities :

- Designed Fitness App Mockup
- Creating designs using wireframes, adding prototypes etc
- Designed and Modified different existing Mockups.

Employer	:	London Strategy & Consulting Group
Duration	:	3 Months (Jul 2020 - Sep 2020)
Location	:	UK Based Company (Remotely in India)
Designation	:	UI/UX Intern

Core Responsibilities :

- Designed chatbot application
- Created UI design for Fraudify project using Figma
- Designed and modified PPO, Offer letter, Certificates designs etc

Employer	:	Yayskool
Duration	:	2 Months (Jun 2020 – Jul 2020)
Location	:	India (Remote)
Designation	:	Front End Developer Intern

Core Responsibilities :

- Design, develop career portal
- Developed the career portal using HTML, CSS, Bootstrap, JavaScript and Php
- Write and maintain custom scripts

SOFTWARE PROJECTS

- Project [My Shop](#) - Development of Online Shopping System(Apr'2020)
 - Role - Lead Designer
 - Language - HTML, PHP, JavaScript Database - MySQL Application - TomCat
 - Purpose - Designed a website where customers can order for products through online

- Project [Gyaan](#)- Library Management System (Nov'19)
 - Role - Lead Designer
 - Language - Java Database - MySql Application - TomCat
 - Purpose - Designed a system to manage inventory, issuance of books
- Project [Pong](#)- Development of Pong Game (Jul'19)
 - Role - Lead Designer
 - Language - Python
 - Purpose - Single player game with various scenarios

COMPUTER SKILLS

- Coding/Language : C, Java, Python
- Web Development : HTML, PHP, Bootstrap 4, JavaScript, CSS, Wordpress.
- App Development : Flutter and Dart (Basic)
- Database : Oracle 11G, MySQL
- Operating System : Windows, iOS, Linux
- Web server : Apache, Tomcat
- Cloud : AWS
- Designing Tools : Figma, Adobe Xd, Sketch, Adobe Photoshop, Adobe Illustrator

CERTIFICATIONS

- Certified at [AWS Cloud Practitioner Essentials\(Second Edition\)](#) by Amazon Web Services.
- Certified at [CNSS Certified Network Security Specialist](#) by ICSI, UK.

HONORS & AWARDS

- Selected as "[Microsoft Learn Student Ambassadors](#)" for the academic year 2019-20
- Secured "[7th position](#)" in the **State Level in Heartfulness Essay Event 2019** by UN Information Centre for India and Bhutan.
- Organized several events as an Microsoft Learn Student Ambassador.
- Organized events as Learning Weekend Organizer under Progate
- Won "**Tell The Award Get The Reward**" event conducted in GMRT.
- Selected for **GirlScript Foundation's Education Outreach Scholarship** by GirlScript.

KEY COURSEWORK

Git & GitHub, Database Management System, Data Structures and Algorithms using C, Figma

PERSONAL

Date of birth : 31-July-2001 (Female)
 Citizenship : India
 Languages : English (Near Native), Telugu (Native), Hindi (Native)
 Reference : Mr. [Manoj Parik](#)
 Service Delivery Manager, User Trust & Safety
 Google Japan
 Email: manojparik@google.com Cell:+81 70 2815 3146