

Q.7 Explain Hill cipher with example.

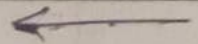
→ Multi-letter cipher

- Developed by Lester Hill in 1929
- Encrypts group of letters : digraph, trigraph / polygraph
- This can be expressed as :

$$C = E(k, P) = P \times k \mod 26$$

$$P = D(k, C) = C \times k^{-1} \mod 26 = P \times k \times k^{-1} \mod 26$$

$$(C_1, C_2, C_3) = (P_1, P_2, P_3) \begin{pmatrix} k_{11} & k_{12} & k_{13} \\ k_{21} & k_{22} & k_{23} \\ k_{31} & k_{32} & k_{33} \end{pmatrix} \mod 26$$



encryption

$$\begin{aligned} C_1 &= (P_1 k_{11} + P_2 k_{21} + P_3 k_{31}) \mod 26 \\ C_2 &= (P_1 k_{12} + P_2 k_{22} + P_3 k_{32}) \mod 26 \\ C_3 &= (P_1 k_{13} + P_2 k_{23} + P_3 k_{33}) \mod 26 \end{aligned}$$

ex: Encrypt "pay more money" using Hill cipher with key

$$\begin{pmatrix} 17 & 17 & 5 \\ 21 & 18 & 21 \\ 2 & 2 & 19 \end{pmatrix}$$

→ p a y m o r e m o n
 15 0 24 12 14 17 4 12 14 13

e y
 4 24

key = 3x3 matrix

P.T = pay mor emo ney

Encrypting pay

$$(c_1, c_2, c_3) = (15, 0, 24) \cdot \begin{pmatrix} 17 & 17 & 5 \\ 21 & 18 & 21 \\ 2 & 2 & 19 \end{pmatrix} \text{ mod } 26$$

$$= (15 \times 17 + 0 \times 21 + 24 \times 2, 15 \times 17 + 0 \times 18 + 24 \times 2, 15 \times 5 + 0 \times 21 + 24 \times 19) \text{ mod } 26$$

$$= (803, 803, 531) \text{ mod } 26$$

$$= (17, 17, 11)$$

$$(R, R, L)$$

Encrypting mor

$$(c_1, c_2, c_3) = (12, 14, 17) \cdot \begin{pmatrix} 17 & 17 & 5 \\ 21 & 18 & 21 \\ 2 & 2 & 19 \end{pmatrix} \text{ mod } 26$$

$$= (12 \times 17 + 14 \times 21 + 17 \times 2, 12 \times 17 + 14 \times 18 + 17 \times 2, 12 \times 5 + 14 \times 21 + 17 \times 19) \text{ mod } 26$$

$$= (582, 490, 677) \text{ mod } 26$$

$$= (12, 22, 1)$$

$$(M, W, B)$$

Encrypting emo

$$(c_1, c_2, c_3) = (24, 12, 14) \cdot \begin{pmatrix} 17 & 17 & 5 \\ 21 & 18 & 21 \\ 2 & 2 & 19 \end{pmatrix} \text{ mod } 26$$

$$= (4 \times 17 + 12 \times 21 + 14 \times 2, 4 \times 17 + 12 \times 18 + 14 \times 2, 4 \times 5 + 12 \times 21 + 14 \times 19) \text{ mod } 26$$

$$= (348, 312, 538) \text{ mod } 26$$

$$= (10, 0, 18)$$

$$(K, A, S)$$

Encrypting ney

$$(c_1, c_2, c_3) = (13, 4, 24) \cdot \begin{pmatrix} 17 & 17 & 5 \\ 21 & 18 & 21 \\ 2 & 2 & 19 \end{pmatrix} \text{ mod } 26$$

$$= (13 \times 17 + 4 \times 21 + 24 \times 2, 13 \times 17 + 4 \times 18 + 24 \times 2, 13 \times 5 + 4 \times 21 + 24 \times 19) \text{ mod } 26$$

$$= (348, 312, 538) \text{ mod } 26$$

$$= (15, 37) \quad (p, q, H)$$

plaintext: pay more money

ciphertext: RRL MWBKAS PQH

Decryption requires k^{-1} , inverse matrix k .

$$k^{-1} = \frac{1}{\det k} \times \text{Adj } k$$

To find $\det k$, $\text{Adj } k$

To find determinant of k

$$\begin{pmatrix} 17 & 17 & 5 \\ 21 & 18 & 21 \\ 2 & 2 & 19 \end{pmatrix}$$

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$$\text{set} \begin{pmatrix} 17 & 17 & 5 \\ 21 & 18 & 21 \\ 2 & 2 & 19 \end{pmatrix} \text{mod } 26 = \begin{pmatrix} 17(18 \times 19 - 2 \times 21) - \\ 21(19 \times 21 - 2 \times 2) + \\ 5(2 \times 21 - 2 \times 18) \end{pmatrix} \text{mod } 26$$

$$= 17(300) - 21(357) + 5(6) \text{mod } 26$$

$$= -939 \text{mod } 26$$

$$= -3 \text{mod } 26 = 23$$

To find Adjacent k

$$\text{Adj } k = \begin{vmatrix} 17 & 17 & 5 \\ 21 & 18 & 21 \\ 2 & 2 & 19 \end{vmatrix}$$

$$= \text{Adj } k = \begin{vmatrix} 17 & 17 & 5 & 17 & 17 \\ 21 & 18 & 21 & 21 & 18 \\ 2 & 2 & 19 & 2 & 2 \\ 17 & 17 & 5 & 17 & 17 \\ 21 & 18 & 21 & 21 & 18 \end{vmatrix}$$

$$\text{Adj } k = \begin{vmatrix} 18 \times 19 - 2 \times 21 & 2 \times 5 - 17 \times 19 & 17 \times 21 - 18 \times 5 \\ 21 \times 2 - 19 \times 21 & 19 \times 17 - 5 \times 2 & 5 \times 21 - 21 \times 17 \\ 21 \times 2 - 2 \times 18 & 2 \times 17 - 17 \times 2 & 17 \times 18 - 21 \times 17 \end{vmatrix}$$

$$= \begin{bmatrix} 300 & -313 & 267 \\ -357 & 313 & -252 \\ -6 & 0 & -51 \end{bmatrix} \text{mod } 26$$

$$= \begin{pmatrix} 14 & 25 & 7 \\ 7 & 1 & 8 \\ 6 & 0 & 1 \end{pmatrix} \text{mod } 26$$

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$$k^{-1} = \frac{1}{23} \times \begin{pmatrix} 14 & 25 & 7 \\ 7 & 1 & 8 \\ 6 & 0 & 1 \end{pmatrix} \text{mod } 26$$

$$k^{-1} = 23^{-1} \times \begin{pmatrix} 14 & 25 & 7 \\ 7 & 1 & 8 \\ 6 & 0 & 1 \end{pmatrix} \text{mod } 26$$

$$k^{-1} = 17 \times \begin{pmatrix} 14 & 25 & 7 \\ 7 & 1 & 8 \\ 6 & 0 & 1 \end{pmatrix} \text{mod } 26$$

$$k^{-1} = \begin{pmatrix} 4 & 9 & 15 \\ 15 & 17 & 6 \\ 24 & 0 & 17 \end{pmatrix}$$

Decrypting : RRL

$$(P_1, P_2, P_3) = (RRL) \begin{pmatrix} 4 & 9 & 15 \\ 15 & 17 & 6 \\ 24 & 0 & 17 \end{pmatrix} \text{mod } 26$$

← decryption

$$(P_1, P_2, P_3) = (17, 17, 4) \begin{pmatrix} 4 & 9 & 15 \\ 15 & 17 & 6 \\ 24 & 0 & 17 \end{pmatrix} \text{mod } 26$$

$$= (17 \times 4 + 17 \times 15 + 11 \times 24, 17 \times 9 + 17 \times 17 + 11 \times 0, 17 \times 15 + 17 \times 6 + 11 \times 17) \text{mod } 26$$

$$= (15, 0, 04) = (b, a, v)$$

Decrypting : MWB

$$(P_1 P_2 P_3) = (MWB) \begin{pmatrix} 4 & 9 & 15 \\ 15 & 17 & 6 \\ 24 & 0 & 17 \end{pmatrix} \text{mod } 26$$

$$= (12 \ 14 \ 17) = (MOR)$$

Decrypting KAS

$$(P_1 P_2 P_3) = (10 \ 0 \ 18) \begin{pmatrix} 4 & 9 & 15 \\ 15 & 17 & 6 \\ 24 & 0 & 17 \end{pmatrix} \text{mod } 26$$

$$= (10 \times 4 + 0 \times 15 + 18 \times 24, 10 \times 9 + 0 \times 17 + 18 \times 0, 10 \times 15 + 0 \times 6 + 18 \times 17) \text{mod } 26$$

$$= (4 \ 12 \ 14) = (EMO)$$

Decrypting PDH

$$(P_1 P_2 P_3) = (15 \ 3 \ 7) \begin{pmatrix} 4 & 9 & 15 \\ 15 & 17 & 6 \\ 24 & 0 & 17 \end{pmatrix} \text{mod } 26$$

$$= (13 \ 4 \ 24) = (NEY)$$

Ciphertext: RRL MWB KAS PDH

plaintext: Pay more money

Q.8 what are block cipher principles?

→ A block cipher is designed by considering its 3 critical aspects which are listed as below.

- 1) No. of rounds
- 2) design of function F
- 3) key schedule algorithm

1) No of Rounds

The no of rounds judges strength of block cipher algorithm. It is considered that more is no of rounds, difficult is for a cryptanalysis to break algorithm.

2) Design of function F

The fn F of the block cipher must be designed such that it must be impossible for any cryptanalysis to unscramble the substitution.

- more function F is non-linear, more it would be difficult to crack it. well, while designing function F it should be confirmed that it has good avalanche property which states that a change in one-bit of i/p must reflect the change in many bits of o/p.

- The fn F should be designed such that it possesses bit independence criterion.

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8 transposition along with other operations
64-bit plaintext 8: 64-bit key

The diagram illustrates the DES encryption process. It starts with an 'Initial Permutation' block, which takes an input and produces a 48-bit output. This output is then fed into 'Round 1'. The 'Round 1' block also receives a 48-bit key, labeled K_1 . The output of Round 1 is a 48-bit block, which is then processed by a 'PC2' block. The 'PC2' block takes a 48-bit input and produces a 56-bit output. This 56-bit output is then fed into a 'left circular shift' block. The 'left circular shift' block takes a 56-bit input and produces a 56-bit output. The output of the 'left circular shift' block is then fed into the 'PC2' block again. The output of the second 'PC2' block is a 48-bit block, which is then fed into 'Round 2'. The 'Round 2' block also receives a 48-bit key, labeled K_2 . The output of Round 2 is a 48-bit block, which is then processed by a 'PC2' block. The 'PC2' block takes a 48-bit input and produces a 56-bit output. This 56-bit output is then fed into a 'left circular shift' block. The 'left circular shift' block takes a 56-bit input and produces a 56-bit output. The output of the 'left circular shift' block is then fed into the 'PC2' block again. The output of the second 'PC2' block is a 48-bit block, which is then fed into 'Round 2'.

Diagram illustrating the data flow for Round 16:

```
graph LR; Input(( )) --> Round16[Round 16]; Round16 -- "16 x 48 bits" --> PC2[PC2]; PC2 -- "56 bits" --> Shift[Left circular shift]
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32 bit swap

↓ 64 bits

Inverse Initial permutation

64 bit ciphertext

Initial permutation
64-bit PT block is i/p into IP fun
that rearranges order of bits. The
order of bits is changed using predefined
table.

64-bit PT block is i/p into TP fun that rearranges order of bits. The order of bits is changed using predefined table.

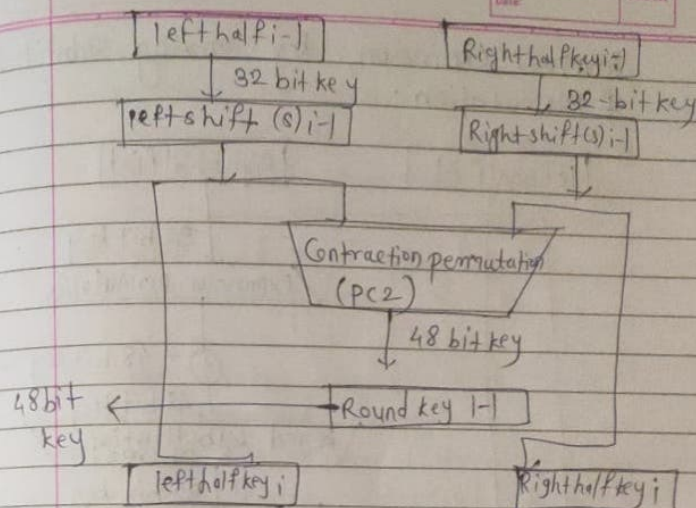
Time	Temperature	Volume	Pressure
10:00	25°C	100 mL	1.0 atm
10:15	25°C	100 mL	1.0 atm
10:30	25°C	100 mL	1.0 atm
10:45	25°C	100 mL	1.0 atm
11:00	25°C	100 mL	1.0 atm
11:15	25°C	100 mL	1.0 atm
11:30	25°C	100 mL	1.0 atm
11:45	25°C	100 mL	1.0 atm
12:00	25°C	100 mL	1.0 atm
12:15	25°C	100 mL	1.0 atm
12:30	25°C	100 mL	1.0 atm
12:45	25°C	100 mL	1.0 atm
13:00	25°C	100 mL	1.0 atm
13:15	25°C	100 mL	1.0 atm
13:30	25°C	100 mL	1.0 atm
13:45	25°C	100 mL	1.0 atm
14:00	25°C	100 mL	1.0 atm
14:15	25°C	100 mL	1.0 atm
14:30	25°C	100 mL	1.0 atm
14:45	25°C	100 mL	1.0 atm
15:00	25°C	100 mL	1.0 atm
15:15	25°C	100 mL	1.0 atm
15:30	25°C	100 mL	1.0 atm
15:45	25°C	100 mL	1.0 atm
16:00	25°C	100 mL	1.0 atm
16:15	25°C	100 mL	1.0 atm
16:30	25°C	100 mL	1.0 atm
16:45	25°C	100 mL	1.0 atm
17:00	25°C	100 mL	1.0 atm
17:15	25°C	100 mL	1.0 atm
17:30	25°C	100 mL	1.0 atm
17:45	25°C	100 mL	1.0 atm
18:00	25°C	100 mL	1.0 atm
18:15	25°C	100 mL	1.0 atm
18:30	25°C	100 mL	1.0 atm
18:45	25°C	100 mL	1.0 atm
19:00	25°C	100 mL	1.0 atm
19:15	25°C	100 mL	1.0 atm
19:30	25°C	100 mL	1.0 atm
19:45	25°C	100 mL	1.0 atm
20:00	25°C	100 mL	1.0 atm
20:15	25°C	100 mL	1.0 atm
20:30	25°C	100 mL	1.0 atm
20:45	25°C	100 mL	1.0 atm
21:00	25°C	100 mL	1.0 atm
21:15	25°C	100 mL	1.0 atm
21:30	25°C	100 mL	1.0 atm
21:45	25°C	100 mL	1.0 atm
22:00	25°C	100 mL	1.0 atm
22:15	25°C	100 mL	1.0 atm
22:30	25°C	100 mL	1.0 atm
22:45	25°C	100 mL	1.0 atm
23:00	25°C	100 mL	1.0 atm
23:15	25°C	100 mL	1.0 atm
23:30	25°C	100 mL	1.0 atm
23:45	25°C	100 mL	1.0 atm
24:00	25°C	100 mL	1.0 atm

58	50	42	34	26	18	10	2
60	52	44	36	28	20	12	4
62	54	46	38	30	22	14	6
64	56	48	40	32	24	16	8
57	49	41	33	25	17	9	1
59	51	43	35	27	19	11	3
61	53	45	37	29	21	13	5
63	55	47	39	31	23	15	7

Initial permutation table

Key Transformation

- 64-bit Initial key is converted into 56-bit effective key.
- The 56-bit key further generates 48-bit subkeys for each of 16 Feistel rounds.
- Conversion of 64-bit key into 56-bit key.
- Initial key first goes through permuted choice 1 (PC-1) which reduces key to 56 bits.
- In PC-1 every 8th bit in key is discarded. That is bit positions 8, 16, 24, 32, 40, 48, 56 & 64 are discarded.
- Generating 48-bit Round subkey.



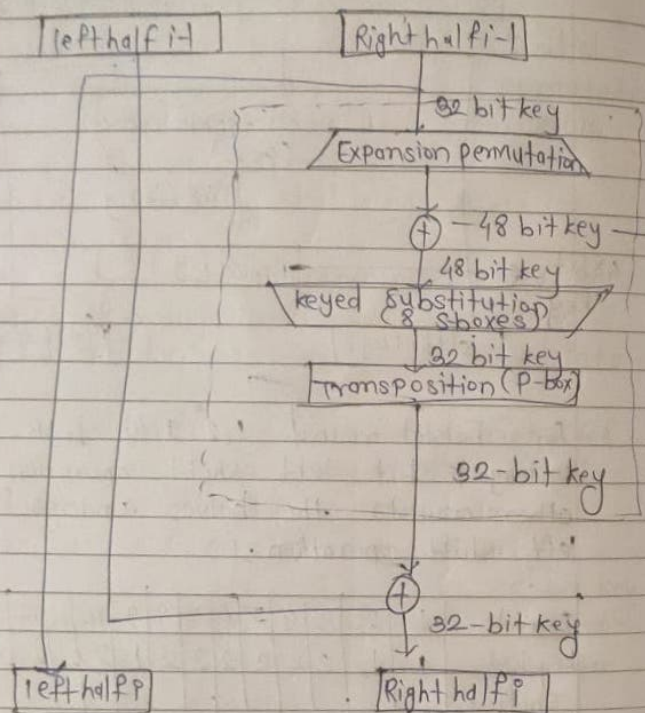
For Feistel round 1, 2, 9, 16 both halves undergo 1-bit left shift operation. For others rounds the halves undergo 2-bit left shift operation.

Round	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
key bit shifted	1	1	2	2	2	2	2	2	1	2	2	2	2	2	2	1

Feistel Rounds (1-16)

- Every round receives 64-bit permuted PT from IP fun & 48-bit transformed key (Ki).
- The permuted 64-bit PT is divided into 2 halves called left PT & right PT. Both of these halves are 32-bit in size.
- The right half or RPT is processed using mixer (F) fun. mixer function.

involves expansion, key mixing, substitution & permutation.



- 32-bit swap & Inverse IP. After 16 rounds we get 2 blocks of 32-bit each.
- The two 32 bit halves are again swapped back, resulting in 64-bit block.
- This step is called 32-bit swap in DES encryption algo.

Decryption

Decryption in DES follows same process as encryption but in reverse order. Since DES is symmetric key algo same key is used for both encryption & decryption, but subkeys are applied in reverse order.

- Reverse Subkey Application: 16 rounds keys generated during key scheduling are used in reverse order during decryption.
- Inverse Feistel function: Feistel n/w str. ensures that decryption mirrors encryption.
- Final permutation: After 16 rounds, dp undergoes inverse initial permutation, reversing initial shuffling.

Q.10 Explain diffusion & Confusion with difference.

→ Confusion:

- Mixing up relationship b/w ciphertext & key so that it becomes hard to guess key even if someone knows how CT looks.
- Goal: To make connection b/w CT & encryption key as complex as possible.
- Achieve: usually by using substitution.
- ex: In substitution cipher, each letter is replaced by another. This hides how

key affects ciphertext.

Diffusion:

- Spreading out influence of 1 PT bit over many CT bits.
- Goal: To make sure that small change in PT changes many bits in CT.
- Achieve: usually by using permutation/transposition.
- ex: In transposition cipher, letters are rearranged, so the pattern of PT is hidden.

Feature	Confusion	Diffusion
Purpose	Makes relationship b/w key & CT complex	spreads PT info throughout CT
Main technique	Substitution	permutation/transposition
Effect	Hides how key affects CT	Hides statistical str. of PT
ex	substitution cipher	Transposition cipher
if missing key may be	guessed easily	patterns in PT may still appear in CT.

Q.11 Difference b/w Stream & Block cipher

Feature	Stream cipher	Block cipher
Data processing	Encrypts 1 bit / byte at a time	Encrypts a block at a time
Speed	usually faster & simple	slightly slower
Error propagation	Error affects only 1 bit / byte	Error affects whole block.
Key usage	uses keystream generator	uses same key for entire block.
Ex Algo	RC4, A5/1	AES, DES, Blowfish
Best used for	streaming data	static data

