NAME: PALLAVI PATIL

REG_NO: 211039001

MCA LAB EXAM

1. Implement using Proteus and Keil for the following:

Connect two switches (SW1 and SW2) and two LED. On press of first switchSW1, the led1should on and off with a delay of 1sec and other switch SW2, LED2 should be on and off at 500 ms.

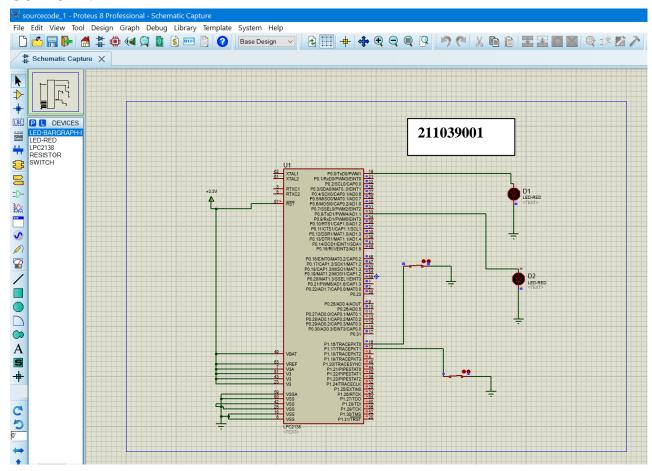
SOURCE CODE 1:

```
#include<lpc214x.h>
void delay(unsigned int z);
void pll();
int main(void)
      IO0DIR=0xffffffff;
      IO1DIR = 0x0;
      pll();
                           //Fosc=12Mhz,CCLK=60Mhz,PCLK=60MHz
      while(1) {
             if((IO1PIN & (1<<16)) ==0)
                    IO0SET=0x000000ff;
                    delay(1000);
                                        //1sec delay
                    IO0CLR=0x000000ff;
                    delay(1000);
      if((IO1PIN & (1<<17)) ==0)
      {
             IO0SET=0x0000ff00;
             delay(500);
                                 //500msec delay
             IO0CLR=0x0000ff00;
```

delay(500);

```
}
  }
void pll()
                               //Fosc=12Mhz,CCLK=60Mhz,PCLK=60MHz
      PLL0CON=0x01;
      PLL0CFG=0x24;
      PLL0FEED=0xaa;
      PLL0FEED=0x55;
      while(!(PLL0STAT&(1<<10)));
            PLL0CON=0x03;
            PLL0FEED=0xaa;
            PLL0FEED=0x55;
            VPBDIV=0x01;
}
void delay(unsigned int z)
{
                               //Select Timer Mode
      T0CTCR=0x0;
                               //Timer off
      T0TCR=0x00;
                         //Prescaler value for 1ms
      T0PR=59999;
      T0TCR=0x02;
                               //Timer reset
                               //Timer ON
      T0TCR=0x01;
      while(T0TC<z);
                               //Timer OFF
            T0TCR=0x00;
                         //Clear the TC value. This is Optional.
            T0TC=0;
}
```

OUTPUT 1:



2. Implement using Proteus and Keil, for the following:

Implement a 00-99 counter (up counter) using two 7 segment displays.

SOURCE CODE 2:

```
#include<lpc21xx.h>
void delay(unsigned int c)
{
  unsigned int a;
  for(a=1;a<=60000;a++);}

int main()
{
    PINSEL0=0x000000000;
    PINSEL1=0x000000000;
    PINSEL2=0x00000000;
    IOODIR|=0xffffffff;
    //Setting the direction as output</pre>
```

```
while(1){
  unsigned long int j;
  int i,a[]=\{0x3f,0x06,0x5B,0x4F,0x66,0x6D,0x7D,0x07,0x7F,0x6F\};
         for(j=0; j<10;j++)
                                     //10 times rotation
                       IOOSET=IOOSET|a[j];
                       for(i=0; i<10;i++)
                              IO0SET= IO0SET|(a[i]<<8);
                              delay(100000);
                                                                 //Delay
                              IOOCLR= IOOCLR|(a[i]<<8);
                                                                 //Clear
                       IO0CLR=a[j];
         }
  }
}
```

OUTPUT 2:

