# Pallavi Singh

**■** pallavioffi7@gmail.com

9889346901

• Lucknow

2003/04/26

**■** Indian

in Linkedin

**G**ithub

# Languages

Hindi, English

#### **Profile**

To obtain a challenging and responsible position in an organization wherein I contribute to the successful growth of an organization using my abilities and knowledge. "There is a better way of doing things" is the common belief.

#### **Skills**

HTML	• • • •	CSS	$\bullet \bullet \circ \circ \circ$
Javascript	• • • • •	Java	• • • • •
С	$\bullet \bullet \circ \circ$	MySQL	• • • • •
Windows	• • • •	Word	• • • • •

### Education

2022 – Present Lucknow, India	Btech (Information Technolgy) Shri Ramswaroop Memorial College of Engineering & Management, Lucknow
2020 - 2022	Diploma (Information Technology), 81.3% Aryika Gyanwati Government Girls Polytechnic, Ayodhya
2019 - 2020	CBSE(XII), 70% Awadh International School ,Ayodhya
2017 – 2018 Ayodhya, India	CBSE (X),75.7%  Udaya Public School, Ayodhya

## Certificates

Machine Learning with python (AI) -

AI for India - Guvi 🛭

IBM (Cognitive class.ai) ☑

Basic of Web Development 2

Certification Course on Python- Guvi

Font end development  $\square$ 

# **Projects**

#### **Library Management System**

A library management system keeps track of new books and records of books issued, along with respective dates. It offers an easier and hassle-free way to handle and automate library management. This computer science final year project includes advanced features and a seamless interface for maintaining records of the library, the history of books issued, and fines.

# E-commerce Website (Artworks)

With its extensive range of themes and customizable options, Doodle works allows sell to create visually stunning online stores. It also offers secure payment gateways and integrated shipping options, making it a popular choice among artists..

# **Snake Game**

The snake in the Snake game is controlled using the four direction buttons relative to the direction it is headed in. The player's objective in the game is to achieve maximum points as possible by collecting food or fruits. The player loses once the snake hits the wall or hits itself.