

Jedi Limousine Unleashed

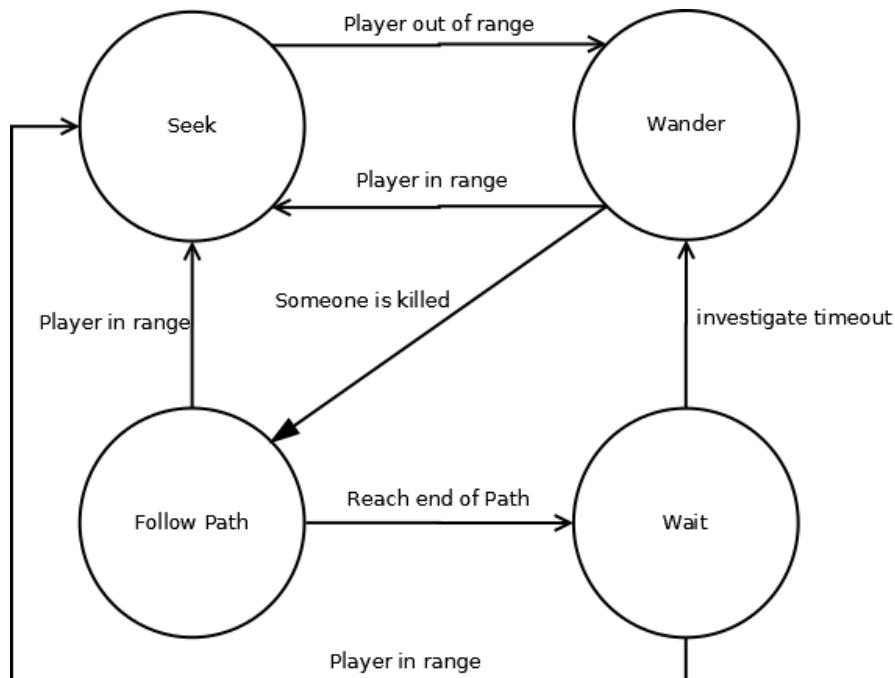
This is a top down style game in which the player is a limo and has to chase to pedestrians and kill them, their blood fuels your engine. The aim of the game is to survive, as the game progresses the players fuel level will drop and the player must run over people to fuel up. The pedestrians run away from the limo when they are close enough. But if someone is killed the police will come to investigate, if they see you they will chase you. If the police catch you, you lose the game

AI Breakdown:

Agent 1: people-IF limo not in range,
WANDER -IF limo in range, FLEE

Agent 2: police-IF limo not in range,
WANDER -IF a person is killed, and not
already moving to a dead person, PATHFIND
to the location they were when killed and
wait at that point for 1 second-IF limo in
range, SEEK Limo

Police:



People:

