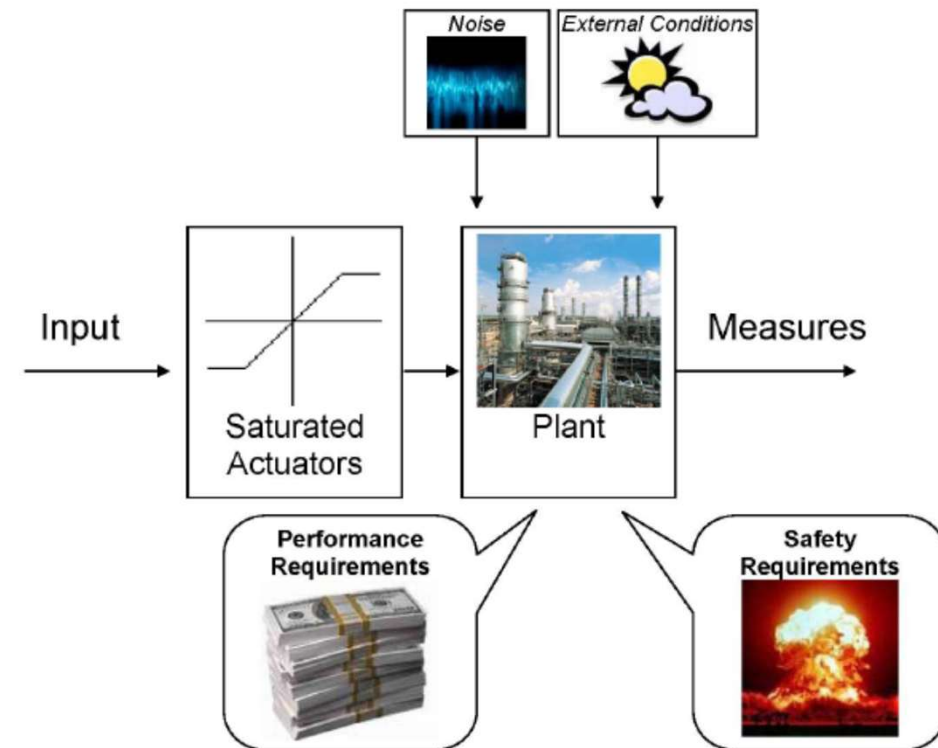


# Control at large



## Real-world plants are typically:

1. nonlinear systems,
2. subject to time-varying uncertainties (due to environmental conditions, aging, unmodeled dynamics, etc.)
3. Subject to noise and disturbances
4. Subject to input saturations

## To control ideally we want:

1. To maximize performances
2. To satisfy constraints

# *Control at large – My personal experience*

## *Theory*

**Adaptive Control**      **Networked Control**  
**Control Allocation**  
**Linear Parametric Varying Systems**  
**Geometric Approach**      **Robust Control**  
**Nonlinear Control**      **Sensor Selection**  
**Distributed Control**      **Synchronization**  
**Decentralized Control**  
**Constrained Control**      **Cyber-Physical Security**  
**Nonlinear Control**  
**Extremum Seeking**      **Hybrid systems**  
**Estimation**

## *Applications*

**Aerospace**      **Robotics**  
**Naval**      **Automotive**      **Batteries**  
**Smart Grids**      **Wind-turbines**  
**Wireless Sensor Networks**  
**Agriculture**      **Medicine**  
**Structures**      **Epidemics**  
**Data Centers**

# *Constrained Control*

**Every real-world system** is subject to constraints:

- On the inputs (e.g. saturations)
- On the state



Whenever you need to push on performances, you will hit the constraints

# *Typical Constrained Control Problem*

Control the system

$$x(t + 1) = f(x(t), u(t))$$

Subject to

$$x(t) \in \mathbb{X}$$

$$u(t) \in \mathbb{U}$$

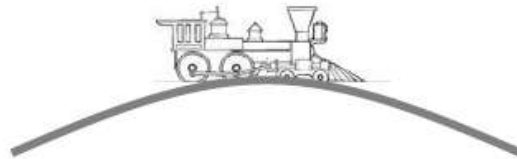
so that some control performance is maximized.

is this problem really so important ?

# Is Constrained Control Relevant ?

The answer is **YES !**

**Example:** Let  $p, v$  be the position and velocity of a vehicle over a track with parabolic shape



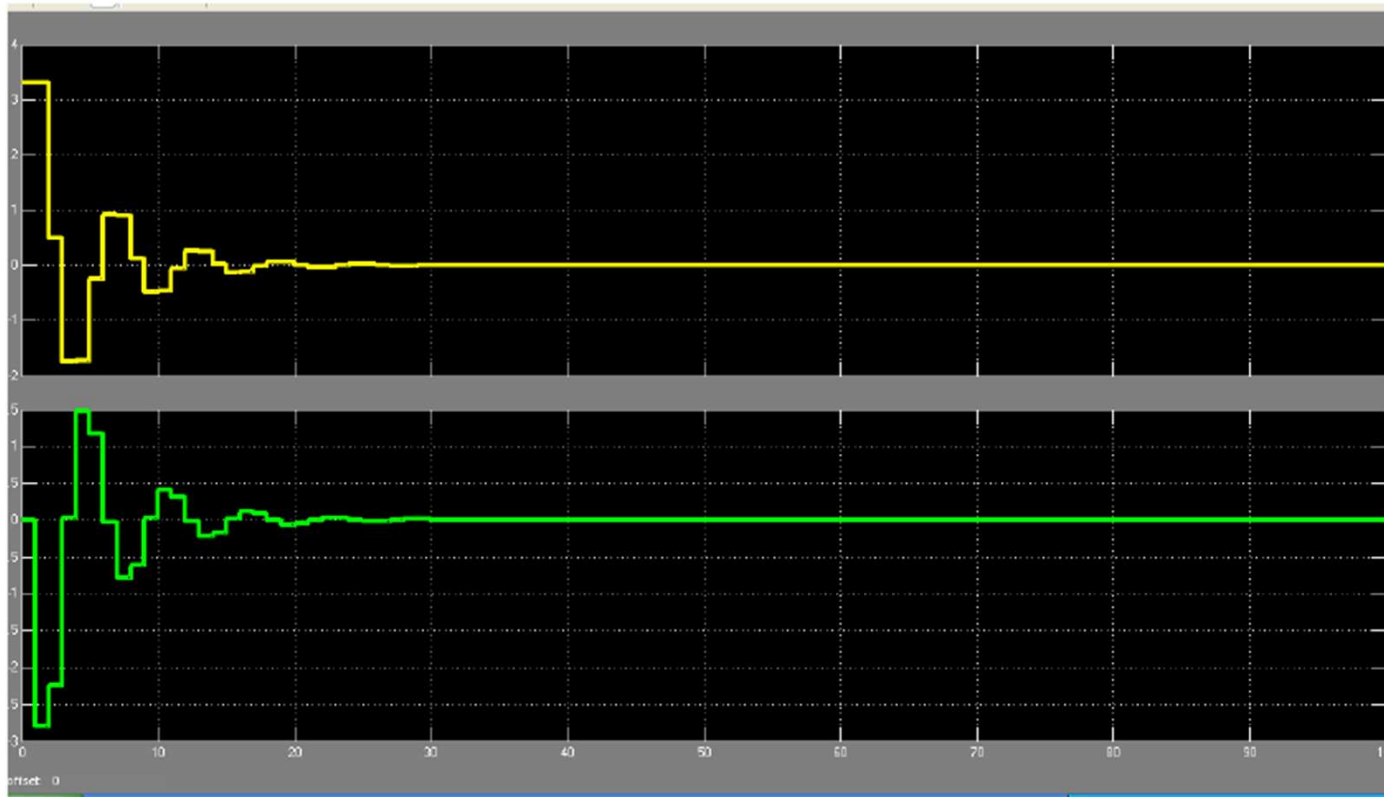
and let its model be the following (normalized) model

$$\begin{bmatrix} p(t+1) \\ v(t+1) \end{bmatrix} = \begin{bmatrix} 1 & 1 \\ 2 & 1 \end{bmatrix} \begin{bmatrix} p(t) \\ v(t) \end{bmatrix} + \begin{bmatrix} 0 \\ 1 \end{bmatrix} u(t)$$

- The actuator is saturated (maximum force provided by the engine)  
 $|u(t)| \leq 10$
- The system is controlled by a stabilizing control  
 $u(t) = -2.85p(t) + 1.2v(t) + 0.85r_p(t)$  which stabilizes the linear system

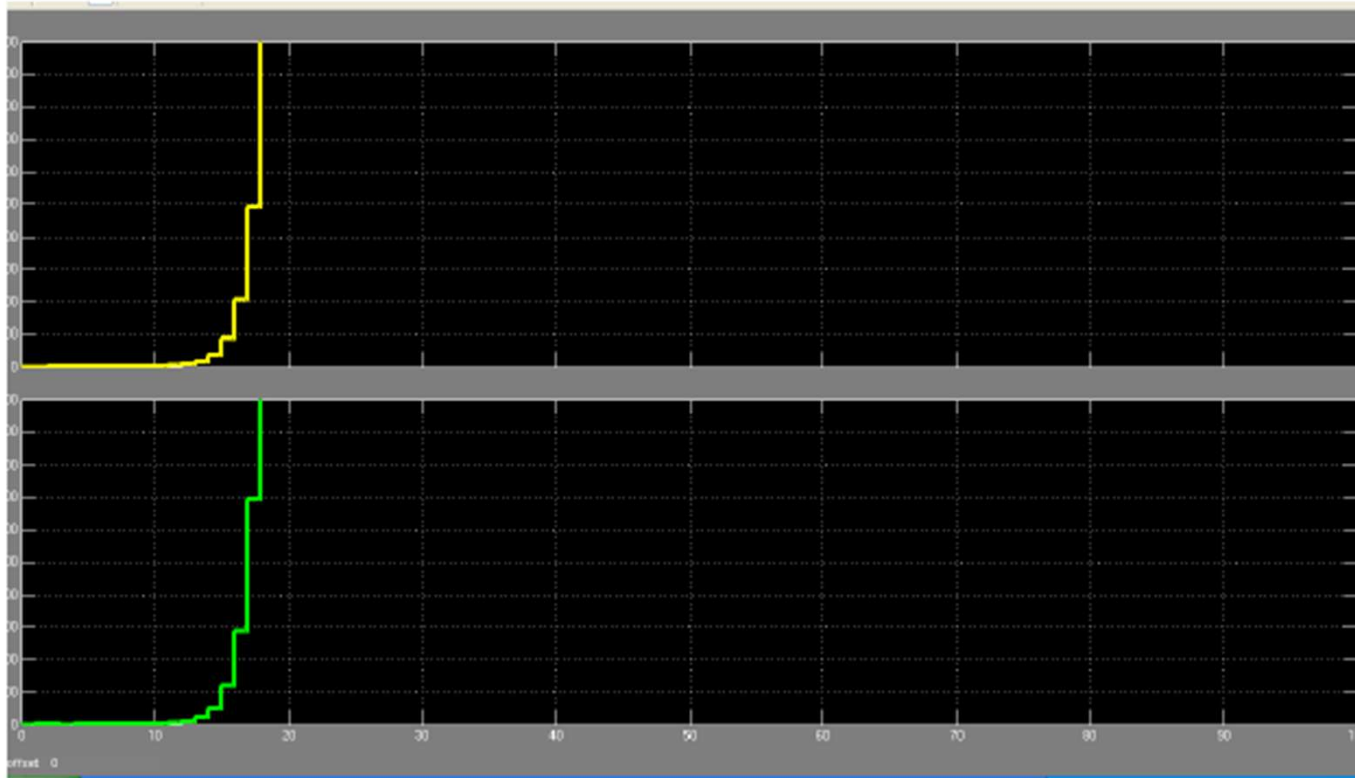
# *Is Constrained Control Relevant ?*

if  $p(0) = 3.295$ ,  $v(0) = 0$  and the reference in position is  $r_p(0) = 0$



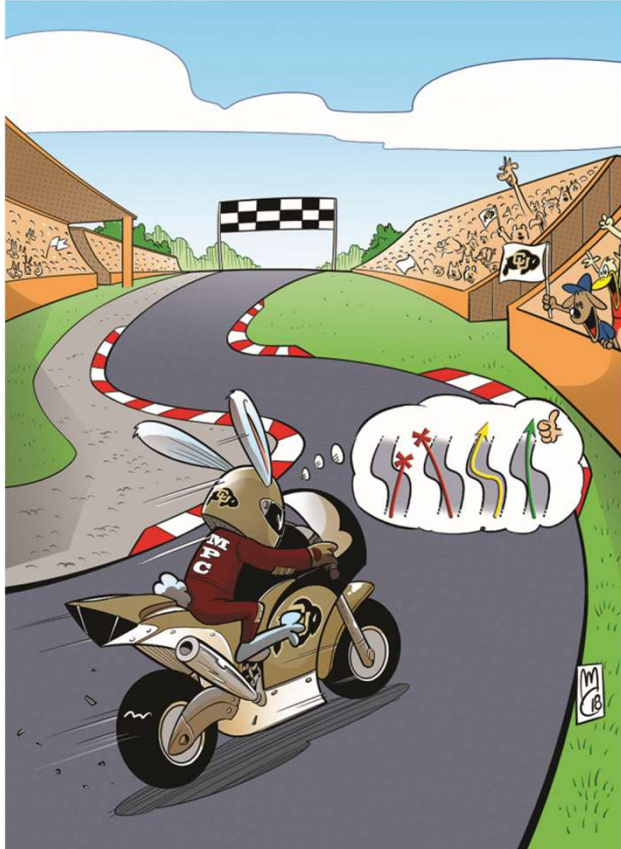
# *Is Constrained Control Relevant ?*

if  $p(0) = 0$ ,  $v(0) = 0$  and the reference in position is  $r_p(0) = 3.295$



So yes, constrained control is VERY IMPORTANT

# *How to tackle constrained control?*



The most used solution is  
**Model Predictive Control**



## *Who invented MPC ?*

**Model Predictive Control (MPC)**, a.k.a. *Receding Horizon Control (RHC)* and more rarely as *Model Based Predictive Control (MBPC)* and *Moving Horizon Optimal Control* is a **class** of control algorithms **widely used in the industry**

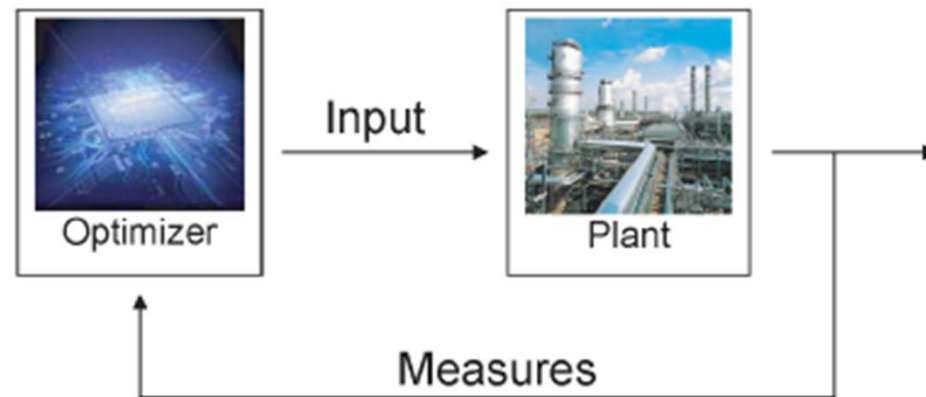
The Model Predictive Control ideas arose in the **petrochemical industry** :

- in 1978 a predictive technique (IDCOM) was developed by ADERSA, a small French company
- in 1979 Shell Oil (Houston, TX) described the Dynamic Matrix Control (DMN)

In the last 3 decades academia gave solid **theoretical foundation** to MPC and extended its use in many directions

# *What is MPC ?*

MPCs computes, at each time instant, a control action as the result of an **optimization**



At each time  $t$  a general MPC does the following operations

1. **Compute a control strategy**  $\hat{u}(t + k|t) \in \mathbb{U}, k = 0, \dots, N - 1$  such that
  - a. The state prediction satisfies the constraints  $\hat{x}(t + k|t) \in \mathbb{X}, k = 1, \dots, N$
  - b. A performance index is optimized
2. **Apply**  $u(t) = \hat{u}(t + k|t)$

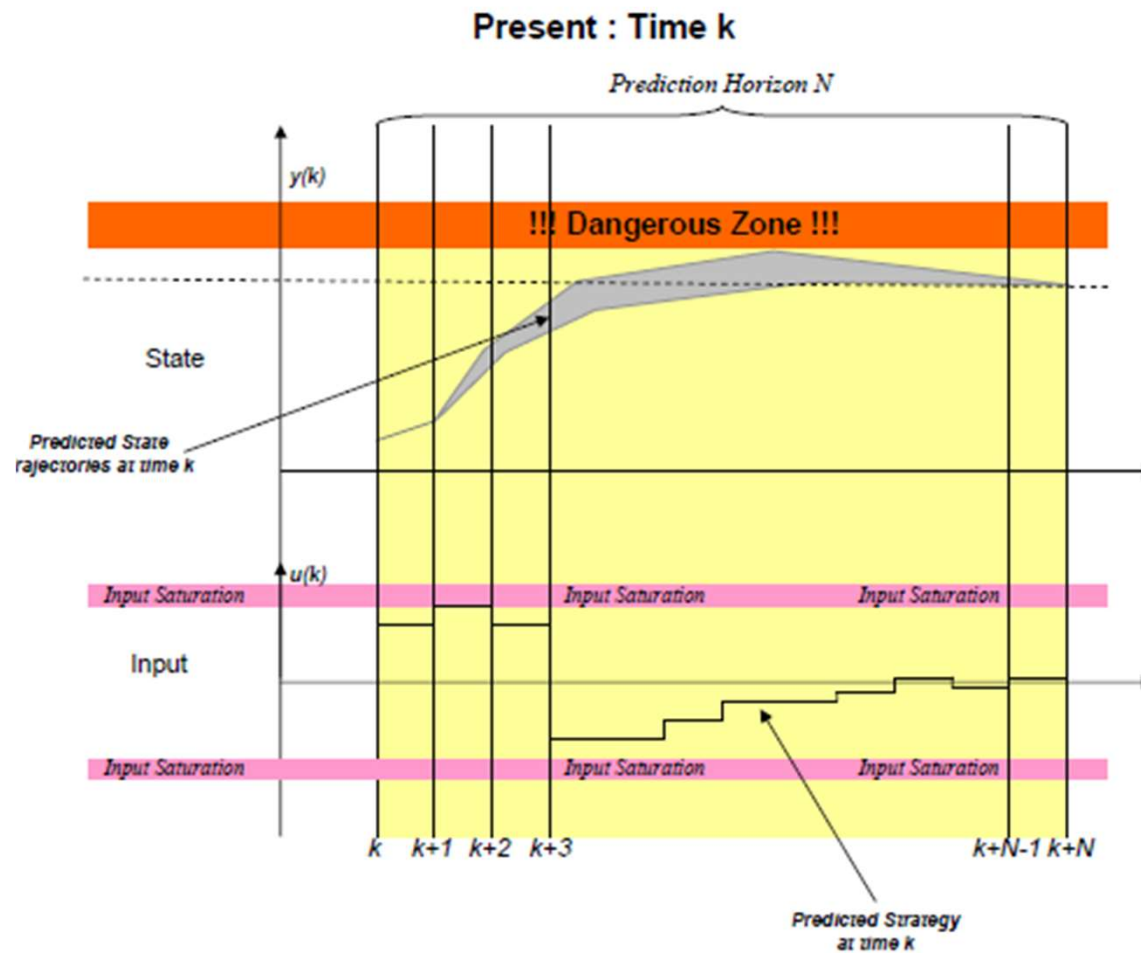
At each time  $t$

1. Optimize

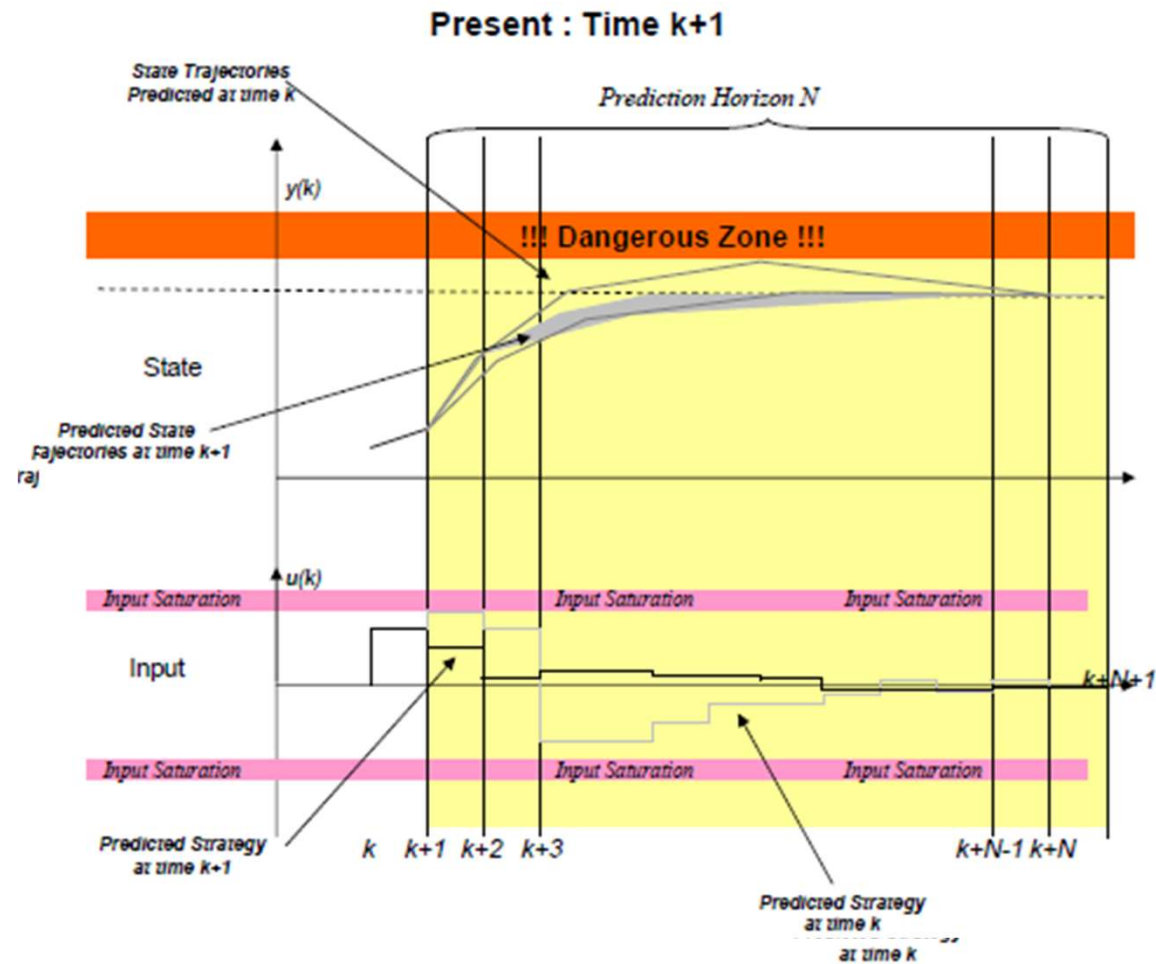
$$\begin{cases} \min_{\hat{u}(\cdot|t), \hat{x}(\cdot|t)} J(\hat{u}(\cdot|t), \hat{x}(\cdot|t)) \\ \hat{u}(t+k|t) \in \mathbb{U}, & k = 0, \dots, N-1 \\ \hat{x}(t+k|t) \in \mathbb{X}, & k = 1, \dots, N \end{cases}$$

2. Apply  $u(t) = \hat{u}(t+k|t)$

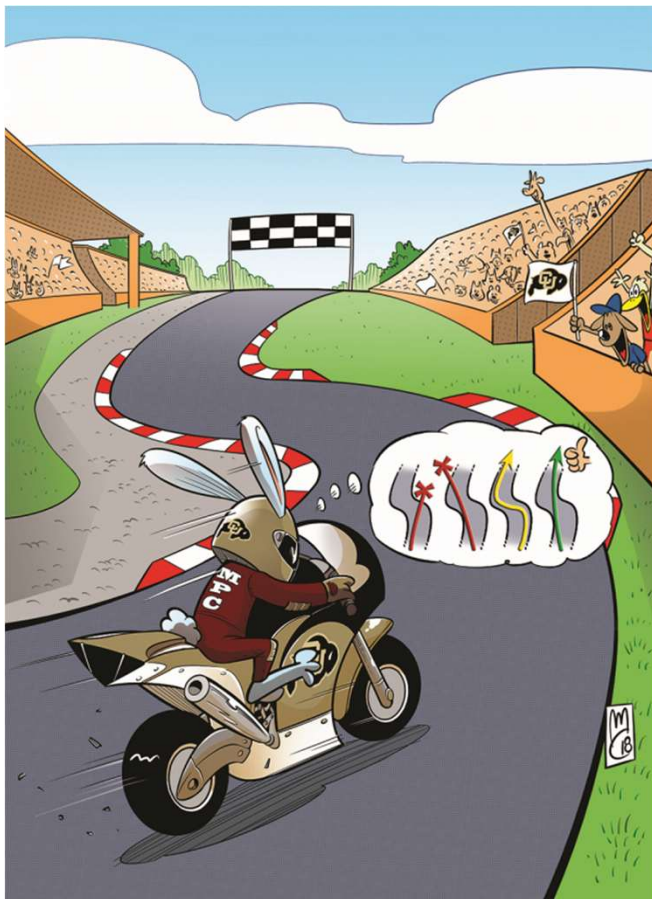
# Receding Horizon Idea



# Receding Horizon Idea



# Analogies



## *Does it always work ?*

At each time  $t$

1. Optimize

$$\begin{cases} \min_{\hat{u}(\cdot|t), \hat{x}(\cdot|t)} J(\hat{u}(\cdot|t), \hat{x}(\cdot|t)) \\ \hat{u}(t+k|t) \in \mathbb{U}, & k = 0, \dots, N-1 \\ \hat{x}(t+k|t) \in \mathbb{X}, & k = 1, \dots, N \end{cases}$$

2. Apply  $u(t) = \hat{u}(t+k|t)$

Question: Does MPC work properly for any  $N, \mathbb{X}, \mathbb{U}, J(\cdot)$  ?

The answer is no !

## *Feasibility Problem*

**FEASIBILITY PROBLEM:** The existence of a feasible solution at time  $t$ , does not assure that in the future constraints will be satisfied

**An example:** Let us consider the following double integrator system

$$\begin{bmatrix} p(k+1) \\ v(k+1) \end{bmatrix} = \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} p(k) \\ v(k) \end{bmatrix} + \begin{bmatrix} 0 \\ 1 \end{bmatrix} u(k)$$

subject to constraints  $|u(k)| < 1$  and  $p(k) < 1$  and the cost function

$$J(\cdot) = \sum_{\tau=0}^{N-1} \|\hat{u}(k + \tau|k)\|_I^2$$

**Please,** see what happens for the initial state  $p(0) = -2$ ,  $v(0) = 2$  and the horizon  $N = 1$  and  $N = 2$





**ORIGINAL :** *C'est l'histoire d'un homme qui tombe d'un immeuble de 50 étages. Le mec, au fur et à mesure de sa chute, il se répète sans cesse pour se rassurer : " Jusqu'ici tout va bien... Jusqu'ici tout va bien... Jusqu'ici tout va bien. (La Haine, Kassovitz, 1995)*

**ENGLISH :** *Heard about the guy who fell off a skyscraper? On his way down past each floor, he kept saying to reassure himself: So far so good... so far so good... so far so good. (La Haine, Kassovitz, 1995)*

**STABILITY PROBLEM:** Since we always apply only the first sequence of the strategy computed at each instant, the overall cost does not necessarily converge.

# *Computability Problem*

**COMPUTABILITY PROBLEM:** It is not possible to solve the optimization problem within one sampling time

In many application **this is the key limitation of MPC**

Note that **computability**, unlike feasibility and stability, **is not strictly a property of the algorithm** but is a technological issues

# Ensuring Reachability

## How to build MPC schemes ensuring feasibility and stability ?

The right answer to the above question is : **it depends**. In particular it strongly depends on

- the class of system into consideration
- the form of the chosen moves (they can be both single values or functions of the state)

However there are general directions.

- **To ensure feasibility**, the usual approach consists in building algorithms ensuring that, if at time  $k$  a sequence of moves  $\hat{u}(k|k), \dots, \hat{u}(k + N - 1|k)$  compatible with constraints is known, then at time  $k + 1$  a feasible (tough non optimal) sequence can be build as  $\hat{u}(k + 1|k), \dots, \hat{u}(k + N - 1|k), \hat{u}(k + N|k + 1)$ .

Using this idea, the problem translates into ensuring the existence of an feasible  $\hat{u}(k + N|k)$ . A general case in which this thing is always true is *if the prediction horizon were infinite* the problem would be solved. (Keerthi and Gilbert 1988, Rawlings and Muske 1993, Zheng and Morari 1995)

For what regard the **stability issue** the two main approaches used in literature are:

- To explicitly add **contraction constraints** by imposing that  $x(k+1|k)$  is decreasing in some norm  $\|\hat{x}(k+1|k)\| \leq \alpha \|\hat{x}(k)\|, \alpha < 1$
- To use  $V(x(k), N) = J(x(k), \hat{u}(k|k), \dots, \hat{u}(k+N-1|k))$  as a **Lyapunov function and to guarantee that**  $V(x(k+1), N) < V(x(k), N)$

Let us focus on the second approach. The standard way to prove the seen contraction is by proving for all possible  $x$  the following two steps:

- 1)  $V(\hat{x}(k+1|k), N-1) < V(x(k|k), N)$
- 2)  $V(x(k+1|k+1), N) \leq V(\hat{x}(k+1|k), N-1)$

While the first step is quite obvious (unless we use strange and typically meaningless cost functions), to guarantee the second some expedient have to be used.

Again note that *if the horizon  $N$  were infinite*, the second step would always be proved.



# The idea of Infinite Horizon

The previous slides show that, if it were possible to deal with an infinite horizon, feasibility and stability problems could be managed.

It is clear that in practice *it is not possible to explicitly compute infinite horizon sequences* !

However by means of simple considerations, an infinite horizon can be used **implicitly** by means of **state feedback**, **invariance properties** and **stability ideas**.

The main ideas are

1. To assume that **from  $k + N$  onward the virtual commands results from a stabilizing control law** in the form  $\hat{u}(k + \tau|k) = g(\hat{x}(k + \tau|k)), \tau \geq N$ ;
2. To **constrain the terminal state**  $\hat{x}(k + N|k)$  to lie in a subset of the admissible set  $\Omega_g \subseteq X$  such that:
  - is a **positive invariant set** for  $x(t + 1) = f(x(t), g(x(t)))$ , i.e. if  $x(t) \in \Omega_g$  then  $x(t + 1) = f(x(t), g(x(t))) \in \Omega_g$
  - $g(x) \in U, \forall x \in \Omega_g$
3. To find an **implicit cost function**  $c(\hat{x}(k + N|k))$  such that  $V(x(k), \infty) = V(x(k), N) + c(x(k + N|k))$

For several class of system (Linear, Polytopic Uncertain System, Polytopic LPV systems, etc...) such an idea is successful.

In the next slide we will discuss the linear case by partially following (Skokaert and Rawlings, IFAC 1996)

# Infinite Horizon Scheme

## (Skokaert and Rawlings, IFAC 1996) - The Idea

Let us consider a linear system in the form

$$x(k+1) = Ax(k) + Bu(k)$$

subject to constraints:

$$\begin{aligned} x(k) &\in X \\ u(k) &\in U \end{aligned}$$

with  $X, U$  intersections of ellipsoidal set containing 0. Moreover, once a prediction horizon  $N$  is fixed, let assume that

1. from  $k + N$  onward the virtual commands will be  $\hat{u}(k + \tau|k) = K\hat{x}(k + \tau|k), \tau \geq N$ ;
2.  $\hat{x}(k + N|k)$  is constrained to lie in a set  $\Omega_K \subseteq X$  where  $\Omega_F = \{x : x^T W x \leq 1\}, W \geq 0$
3.  $W$  is such that:
  - $(A + BK)^T W (A + BK) - W \leq 0$
  - $Kx \in U$  for all  $x \in \Omega_K$
4.  $P$  is a matrix such that  $P = (A + BK)^T P (A + BK) + \Psi_x + K^T \Psi_u K$

Under the above assumption we can prove that for the MPC scheme that at each time  $k$  optim the following constrained problem

$$\begin{aligned} \min J(\cdot) &= \sum_{\tau=1}^{N-1} \|\hat{x}(k + \tau|k)\|_{\Psi_x}^2 + \|\hat{u}(k + \tau|k)\|_{\Psi_u}^2 + \|\hat{x}(k + N|k)\|_P^2 \\ \text{subject to : } &\begin{cases} \hat{x}(k + \tau|k) \in X, & \tau = 1, \dots, N-1 \\ \hat{u}(k + \tau|k) \in U, & \tau = 0, \dots, N-1 \\ \hat{x}(k + N|k) \in \Omega_K \end{cases} \end{aligned}$$

feasibility and stability are ensured.

**Remark:** it is possible to make the choice of matrices  $P, W$  and  $K$  be variable of the convex

## Conclusions

In conclusion an effective MPC scheme has to ensure:

- **feasibility**
- (possibly) **stability**

So, before using an MPC, be sure that it has these properties.

Moreover every time we use an MPC algorithm over a plant we have to be sure that the **computational time** complies with the sampling time of the chosen plant.

**Check in the literature !**



# Constrained Control

**MPC – Huge literature.** Many variants for different kind of systems/problems

Linear/Nonlinear/Hybrid with different kind of constraints  
With different types of model uncertainties and disturbance  
etc.

Mayne; Rawlings, Rao, Scokaert (2000). "Constrained model predictive control: stability and optimality". *Automatica*

**Reference Governor Framework** – a special type MPC allowing to solve the problem of tracking under constraints



Garone, Di Cairano, Kolmanovsky, "Reference and Command Governors for Systems with Constraints: A Survey on Theory and Applications", *Automatica*, 2017.



A huge thanks to Leo Ortolani for authorizing the (ab)use of his artwork and of the Ratman character.  
No rat has been harmed during the realization of this presentation.