Use Cases And Use Case Level Test Cases
Lesson 00

IGATE is now a part of Capgemini

People matter, results count.

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Document History

Date	Course Version No.	Software Version No.	Developer / SME	Reviewer(s)	Approver	Change Record Remarks
	0.1D	NA				Content Creation
	0.1	NA	Sudhir Karhadkar			Review
May-2009	2.0	NA	Priya Rane			Material Revamp
May 2011	2.1	NA	Vaishali Kunchur			Material Revamp

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Course Goals and Non Goals

- Course Goals
  - At the end of this program, participants gain an understanding of how to create effective Use cases to get a good coverage of a software application
- Course Non Goals
  - This course does not cover tool training for Use cases

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Pre-requisites

- None

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Intended Audience

- Test Engineers and Senior Test Engineers

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Day Wise Schedule

- Day 1
  - Lesson 1: Introduction to Use cases

Table of Contents

- Lesson 1: Introduction to Use cases
  - 1.1. Use case modeling
  - 1.2. Advantage of use cases
  - 1.3. Actor
  - 1.4 Goals and Requirements
  - 1.5 Goals and scenarios
  - 1.6 Naming Conventions
  - 1.7 Alternate Path
  - 1.8 Exceptions
  - 1.9 Errors
  - 1.10 Precondition & Post condition
  - 1.11 Steps for Use case modeling
  - 1.12 Good practices
  - 1.13 Failure scenarios

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References

- Book:
  - UML User's Guide; by Grady Booch, Ivar Jacobson, and James Rambaugh
- Web-site:
  - http://www.uml.org/

Next Step Courses (if applicable)

- Task Based Approach

Other Parallel Technology Areas

- UML