

A Living Review of Quantum Information Science in High Energy Physics Organized by QIS Topics - DETAIL Version

ABSTRACT: Inspired by “A Living Review of Machine Learning for Particle Physics”¹, the goal of this document is to provide a nearly comprehensive list of citations for those developing and applying quantum information approaches to experimental, phenomenological, or theoretical analyses. Applications of quantum information science to high energy physics is a relatively new field of research. As a living document, it will be updated as often as possible with the relevant literature with the latest developments. Suggestions are most welcome.

¹See <https://github.com/iml-wg/HEPML-LivingReview>.

The purpose of this note is to collect references for quantum information science as applied to particle and nuclear physics. The papers listed are in no particular order. In order to be as useful as possible, this document will continually change. Please check back² regularly. You can simply download the .bib file to get all of the latest references. Suggestions are most welcome.

1 Reviews

The references below are (static) reviews in applications of quantum information science to particle physics.

1.1 Quantum Machine Learning in High Energy Physics [1]

This review presents papers using quantum machine learning (QML) to perform classification with quantum annealing, restricted Boltzmann machines, quantum graph networks and variational quantum circuits. One of the main challenges of quantum annealing is its restrictive formulation (i.e rephrasing the loss function into a Quadratic Unconstrained Binary (QUBO) problem). Quantum-circuit-based machine learning is still at limited performance because of quantum device limitations. This review also discusses implementing QML directly on quantum data and practical considerations of experimenting with quantum annealers and quantum circuits.

2 Whitepapers

The references below are whitepapers in applications of quantum information science to particle physics. Note that these references are from the Snowmass Community Planning Exercises.

2.1 Quantum Computing for Data Analysis in High-Energy Physics [2]

To be written

2.2 Quantum Simulation for High Energy Physics [3]

To be written

2.3 Snowmass White Paper: Quantum Computing Systems and Software for High-energy Physics Research [4]

To be written

²See <https://github.com/PamelaPajarillo/HEPQIS-LivingReview>.

2.4 Snowmass white paper: Quantum information in quantum field theory and quantum gravity [5]

To be written

2.5 New Horizons: Scalar and Vector Ultralight Dark Matter [6]

To be written

2.6 Quantum Networks for High Energy Physics [7]

To be written

3 Quantum Annealing

Quantum annealing is a quantum computing method used to solve optimization problems. It is currently the only quantum computing paradigm that enables architectures with large number of qubits, such as D-Wave Systems' Pegasus quantum processor chip with 5000 qubits. The classical counterpart, simulated annealing, mimics the process of heating up a material above its recrystallization temperature then cooled down slowly in order to change the material to a desirable structure. Simulated annealing is capable of finding global extrema as it is able to escape local extrema. The simulated annealing algorithm is as follows: (1) Start with an initial solution $s = s_0$ and an initial temperature $t = t_0$, Let $E(s)$ be the loss function of s ; (2) Define a temperature reduction scheme. Some examples of temperature reduction schemes are: $t = t - \alpha$, $t = t\alpha$, and $t = \frac{t}{1+\alpha t}$; (3) Starting at $t = t_0$, consider some neighborhood of solution $N(s)$, and pick one of the solutions s' ; (4) Calculate the difference of the loss function δE between the solutions s and s' . If $\delta E \geq 0$, accept the new solution. If $\delta < 0$, generate a uniform random number r between 0 and 1. Accept the solution if $r < e^{\frac{\delta E}{t}}$. Note that for large t , the probability of selecting s' is high; (5) Repeat steps (3) and (4) for n iterations, updating t given by the temperature reduction rule.

Quantum annealers solve very specific optimization problems called Quadratic Unconstrained Binary Optimization (QUBO) problems. The QUBO problem consists of finding a binary string that is minimal with respect to a quadratic polynomial over binary variables. The main challenge is to rephrase the loss function to a QUBO problem, which is equivalent to finding the ground state of a corresponding Ising model, whose Hamiltonian is given by

$$H(\sigma) = \sum_{i,j=1}^n J_{ij} s_i s_j + \sum_{i=1}^n h_i s_i$$

where $s_i \in \{-1, +1\}$ are the spin values, and h_i and J_{ij} are adjustable constants that represents biases and coupling strengths, respectively. The Hamiltonian of the quantum version of the Ising model, the transverse field Ising model, is given by

$$H_f = \sum_{i,j=1}^n J_{ij} \sigma_i^z \sigma_j^z + \sum_i^n h_i \sigma_i^z$$

where σ_i^z is the Pauli-Z acting on qubit i . In quantum annealing, one initializes the system in the ground state of the initial Hamiltonian H_i , given by

$$H_i = \sum_{i=1}^n \sigma_i^x$$

corresponding to the state $(|0\rangle + |1\rangle)^{\otimes n}$. The quantum adiabatic theorem states that if the transition between two Hamiltonians is gradual, the system will stay in the ground state. After initializing the system, it slowly evolves by changing the Hamiltonian given by

$$H(t) = \left(1 - \frac{t}{T}\right) H_i + \frac{t}{T} H_f$$

where T is the total time in the annealing process. Measuring the final state after the anneal will give the solution to the QUBO problem, since the final system is in an eigenstate of H_f . This section reviews papers that involve quantum annealing approaches in particle physics.

3.1 Quantum Machine Learning in High Energy Physics [1]

This review presents papers using quantum machine learning (QML) to perform classification with quantum annealing, restricted Boltzmann machines, quantum graph networks and variational quantum circuits. One of the main challenges of quantum annealing is its restrictive formulation (i.e rephrasing the loss function into a Quadratic Unconstrained Binary (QUBO) problem). Quantum-circuit-based machine learning is still at limited performance because of quantum device limitations. This review also discusses implementing QML directly on quantum data and practical considerations of experimenting with quantum annealers and quantum circuits.

3.2 Quantum Computing for Data Analysis in High-Energy Physics [2]

To be written

3.3 Solving a Higgs optimization problem with quantum annealing for machine learning [8]

Using D-Wave’s programmable quantum annealer, this paper explores quantum annealing for machine learning (QAML). The paper shows that quantum and classical annealing-based classifiers perform comparably with no clear advantage to traditional machine learning methods, including deep neural network (DNN) and an ensemble of boosted decision trees (BDTs), to solve a Higgs signal-background discrimination machine learning optimization problem, which identifies features from a pair of photons correspond to a decay from the Higgs or other Standard Model processes. The inputs of the weak binary classifiers are the encoded transverse momentum of photons and the correlations between the two photons. The strong classifier is then constructed from a linear combination of weak classifiers, where the weights are obtained through an optimization problem, which must have a mapping to a quadratic unconstrained binary optimization (QUBO) problem. This classifier is resistant to overfitting, since due to noise, the D-Wave quantum annealer will avoid the global minimum of the loss functional, and it has a slight advantage over BDT and DNN with a smaller training dataset.

3.4 Quantum adiabatic machine learning with zooming [9]

Inspired by quantum annealing for machine learning (QAML), which constructs a strong classifier from a linear combination of weak binary classifiers. this paper proposes a variant called QAML-Z, where the binary classifiers are modified to continuous real values by performing a search on the real numbers. This works by zooming into a region of the energy surface and iteratively perform quantum annealing to an augmented set of weak classifiers, which then makes a strong classifier. The iteration rule that gives the weight of each classifier consists of shifting the value of mean based on the spin of the qubit then narrowing the search breadth. The zooming algorithm increases the probability of overfitting, so the authors of the paper propose regularizing the iterative process by applying a bit flip between each iteration with monotonically decreasing probability. This effectively prevents the strong classifier from overfitting and overcomes getting out of a local minima. The QAML-Z algorithm is applied to the Higgs optimization problem, where features of a diphoton event must be identified in order to classify events as a Higgs decay or other Standard Model processes. QAML-Z does not show an obvious advantage over traditional machine learning methods, including deep neural networks (DNNs) and boosted decision trees (BDTs), however, its performance surpasses the QAML algorithm and simulated annealing with zooming.

3.5 Completely Quantum Neural Networks [10]

To be written

3.6 Quantum algorithm for the classification of supersymmetric top quark events [11]

To be written

3.7 Quantum Algorithms for Jet Clustering [12]

To be written

3.8 Quantum Annealing for Jet Clustering with Thrust [13]

To be written

3.9 Leveraging Quantum Annealer to identify an Event-topology at High Energy Colliders [14]

To be written

3.10 Charged particle tracking with quantum annealing-inspired optimization [15]

To be written

3.11 A pattern recognition algorithm for quantum annealers [16]

To be written

3.12 Adiabatic Quantum Algorithm for Multijet Clustering in High Energy Physics [17]

To be written

3.13 Degeneracy Engineering for Classical and Quantum Annealing: A Case Study of Sparse Linear Regression in Collider Physics [18]

To be written

3.14 Track clustering with a quantum annealer for primary vertex reconstruction at hadron colliders [19]

To be written

3.15 Particle track classification using quantum associative memory [20]

To be written

3.16 Restricted Boltzmann Machines for galaxy morphology classification with a quantum annealer [21]

To be written

3.17 A regression algorithm for accelerated lattice QCD that exploits sparse inference on the D-Wave quantum annealer [22]

To be written

3.18 SU(2) lattice gauge theory on a quantum annealer [23]

To be written

4 Variational Quantum Circuits

To be written

4.1 Quantum Machine Learning in High Energy Physics [1]

This review presents papers using quantum machine learning (QML) to perform classification with quantum annealing, restricted Boltzmann machines, quantum graph networks and variational quantum circuits. One of the main challenges of quantum annealing is its restrictive formulation (i.e rephrasing the loss function into a Quadratic Unconstrained Binary (QUBO) problem). Quantum-circuit-based machine learning is still at limited performance because of quantum device limitations. This review also discusses implementing QML directly on quantum data and practical considerations of experimenting with quantum annealers and quantum circuits.

4.2 Quantum Computing for Data Analysis in High-Energy Physics [2]

To be written

4.3 Application of quantum machine learning using the quantum variational classifier method to high energy physics analysis at the LHC on IBM quantum computer simulator and hardware with 10 qubits [24]

Using IBM gate-based quantum computers, the quantum variational classifier method is applied to the $t\bar{t}H$ (examines the Higgs coupling to the top quark) and $H \rightarrow \mu\mu$ (examines the Higgs coupling to second-generation fermions) analyses, with the goal of

classifying physics events of interest from background events. Using event generators to produce signal and background events for $t\bar{t}H$ and $H \rightarrow \mu\mu$, a Principal Component Analysis (PCA) method converts kinematic variables to a smaller amount of variables so that the number of encoded variables is equal to the number of available qubits. Then, a feature map circuit which encodes the input data \vec{x} into a quantum state is applied. A quantum variational circuit $W(\vec{\theta})$ which is parametrized by gate angles $\vec{\theta}$ is then applied. Finally, the qubit state is measured in the computational basis and the output state is classified as either signal or background through the action of a diagonal operator in the standard basis. To train the quantum variational circuit $W(\vec{\theta})$ for the optimized parameters $\vec{\theta}$, a set of input data and its labels are used. With 100 training events, 100 test events, and 10 encoded variables, the AUC of IBM's quantum computer simulator that includes a noise model with 10 qubits are similar to the AUC of a classical support vector machine (SVM) and a boosted decision tree (BDT) classifier. The quantum variational classifier is then employed on two of IBM's quantum computers, and the results show that the quantum computer and quantum simulator are in good agreement, however, the run time on the quantum computer is longer than the classical machine learning algorithms due to the limitations in quantum hardware. The paper concludes by stating that the use of quantum machine learning could potentially offer an advantage with the rapid advances in quantum computing technology.

4.4 Quantum Anomaly Detection for Collider Physics [25]

From the studies in Quantum Machine Learning (QML) in high energy physics, one of the common themes is it seems to outperform classical machine learning (CML) with small training datasets. This paper studies the feasibility of anomaly detection in collider physics. The approach in signal model-independent anomaly detection is to train a classifier to distinguish data from an accurate prediction of the background, which is a form of weakly/semi-supervised learning. One of the final states that is precisely known is the four charged lepton final states. The current approach use Monte Carlo (MC) simulations to estimate the background, however this is signal model-specific and does not easily extend to other models. The two QML methods that are analyzed in this paper are Variational Quantum Circuits (VQC) and Quantum Circuit Learning (QCL), which are both implementations of parametrized quantum circuits where the rotation angles are optimized using classical methods and only differ in the encoding of classical data and the parameterization. The approach for both methods is as follows: (1) Scale the input features x_i such that the arguments for some unitary function $U(x_i)$ are valid angles; (2) Initialize qubits with $|0\rangle|0\rangle \dots |0\rangle$; (3) Apply $U_{in}(x_i)$ to each i^{th} qubit. This step encodes classical input data into quantum states; (4) Apply

a unitary circuit $U(\theta)$ where θ are the trainable weights of the circuit; (5) Measure the output values from the circuit and evaluate the loss function; (6) Repeat steps (2)-(5) n times updating θ such that it minimizes the loss function. $U_{in}(x)$ for VQC consists of rotation gates $R_Y(x_i)$, whereas $U_{in}(x)$ for QCL consists of Hadamard gates followed by rotation gates $R_Y(\arcsin(x_i))$ and $R_Z(\arccos(x_i^2))$ and CNOT gates. $U(\theta)$ consists of rotation gates followed by CNOT gates, whereas $U(\theta)$ consists of time evolution of operation based on the Ising model Hamiltonian followed by rotation gates $R_Y(\theta)$ and $R_Z(\theta)$. These methods are compared against two neural networks implemented in TensorFlow. The results show that there is no evidence that QML provides any advantage over CML.

4.5 Event Classification with Quantum Machine Learning in High-Energy Physics [26]

In this paper, two quantum machine learning (QML) algorithms based on gate-based quantum computers, in particular variational quantum algorithms, Quantum Circuit Learning (QCL) and Variational Quantum Classification (VQC) are analyzed in the context of signal-background discrimination, where signal is an event originating from new physics beyond the Standard Model and background is an event originating from Standard Model processes. In this case, the signal event is a chargino-pair production via a Higgs boson, where the final state has two charged leptons and missing transverse momentum. The background event is a W boson pair production WW where each W decays into a charged lepton and a neutrino. Both variational quantum algorithms have 3 steps: (1) quantum gates $U_{in}(\vec{x})$ to encode classical input data \vec{x} into quantum states; (2) quantum gates $U(\vec{\theta})$ to produce output states used for supervised learning parametrized by a set of free parameters θ which will be optimized to model input training data; (3) measurement gates to obtain output values which will be compared by the labels \vec{y} . These steps are repeated N times, tuning $\vec{\theta}$ using a classical computer by minimizing a loss function. In QCL, $U_{in}(\vec{x})$ is composed of a series of single qubit rotation gates R_Y and R_Z , where the angles of the rotations gates are $\arcsin(\vec{x})$ and $\arccos(\vec{x}^2)$ where \vec{x} is the normalized within $[-1, 1]$. In VQC, $U_{in}(\vec{x})$ is characterized by a set of Hadamard gates and rotation gates with angles from the input data \vec{x} . In QCL, $U(\theta)$ is constructed by a time evolution gate denoted e^{-iHt} , where H is the Hamiltonian of an Ising model and a series of R_X , R_Y , and R_Z gates with angles as the arguments. In VQC, $U(\theta)$ is comprised of Hadamard, CNOT, and single-qubit rotation gates R_Y and R_Z . A deep neural network (DNN) and a boosted decision tree (BDT) are used as benchmark tools for comparison with the performances of QCL and VQC. The VQC algorithm is performed on a quantum circuit simulator called Qulacs. The VQC algorithm is performed on a quantum circuit simulator Qiskit Aqua and on IBM's

quantum computer. The performance of the QCL algorithms on quantum simulators is characterized by a relatively flat AUC as a function of the number of training events. The AUC for QCL is higher than the AUC for BDT and DNN for a low number of training events, however, for high training events, the performance for BDT and DNN surpasses QCL. The VQC algorithm has been tested on IBM’s quantum computer, and the performance is similar to that of the quantum simulator. However, there is an increase in uncertainty due to hardware noise. Other QCL and VQC models are tested, which do not show any improvement to the nominal QCL and VQC models. The behavior that variational quantum algorithms does better with a small number of training data could be considered as a possible advantage over classical machine learning.

4.6 Quantum Machine Learning for b -jet identification [27]

To be written

4.7 Anomaly detection in high-energy physics using a quantum autoencoder [28]

To be written

4.8 Quantum convolutional neural networks for high energy physics data analysis [29]

To be written

4.9 Hybrid Quantum-Classical Graph Convolutional Network [30]

To be written

4.10 Quantum Machine Learning for Particle Physics using a Variational Quantum Classifier [31]

To be written

4.11 Quantum Support Vector Machines for Continuum Suppression in B Meson Decays [32]

To be written

4.12 Higgs analysis with quantum classifiers [33]

To be written

5 Quantum Support Vector Machines

To be written

5.1 Quantum Computing for Data Analysis in High-Energy Physics [2]

To be written

5.2 Application of quantum machine learning using the quantum kernel algorithm on high energy physics analysis at the LHC [34]

To classify signal and background events in the $t\bar{t}H$ analysis, the use of a support vector machine (SVM) with a quantum kernel estimator (QSVM-Kernel) is explored. A major limitation of the classical SVM is evaluating the similarity between any two data points in a large feature space is computationally expensive. The QSVM-Kernel algorithm exploits the quantum state space as a direct representation of the feature space, which gives rise to kernel functions that are hard to calculate classically, but are efficiently evaluated using quantum kernels. The QSVM-Kernel algorithm is the following: (1) Using a Quantum Feature Map function, map classical data to a quantum state; (2) Calculate the similarity between any two data points using a quantum computer; and finally (3) To find the separate hyperplane, use the kernel entries. This algorithm is then applied to separate between $t\bar{t}H$ (signal) and non-resonant di-photons (background). The quantum simulators used in this paper are from IBM, Google, and Amazon, all of which model the noiseless execution of their respective quantum computer hardware. The performance of these quantum simulators, using 15 qubits and 60 independent datasets of 20000 training events and 20000 testing events, are similar to the performance of a classical SVM and a classical BDT. The QSVM-Kernel algorithm is then implemented on IBM's quantum processor. The mean performance of QSVM-Kernel on IBM's quantum processor and IBM's quantum computer simulator is about 5% lower. This difference is expected due to hardware noise. The results on IBM's quantum processor does approach the performance of IBM's quantum computer simulator. The paper concludes that the running time is expected to be reduced with improved quantum hardware and predicts that quantum machine learning could potentially become a powerful tool for HEP data analyses.

6 Algorithms Based on Amplitude Amplification

To be written

6.1 Implementation and analysis of quantum computing application to Higgs boson reconstruction at the large Hadron Collider [35]

To be written

6.2 Application of a Quantum Search Algorithm to High- Energy Physics Data at the Large Hadron Collider [36]

To be written

6.3 Quantum Algorithms for Jet Clustering [12]

To be written

7 Quantum Walks

To be written

7.1 Collider Events on a Quantum Computer [37]

To be written

7.2 A quantum walk approach to simulating parton showers [38]

To be written

8 Continuous Variable Quantum Computing

To be written

8.1 Unsupervised event classification with graphs on classical and photonic quantum computers [39]

To be written

8.2 Quantum Generative Adversarial Networks in a Continuous-Variable Architecture to Simulate High Energy Physics Detectors [40]

To be written

9 Quantum Generative Adversarial Networks

To be written

9.1 Quantum Computing for Data Analysis in High-Energy Physics [2]

To be written

9.2 Style-based quantum generative adversarial networks for Monte Carlo events [41]

To be written

9.3 Dual-Parameterized Quantum Circuit GAN Model in High Energy Physics [42]

To be written

9.4 Running the Dual-PQC GAN on noisy simulators and real quantum hardware [43]

To be written

9.5 Quantum Generative Adversarial Networks in a Continuous-Variable Architecture to Simulate High Energy Physics Detectors [40]

To be written

9.6 Quantum integration of elementary particle processes [44]

To be written

10 Quantum Circuit Born Machines

To be written

10.1 Quantum Computing for Data Analysis in High-Energy Physics [2]

To be written

11 Quantum-Inspired Algorithms

To be written

11.1 Quantum Computing for Data Analysis in High-Energy Physics [2]

To be written

11.2 Quantum-inspired event reconstruction with Tensor Networks: Matrix Product States [45]

To be written

11.3 Quantum-inspired machine learning on high-energy physics data [46]

To be written

12 Quantum Simulations

To be written

12.1 Simulating Collider Physics on Quantum Computers Using Effective Field Theories [47]

To be written

12.2 $SU(2)$ hadrons on a quantum computer via a variational approach [48]

To be written

12.3 Quantum Algorithm for High Energy Physics Simulations [49]

To be written

12.4 Scalar Quantum Field Theories as a Benchmark for Near-Term Quantum Computers [50]

To be written

13 Quantum Sensors

To be written

13.1 Searching for Dark Matter with a Superconducting Qubit [51]

To be written

14 Uncategorized by QIS - TEMPORARY

To be written

14.1 Quantum Simulation for High Energy Physics [3]

To be written

14.2 Snowmass White Paper: Quantum Computing Systems and Software for High-energy Physics Research [4]

To be written

14.3 Snowmass white paper: Quantum information in quantum field theory and quantum gravity [5]

To be written

14.4 New Horizons: Scalar and Vector Ultralight Dark Matter [6]

To be written

14.5 Quantum Networks for High Energy Physics [7]

To be written

14.6 Quantum speedup for track reconstruction in particle accelerators [52]

To be written

14.7 Unsupervised Quantum Circuit Learning in High Energy Physics [53]

To be written

14.8 Hybrid Quantum Classical Graph Neural Networks for Particle Track Reconstruction [54]

To be written

14.9 A Digital Quantum Algorithm for Jet Clustering in High-Energy Physics [55]

To be written

14.10 A quantum algorithm for model independent searches for new physics [56]

To be written

14.11 Lattice renormalization of quantum simulations [57]

To be written

14.12 Classical versus Quantum: comparing Tensor Network-based Quantum Circuits on LHC data [58]

To be written

14.13 Quantum Algorithms for Fermionic Quantum Field Theories [59]

To be written

14.14 Quantum Computation of Scattering in Scalar Quantum Field Theories [60]

To be written

14.15 Efficient Representation for Simulating U(1) Gauge Theories on Digital Quantum Computers at All Values of the Coupling [61]

To be written

14.16 Role of boundary conditions in quantum computations of scattering observables [62]

To be written

14.17 Towards a quantum computing algorithm for helicity amplitudes and parton showers [63]

To be written

14.18 Simulating lattice gauge theories on a quantum computer [64]

To be written

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