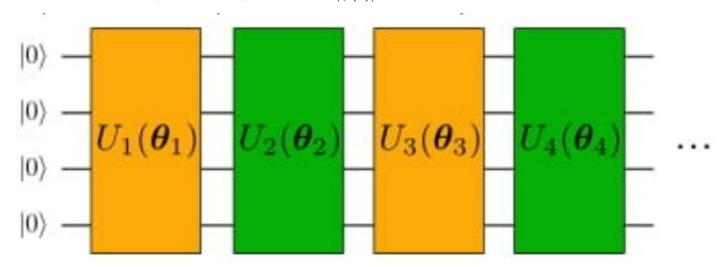
QOSF Task 1: Switching Rotation Gates

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We will be implementing the following 4 qubit state $|\psi(\theta)\rangle$



where the number of layers, denoted with L, is a parameter. We call "Layer" the combination of 1 yellow + 1 green block, so, for example, U1 + U2 is a layer.

In [1]:

```
# installations
!pip install --upgrade qiskit
!pip install pylatexenc
from IPython.display import clear output
clear_output()
# import
import qiskit
import numpy as np
import random
import scipy
import matplotlib.pyplot as plt
from qiskit import QuantumCircuit
from qiskit import Aer, execute
from qiskit.circuit.random import random circuit
from numpy import linalg as LA
from timeit import default timer as timer
pi = np.pi
```

We will be switching the Rotation Z gates to Rotation X gates for the green block implementation. (previous implementation found in QOSF_Task1)

In [2]:

```
# Throw error for an odd index
if (index % 2 != 0):
     print ("Error: Must be an even index to apply a green block")
# initialize quantum circuit
qc = QuantumCircuit(qcirc.num qubits)
# add rotation blocks - rz
for i in range(qcirc.num qubits):
    # qc.rz(rlist[i], i) # add rz gate with specified angle
   qc.rx(rlist[i], i) # add rz gate with specified angle
# add CZ gates
for i in range(qcirc.num qubits):
    for j in range(qcirc.num qubits):
        if (j > i):
           qc.cx(i,j) # add CZ gate
# turn above gates to green block and append to qcirc
qc = qc.to gate()
qc.name = "$R z(theta %d)$" % (index)
qcirc.append(qc, range(qcirc.num qubits))
```

We will be switching the Rotation X gates to Rotation Y gates for the yellow block implementation. (previous implementation found in QOSF_Task1)

```
In [3]:
```

```
# Implement Yellow Block - Odd
def yellow block(qcirc, rlist, index):
   Creates Green Block (Even) and appends to input circuit
   Inputs:
     qcirc - input circuit
     rzlist - list of angles for the rotation z gates
     index - index of block to place green block
    # Throw error for an even index
   if (index % 2 != 1):
         print("Error: Must be an odd index to apply a yellow block")
         return
    # initialize quantum circuit
   qc = QuantumCircuit(qcirc.num qubits)
    # add rotation blocks - rx
   for i in range(qcirc.num_qubits):
        # qc.rx(rlist[i], i) # add rz gate with specified angle
       qc.rz(rlist[i], i) # add rz gate with specified angle
    # turn above gates to yellow block and append to qcirc
   qc = qc.to gate()
   qc.name = \$R_x (theta %d) \$" % (index)
   qcirc.append(qc, range(qcirc.num qubits))
```

The angles $\theta_{i,n}$ are variational parameters, lying in the interval $(0,2\pi)$, which is initialized at random. The function $random_angle_parameters$ outputs an array of random θ s from 0 to 2π that will be used to initialize the circuit of layers of yellow and green blocks.

```
In [4]:
```

```
# Output a random angle from 0 to 2pi
def random_angle_parameters(num_qubits, num_layers):
```

```
Inputs:
    num_qubits - number of qubits
    num_layers - number of layers

Returns:
    Output an array of random angles from 0 to 2pi based on inputs

'''

theta = []
for i in range(num_qubits * num_layers * 2):
    theta.append(2 * pi * random.uniform(0,1))
return theta
```

We will need to obtain the statevector of the circuit. By using one of Qiskit's simulations to view the state of the system, we can get the final statevector using *get_statevector* function.

```
In [5]:
```

The function *initialize_circuit* takes in an array of angles, a quantum circuit, the number of layers, and the number of qubits specified and outputs the statevector of the system, along with the modifed circuit with the layers appended.

```
In [6]:
```

```
# Initialize random thetas
yellow_theta = theta[(2*i)]
green_theta = theta[(2*i)+1]
# append yellow and green blocks
yellow_block(qc, yellow_theta, (2*i)+1) # odd index
green_block(qc, green_theta, (2*i)+2) # even index

# compute return the statevector
qc_vector = output_statevector(qc)
return qc_vector
```

Starting with One Layer

We will first start with one layer. We will create a random array of angles from 0 to 2π then initialize the circuit. We can see the amplitudes of each of the states possible for 4 qubits, shown when qc_vector is printed. The first element of the qc_vector array represents the amplitude of the $|0000\rangle$ state, the second element represents the amplitude of the $|0001\rangle$ state, etc., and the 16th element represents the amplitude of the $|1111\rangle$ state. The state of the layered circuit is denoted as $\psi(\theta)$.

```
In [7]:
```

```
# Create new circuit
num_qubits = 4
num_layers = 1

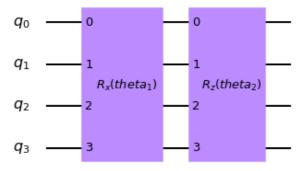
# Create array of random angles
theta_list = random_angle_parameters(num_qubits, num_layers)

# Initialize circuit with layers using random angles
qc = QuantumCircuit(num_qubits)
qc_vector = initialize_circuit(theta_list, qc, num_layers, num_qubits)
qc_vector = output_statevector(qc)
print(qc_vector)
qc.draw('mpl')

[-1.74624475e-01+0.000000000e+00j 7.13217978e-02+1.74688023e-17j
1.52169098e-17-8.28369989e-02j 9.20627396e-18-1.50349864e-01j
```

```
[-1.74624475e-01+0.00000000e+00j 7.13217978e-02+1.74688023e-17j 1.52169098e-17-8.28369989e-02j 9.20627396e-18-1.50349864e-01j 2.66109992e-01+3.25890750e-17j -4.68021941e-02-5.73161572e-18j -3.32850447e-18+5.43586031e-02j -4.20882838e-17+2.29117946e-01j 4.40601126e-18-7.19556245e-02j 3.17954341e-17-1.73086282e-01j -2.01031782e-01-2.46192928e-17j 6.19530472e-02+7.58706010e-18j 3.95441645e-17-6.45805215e-01j 3.54264764e-18-1.92852755e-02j -2.23989635e-02-2.74308189e-18j 5.56031599e-01+6.80942318e-17j]
```

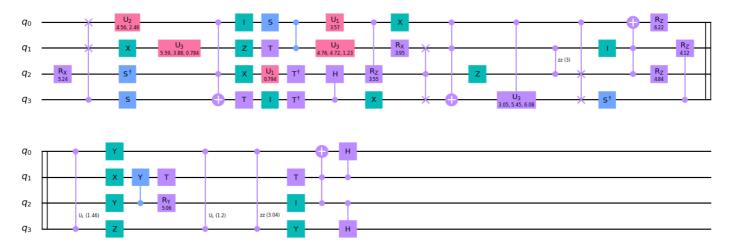
Out[7]:



Now we want to create a random state ϕ , which will be fixed throughout the run. We can create a random circuit, using Qiskit's $random_circuit$ and then obtain its statevector. The circuit of the random state is drawn below.

```
In [8]:
```

```
# Create random state
rand_circ = random_circuit(4, 20, measure=False)
rand_vector = output_statevector(rand_circ)
```



We want to measure the difference between the two states. This can be done by using numpy's linear algebra function *norm*. We first subtract the amplitudes of the initial state prepared with random angles and the random state prepared using a random circuit. The distance is given as

```
egin{aligned} \epsilon &= \min_{	heta} \ || \ket{\psi(	heta)} \ - \ket{\phi}|| \end{aligned}
```

```
In [9]:
```

```
initial_epsilon = LA.norm(np.subtract(qc_vector, rand_vector))
```

Optimization of Angles

The correct set of the variational parameters $\theta_{i,n}$ need to found such that ϵ defined above is the minimum. We will be using *scipy.optimize.minimize*, a Scipy function that minimizes scalar functions of one or more variables. We first need to create an objective function to be minimized, in this case *optimize_angles*. The default method solver will be used, BFGS (quasi-Newton method of Broyden, Fletcher, Goldfarb, and Shanno), which uses first derivatives.

In [10]:

```
qc = QuantumCircuit(num_qubits)
qc_vector = initialize_circuit(angles, qc, num_layers, num_qubits)
return LA.norm(np.subtract(qc_vector, rand_vector))
```

We will input the objective function *optimize_angles* and the initial angles into *scipy.optimize.minimize*. This will output an *OptimizeResult* object, which has several attributes, such as *x*, which is the solution array, and *nfev*, which is the number of evaluations of the objective function.

```
In [11]:
```

```
# Optimize variational parameters
final_optimized_angles = scipy.optimize.minimize(optimize_angles, theta_list)
print(final_optimized_angles)
fun: 1.1041356152154627
```

```
0.
                                                       0.
hess inv: array([[ 1.
                                            0 -
        0.
                    0.
                                  0.
                                               0 -
                                                        ],
                                               0.
                                 0.
     [ 0.
                    1.
                , 0.
                                0.
        0.
                                               0.
                                                        ],
     [ 0.
                   0.
                                 1.
                                              0.
        0.
                   0.
                                0.
                                               0.
                                                        ],
                   0.
                                 0.
     [ 0.
        0.
                    0.
                                 0.
                                              0.
                                                        ],
                                              0.
     [ 0.
                    0.
                                 0.
       23.1807517 , -0.52455125, 13.50881326, -11.08567799],
                    0.
                                 0.
       -0.52455125, 10.32702197, -1.28604655,
                                              2.327383061,
                                  0.
       0.
                    0.
       13.50881326,
                    -1.28604655, 19.07885429,
                                              -5.7001272 1,
                 , 0.
                                 0.
                    2.32738306, -5.7001272 , 14.8644615 ]])
      -11.08567799,
    jac: array([ 0.00000000e+00,  0.0000000e+00,  0.0000000e+00,  0.0000000e+00,
      1.49011612e-06, -3.14414501e-06, -1.63912773e-06, -4.47034836e-07])
message: 'Optimization terminated successfully.'
   nfev: 250
    nit: 18
   njev: 25
 status: 0
success: True
      x: array([4.27094175, 5.59708867, 5.43994707, 5.86510939, 8.81247741,
     0.60757949, 3.0482194 , 5.85815974])
```

Now that we have the solution angles from the optimizer, we can set up the circuit with the optimized angles, and compare the ϵ between the initial random angles and the optimized angles given by the optimizer.

```
In [12]:
```

```
# Extract angle from optimization
theta = np.array(final_optimized_angles.x)

# Set up circuit with optimized angles
final_qc = QuantumCircuit(num_qubits)
final_statevector = initialize_circuit(theta, final_qc, num_layers, num_qubits)
final_epsilon = LA.norm(np.subtract(final_statevector, rand_vector))

print("Initial Epsilon: " + str(initial_epsilon) + ", Final Epsilon: " + str(final_epsilon))
```

Initial Epsilon: 1.5665162962590253, Final Epsilon: 1.1041356152154627

Increasing the Number of Layers

Now, we will iteratively increase the number of layers to see the effects on the minimum distance between $\psi(\theta)$ and ϕ .

```
In [13]:
```

```
max_layers = 8
num_qubits = 4
optimized epsilon = []
initial epsilon = []
times = []
num fev = []
for i in range(1, max layers):
    # Create new circuit
    num layers = i
    qc = QuantumCircuit(num_qubits)
    theta list = random angle parameters (num qubits, num layers)
    qc vector = initialize circuit(theta list, qc, num layers, num qubits)
    # time the process of the optimization
    start = timer()
    # optimize the thetas (variational parameters)
    final optimized angles = scipy.optimize.minimize(optimize angles, theta list)
    end = timer()
    time taken = end - start
    print("Number of Layers: " + str(i) + ", Time Taken: " + str(time taken))
    # print(final optimized angles)
    # Extract the solution of theta from optimization
    theta = np.array(final optimized angles.x)
    # Set up circuit with optimized angles
    final qc = QuantumCircuit(num qubits)
    final statevector = initialize circuit(theta, final qc, num layers, num qubits)
    # Calculate epsilon after optimization
    final epsilon = LA.norm(np.subtract(final statevector, rand vector))
    # Save additional variables to to printed in plots
    initial epsilon.append(LA.norm(np.subtract(qc vector, rand vector)))
    optimized_epsilon.append(final_epsilon)
    num_fev.append(final_optimized_angles.nfev)
    times.append(time taken)
Number of Layers: 1, Time Taken: 5.106738250999996 Number of Layers: 2, Time Taken: 16.815667085
Number of Layers: 3, Time Taken: 39.764421698999996
Number of Layers: 4, Time Taken: 168.43986264200004
```

```
Number of Layers: 5, Time Taken: 399.78162879300004
Number of Layers: 6, Time Taken: 440.07049219099997
Number of Layers: 7, Time Taken: 494.796713684
```

Results

```
In [14]:
```

```
# Print out arrays
print("Initial epsilon: " + str(initial epsilon))
print("Optimized epsilon: " + str(optimized epsilon))
print("Number of function Evaluations: " + str(num fev))
```

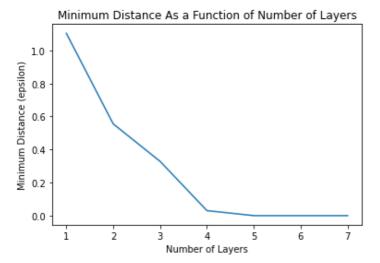
Initial epsilon: [1.4258002124473674, 1.2648101708546076, 1.3661888259311927, 1.534822348 5194699, 1.5391798408388422, 1.3831171987874287, 1.2013942704054956] Optimized epsilon: [1.1041356151449497, 0.5556345840867547, 0.3286072023362954, 0.0303159 74808402774, 1.536789107031715e-06, 1.962498736443582e-06, 2.6717844880400473e-06] Number of function Evaluations: [280, 684, 1274, 4454, 8790, 8612, 8711]

We can now see the effects of the additional layers on the minimum distance between $\psi(\theta)$ and ϕ .

```
In [15]:
```

```
fig, ax1 = plt.subplots()
```

```
ax1.plot(range(1, max_layers), optimized_epsilon)
ax1.set_xlabel('Number of Layers')
ax1.set_ylabel('Minimum Distance (epsilon)')
ax1.set_title('Minimum Distance As a Function of Number of Layers')
fig.show()
```

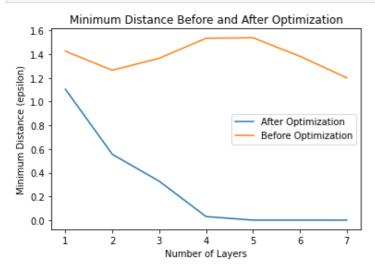


We can see the more layers added, the mininum distance between $\ \psi(\theta)$ and the random state $\ \phi$ generated decreases as the number of layers increases and the distance is close to zero after 4 layers. This is because there are so many parameters to tune that it's likely for $\psi(\theta)$ and ϕ to be similar. The plot below shows the $\ \epsilon$ before and after optimization.

In [16]:

```
fig, ax1 = plt.subplots()

ax1.plot(range(1, max_layers), optimized_epsilon, label = "After Optimization")
ax1.plot(range(1, max_layers), initial_epsilon, label = "Before Optimization")
ax1.set_xlabel('Number of Layers')
ax1.set_ylabel('Minimum Distance (epsilon)')
ax1.set_title('Minimum Distance Before and After Optimization')
ax1.legend()
fig.show()
```

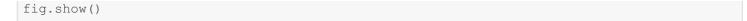


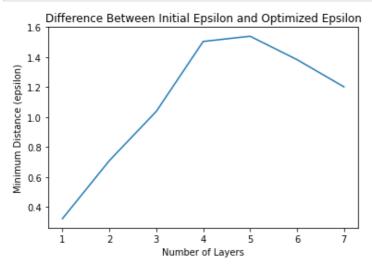
We can then plot the difference of ϵ before and after optimization of angles.

In [17]:

```
fig, ax1 = plt.subplots()

diff_epsilon = np.subtract(initial_epsilon, optimized_epsilon)
ax1.plot(range(1,max_layers), diff_epsilon)
ax1.set_xlabel('Number of Layers')
ax1.set_ylabel('Minimum Distance (epsilon)')
ax1.set_title('Difference Between Initial Epsilon and Optimized Epsilon')
```





The number of times *optimize_angles* was called during optimization is plotted below. As the number of layers increase, the number of the function *optimize_angles* evaluations increases.

In [18]:

```
fig, ax1 = plt.subplots()

ax1.plot(range(1, max_layers), num_fev)
ax1.set_xlabel('Number of Layers')
ax1.set_ylabel('Number of Function Evaluations')
ax1.set_title('Number of Function Evaluations Per Number of Layers')
fig.show()
```

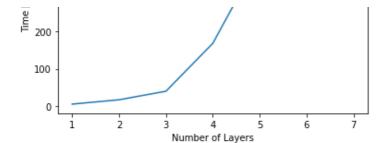
Number of Function Evaluations Per Number of Layers 8000 - 6000 - 4000 - 1 2 3 4 5 6 7 Number of Layers

Additionally, we can analyze the runtime for the number of layers specified. As the number of layers increase, the time it takes to optimize increases.

In [19]:

```
fig, ax1 = plt.subplots()
ax1.plot(range(1,max_layers), times)
ax1.set_xlabel('Number of Layers')
ax1.set_ylabel('Time [s]')
ax1.set_title('Time Taken Per Number of Layers')
fig.show()
```

Time Taken Per Number of Layers 500 400 300 -



Conclusion

We implemented the 4-qubit state, which depends on layers of one yellow and one green block. These blocks depend on variational parameters, $\theta_{i,n}$, which lie in the interval $(0,2\pi)$. These variational parameters are initialized at random, which then need to be optimized to give the minimum distance ϵ . Scipy.optimize.minimize is used to give the correct $\theta_{i,n}$. The number of layers are then varied to see the effects of ϵ . We concluded that the more layers added, the minimum distance between $\psi(\theta)$ and the random state ϕ generated by Qiskit's random_circuit function decreases as the number of layers increases and the distance is close to zero after four layers.