

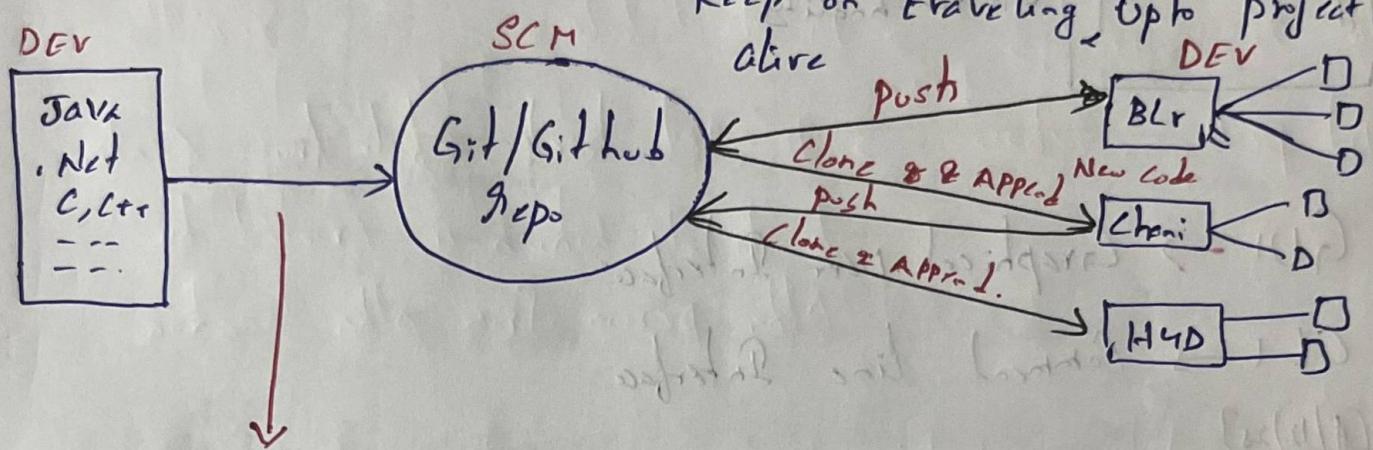
3/12/24

~~TUESDAY~~

GIT & GITHUB

Day-1

- Git And GitHub are in Source Code Management System / Version Control System [SCM / VCS]
- Code will travel from 1 location to other it will keep on traveling ^(Upgrading) upto project alive



After developer develop the [repository] code it will sent to a central repository called GitHub.

- We need to track what is going on, what was happening to know that we need to track, we need to know tracking ID. In Git tracking ID is known as Commit ID

For this we need to download Git bash

Git

- ① It is a Software
- ② In this developer will develop code and move code in **3 phases** and Commit it

Git hub

Then it will be in Github which is an central account / web base platform which will extend Git functionality

Git → Global

Information
tracker

GUI → Graphical User Interface

CLI → Command line Interface

Day-2 [4/12/25]

WED

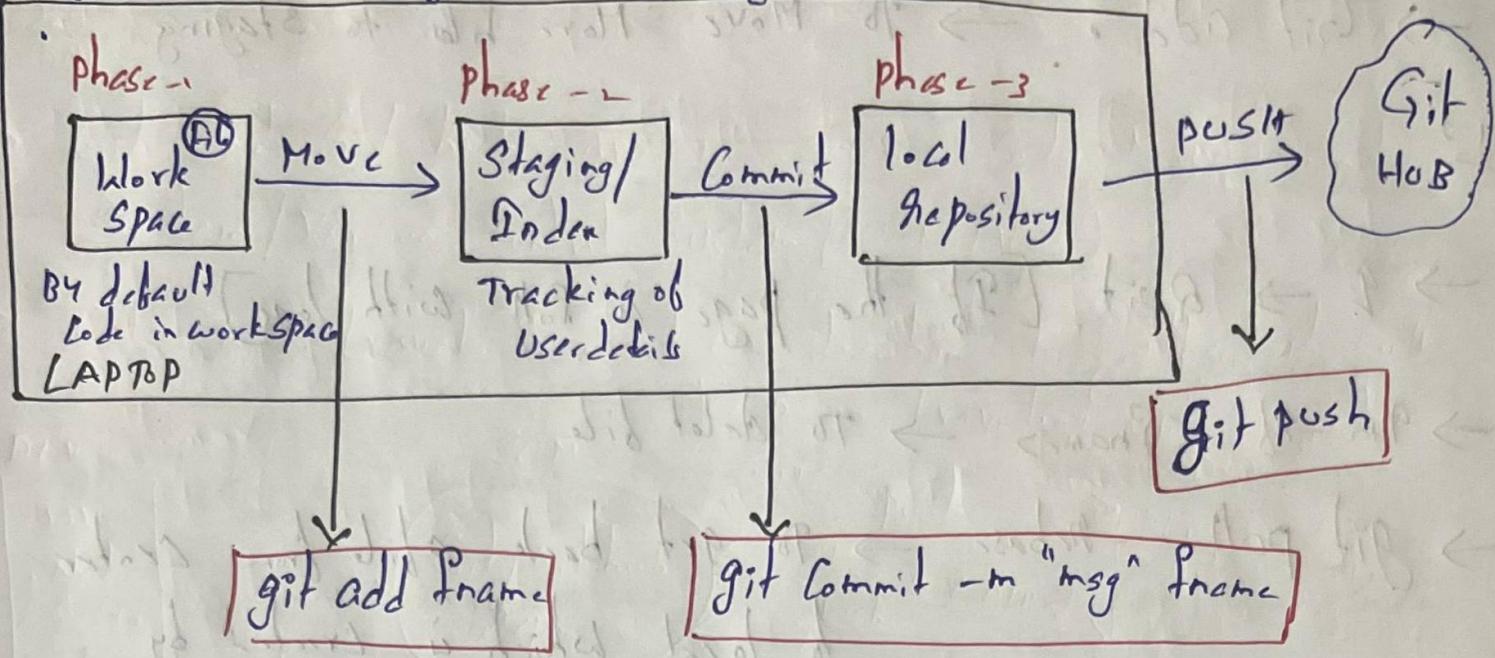
⇒ Initializing Empty Git Repository

→ Code will move in 3 phases

- * Git Init → Initializing ^{Empty} git in laptop [Hidden].git
- * git config --global user.name "Name" { Configuring author details }
- * git config --global user.email "Mail" { User details, Emails }

By this in case of change code the author can commit with that Mail ID

git init [Initializing git] & Configure User & Emails



To check status → `git status`

if file in workspace it will show as untracked status.

To check author ID, time stamp when committed

`git log`

`git log --oneline`

To check what files committed → `git show <Commit ID>`

Note:- Need to login Github account

→ Before pushing code to Github we need create a repo in Github and need to clone the code then move in 3 phases & push to Github → In real time project Clone Central repository. → ~~git clone~~ `git clone <URL>`

Note:- No need of Gitinit as we are working on central repository. Gitinit → local

HTTPS link

→ Git add . → To Move More file to Staging

Day-3

→ q → Quit [If the page is full with logs]

→ rm -rf <filename> → To delete file.

→ git pull --rebase → To get back a file from center to local which is created by other person from other location.

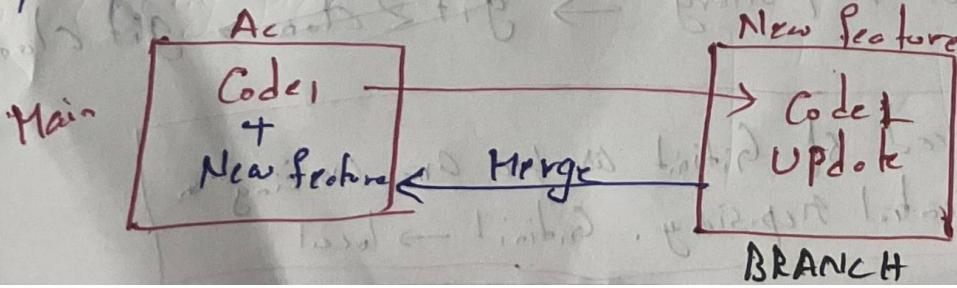
Note :- Before pushing a code we need to check any extra file is there in center which is not there in your local then we need to pull that into our local before pushing.

Day-4

Branch :- Branch is a Copy of data / Branch is for separation

Eg:- A dev want to update Audio call code so he will write the code ~~is a separate~~ ^{separately} Nothing but branch.

After testing and all the code will merge in Main / Master which is Main code [for Prod deployment]



What is Branching Strategy:- Branch is a copy of code

Branch is for Separation, why because we want work on Main branch, If any issue created on code the code will corrupt. So that we will separately create a folder/^{branch} for new features then after after passing all tests we will Merge in Main branch.

For any release of code we copy the code to Release branch and we will release code.

If any issue in Release branch then we can create it on Hot fix branch then we will work on that and then send to Release branch and Master / Main branch.

→ git branch — To know status of branches

→ git branch <br.name> — To create new branch

→ git checkout <br.name> — To Enter into new branch
→ git checkout -b <br.name> — Create New branch & checkout at a time
→ git merge <br.name> — Merging feature branch data to Master [It can be done from Master]

→ git branch -d <br.name> — To delete branch. [For local]
-D → force full delete if not merged.

→ ~~git push <branch>~~ — To push branch

→ git push <URL> <br.name>
↑
git push origin <br.name>

→ `git branch -D <br.name>` — to delete forcefully
After this it won't update in Remote so for that
we use

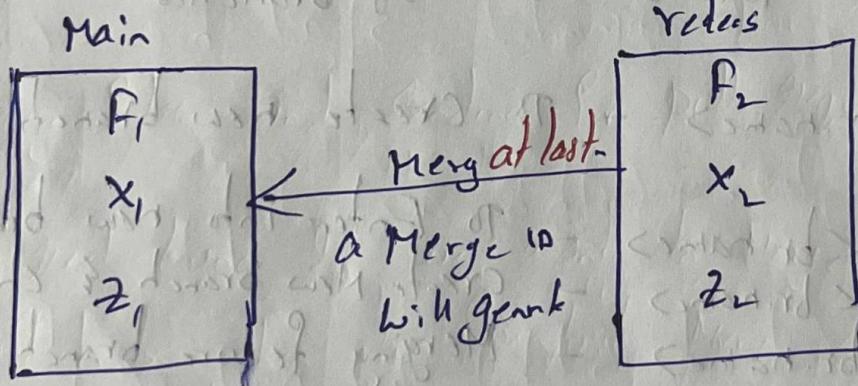
`git push origin -d <br.name>` [to delete
remotely]

`git remote prune origin` → to delete ~~local~~
~~branch~~ branch in local.

Day-05 Linux File Editor

Real time Scenario

If files are traveling in 2 independent branches
which are partially moving
then we want to Merge those ^{at last} then there will be a pop up
in VS editor we need to save that, then one Merge ID
will generate



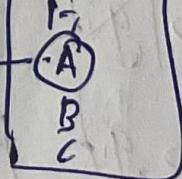
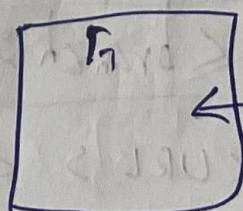
Real time Scenario

If want to Merge a specific file [Commit ID]

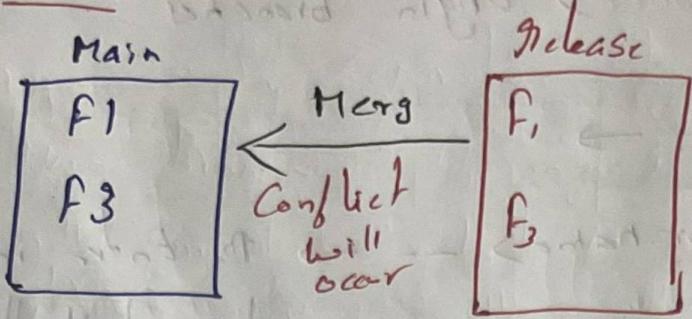
`git cherry-pick <Commit ID>`

Main

Release



⇒ Git Conflict



If 2 developer working on same file with diff content — conflict

If we have same file in 2 branches then
and they are having code different then we are trying to merge the
branches Conflict will appear

Then dev need to sort out which is final.

But both branches content will appear in that file
with an separation

After getting conflict

vim <filename> → Edit → git add. → git commit

by this conflict will removed.

⇒ git branch -r → to show remote branches which are in origin

HEAD is the origin to current branch.

- ⇒ `git branch --` → Origin branches
- ⇒ ~~git <br-names> --~~ →
- ⇒ `git checkout <br-names> --` → To Enter into that branch if there is a file with same name.
- ⇒ Pull request / Merge request → By pull request we can merge 2 branches directly in git hub [If conflict occurs it won't Merge]
- ~~Day-6~~
- ⇒ Creating branch directly in Git Hub account → Branches → New branch
- ⇒ Merging files and sending for pull request → office scenario.
- In real time If we want to merge 2 files directly from git hub then we need to merge and get approval from our higher officials like Lead, Manager by pull request. Then a request will be sent to them for review and allow you to merge.

⇒ Open Source → Free Lancer

While working as a free lancer (Open Source) we cannot upload directly files to a particular branch that we don't have access. So for this we need to fork the Main branch [i.e. duplicate of Main branch will be in your Repo].

If we get an expected result we need to propose with that project to work with them and Merge with them.

A duplicate of Main branch with ~~new~~ get in our Repo will all files. If we want to Merge our files we need to send pull request.

Day-7 [11.11.24]

→ Protecting Main branch

Settings → Branches → Add classic protection rule



Protect matching branch ← Branch name pattern [Name] checkbox (checkbox accordingly)

→ Filtering :-

→ git log -n → Last 'n' commits [Where n = 1, 2, 3, 4, ...]

→ git log -n --oneline → Last 'n' commit id's in one line

→ git log --author "Padmakar" → Commit id's done by a particular author

→ git log --since "10-12-24" → Fetching logs from a particular date

→ git log --since "11-12-24" --since "1"

→ git log --since "12-10-24" --author "Padmakar" → MM-DD-YYYY Fetching log from a date with some author

→ ~~git~~ → Alias [Configuring shortcut name for git command]

→ git config --global alias.sts "status" → Config Status as sts.

⇒ git config --global alias.l "log"

⇒ git config --list → to see all the configurations

⇒ git config --global --unset alias.<names> → to delete alias

⇒ Revert

⇒ git revert <last commit ID> → If any application collapsed by last update then we can use this command and revert.

Tag: ~~What is it?~~ If developers develop a particular feature in application then they will give a label to that commit. Do nothing but tag.
To which the Head is pointing to the tag name also will point.

Head → Main , tag: <tag name>

→ git tag <tag name>

→ with help of Commit id we can tag

→ git tag <tag names> <Commit ID>

→ git checkout <t.name> → to check out to that tag.

→ ~~git tag~~ git push origin <t.name> → to push.

→ git push origin -d <t.name> → to delete remotely

→ git tag -d <t.name> → to delete locally.

⇒ To Edit Commit message by using amend

~~git commit --amend~~

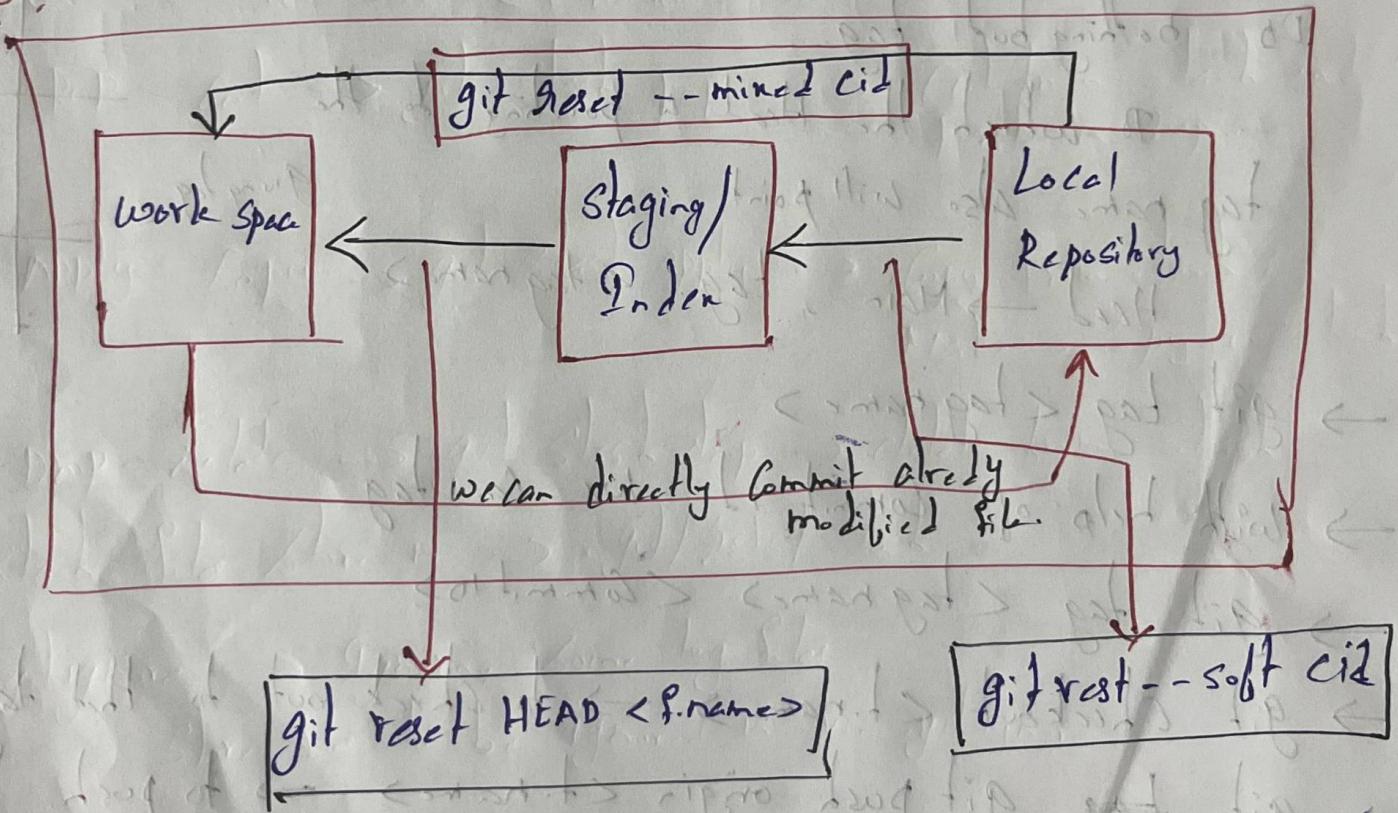
git commit --amend -m <latest commit msg>

If 2 files have different Commit id and we want to give same Commit ID.

git commit --amend -m "~~Commit ID with commit(s)~~"

We cannot amend old Commit ID

Day-8:-



`git reset CID` should not only reset it will work for older [^]

`git commit -am "msg"` → will add & Commit

⇒

git Merge

- ① To integrate the changes b/w the branches ① To pull most recent changes from remote to local.

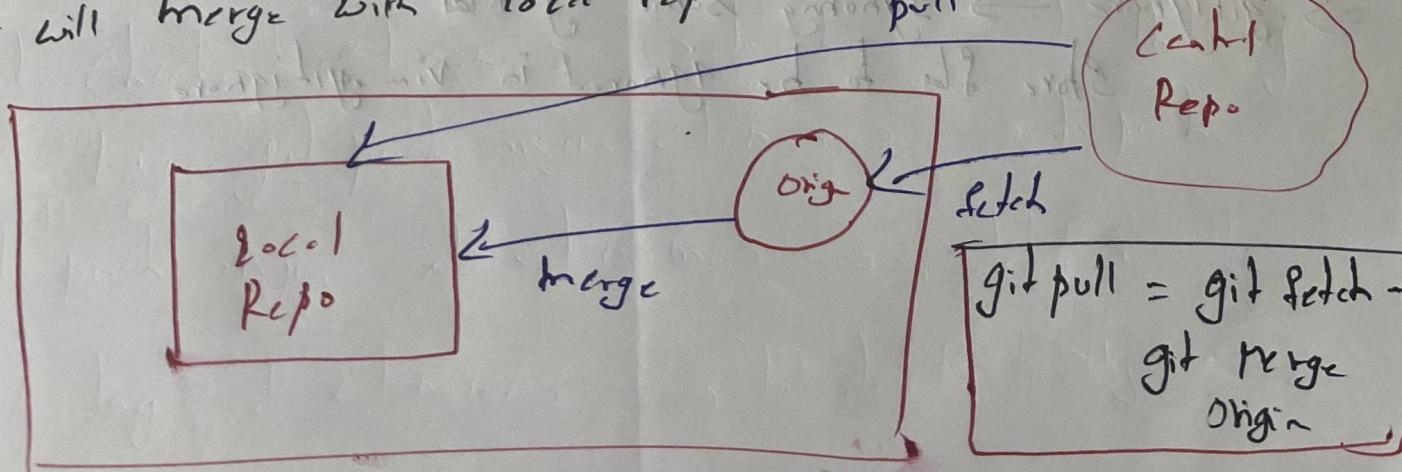
Git Rebase

When if 2 individual branches travelling parallelly with different files then we want to Merge a Merge ID will create, in case of Rebase one branch of Head pointer will Rebase to ~~the~~ another branch.

→ When ever we need log history then we need to Merge. If we need to change / add files from one branch to other than Rebase.

We can use git pull for Merging.

If we give ~~git pull~~, then ~~There~~ will originate in b/w local repository and central repository. So if we give git pull / pull --rebase ~~it will~~ The Origin will fetch code from central repository then it will merge with local repository.

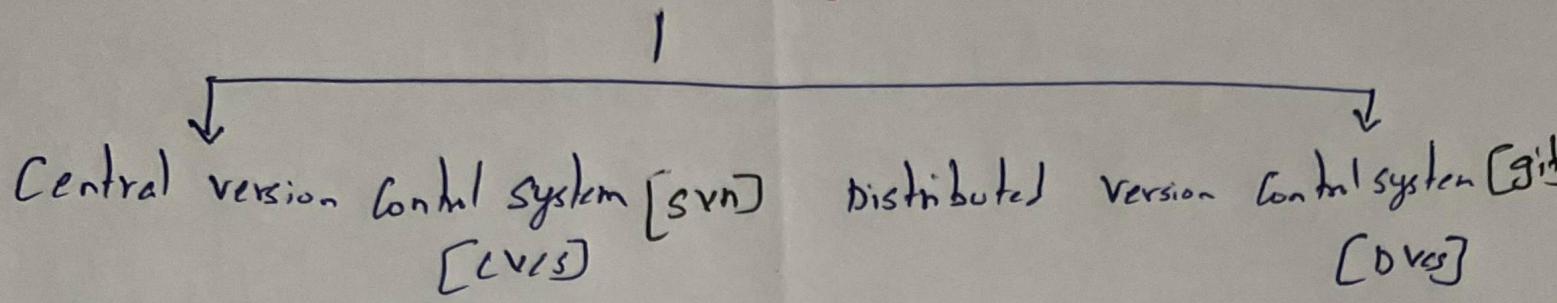


Stash :- It is a temporary storage area.

If we are working on one task suddenly we got another task need to do but task 1 is 50% done then we can store task one in stash [task will come out of git life cycle] complete task 1 and bring back task one & do

- git stash list → See stash list
- git stash save <file name> to save file in stash.
- Pop - Cut → git stash pop → Cut from stash and Paste in grep.
- Apply - Copy → git stash apply → Copy from stash & Make a copy in stash
- Drop - Delete → git stash drop → delete from stash
- Stash file stored in → .git/stash
- ⇒ .gitignore → Ignoring some log files
Some files to be ignored in vim .gitignore.

Version Control System [VCS]



SVN - Sub Version

- No local repository
- It has central repo.
- Users will commit directly to center. If central repo is down then users won't get code. [No back up] So application will go down
- Internet required

→ It includes Remote repo as well as local repo.

→ It has central repo.

→ In this User will clone central repo, so user get an repo in their local, so they will commit in local after user work complete then push on center.

→ Internet required for only when clone, pull, push.