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Array/Multi-Dimensional Array Lecture 4 Assignments

1.

a.

```
#include <stdio.h>
#include <stdbool.h>
#define NUM_PATHWAYS ((int) (sizeof(pathway) / sizeof(pathway[0])))
int main(){
   bool pathway[8] = {[0]true, [2]true};
   for (int i = 0; i < NUM PATHWAYS; i++) {</pre>
      if (pathway[i]){
          printf("pathway[%d] is open \n", i);
      else{
```

```
printf("pathway[%d] is close \n", i);
}
return 0;
}
b.
```

```
#include <stdio.h>
#include <stdbool.h>
#define NUM_PATHWAYS ((int) (sizeof(pathway) / sizeof(pathway[0])))
int main(){
   bool pathway[8] = {1, 0, 1};
   for (int i = 0; i < NUM_PATHWAYS; i++) {</pre>
      if (pathway[i]){
          printf("pathway[%d] is open \n", i);
          printf("pathway[%d] is close \n", i);
```

```
}
}
return 0;
}
```

2.

```
#include <stdio.h>
#define ARR SIZE 8 //macro for the size(rows and columns) of the array
Note that the charging station are station C(2) and D(3)
This functions is utilized in order to find what is the nearest charging
void path_alg(int nodes[ARR_SIZE][ARR_SIZE], int start, char stations[8]);
void path_alg(int nodes[ARR_SIZE][ARR_SIZE], int start, char stations[8]){
    if (start == 2 || start == 3){
        printf("Point: %c is a charging station.", stations[start]);
    else if (nodes[start][2] == 1){
        printf("Point: C arrived to charging station.");
    else if (nodes[start][3] == 1){
        printf("Point: D arrived to charging station.");
```

```
for(int column = 0; column < ARR SIZE; column++){</pre>
            if(nodes[start][column] == 1 && column != start){
                printf ("At point: %c\n", stations[column]);
                start = column;
                path_alg(nodes, start, stations);
                break;
int main(){
    int start;
    char stations[] = {'A','B','C','D','E','F','G','H'};
    int road_networks[ARR_SIZE][ARR_SIZE] = {
        \{0, 0, 0, 1, 1, 0, 0, 0\},\
        \{1, 0, 0, 1, 0, 0, 1, 0\},\
points/desinations
    for(int letters = 0; letters < ARR_SIZE; letters++){</pre>
        which are considered as charging stations*/
        if (letters == 2 || letters == 3){
            printf("\t[%c]", stations[letters]);
        else{
```

```
printf("\t%c", stations[letters]);
for (int letters = 0, i = 0; letters< ARR_SIZE; letters++, i++){</pre>
    if (letters == 2 | letters == 3){
        printf("[%c]", stations[letters]);
        for(int j = 0; j < ARR_SIZE; j++){</pre>
            printf("\t%d", road_networks[i][j]);
        printf("%c", stations[letters]);
        for(int j = 0; j < ARR_SIZE; j++){</pre>
            printf("\t%d", road_networks[i][j]);
//USER INPUT
printf("At point: %c\n", stations[start]);
return 0;
```

The function of this program is to determine the nearest charging station, given a point of origin. I used a separate function for the path algorithm which functions to find the nearest charging station. I used if-else-if statements so that I can set point C and point D as the charging station. Next, an else-if statement where it determines if the point of origin has a direct path to Point C or Point D. If the expression has the element 1, it means that it has a direct path to the next point. Then, an else statement where if there is no direct path from the point of origin to a charging station, it will traverse that row until it finds a column of a node or expression that has the element 1. Then it will set the value of that

column into start and will call the function. The function will now be executed again and used the start value as the point of origin.

For the main function, I have the variable declaration, as well as the initialization of the array. I used the macro as the dimension of the array since it has 8 columns and 8 rows. In printing or displaying the matrix, I simply used the for loop. I also used if statement inside the for loop, this is utilized so that I can print the station C and D inside a bracket, so that it can be identified that they're the charging stations. Then, I used scan function for the user-input, this will be the start or point of origin. Lastly, is the function call to execute the path algorithm function.