

MOHAMAD NORFADZLY AFZAN BIN KAMARUDIN

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ABOUT ME

A motivated final-year Computer Science student with hands-on experience in website, mobile, and game development. I am actively seeking full-time opportunities as a Full Stack, Backend, or Frontend Developer after my internship, which concludes in August 2025. With a strong foundation in programming and a passion for creating high-quality applications, I have worked with technologies like Django, Angular, MariaDB, Docker, and Proxmox. I thrive in collaborative environments, enjoy problem-solving, and am always eager to learn new frameworks and technologies to stay up-to-date with industry trends. I look forward to applying my expertise, enthusiasm, and desire to learn in contributing to impactful projects while continuing to grow professionally in the software development field.

EDUCATION

Universiti Sains Islam Malaysia (USIM)

Aug 2021 - Present

• Bachelor of Computer Science with Honours (Information Security Assurance)

• Current CGPA: 3.35

• Final Year Project: SecVision: VR for Cybersecurity Awareness

Tamhidi Universiti Sains Islam Malaysia (USIM)

Aug 2020 - Mar 2021

Sains dan Teknologi

CGPA: 3.62MUET: Band 3

INTERNSHIP EXPERIENCE

TM Research and Development

Feb 2025 - Present

Software Engineering

- · Debugged errors across the Orca platform to ensure smooth operation and improve functionality.
- Utilized 2 VMs on Proxmox for backend and frontend servers, enabling seamless interaction and integration between both environments.
- Redesigned the UI/UX and applied changes to improve user experience, focusing on accessibility and functionality.
- Connected the frontend and backend across separate VMs, ensuring seamless data flow and communication between them.
- Gained hands-on experience with Docker, working on containerization to optimize deployment processes and enhance platform scalability.
- Learned about DNS mapping for URLs, configuring efficient domain routing for the application.
- Migrated the database from SQLite3 to MariaDB, ensuring better scalability, performance, and data management.

Quality Engineer

- Gained experience in unit quality engineering, focusing on maintaining and improving the quality of the Orca platform.
- Performed automation testing to ensure the platform's functionality and performance under various conditions.
- · Conducted performance testing to assess system scalability and resource utilization.
- Participated in manual testing to verify user-facing features and ensure the system met business requirements.
- Contributed to improving the testing workflow, enhancing overall testing efficiency and coverage.

PROGRAMMING SKILL

 Website: PHP, JSP, Java, HTML, CSS, Javascript, Python, Typescript

Game Development: C# (Unity)

- Mobile Development: Java (Android Studio)
- Tools: Java EE, Eclipse, MySQL Workbench, XAMPP, Unity, Android Studio, Angular, Django, DBeaver, MariaDB, DRF, Docker, Linux (Proxmox, VMs)

CERTIFICATE

- 2024: Professional Android Application Development
- 2025: CompTIA Cloud+ (in progress)

Freelance.com

Freelance 3D Modeler and Animator

- Created detailed 3D models, realistic renderings, and animations for various clients, enhancing visual storytelling and meeting custom project specifications.
- Delivered high-quality 3D assets for use in promotional content, digital media, and client presentations, showcasing strong technical skills in modeling software and rendering engines.

Freelance Website Builder

- Developed responsive, user-friendly websites with a focus on clean, efficient code and appealing UI design for a seamless user experience.
- Collaborated with clients to design and implement custom websites, applying expertise in HTML, CSS, JavaScript, and popular frameworks to bring client visions to life.

MINI PROJECT

Halal Food Scanner Website

- Subject: Advanced Java
- Role: Full Stack Developer
- Built a web application using JSP and Eclipse to help users verify the halal status of food ingredients, categorizing them as Halal, Haram, or Syubhah.
- · Added functionality to locate nearby halal restaurants and shops using Google Maps API.
- Designed and managed the database using SQL Workbench, ensuring efficient data storage and retrieval.
- Delivered an intuitive interface with reliable features for halal verification and location services.

Studify Website

- Subject: Secured Web Programming
- Role: Full Stack Developer
- Developed Studify, a web-based platform similar to Spotify, designed specifically for students to create study-friendly moods through curated music playlists.
- Enabled user feedback for song suggestions, allowing students to request new songs and enhancing interactivity.
- Integrated admin functionality for managing songs (add, remove, update) and implemented security measures to protect user data and prevent unauthorized access.
- Tools used: XAMPP, PHP, phpMyAdmin, HTML, CSS, and JavaScript.

ACHIEVEMENT

First Place - Br4in Hackathon 2024

G.tec Medical Engineering

- Role: Game Developer
- Achievement: Led the development of an immersive game environment in Unity that won first place at Br4in Hackathon 2024.
- **Responsibilities:** Utilized 3D modeling skills to create a realistic and engaging game environment. Configured gameplay logic and mechanics in Unity, integrating brain-wave technology for interactive controls, enhancing user experience through responsive and innovative design.

Bronze Medal Winner, FKP Innovation Competition 2024 – Innovation Category

- **Project:** SecVision VR for Cybersecurity Awareness
- Presented an immersive Virtual Reality (VR) training platform designed to raise awareness about cybersecurity, focusing on real-world scenarios such as phishing, password security, and safe browsing.
- Incorporated user feedback from SCITEX 2024 to enhance interactivity and improve learning outcomes.
- Recognized for its innovative approach to cybersecurity education through engaging VR technology and practical implementation.

Silver Award Winner, SCITEX 2024 (Science & Technology Research Expo) - Innovation Category

- Project: SecVision VR for Cybersecurity Awareness
- Developed an immersive Virtual Reality (VR) training platform to enhance cybersecurity awareness among youth and organizations.
- Leveraged tools such as **Unity**, **Figma**, **and Blender** to create interactive learning experiences that focus on real-world scenarios like phishing, password security, and safe browsing.
- Recognized for its innovative approach to education and practical applicability in institutional and organizational training programs.
 - Special Award, SCITEX 2024
 - Acknowledged for outstanding contribution to the field of cybersecurity education through innovative use of VR technology.
 - Supervised by: Dr. Nurul Fathihin Binti Mohd Noor Shah, Universiti Sains Islam Malaysia (USIM)
 - Presented research at SCITEX 2024, fostering engagement and collaboration within the academic and professional community.

ADDITIONAL INFORMATION

2024

- Understanding Blockchain Ecosystem With Internet Computer ICP
- MDEC 3D Animation Training
- Forum ISAS 2024
- PlayStation Sony Malaysia: 3D animation with Maya

LANGUAGE

Melayu: AdvanceEnglish: AdvanceArabic: BasicFrench: Basic

2023

- Forum Isas 2023
- Sufast (Volleyball Player)
- MDEC HVG Programs
- Test Hackathon 2023 by AL AiN IT CONSULTANTS SDN BHD

SOFT SKILLS

- Critical Thinking
- Work Ethic
- Problem Solving
- Teamwork

REFEREE

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