Specification on New Features of Decaf

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1 Syntax

In the following EBNF, sep(N, t) denotes a (possibly empty) list of non-terminal N separated by a token t. Optional parts are surrounded with $\langle \ \rangle$. As a convention, we use **bold** font for keywords and operators/delimiters, monospace font for (other) terminals, and sans serif font for non-terminals.

```
ClassDef ::= \langle sealed \rangle class identifier \langle extends identifier \rangle \ Field* \rangle

Stmt ::= \cdots | OCStmt; | GuardedStmt | ForeachStmt

OCStmt ::= scopy ( identifier , Expr )

GuardedStmt ::= if \{ sep(Guard, | | | ) \}

Guard ::= Expr : Stmt

ForeachStmt ::= foreach ( BoundVariable in Expr \langle while BoolExpr \rangle ) Stmt

BoundVariable ::= Type identifier | var identifier

LValue ::= \cdots | var identifier

Expr ::= \cdots | Expr \rangle Expr | Expr ++ Expr | Expr [ Expr : Expr ]

| Expr [ Expr ] default Expr

| [ Expr for identifier in Expr \langle if BoolExpr \rangle ]

Constant ::= \cdots | ArrayConstant

ArrayConstant ::= [ sep(Constant, , ) ]
```

The operator precedence (the smaller number for the higher precedence) and associativity are shown in the following table:

```
[default.
1
2
    ! -
                    left associative
3
    */%
                   left associative
4
5
    < <= > >=
                   not associative
    %%
                    left associative
7
                    right associative
    ++
8
    == !=
                    left associative
    &&
                   left associative
10
                   left associative
```

2 Type Checking

Recall that in Decaf, types can be declared syntactically:

```
Type ::= int | bool | string | void | class identifier | Type []
```

Semantically, *types* are:

Type
$$T ::= int \mid bool \mid string \mid void \mid A \mid T[]$$

where A is the name for a class. Any object/instance of the class A has type A. Note that void is a special type that is only used for a statement or a method without return value. In this document, we distinguish types (semantically) and the types declared syntactically. We let type(t) be the type (semantically) of the one t declared syntactically, i.e.

$$type(int) = int$$

 $type(bool) = bool$
 $type(string) = string$
 $type(void) = void$
 $type(class A) = A$
 $type(t []) = type(t)[]$

Typing Rules for Expressions

Let $\Gamma = x_1 : T_1, \dots, x_n : T_n$ be a type environment, in which the variable (syntactically, an identifier) x_i has type T_i (for $1 \le i \le n$). The domain of Γ , denoted by $dom(\Gamma)$, is the set of all variables $\{x_1, \ldots, x_n\}$. Let $\Gamma, x : T$ denote the updated type environment by letting x have type T. In case x occurs in Γ , the original type is shadowed and x now has type T. Let $\Gamma \vdash E : T$ denote that in Γ , expression E has type T, and we say that E is well-typed under Γ . The typing rules are:

Typing Rules for Statements

Notation $\Gamma \vdash S$: void means that statement S is well-typed under Γ . The typing rules are:

T-OCStmt
$$\frac{\Gamma \vdash x : A \qquad \Gamma \vdash E : A}{\Gamma \vdash \text{scopy (} x \text{ , } E \text{) ; : void}}$$

$$\frac{\forall i : 1 \leq i \leq n, \Gamma \vdash E_i : \text{bool} \land \Gamma \vdash S_i : \text{void}}{\Gamma \vdash \text{if {} E_1 : } S_1 \mid \mid \mid \cdots \mid \mid \mid E_n : S_n \text{ } } : \text{void}}$$

$$\frac{\forall i : 1 \leq i \leq n, \Gamma \vdash E_i : \text{bool} \land \Gamma \vdash S_i : \text{void}}{\Gamma \vdash \text{if {} E_1 : } S_1 \mid \mid \mid \cdots \mid \mid \mid E_n : S_n \text{ } } : \text{void}}{\Gamma \vdash \text{E} : T[] \qquad \Gamma, x : T \vdash B : \text{bool} \qquad \Gamma, x : T \vdash S : \text{void}}$$

$$\frac{\Gamma \vdash E : T_1[] \qquad T = type(t) \qquad T_1 <: T}{\Gamma, x : T \vdash B : \text{bool} \qquad \Gamma, x : T \vdash S : \text{void}}$$

$$\frac{\Gamma \vdash E : T}{\Gamma \vdash \text{ForeachStmt-T}} = \frac{\Gamma, x : T \vdash B : \text{bool} \qquad \Gamma, x : T \vdash S : \text{void}}{\Gamma \vdash \text{foreach (} t \text{ } x \text{ in } E \text{ while } B \text{) } S : \text{void}}$$

$$\frac{\Gamma \vdash E : T \qquad x \notin dom(\Gamma)}{\Gamma \vdash \text{var } x = E \text{ ; : void}}$$

where $T_1 <: T_2$ denotes that type T_1 is a *subtype* of T_2 . The subtype relation is formulated by the following four rules:

- (reflexivity) for any type T, T <: T;
- (transitivity) if $T_1 <: T_2$ and $T_2 <: T_3$, then $T_1 <: T_3$;
- (class inheritance) if class *A* extends class *B*, then *A* <: *B*;
- (array covariance) if $T_1 <: T_2$, then $T_1[] <: T_2[]$.

3 Semantics

Semantics are defined for well-typed expressions and statements (under their current typing environment). Let e :: E denote a nonempty array $E' = [e_0, e_1, \ldots, e_n]$ where expression $e = e_0$ and array expression $E = [e_1, \ldots, e_n]$. In case E' has only one element, say $E' = [e_0]$, then E is empty, denoted by E = [].

3.1 Evaluating Expressions

Let $\sigma = \{x_1 \mapsto v_1, \dots, x_n \mapsto v_n\}$ be a *value environment*, in which the variable x_i is bound to value v_i . Let $\sigma[x \mapsto v]$ denote a updated value environment in which the value of x has now been updated to v. Semantic function $\llbracket E \rrbracket \sigma$ returns the value of evaluating expression E in σ . The evaluation rules are:

3.2 Operational Semantics for Statements

Let ref(o) be the reference of the object o. Let (B, S) :: G denote a nonempty guarded block $G' = B : S \mid A \mid B_1 : S_1 \mid A \mid B_n : S_n$ where the guarded block $G = B_1 : S_1 \mid A \mid B_n : S_n$. In case G' has only one guard, say G' = B : S, then G is empty, denoted by $G = \varepsilon$.

The operational semantics models the execution behaviors of the statement S. It has the form $\langle \sigma, S \rangle \to \sigma'$, meaning that in the value environment σ , after executing S, the value environment changes to σ' . Statements are executed sequentially, that is to say, after executing the first statement, the updated value environment is used as the input value environment for the rest statements, as formulated by the following rule:

E-Seq
$$\frac{\langle \sigma, S_1 \rangle \to \sigma' \quad \langle \sigma', S_2 \rangle \to \sigma''}{\langle \sigma, S_1; S_2 \rangle \to \sigma''}$$

The rules for the new featured statements are:

E-OCStmt
$$\frac{\llbracket E \rrbracket \ \sigma = v \quad \sigma' = \sigma[x \mapsto ref(v)]}{\langle \sigma, \mathsf{scopy} \ (x \ , E \) \ ; \rangle \to \sigma'}$$

$$E\text{-GuardedStmt} \frac{\langle \sigma, G \rangle \to \sigma'}{\langle \sigma, \mathsf{if} \ \{G \ \} \rangle \to \sigma'}$$

$$E\text{-GuardedBlock-Empty} \frac{\langle \sigma, \varepsilon \rangle \to \sigma}{\langle \sigma, \varepsilon \rangle \to \sigma}$$

$$E\text{-GuardedBlock-True} \frac{\llbracket B \rrbracket \ \sigma = \mathsf{true} \quad \langle \sigma, S \rangle \to \sigma' \quad \langle \sigma', G \rangle \to \sigma''}{\langle \sigma, (B, S) :: G \rangle \to \sigma''}$$

$$E\text{-GuardedBlock-False} \frac{\llbracket B \rrbracket \ \sigma = \mathsf{false} \quad \langle \sigma, G \rangle \to \sigma'}{\langle \sigma, (B, S) :: G \rangle \to \sigma'}$$

$$E\text{-ForeachStmt-Empty} \frac{\langle \sigma, \mathsf{foreach} \ (\mathsf{var} \ x \ \mathsf{in} \ [] \ \mathsf{while} \ B \) \ S \rangle \to \sigma}{\llbracket e \rrbracket \ \sigma = v \quad \llbracket B \rrbracket \ \sigma[x \mapsto v] = \mathsf{false}}$$

$$E\text{-ForeachStmt-False} \frac{\langle \sigma, \mathsf{foreach} \ (\mathsf{var} \ x \ \mathsf{in} \ e :: E \ \mathsf{while} \ B \) \ S \rangle \to \sigma'}{\langle \sigma, \mathsf{foreach} \ (\mathsf{var} \ x \ \mathsf{in} \ E \ \mathsf{while} \ B \) \ S \rangle \to \sigma''}$$

$$E\text{-ForeachStmt-True} \frac{\langle \sigma, \mathsf{foreach} \ (\mathsf{var} \ x \ \mathsf{in} \ e :: E \ \mathsf{while} \ B \) \ S \rangle \to \sigma''}{\langle \sigma, \mathsf{foreach} \ (\mathsf{var} \ x \ \mathsf{in} \ e :: E \ \mathsf{while} \ B \) \ S \rangle \to \sigma''}$$

$$E\text{-VAR} \frac{\llbracket E \rrbracket \ \sigma = v \qquad \sigma' = \sigma[x \mapsto v]}{\langle \sigma, \mathsf{var} \ x = E \ ; \rangle \to \sigma'}$$

Particularly, we have to concern about the break-statement inside the loop body of foreach-statements. If the break-statement is reached in the last iteration, then the loop should be terminated immediately, no matter the condition holds or not. To model this, we introduce signals, with two values, $\not \triangleright$ for skip and \triangleright for continue. The signal-aware operational semantics have the form $\langle (\sigma, s), S \rangle \to (\sigma', s')$, where s and s' are signals, meaning that in the value environment σ , given the history that the break-statement is reached (s is $\not \triangleright$) or not (s is \triangleright) in the last iteration, after executing S, then the value environment changes to σ' , and s' denotes in this iteration the break-statement is reached or not.

E-Break
$$\overline{\langle (\sigma, \triangleright), \mathsf{break} ; \rangle \to (\sigma, \not\triangleright)}$$

The rules for the foreach-statement are:

E-ForeachStmt-Skip
$$\overline{\langle (\sigma, \not \triangleright), \text{ foreach (var } x \text{ in } e :: E \text{ while } B \text{) } S \rangle \to (\sigma, \triangleright)}$$

E-ForeachStmt-Empty-SIG $\overline{\langle (\sigma, \triangleright), \text{ foreach (var } x \text{ in } [] \text{ while } B \text{) } S \rangle \to (\sigma, \triangleright)}$

E-ForeachStmt-False-SIG $\overline{\langle (\sigma, \triangleright), \text{ foreach (var } x \text{ in } e :: E \text{ while } B \text{) } S \rangle \to (\sigma, \triangleright)}$
 $\overline{[[e]]} \sigma = v \quad [[B]] \sigma[x \mapsto v] = \text{true} \quad \langle (\sigma[x \mapsto v], \triangleright), S \rangle \to (\sigma', s')$
 $\overline{\langle (\sigma', s'), \text{ foreach (var } x \text{ in } E \text{ while } B \text{) } S \rangle \to (\sigma'', s'')}$
 $\overline{\langle (\sigma, \triangleright), \text{ foreach (var } x \text{ in } e :: E \text{ while } B \text{) } S \rangle \to (\sigma'', s'')}}$

The situation is identical for **foreach** ($T \times in E$ while B) S except that variable X has the specified type T.

For a statement *S* in which the break-statement is not allowed,

$$\langle \sigma, S \rangle \to \sigma' \equiv \langle (\sigma, \rhd), S \rangle \to (\sigma', \rhd).$$