

Solve Nonlinear Least-Squares Problem with the Gauss-Newton Methods.

What is linear/nonlinear?

- Linear: A polynomial of degree 1.
- Nonlinear: A function cannot be expressed as a polynomial of degree 1.

What is Least-Squares Problem?

$f(x)$ is the objective function, x is the parameter vector.

The least-squares problem tries to find optimal parameters to minimize the overall cost.

$$cost = \sum_{i=0}^n f(x)^2 \quad (1)$$

What is Gauss-Newton Methods?

The gauss-newton methods is used to solve nonlinear least-squares problems.

Unlike Newton's method, gauss-newton methods are not necessary to calculate second derivatives, which may difficult to compute in some cases.

Gauss-newton methods update x using iterative method, the update amount is Δx .

$$\Delta x = -H^{-1}g \quad (2)$$

here: g is the gradient vector; H is the hessian matrix.

$$g = J^T e \quad (3)$$

$$H \approx J^T J \quad (4)$$

J is the jacobian matrix, e is the residual vector.

The jacobian matrix of 3d rotation or 3d transform

If we define the increment of SO3/SE3 as:

$$T(x_0 \oplus \delta) \triangleq T(x_0) \exp(\delta) \quad (5)$$

The $\delta \in \mathfrak{so}(3)$ or $\delta \in \mathfrak{se}(3)$

We use a first-order Taylor expansion to approximate the original equation:

$$T(x_0 \oplus \delta) = T_0 \exp(\delta) \cong T_0 + T_0 \hat{\delta} \quad (6)$$

The $f(x)$ is the objective function.

We want to find the optimal parameters (x) that minimize the result of the objective function.

$$f(x) = T(x)a - b \quad (7)$$

a is the target point:

b is the reference point.

We can use gauss-newton method to solve this problem.

According to gauss-newton method, we need to find the Jacobian matrix for $f(x)$.

$$\begin{aligned} \dot{f} &= \frac{T_0 \exp(\delta) a - T_0 a}{\delta} \\ &\cong \frac{T_0 a + T_0 \hat{\delta} a - T_0 a}{\delta} \\ &= \frac{T_0 \hat{\delta} a}{\delta} \\ &= -\frac{T_0 \delta \hat{a}}{\delta} \\ &= -T_0 \hat{a} \end{aligned} \quad (8)$$

When $\delta \in \mathfrak{so}(3)$

T_0 is a 3d rotation matrix(R_0),

and \hat{a} is defined as a skew symmetric matrix for vector a

$$\dot{f} = -R_0[a]_{\times} \quad (9)$$

When $\delta \in \mathfrak{se}(3)$

$$\delta = [v, \omega] \quad (10)$$

ω : the parameters of rotation.

v : the parameters of translation.

$$\hat{\delta} = \begin{bmatrix} [\omega]_{\times} & v \\ 0 & 0 \end{bmatrix} \quad (11)$$

$$\begin{aligned}
\dot{f} &= \frac{R_0 \hat{\delta} a}{\delta} \\
&= \frac{T_0 \begin{bmatrix} [\omega]_{\times} & v \\ 0 & 0 \end{bmatrix} \begin{bmatrix} a \\ 1 \end{bmatrix}}{\begin{bmatrix} \omega, v \end{bmatrix}} \\
&= \frac{T_0 \begin{bmatrix} [-a]_{\times} & I \\ 0 & 0 \end{bmatrix} \begin{bmatrix} \omega \\ v \end{bmatrix}}{\begin{bmatrix} \omega, v \end{bmatrix}} \\
&= T_0 \begin{bmatrix} [-a]_{\times} & I \\ 0 & 0 \end{bmatrix}
\end{aligned} \tag{12}$$