

# Solve Nonlinear Least-Squares Problem with the Gauss-Newton Methods.

## What is linear/nonlinear?

- Linear: A polynomial of degree 1.
- Nonlinear: A function cannot be expressed as a polynomial of degree 1.

## What is Least-Squares Problem?

$f(x)$  is the objective function,  $x$  is the parameter vector.

The least-squares problem tries to find optimal parameters to minimize the overall cost.

$$cost = \sum_{i=0}^n f(x)^2$$

## What is Gauss-Newton Methods?

The gauss-newton methods is used to solve nonlinear least-squares problems.

Unlike Newton's method, gauss-newton methods are not necessary to calculate second derivatives, which may difficult to compute in some cases.

Gauss-newton methods update  $x$  using iterative method, the update amount is  $\Delta x$ .

$$\Delta x = -H^{-1}g$$

here:  $g$  is the gradient vector;  $H$  is the hessian matrix.

$$g = J^T e$$

$$H \approx J^T J$$

$J$  is the jacobian matrix,  $e$  is the residual vector.

## The jacobian matrix of 3d rotation or 3d transform

If we define the increment of SO3/SE3 as:

$$T(x_0 \oplus \delta) \triangleq T(x_0) \exp(\delta)$$

The  $\delta \in \mathfrak{so}(3)$  or  $\delta \in \mathfrak{se}(3)$

We use a first-order Taylor expansion to approximate the original equation:

$$T(x_0 \oplus \delta) = T_0 \exp(\delta) \cong T_0 + T_0 \hat{\delta}$$

The  $f(x)$  is the objective function. We want to find the optimal parameters  $(x)$  that minimize the result of the objective function.

$$f(x) = T(x)a - b$$

$a$  is the target point:  $b$  is the reference point.

We can use gauss-newton method to solve this problem. According to gauss-newton method, we need to find the Jacobian matrix for  $f(x)$ .

$$\begin{aligned}\dot{f} &= \frac{T_0 \exp(\delta) a - T_0 a}{\delta} \\ &\cong \frac{T_0 a + T_0 \hat{\delta} a - T_0 a}{\delta} \\ &= \frac{T_0 \hat{\delta} a}{\delta} \\ &= -\frac{T_0 \delta \hat{a}}{\delta} \\ &= -T_0 \hat{a}\end{aligned}$$

**When  $\delta \in \mathfrak{so}(3)$**

$T_0$  is a 3d rotation matrix( $R_0$ ), and  $\hat{a}$  is defined as a skew symmetric matrix for vector  $a$

$$\dot{f} = -R_0[a]_{\times}$$

**When  $\delta \in \mathfrak{se}(3)$**

$$\delta = [v, \omega]$$

$\omega$ : the parameter of rotation.

$v$ : the parameter of translation.

$$\begin{aligned}\hat{\delta} &= \begin{bmatrix} [\omega]_{\times} & v \\ 0 & 0 \end{bmatrix} \\ \dot{f} &= \frac{R_0 \hat{\delta} a}{\delta} \\ &= \frac{T_0 \begin{bmatrix} [\omega]_{\times} & v \\ 0 & 0 \end{bmatrix} \begin{bmatrix} a \\ 1 \end{bmatrix}}{[\omega, v]}\end{aligned}$$

$$\begin{aligned}
&= \frac{T_0 \begin{bmatrix} [-a]_{\times} & I \\ \mathbf{0} & 0 \end{bmatrix} \begin{bmatrix} \omega \\ v \end{bmatrix}}{[\omega, \, v]} \\
&= T_0 \begin{bmatrix} [-a]_{\times} & I \\ \mathbf{0} & 0 \end{bmatrix}
\end{aligned}$$