实验 2 流程控制实验

2.1、实验目的

- (1)掌握复合语句、if 语句、switch 语句的使用,熟练掌握 for、while、do-while 三种基本的循环控制语句的使用,掌握重复循环技术,了解转移语句与标号语句。
- (2) 练习循环结构 for、while、do-while 语句的使用。
- (3) 练习转移语句和标号语句的使用。
- (4) 使用 Turbo C 2.0 集成开发环境中的调试功能: 单步执行、设置断点、观察变量值。

2.2、实验内容

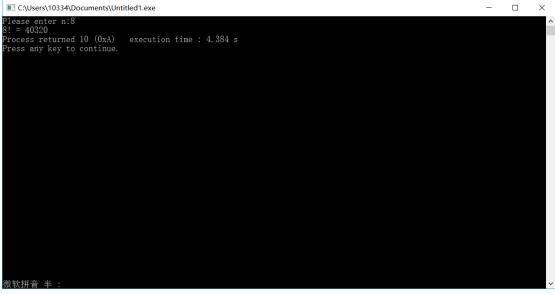
1. 源程序改错题

下面是计算 s=n!的源程序,在这个源程序中存在若干语法和逻辑错误。要求在计算机上对这个例子程序进行调试修改,使之能够正确完成指定任务。例如,8! =40320。

```
程序清单:
#include <stdio.h>
void main(void)
   int i, n, s = 1;
   printf("Please enter n:");
   scanf("%d", &n);//键盘读取整型n应加上&
   for (i = 1; i <= n; i++)//for()各参数应用分号分开,而不是逗号
       s = s*i;
   printf("%d! = %d", n, s);
解答:
程序清单:
#include <stdio.h>
void main(void)
{
   int i, n, s = 1;
   printf("Please enter n:");
   scanf("%d", &n);//键盘读取整型n应加上&
   for (i = 1; i <= n; i++)//for()各参数应用分号分开,而不是逗号
```

```
s = s*i;
printf("%d! = %d", n, s);
}
测试样例: 8
测试结果:

■ C:\Users\10334\Documents\Untitled1.exe
Please enter n:8
8! = 40320
Process returned 10 (0xA)
Press any key to continue.
```



2. 源程序修改替换题

(1) 修改第 1 题,分别用 while 和 do-while 语句替换 for 语句。

```
/*while语句写法*/
#include <stdio.h>
void main(void)
{
    int i=1, n, s = 1;
    printf("Please enter n:");
    scanf("%d", &n);
    while (i <= n)
    {
        s = s*i;
        i++;
    }
    printf("%d! = %d", n, s);
}
```

```
C:\Users\10334\Documents\Untitled1.exe
 Please enter n:8

1! = 40320

Process returned 10 (0xA)

Press any key to continue.
/*do-while语句写法*/
#include <stdio.h>
void main(void)
      int i=1, n, s = 1;
      printf("Please enter n:");
      scanf("%d", &n);
      do
       {
             s = s*i;
             i++;
       } while (i <= n);
       printf("%d! = %d", n, s);
 C:\Users\10334\Documents\Untitled1.exe
 Please enter n:8
B! = 40320
Process returned 10 (0xA)
Press any key to continue.
```

(2)修改第1题,输入改为"整数S",输出改为"满足n!≥S的最小整数n"。例

```
如输入整数 40310,输出结果为 n=8。
/*do-while语句写法*/
#include <stdio.h>
int divisible_max(int S);
void main(void)
{
    int S, result;
    printf("Please enter S:");
    scanf("%d", &S);
    result = divisible_max(S);
    printf("%d", result);
}
int divisible_max(int S)
    int i = 1, s = 1;
    do
    {
         s *= i;
         i++;
    \} while (s < S);
    return i - 1;
 C:\Users\10334\Documents\Untitled1.exe
                                                                                       rocess returned 1 (0x1) execution time : 1.947 s ress any key to continue.
```

3. 编程设计题

(1) 打印如下杨辉三角形。

```
1 /*第0行 */
1 1 /*第1行 */
```

```
1 2 1 /*第 2 行 */
1 3 3 1
1 4 6 4 1
1 5 10 10 5 1
1 6 15 20 15 6 1
1 7 21 35 35 21 7 1
1 8 28 56 70 56 28 8 1
1 9 36 84 126 126 84 36 9 1
```

每个数据值可以由组合 C_i^j 计算(表示第 i 行第 j 列位置的值),而 C_i^j 的计算如下:

$$C_i^0 = 1$$
 (i=0,1,2,...)
 $C_i^j = C_i^{j-1} * (i-j+1) / j$ (j=0,1,2,3,...,i)

本程序中为了打印出金字塔效果,要注意空格的数目。一位数之间是3个空格,两位数之间有2个空格,3位数之间只有一个空格,程序编制过程中要注意区分。

```
#include<stdio.h>
#define Pas_Triangle_mlenth 20
int main(void)
    int num[Pas_Triangle_mlenth][Pas_Triangle_mlenth];
    int i, j, k;
    int n;
    for (i = 0; i < Pas_Triangle_mlenth; i++)
         num[i][0] = 1;
         num[i][i] = 1;
         for (j = 1; j < i; j++)
             num[i][j] = num[i][j-1] * (i-j+1) / j;
    }//初始化Ci,j。
    scanf("%d", &n);
    getchar();
    while (n \le 12 \&\&n > 1)
         for (i = 0; i < n; i++)
             for (k = 2 * (n - i - 1); k > 0; k - -)
                 putchar(' ');
```

```
printf("%-4d", num[i][j]);
           putchar('\n');
        }
       putchar('\n');
       scanf("%d", &n);
       getchar();
   }
 (2)编写一个程序,将用户输入的任意正整数逆转,例如,输入1234,输出4321。
/*正整数逆转*/
#include <stdio.h>
int Digit(int x);
int main(void)
   int x, i, j;
   int num[20];
   int newNumber;
   int lenth_of_x;
   scanf("%d", &x);
   while (x)
       lenth\_of\_x = Digit(x);
       for (i = 0; i <= lenth_of_x; i++)
           num[i] = x % 10;//i=0,1,2,3...分别取x的个位,十位,百位,千位数....
           x = x / 10;
```

for $(j = 0; j \le i; j++)$

```
//printf("%d\n", num[i]);
          }
          for (i = lenth\_of\_x, j = 1, newNumber = 0; i >= 0; i--, j *= 10)
               num[i] *= j;
              newNumber += num[i];
          }
          printf("%d\n", newNumber);
          scanf("%d", &x);
          getchar();
     }
int Digit(int x)
    int i, count;
    count = 0;
    i = 10;
     while (x / i)
          count++;
         i *= 10;
     }//判断输入数字位数
     return count;
C:\Users\10334\Documents\Untitled1.exe
                                                                                          rocess returned 7 (0x7) execution time : 5.204 s ress any key to continue.
```

(3). 假设工资税金按以下方法计算 X<=1000 元,不收取税金。1000<=x<2000,收取 5%的税金;2000<=X<3000。收取 10%的税金;3000<=X<4000。收取 15%的税金;4000<=X<5000。收取 20%的税金;X>5000 收取 25%的税金.编写一个程序,输入工资金额输出应收取税金额度。要求分别用 if 语句和 switch 语句来实现。#include<stdio.h>

```
#define Tax_level1 0
#define Tax level2 0.05
#define Tax level3 0.10
#define Tax_level4 0.15
#define Tax_level5 0.20
#define Tax_level6 0.25
#define Tax Boundary1 1000
#define Tax_Boundary2 2000
#define Tax_Boundary3 3000
#define Tax_Boundary4 4000
#define Tax_Boundary5 5000
#define TAX1 (Tax_Boundary2-Tax_Boundary1)*Tax_level2//1000-2000的税
#define TAX2 (Tax_Boundary3-Tax_Boundary2)*Tax_level3+TAX1//1000-3000的
#define TAX3 (Tax_Boundary4-Tax_Boundary3)*Tax_level4+TAX2//1000-4000的
#define TAX4 (Tax_Boundary5-Tax_Boundary4)*Tax_level5+TAX3//1000-5000的
税
double If_Method(double wage);
double Switch_Method(double wage);
int main(void)
   double wage;
   scanf("%lf", &wage);
   while (wage != 0)
    {
       printf("if:%lf\n", If_Method(wage));
       printf("switch:%lf\n", Switch_Method(wage));
       scanf("%lf", &wage);
    }
double If_Method(double wage)
{
   double tax;
   if (wage <= Tax_Boundary1) tax = Tax_level1*wage;
   else if (wage <= Tax Boundary2) tax = Tax level2*(wage - Tax Boundary1);
   else if (wage <= Tax_Boundary3) tax = Tax_level3*(wage - Tax_Boundary2) +
TAX1;
   else if (wage <= Tax_Boundary4) tax = Tax_level4*(wage - Tax_Boundary3) +
TAX2:
   else if (wage <= Tax Boundary5) tax = Tax level5*(wage - Tax Boundary4) +
```

```
TAX3;
    else tax = Tax_level6*(wage - 5000) + TAX4;
    return tax;
}
double Switch_Method(double wage)
   double tax;
    switch ((int)(wage - 1) / 1000)
   case 0:tax = Tax_level1*wage; break;
    case 1:tax = Tax_level2*(wage - Tax_Boundary1); break;
   case 2:tax = Tax_level3*(wage - Tax_Boundary2) + TAX1; break;
   case 3:tax = Tax_level4*(wage - Tax_Boundary3) + TAX2; break;
   case 4:tax = Tax_level5*(wage - Tax_Boundary4) + TAX3; break;
   case 5:tax = Tax_level6*(wage - 5000) + TAX4; break;
   default:
        break;
    }
   return tax;
■ C:\Users\10334\Documents\税金.exe
                                                                           150, 000000
  ch:150.000000
 f:50.000000
vitch:50.000000
 f:114.500000
witch:114.500000
 (4) 编写一个程序,用牛顿迭代法求方程 f(x)=3x^3-4x^2-5x+13=0 满足精读
0.000001的一个近似根,并在屏幕上输出所求近似根。
#include<stdio.h>
#include<math.h>
double FUNCTION_F(double x);
double Derivative_F(double x);
#define PRECISION 0.000001
int main(void)
```

```
{
   double x1, x2;
   x1 = 1;
   x2 = 1;
    while (fabs(-FUNCTION_F(x1)/Derivative_F(x1))>PRECISION)
       x1 = x2;
       x2 = x1 - FUNCTION_F(x1) / Derivative_F(x1);
   printf("%lf", x2);
   system("pause");
double FUNCTION_F(double x)
   return 3 * x*x*x - 4 * x*x - 5 * x + 13;
double Derivative_F(double x)
   return 9 * x*x - 8 * x - 5;
C:\Users\10334\documents\visual studio 2015\Projects\c程序设计\Debug\c程序设计.exe
(5) 编写一个程序,将输入的一行字符复制到输出,复制过程中,将一个以上
的空格字符用一个空格代替。
/*空格处理*/
#include<stdio.h>
#include<string.h>
int main(void)
   int N;
   int i,j;
```

```
char mystring[100];
scanf("%d", &N);
getchar();
for (i = 1; i \le N; i++)
    fgets(mystring, 100, stdin);
    for (j = 0; j < strlen(mystring); j++)
         if (mystring[j] == ' ')
             putchar(mystring[j]);
             while (mystring[j] == ' ') j++;
         putchar(mystring[j]);
    }
}
```

2.3、实验感想

编写 C 语言程序要熟练掌握复合语句, if 语句, switch 语句的使用, 熟练掌握 for、while、do-while 基本的循环控制语句的使用, 使程序更为流畅, 掌握重复循环技术, 了解转移语句与标号语句。 编写条件语句时, 要充分想到所有的情况, 避免遗漏, 是程序结果出现错误; 编写循环语句时, 要充分考虑循环结束时的条件, 一面出错, 使程序运行不了或出现死循环; 在考虑循环结束的条件时, 应尽量做一个最好的选择, 让程序变得简洁, 避免占用过长的篇幅, 同时也可以减少错误的发生; 要了解 for 语句、while 语句、do-while 语句之间以及 if 语句与switch 语句之间的转换, 使编写程序时有更大的选择空间, 从而找到一个最优的方法。 还要熟练掌握集成开发环境中的调试功能, 例如单步执行, 设置断点等

等。以免因为修改程序中出现的错误而消耗过多的时间。