

# OSDHack '25

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## General 📦

Super-ultra-mega 🧊 flagship hackathon with a chance to change the trajectory of people's lives.

**Mandatory for second-year students, with your APS TA marks depending on it (unless they are a part of OSDC Core Team, in which case you get full marks in the TA component shiz).**

## Theme: Blast from the Past 🦖

Take old-school stuff, whether it's dead platforms, retro games or vintage gadgets, bring them back with a modern twist. Rebuild flash games for today's web, upgrade old-school apps with ai, or revive forgotten tools for a new generation. (This theme is an excuse for me to play club penguin and fancy pants again).

### Examples for Nerds:

- 📍 **Flash Games 2.0** – remake classic flash games in a modern framework.
- 💬 **MSN Messenger** — a chat app with nostalgic features like custom emojis, "nudge," and status messages.
- 🐉 **Modern Tamagotchi** — reimagine virtual pets with AI and smart notifications.
- ? **Yahoo Answers (but better!)** — a community-driven Q&A platform with modern moderation and credibility checks.
- 🎮 **Pixel Artify** — enhance 8-bit and retro aesthetics.
- 🔧 **Rebuild a Lost Tool** — remake platforms like Google Reader, Vine, or Winamp with modern improvements.
- 🕹️ **New Club Penguin or Nintendo Miiverse** — a game-focused social network where users share game-related thoughts and art.
- 🌐 **Google Wave 2.0** — a futuristic collaborative document editor reimaged for today. The main changes made were:.

## Budget 💰

Expenditure must maintained on a spreadsheet [add link]. Anything bought to be reimbursed later must have GST bills, along with a gate entry record.

## Dates 📅

The tentative dates are **26th - 27th April (48 hours)**, held after T2, and after labtests.

## Venue 📍

The hackathon will be held in all four Computer Labs (CLs) beneath ABB-3.

## Team Size 👥

Each team must have minimum 4 and maximum 6 people. (4-6 people). Participants will form the teams themselves.

## Mini Events 🖱️

### 🐒 Monkey Typing

Participants face off with their typing speed on Monkeytype with their monitors turned towards each other, and screens projected to be crowned the winner.

<https://monkeytype.com/>

### 🧑 Game Theory:

Web based app where people are matched and then play a game theory match in real time with another participant, without knowing the number of rounds.

## 🏆 Prize Distribution (Tentative):

🥇 First Place 20,000 INR

🥈 Second Place: 15,000 INR

🥉 Third Place: 10,000 INR

👧 All-girls Track: 2,500 INR

🍼 First Years Only Track: 2,500 INR

### Mini Event:

#### 1. Monkey Typing

🥇 First Place 1,500 INR

🥈 Second Place: 1,000 INR

🥉 Third Place: 500 INR

#### 2. Game Theory

🥇 First Place 1,500 INR

🥈 Second Place: 1,000 INR

🥉 Third Place: 500 INR

## Timeline 🕒

Tentatively

Date	Time	Event
15 April, 2025 - 25 April, 2025	-	Registration Period
18 April, 2025	12:00 pm - 2:00 pm	Registration Desk
	10:00 pm	Hostel Calls
23 April, 2025	12:00 pm - 2:00 pm	Registration Desk

	10:00 pm	Hostel Calls
<b>Day 25 April, 2025 (Mandatory Attendance 10:00 am - 6:00pm)</b>	5:00 pm - 7:00 pm	Opening Ceremony
	9:00 pm onwards	Hacking Period Begins
<b>26 April, 2025 (Mandatory Attendance 10:00 am - 6:00pm)</b>	10:00 am onwards	Offline Hacking Period in Labs
	12:00 pm - 2:00 pm	Speed Typing
	3:00 pm - 6:00 pm	Mid - Evaluation 1
	6:00 pm	Offline Hacking Period Ends
	10:00 am onwards	Offline Hacking Period in Labs
<b>27 April, 2025(Mandatory Attendance 10:00 am - 6:00pm)</b>	12:00 pm - 2:00 pm	Game Theory
	3:00 pm - 6:00 pm	Mid - Evaluation 2
	6:00 pm	Offline Hacking Period Ends
	9:00 pm	Hacking Period Ends
	11:00 pm	Project Submission Deadline
<b>30 April, 2025</b>	-	Winners Declared

## Submissions 🐕

Submissions will be managed on Github. [add link]

## Evaluation Criteria ⚖️

- 🐕 Use of Git/GitHub (Version control)
- 🖋 Creativity and novelty
- 🦎 Relevance to Theme
- 💻 Implementation

### Evaluation Stages:

1. **Mid-Evaluation 1:** Idea feasibility, utility, and relevance.
2. **Mid-Evaluation 2:** Project completion and plagiarism check.
3. **Final Evaluation:** By OSDC Core-Team for hackathon winners.

## Alumni Speaker(s) 🗣️

1. **Pragun Bhutani**

<https://www.linkedin.com/in/pragunbhutani/?originalSubdomain=in>

## Attendance (?) 🙋

[add link]

## Registration

Google forms [add link]

## Contacts

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**Website:** [add link]

**Discord:**

**OSDC Official Server:** <https://discord.gg/DwEPjtTD5d>

**JODC Server:** <https://discord.gg/73VmM6YjkK>