

# C programming-17

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## 1 Perimeter of a square

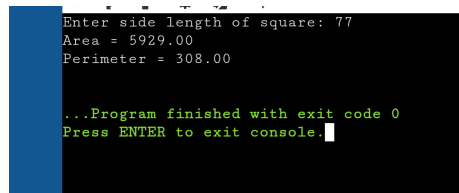
```
#include <stdio.h>

int main() {
    float l, a, p;
    printf("Enter side length of square: ");
    scanf("%f", &l);

    a = l * l;
    p = 4 * l;

    printf("Area = %.2f\n", a);
    printf("Perimeter = %.2f\n", p);

    return 0;
}
```



```
Enter side length of square: 77
Area = 5929.00
Perimeter = 308.00

...Program finished with exit code 0
Press ENTER to exit console.
```

Figure 1: Enter Caption