C programming-20

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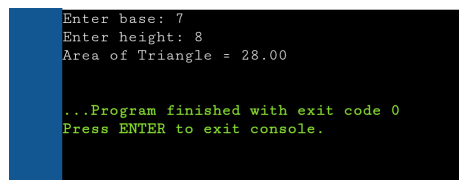# 1 area of triangle

```
#include <stdio.h>

int main() {
    float b, h, a;
    printf("Enter base: ");
    scanf("%f", &b);
    printf("Enter height: ");
    scanf("%f", &h);

    a = 0.5 * b * h;

    printf("Area of Triangle = %.2f\n", a);

    return 0;
}
```


Figure 1: Enter Caption