

1. Most Frequent Element

```
import java.util.*;
import java.util.HashMap;
import java.util.Map;
import java.util.Map.Entry;

public class Source {

    public static int mostFrequentElement(int[] arr) {

        // Write code here
        HashMap<Integer, Integer> hash = new HashMap<>();
        int n = arr.length;
        for (int i = 0; i < n; i++) {
            int key = arr[i];
            if (hash.containsKey(key)) {
                int freq = hash.get(key);
                freq++;
                hash.put(key, freq);
            } else {
                hash.put(key, 1);
            }
        }
        int max_count = 0, res = -1;
        for(Entry<Integer,Integer> val : hash.entrySet()){
            if(max_count < val.getValue()) {
                res = val.getKey();
                max_count = val.getValue();
            }
        }
    }
}
```

```
    }  
    return res;  
}  
  
public static void main(String[] args) {  
    int n;  
    Scanner sc = new Scanner(System.in);  
    n = sc.nextInt();  
    int arr[] = new int[n];  
    for(int i = 0; i < n; i++){  
        arr[i] = sc.nextInt();  
    }  
    System.out.println(mostFrequentElement(arr));  
}  
}
```

2. Check Whether an Undirected Graph is a Tree or Not

```
import java.util.*;
```

```
public class Source {
```

```
    private int vertexCount;
```

```
    private static LinkedList<Integer> adj[];
```

```
    Source(int vertexCount) {
```

```
        this.vertexCount = vertexCount;
```

```
        this.adj = new LinkedList[vertexCount];
```

```
        for (int i = 0; i < vertexCount; ++i) {
```

```
            adj[i] = new LinkedList<Integer>();
```

```
        }
```

```
    }
```

```
    public void addEdge(int v, int w) {
```

```
        if (!isValidIndex(v) || !isValidIndex(w)) {
```

```
            return;
```

```
        }
```

```
        adj[v].add(w);
```

```
        adj[w].add(v);
```

```
    }
```

```
    private boolean isValidIndex(int i) {
```

```
        // Write code here
```

```
        return i < this.vertexCount;
```

```
    }
```

```
    private boolean isCyclic(int v, boolean visited[], int parent) {
```

```

// Write code here
visited[v] = true;
Integer i;

Iterator <Integer> iterator = adj[v].iterator();
while (iterator.hasNext()) {
    i = iterator.next();

    if(!visited[i]) {
        if(isCyclic(i,visited,v))
            return true;
    } else if (i != parent)
        return true;
    }
return false;
}

public boolean isTree() {
    // Write Code here
    boolean visited[] = new boolean[vertexCount];
    for (int i = 0; i < vertexCount; i++)
        visited[i] = false;

    // The call to isCyclicUtil serves multiple purposes
    // It returns true if graph reachable from vertex 0
    // is cyclic. It also marks all vertices reachable
    // from 0.
    if (isCyclic(0, visited, -1))
        return false;
}

```

```

// If we find a vertex which is not reachable from 0
// (not marked by isCyclicUtil(), then we return false
for (int u = 0; u < vertexCount; u++)
    if (!visited[u])
        return false;

return true;
}

public static void main(String args[]) {
    Scanner sc = new Scanner(System.in);
    // Get the number of nodes from the input.
    int noOfNodes = sc.nextInt();
    // Get the number of edges from the input.
    int noOfEdges = sc.nextInt();

    Source graph = new Source(noOfNodes);
    // Adding edges to the graph
    for (int i = 0; i < noOfEdges; ++i) {
        graph.addEdge(sc.nextInt(), sc.nextInt());
    }
    if (graph.isTree()) {
        System.out.println("Yes");
    } else {
        System.out.println("No");
    }
}
}

```

3. Find kth Largest Element in a Stream

```
import java.util.*;
```

```
public class Source {
```

```
public static void main(String[] args) {
```

```
    Scanner sc = new Scanner(System.in);
```

```
    int n = sc.nextInt();
```

```
    int k = sc.nextInt();
```

```
    int stream[] = new int[n];
```

```
    for (int i = 0; i < n; i++) {
```

```
        stream[i] = sc.nextInt();
```

```
    }
```

```
// Write code here
```

```
    PriorityQueue<Integer> heap = new PriorityQueue<>(k);
```

```
    for (int i = 0; i < n; i++) {
```

```
        if (heap.size() < k) {
```

```
            heap.offer(stream[i]);
```

```
        } else if (heap.peek() < stream[i]) {
```

```
            heap.poll();
```

```
            heap.offer(stream[i]);
```

```
        }
```

```
    if (heap.size() == k) {
```

```
        System.out.println(k + " largest number is " + heap.peak());
    } else {
        System.out.println("None");
    }
}
}
```

4. Sort Nearly Sorted Array

```
import java.util.*;
```

```
public class Source {
```

```
    private static void sortArray(int[] arr, int k) {
```



```

// Write code here
if (arr == null || arr.length == 0) {
    return;
}
PriorityQueue<Integer> minHeap = new PriorityQueue<>();
// the array
int minCount = Math.min(arr.length, k + 1);
// add first k + 1 items to the min heap
for (int i = 0; i < minCount; i++) {
    minHeap.add(arr[i]);
}

int index = 0;
for (int i = k + 1; i < arr.length; i++) {
    arr[index++] = minHeap.peek();
    minHeap.poll();
    minHeap.add(arr[i]);
}

while (!minHeap.isEmpty()) {
    arr[index++] = minHeap.poll();
}
}

public static void main(String[] args) {
    Scanner sc = new Scanner(System.in);
    int n = sc.nextInt();
    int k = sc.nextInt();
    int arr[] = new int[n];

```

```
for(int i = 0; i < n; i++){
    arr[i] = sc.nextInt();
}
sortArray(arr, k);

for (int i = 0; i < arr.length; i++) {
    System.out.print(arr[i] + " ");
}
}
}
```

5. Find Sum Between pth and qth Smallest Elements

```
import java.util.*;
```

```
public class Source {
```

```
    public static int sumBetweenPthToQthSmallestElement(int[] arr, int p, int q) {
```

```
        // Write code here
```

```
        Arrays.sort(arr);
```

```

int result = 0;
for(int i = p; i < q - 1; i++)
    result += arr[i];
return result;
}

```

```

public static void main(String[] args) {
    Scanner sc = new Scanner(System.in);
    int n = sc.nextInt();
    int arr[] = new int[n];
    for(int i = 0; i < n; i++){
        arr[i] = sc.nextInt();
    }
    int p = sc.nextInt();
    int q = sc.nextInt();
    System.out.println(sumBetweenPthToQthSmallestElement(arr, p, q));
}
}

```

6. Find All Symmetric Pairs in an Array

```

import java.util.*;

public class Source {

    public static void symmetricPair(int[][] arr) {
        // Write code here
        Set<String> set = new HashSet<>();
        for (int[] pair : arr) {
            int x = pair[1], y = pair[0];

```

```
    if (set.contains(y + " " + x)) {  
        System.out.println(x + " " + y);  
    } else {  
        set.add(x + " " + y);  
    }  
}  
}
```

```
public static void main(String arg[]) {  
    Scanner sc = new Scanner(System.in);  
    int row = sc.nextInt();  
    int arr[][] = new int[row][2];  
    for(int i = 0 ; i < row ; i++){  
        for(int j = 0 ; j < 2 ; j++){  
            arr[i][j] = sc.nextInt();  
        }  
    }  
    symmetricPair(arr);  
}
```

7. Find All Common Element in All Rows of Matrix

```
import java.util.*;
```

```
public class Source {
```

```
    public static void printElementInAllRows(int mat[][]) {
```

```
        // Write code here
```

```
        HashMap <Integer,Integer> countMap = new HashMap<>();
```

```
        int m = mat.length;
```

```
        int n = mat[0].length;
```

```
        for(int i = 0; i < m; i++) {
```

```

HashSet <Integer> rowSet = new HashSet<>();
for(int j = 0; j < n; j++) {
    if(rowSet.contains(mat[i][j])){
        continue;
    }
    rowSet.add(mat[i][j]);
    countMap.put(mat[i][j], countMap.getOrDefault(mat[i][j],0)+1);
}
}
List<Integer> res = new ArrayList<>();
for(Map.Entry<Integer,Integer> entry : countMap.entrySet()) {
    if(entry.getValue() == m) {
        res.add(entry.getKey());
    }
}
Collections.sort(res);
for (int num : res) {
    System.out.print(num + " ");
}
}

```

```

public static void main(String[] args) {
    Scanner sc = new Scanner(System.in);
    int row = sc.nextInt();
    int col = sc.nextInt();

```

```

    int matrix[][] = new int[row][col];
    for(int i = 0 ; i < row ; i++){
        for(int j = 0 ; j < col ; j++){
            matrix[i][j] = sc.nextInt();

```

```

    }
}

printElementInAllRows(matrix);
}
}

```

8. Find Itinerary in Order

```

import java.util.*;

public class Source {

    public static void findItinerary(Map<String, String> tickets) {
        // Write code here

        Map<String,String> reverseMap = new HashMap<String,String>();

        for(Map.Entry<String,String> entry : tickets.entrySet())reverseMap.put(entry.getValue(),
entry.getKey());

        String start = null;

        for(Map.Entry<String,String> entry : tickets.entrySet()){

```

```
        if (!reverseMap.containsKey(entry.getKey())){
            start = entry.getKey();
            break;
        }
    }
    if(start == null) {
        System.out.println("Invalid Input");
        return;
    }
    String to = tickets.get(start);
    while (to != null) {
        System.out.println(start + "->" + to);
        start = to;
        to = tickets.get(to);
    }
}

public static void main(String[] args) {
    Map<String, String> tickets = new HashMap<String, String>();
    Scanner sc = new Scanner(System.in);
    int n = sc.nextInt();
    for(int i = 0 ; i < n ; i++){
        tickets.put(sc.next(),sc.next());
    }
    findItinerary(tickets);
}
}
```


9. Search Element in a Rotated Array

```
import java.util.*;

public class Source {

    public static int search(int arr[], int left, int right, int key) {
        // Write code here
        if (left > right)
            return -1;

        int mid = (left + right) / 2;
        if (arr[mid] == key)
            return mid;

        /* If arr[l...mid] first subarray is sorted */
        if (arr[left] <= arr[mid]) {
```

```

/* As this subarray is sorted, we
   can quickly check if key lies in
   half or other half */
if (key >= arr[left] && key <= arr[mid])
    return search(arr, left, mid - 1, key);
/*If key not lies in first half subarray,
   Divide other half into two subarrays,
   such that we can quickly check if key lies
   in other half */
return search(arr, mid + 1, right, key);
}

/* If arr[l..mid] first subarray is not sorted,
   then arr[mid... h] must be sorted subarray*/
if (key >= arr[mid] && key <= arr[right])
    return search(arr, mid + 1, right, key);

return search(arr, left, mid - 1, key);
}

public static void main(String args[]) {
    Scanner sc = new Scanner(System.in);
    int n = sc.nextInt();
    int arr[] = new int[n];
    for(int i = 0 ; i < n ; i++){
        arr[i] = sc.nextInt();
    }

    int key = sc.nextInt();
    int i = search(arr, 0, n - 1, key);
    if (i != -1) {
        System.out.println(i);
    }
}

```

```
    } else {  
        System.out.println("-1");  
    }  
}  
}
```

10. Find Median After Merging Two Sorted Arrays

```
import java.util.*;  
  
public class Source {  
  
    public static int median(int[] arr1, int[] arr2 , int n){  
  
        // Write code here  
        int i = 0;  
        int j = 0;  
        int count;  
        int m1 = -1, m2 = -1;  
  
        for (count = 0; count <= n; count++)  
        {  
            if (i == n)  
            {  
                m1 = m2;  
            }  
        }  
    }  
}
```

```
        m2 = arr2[0];
        break;
    }
    else if (j == n)
    {
        m1 = m2;
        m2 = arr1[0];
        break;
    }
    if (arr1[i] <= arr2[j])
    {
        m1 = m2;
        m2 = arr1[i];
        i++;
    }
    else
    {
        m1 = m2;
        m2 = arr2[j];
        j++;
    }
}
return (m1 + m2)/2;
}
```

```
public static void main(String[] args) {
    Scanner sc = new Scanner(System.in);
    int n = sc.nextInt();

    int arr1[] = new int[n];
```

```
int arr2[] = new int[n];

for(int i = 0 ; i < n ; i++){
    arr1[i] = sc.nextInt();
}

for(int i = 0 ; i < n ; i++){
    arr2[i] = sc.nextInt();
}
System.out.println(median(arr1, arr2, n));
}
}
```