

# IGB100 Peer Assessment

Studio Team number: 11

Team member assessed:

Melike Hatcliff  
Student Name

n10024671  
Student Number

Mark: 9 / 10

Justify your mark by commenting on the level of contribution by the team member in each of the following areas:

Task	Contribution					
<b>Concept Development:</b> High level concept, goals and premise	Exceptional	Good	Average	Below Average	Poor	N/A
<b>Game Design Activities:</b> E.g. game goals, gameplay and core mechanics, player interaction, game world design, etc.	Exceptional	Good	Average	Below Average	Poor	N/A
<b>Level Design Activities:</b> E.g. level goals, level separation and order, critical path, player choices, layout, challenges, etc.	Exceptional	Good	Average	Below Average	Poor	N/A
<b>Game Production:</b> E.g. programming, scripting, artwork, modelling, sound design, management, etc.	Exceptional	Good	Average	Below Average	Poor	N/A
<b>Playtesting:</b> Game testing and refinement	Exceptional	Good	Average	Below Average	Poor	N/A
<b>Team meetings:</b> E.g. attendance, commitment, contribution	Exceptional	Good	Average	Below Average	Poor	N/A
<b>Documentation:</b> E.g. Portfolio documentation, prototype documentation	Exceptional	Good	Average	Below Average	Poor	N/A

Comments:

Played a pivotal role in Concept Development, Game Design Activities and Level  
Design Activities and creating Documentation.