

IGB100 Peer Assessment

Studio Team number: 11

Team member assessed:

Aimee Lovett

Student Name

n9952055

n9952055

Student Number

Mark: 9 / 10

Justify your mark by commenting on the level of contribution by the team member in each of the following areas:

Task	Contribution					
Concept Development: High level concept, goals and premise	Exceptional	Good	Average	Below Average	Poor	N/A
Game Design Activities: E.g. game goals, gameplay and core mechanics, player interaction, game world design, etc.	Exceptional	Good	Average	Below Average	Poor	N/A
Level Design Activities: E.g. level goals, level separation and order, critical path, player choices, layout, challenges, etc.	Exceptional	Good	Average	Below Average	Poor	N/A
Game Production: E.g. programming, scripting, artwork, modelling, sound design, management, etc.	Exceptional	Good	Average	Below Average	Poor	N/A
Playtesting: Game testing and refinement	Exceptional	Good	Average	Below Average	Poor	N/A
Team meetings: E.g. attendance, commitment, contribution	Exceptional	Good	Average	Below Average	Poor	N/A
Documentation: E.g. Portfolio documentation, prototype documentation	Exceptional	Good	Average	Below Average	Poor	N/A

Comments:

Created all of the art in the game, helped with Concept, Game Design

Development and documentation.