Pandu Akbar Dwikatama

A tech geek and an IT programmer from Bandung, Indonesia. Passionate about web application technologies, as well as game development. I have 2 years of experience as Back-End developer using C# .NET Framework, and more than 6 months of experience using popular Javascript frameworks (Node.Js, Vue.JS, React Native).



PERSONAL DATA

Bandung, Indonesian Garut, 5 October 1991 Male 085974922223 Pandu51091@gmail.com

INTERNSHIP

PT Xacti Indonesia

2013

PXI (PT. Xacti Indonesia), was known as PT. SDIS (Sanyo Digital Image Solution), is a company working on digital camera devices assembling.

EDUCATION

Master in Informatics

Bandung Institute of Technology (ITB), Graduated in 2019 Bandung, West Java GPA 3.63 (out of 4.00)

Bachelor in Electrical Engineering

Bandung Institute of Technology (ITB), Graduated in 2014 Bandung, West Java GPA 3.30 (out of 4.00)

Front-End:

React Native

Vue.is

CSS, HTML, JS

WORKING EXPERIENCE

Xtremax Pte. Ltd. (Full-Time)

December 2014 – July 2016

ASP.Net C# Programmer / Back-End Developer

Responsibilities:

- Managing data relations and filtering information (Microsoft SQL Server).
- Managing pages on WCMS (Web Content Management System); Sitecore.

SKILLS

Best Skills:

Back-End:
Node.js
MySQL
Sequelize ORM

ASP.NET Framework
Microsoft SQL Server
Entity Framework
Sitecore
Unitv3D

Xtremax Pte. Ltd. (Part-Time)

August 2016 - February 2017

Code Reviewer

Responsibilities:

• Supervising and reviewing codes.

Geekseat (Part-Time)

March 2018 – September 2018 Full-Stack Programmer

Responsibilities:

- Building Android / IOS app using React Native.
- Building website using ReactJs.

Experienced skills:

Sitefinity ReactJs Java, C, Pascal PHP

Other Skills: Photoshop, CorelDraw

INTERESTS

Game Making
Computer / Laptop / Smartphone
Singing
Playing Guitar/Drum/Keyboard
Gaming
Travelling
Drawing

SCHOOL PROJECTS

NNMPM - Fluid Simulation Based on Material Point Method with Neural Network 2018

(Thesis)

NNMPM is an alternative solution of fluid simulation to speed up the framerate. NNMPM utilizes neural network to bypass some of the calculations and simplify the process.

Find Object 2017 Unity3D

Find object is a puzzle game in Virtual Reality made with Unity. The objection of this game is to search and find things listed. By using Leap Motion, players are able to use their real hands to naturally interact with the game environments.

Demo: https://youtu.be/L84hi2B4_30

Run! Kill'em FTW 2017 Unity3D

Run! Kill'em FTW is a multiplayer game on android made with Unity. This game is a race game where players can use their weapon to slow the opponents.

Demo: https://youtu.be/1DriQcMslPk

Database Server and Website Design Of Visitor Information System For Railway Station 2014

(Bachelor Final Project)

An online service processing and forwarding data from trains to be shown at railway stations. This service consists of database server and website. It's created using Microsoft SQL Server and PHP.

WORK PROJECTS

Notary Automation, Indonesia 2019

As front-end developer, Vue.js

Conpago, Australia

2018

As Javascript developer for Android / IOS, React Native

iScreen, Australia 2018

As Javascript developer for website, React JS

Singapore Night Festival 2016, Singapore 2016

W³ Awards Silver 2016

As back-end developer, ASP .NET

President's Design Award, Singapore 2016

As back-end developer, ASP .NET

Continuing Professional Development, Singapore

2016

As back-end developer, ASP .NET

Infocomm Media Development Authority, Singapore 2016

As back-end developer, ASP .NET

Go Safe Online, Singapore 2016

BEST IN CLASS: Government As back-end developer, ASP .NET

Ministry of Manpower, Singapore 2015

As back-end developer, ASP .NET

National Heritage Board, Singapore 2015

As back-end developer, ASP .NET

Majlis Bahasa Melayu Singapura, Singapore

2015

As back-end developer, ASP .NET

Sun Yat Sen Nanyang Memorial Hall, Singapore

2015

As back-end developer, ASP .NET