```
1 import numpy as np
2 import pdb
3
4
5
6
7 def affine forward(x, w, b):
8
9
    Computes the forward pass for an affine (fully-connected) layer.
10
    The input x has shape (N, d_1, ..., d_k) and contains a minibatch of N
11
12
    examples, where each example x[i] has shape (d 1, ..., d k). We will
13
    reshape each input into a vector of dimension D = d 1 * ... * d k, and
14
    then transform it to an output vector of dimension M.
15
16
    Inputs:
    - x: A numpy array containing input data, of shape (N, d 1, ..., d k)
17
18
    - w: A numpy array of weights, of shape (D, M)
    - b: A numpy array of biases, of shape (M,)
19
20
21
    Returns a tuple of:
22
    - out: output, of shape (N, M)
23
    - cache: (x, w, b)
24
25
26
    # =========== #
27
    # YOUR CODE HERE:
28
    # Calculate the output of the forward pass. Notice the dimensions
29
    \# of w are D x M, which is the transpose of what we did in earlier
30
       assignments.
31
    # ========= #
32
33
    X = np.reshape(x, (x.shape[0], -1))
34
    out = X@w + b
35
36
    37
    # END YOUR CODE HERE
38
    # ----- #
39
40
    cache = (x, w, b)
41
    return out, cache
42
43
44 def affine backward(dout, cache):
45
46
    Computes the backward pass for an affine layer.
47
48
    Inputs:
49
    - dout: Upstream derivative, of shape (N, M)
50
    - cache: Tuple of:
51
      - x: Input data, of shape (N, d_1, ... d_k)
52
      - w: Weights, of shape (D, M)
53
54
    Returns a tuple of:
    - dx: Gradient with respect to x, of shape (N, d1, ..., d_k)
    - dw: Gradient with respect to w, of shape (D, M)
57
    - db: Gradient with respect to b, of shape (M,)
    0.000
58
59
    x, w, b = cache
```

```
60
    dx, dw, db = None, None, None
61
62
    63
    # YOUR CODE HERE:
       Calculate the gradients for the backward pass.
65
    # =========== #
66
    # dout is N x M
67
    # dx should be N x d1 x ... x dk; it relates to dout through multiplication with
  w, which is D \times M
    # dw should be D x M; it relates to dout through multiplication with x, which is N
  x D after reshaping
70
   # db should be M; it is just the sum over dout examples
71
72
    N = x.shape[0]
73
    X = np.reshape(x, (N, -1))
74
    dx = np.reshape(dout@w.T, x.shape)
75
    dw = X.T@dout
76
    db = (dout.T@np.ones((N,)))
77
78
    79
    # END YOUR CODE HERE
80
    81
82
    return dx, dw, db
83
84 def relu_forward(x):
85
    Computes the forward pass for a layer of rectified linear units (ReLUs).
86
87
88
    Input:
89
    - x: Inputs, of any shape
90
91
    Returns a tuple of:
92
    - out: Output, of the same shape as x
93
    - cache: x
94
95
    96
    # YOUR CODE HERE:
97
       Implement the ReLU forward pass.
98
    # ----- #
99
    out = np.maximum(x, 0)
100
101
    # =========== #
102
    # END YOUR CODE HERE
103
    # =========== #
104
105
    cache = x
106
    return out, cache
107
108
109 def relu backward(dout, cache):
110
111
    Computes the backward pass for a layer of rectified linear units (ReLUs).
112
113
    Input:
    - dout: Upstream derivatives, of any shape
114
115
    - cache: Input x, of same shape as dout
116
117
    Returns:
```

```
118
    - dx: Gradient with respect to x
119
120
    x = cache
121
122
    # ----- #
123
    # YOUR CODE HERE:
124
    # Implement the ReLU backward pass
125
    # ========= #
126
127
    # ReLU directs linearly to those > 0
128
    dx = dout * (x>0)
129
130
    # ========= #
131
    # END YOUR CODE HERE
132
    # ----- #
133
134
    return dx
135
136
137 def softmax_loss(x, y):
138
139
    Computes the loss and gradient for softmax classification.
140
141
    Inputs:
142
    - x: Input data, of shape (N, C) where x[i, j] is the score for the jth class
143
      for the ith input.
    - y: Vector of labels, of shape (N,) where y[i] is the label for x[i] and
144
145
      0 \leftarrow y[i] \leftarrow C
146
147
    Returns a tuple of:
148
    - loss: Scalar giving the loss
149
     - dx: Gradient of the loss with respect to x
150
151
152
    probs = np.exp(x - np.max(x, axis=1, keepdims=True))
    probs /= np.sum(probs, axis=1, keepdims=True)
153
154
    N = x.shape[0]
155
    loss = -np.sum(np.log(probs[np.arange(N), y])) / N
156
    dx = probs.copy()
157
    dx[np.arange(N), y] -= 1
158
    dx /= N
159
    return loss, dx
160
```