MatchPlayer

This is for the documentation of our project.

Using the MVVM model to build this application.

Library used : Dagger, Realm, MaterialEditTest, DataBinding, Javax Inject

API : Application Programming Interface

DI : Dependency providing classes using Dagger2.

Application Json

API 20+, Android 6.0.1, TLSv1

ServerMP Linux

Binding Data

Test curl + bash