

Async Programming

A method that generates another method

```
import { rxMethod } from '@ngrx/signals/rxjs-interop';
export class AppComponent {
    readonly foo = rxMethod<number>(...);
}
```

```
doSomething() {
  this.foo(42);
}
```

- Accepts a function as parameter
- The function accepts an observable as parameter
- The function needs to return an observable
- Similar to effects in NgRX

```
import { rxMethod } from '@ngrx/signals/rxjs-interop';
export class AppComponent {

  readonly foo = rxMethod<number>(a$ => {
    return a$.pipe(...)
  });
}
```

- Parameter invoked during invocation of rxMethod
- Has injection context!
- Therefore rxMethod must be called in Injection Context!

```
import { rxMethod } from '@ngrx/signals/rxjs-interop';
export class AppComponent {

readonly foo = rxMethod<number>(a$ => {
   const a = inject(Service); // works!
   return a$.pipe(...)
  });
}
```

- The input observable is triggered whenever the method is called
- The output observable is subscribed to.

```
import { rxMethod } from '@ngrx/signals/rxjs-interop';
export class AppComponent {

readonly foo = rxMethod<number>(input$ => {
    const output$ = input$.pipe(...);
    return output$;
    });
}
```

- Output observable should be created from input observable
- The method logic should be implemented using rxjs operators
- Side-effects should be done using the "tap" operator

```
import { rxMethod } from '@ngrx/signals/rxjs-interop';
import { filter, tap, map } from 'rxjs';
export class AppComponent {
  readonly foo = rxMethod<number>(input$ => {
    const output$ = input$.pipe(
        filter(...)
        tap(....),
        map(...)
        );
  return output$;
});
}
```

3 Ways to invoke

```
import { rxMethod } from '@ngrx/signals/rxjs-interop';
export class AppComponent {
  readonly a = 42;
  readonly b$ = of(42);
  readonly c = signal(42);

readonly foo = rxMethod<number>(...);
}
```

```
doSomething() {
  this.foo(this.a);
  this.foo(this.b$);
  this.foo(this.c);
}
// with value
// with observable
// with signal
}
```