# Project Definition

Guest: Every people which is access to this web application and haven’t register before.

Customer: Account of people which is register to this web application.

Member: Account of Customer and Admin.

Admin: Account that have permission to do application data configuration activity and view the summary report.

Member account information: Data that every account in the system must have; there are username, password, E-mail.

# URS-SRS

## Member system for the customer and the administrator

URS01: Guest can register to become a customer by filling information.

SRS01: System shall provide graphic user interface to user for input username, password, E-mail,  
 phone number and address.

SRS02: System shall validate username that must be 6-20 characters and didn’t exist in the system.

SRS03: System shall validate password that must be 6-20 characters, include letters and number and match with confirmed password.

SRS04: System shall validate E-mail that must be correct email format (RFC5322)

SRS05: System shall validate phone number

SRS06: System shall validate address

SRS07: System shall store username, password, E-mail, phone number and address that passed validation.

URS02: Customer can edit his own account information.

SRS09: System shall provide user interface for edit Member account information.

URS03: Customer can view his own account information.

SRS08: System shall provide user interface that show username, email, phone number and address of that member account.

URS04: Customer can change his own password

SRS10: System shall provide user interface to send forgot password request to the system.

SRS11: System shall send the email to the user email that system get forgot password request that contain URL to make change for password.

SRS12: System shall update new password in database.

URS05: Customer can logout to the system.

SRS13: System shall provide user interface to request to logout form the system

URS06 : Admin can edit member account information

SRS14: System shall provide user interface for show list of member account.

URS07 : Admin can delete member account.

SRS15: System shall provide user interface for delete Member account information.

SRS16: System can be delete a Member form database.

## Purchase system

URS08 : everybody can see list of products.

SRS17: System shall provide user interface that show the list of product.

URS09 : member can make order by select product on the product list.

SRS18: System shall provide user interface for member to select product form the list of product and product detail which are product name, product price, product image and product description.

SRS19: system shall provide user interface that show selected product.

SRS19: System shall provide user interface for receive amount of selected product and donate.

SRS20: System shall validate amount of selected product that must be integer.

SRS21: System Shall Validate donate that must be integer.

SRS20: System shall provide total price form selected product.

SRS24: System shall provide user interface for make order.

SRS25: System shall provide order detail which are product selected list, member username, order tag, member address and phone number that user can edit before confirm.

SRS26: System shall store order detail which are list of product, member id, time stamp, order status and update address and phone number.

URS10 : member can make payment by using bank Transferring.

SRS27: System shall

URS11 : member can view purchasing history.

## Inventory management

URS12 : admin can add new product to the inventory.

URS13 : admin can edit product information.

URS14 : admin can delete product in inventory.

URS15 : admin can view inventory report.

## Delivery management

URS16 : admin can view order that occur in the same week.

URS17 : admin can view order that occur in the same location.

URS18 : Member can view status of product shipping.

# Use case diagram

# Class diagram

# Construction plan

# Sequence diagram

# The method design

# The traceability matrix

# Unit Test case

# Acceptance test

# User manual