# Pankaj Choudhary

**E-mail:** Pankajtech1234@gmail.com | **Phone:** 91-7807153932

**LinkedIn:** linkedin.com/in/pankaj-choudhary-2b5744184 | **Location:** Nupur, Himachal Pradesh

### **Summary**

Detail-oriented Graduate with a solid foundation in programming languages and web technologies. Eager to start a rewarding career as a developer in a tech-driven company. Possesses strong analytical skills, a passion for problem-solving, and a commitment to continuous learning and growth. Ready to contribute to innovative projects and collaborate effectively within a dynamic team environment.

### **Skills**

Programming languages: C/C++, JavaScript, Python, PHP

Web technologies: HTML5, CSS, Bootstrap, React

**Database Management:** MySQL, MongoDB **Game Development:** Unity 3D, Blender

### **Education**

Master of Science in Information Technology / CGPA: 8.7 / 2022 – 2024

Lovely Professional University | Punjab

Bachelor of Science in Information Technology / CGPA: 8.04 / 2018 – 2021

Lovely Professional University | Punjab

Higher Secondary in Science / Percentage: 74.3 / 2017 – 2018

DAV Public School | Himachal Pradesh

## **Projects**

### **Handwritten Digit Recognition System**

**Domain:** Python application | **Language:** Python

- Designed and implemented a real-time handwritten digit recognition system using Python.
- Responsive user interface allowing users to input and visualize handwritten digits.
- Utilized Python libraries such as TensorFlow for model training, image preprocessing, and real-time prediction.

### **Online Medical Prescription System**

Domain: Web application | Languages: React Js, Node Js, Tailwind CSS

- Designed and developed a web-based healthcare platform for online medical prescriptions.
- ReactJs for frontend development, Node Js for backend services, and Tailwind CSS for responsive UI design.
- Implemented an AI-powered chatbot to provide medical advice.

### **Endless World Game**

Domain: Game Development | Technology: C#, Unity3D

- Implemented procedural generation for dynamically generated environments and obstacles.
- Unity's physics engine for realistic gameplay mechanics.
- Demonstrated proficiency in game design, programming, and Unity development.

### **Certifications**

Python For Data Science | Udemy | Oct 2023

**React Js Development** | Learn Code Online Academy | June 2020

Flutter Development | Learn Code Online Academy | July 2023

Data Structure in C | Great Learning | May 2023