Using Quartus II, UrJTAG and Krypton Board

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Before reading this document...

Make sure that

* you have installed Quartus II and ModelSim on your Laptop/PC.
* you have successfully compiled your design.
* you have successfully simulated it.
* you have installed UrJTAG as per the instruction handout uploaded on Moodle
* you have downloaded Test files for Krypton board from Moodle.

Lab session

In this session, you will

1. be introduced to Krypton board
2. generate .svf file.
3. load .svf file into the CPLD
4. test your Krypton with the test files provided, in order to confirm its working
5. verify your full adder design by loading your fulladder.svf file and testing using the switches and LEDs

Introduction to Krypton

You will be briefly introduced with Krypton in this presentation. For more information please refer to the Lab manual and user manual of Krypton.

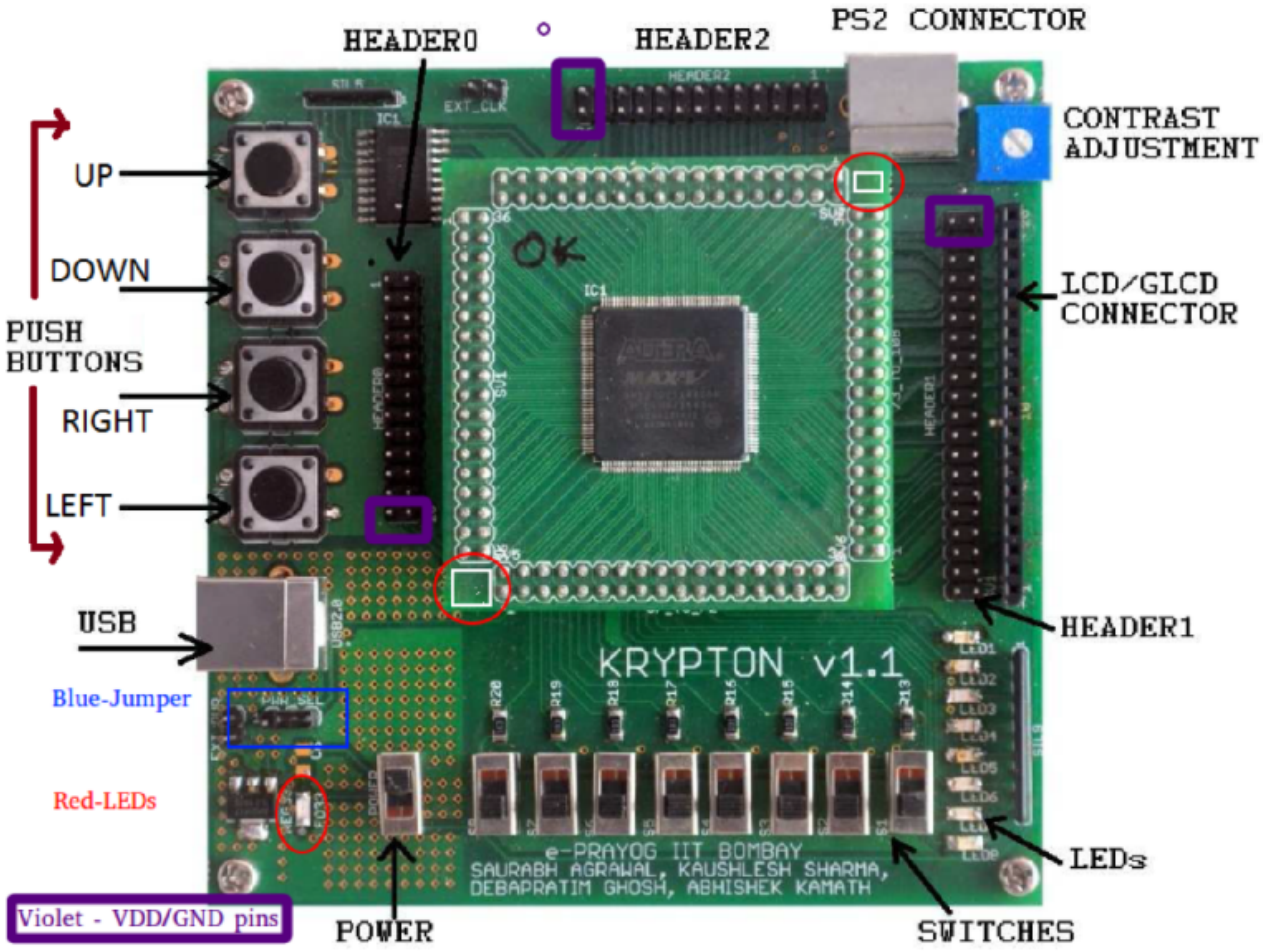


Figure: Caption

Krypton features

Main features of the board:

1. CPLD used:5M1270ZT144C5N, Altera's MAX V family with 980 macro-cells/1270 logic elements
2. USB programmable and powered, with provision for external DC supply
3. Preconfigured on-board I/Os- 8 switches, 8 LEDs and 4 push-buttons
4. On-board clock of 1Hz and 50MHz, and provision for external clock source connection
5. Connectors provided on-board to interface standard peripherals directly (LCD/GLCD/PS2)
6. Large number of on-board I/Os (86) provided for various applications

Testing the Krypton board and UrJTAG

- In this test we are going to test:
  - On-board I/Os - 8 switches, 8 LEDs and 4 push-buttons.
  - On-board clock of 1Hz and 50MHz.
- To test the above peripherals we need to load the Serial Vector File(.svf) file to the Krypton Board.
- To load the .svf file on the board, we will use UrJTAG.
- Now connect your Krypton board to your Laptop/PC.

Testing the Krypton board: loading .svf File

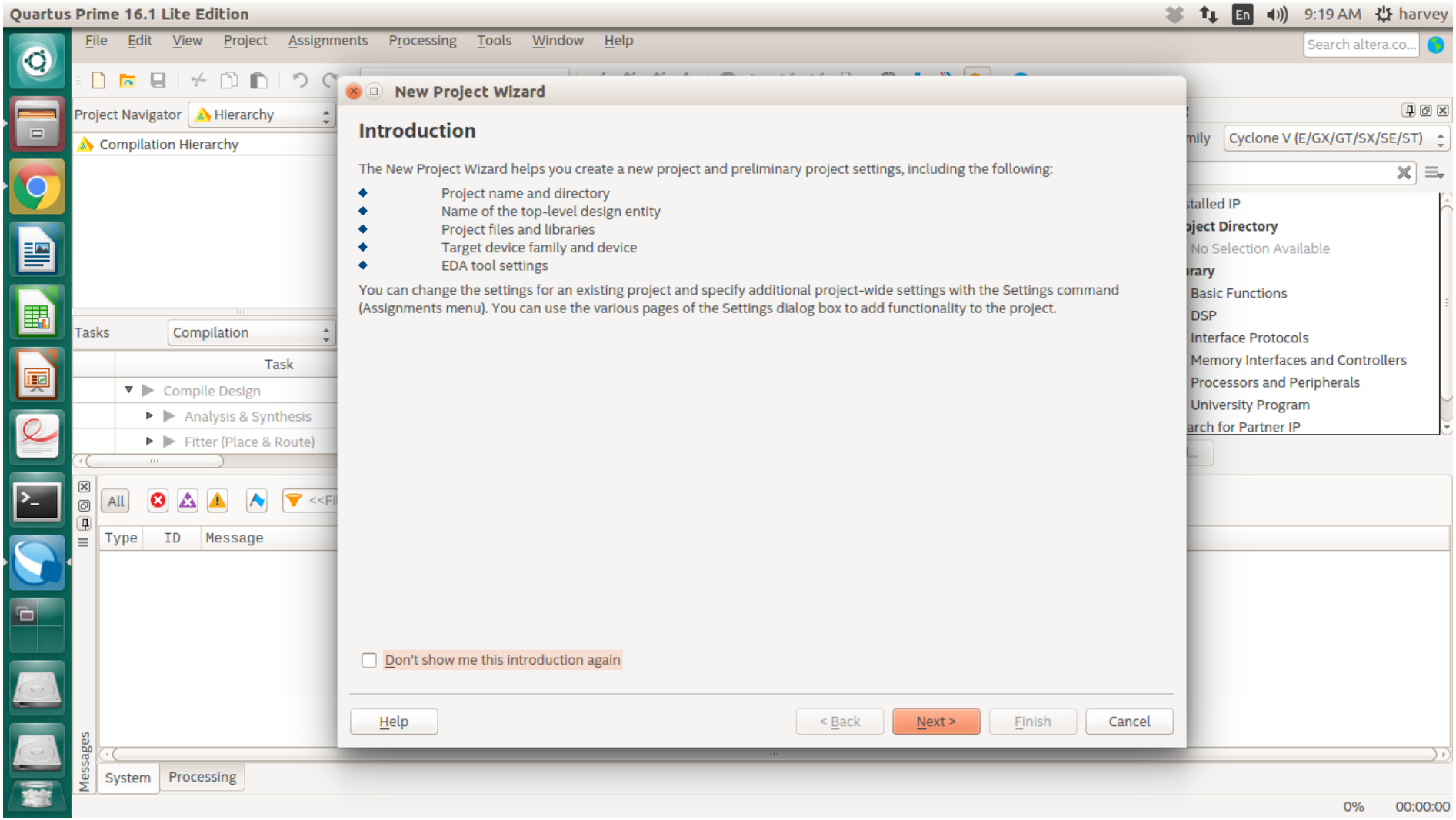
- Now open the terminal and type:
  jtag
- Now you will be presented with a command console. Type:
  cable ft2232 vid=0x0403 pid=0x6010
  An indication should now appear that the driver is connected.
- Now type:
  detect
  which displays the detected CPLD device (Details like IRChain length, Manufacturer, Device ID, Stepping etc.)
- Load the svf file into the CPLD device by typing
  svf On_board_peripheral.svf progress
  Make sure that you specify full path of .svf file.

Testing the Krypton board: On_board_peripheral

- Once the file is loaded, initially all switches are to be kept off. For each test, **exactly one of the switches** is to be turned on. The tests are as follows:
- **Switch s1:** The eight LED's will be lit up to display an 8-bit count which is updated every 0.04194s.
- **Switch s2:** The eight LED's will be lit up to display an 8 bit count which is updated every second.
- **Switch s3:** All LEDs are lit up. There are four push buttons. You can check each of them by pressing them one at a time and checking the observations which should be as follows:
  - If push-button up is pressed, LED 1 and 5 will turn off
  - If push-button down is pressed, LED 2 and LED 6 will turn off and so on.
- Switches s4,s5,s6,s7,s8 (one at a time): The corresponding LED (i.e. LED-4 for switch s4 etc.) will turn on.

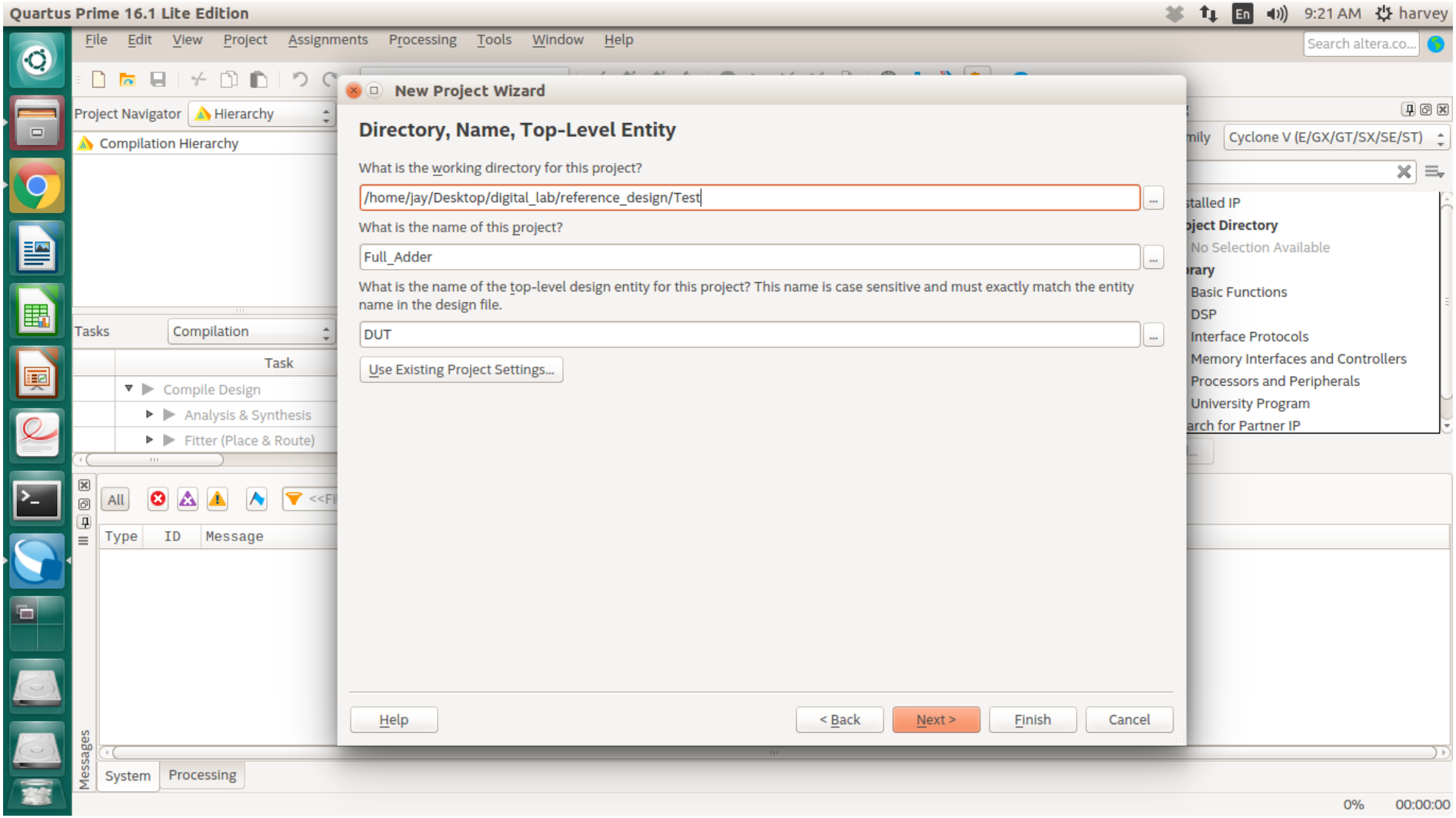
Using Quartus II - New Project

In the introductory page, click Next.



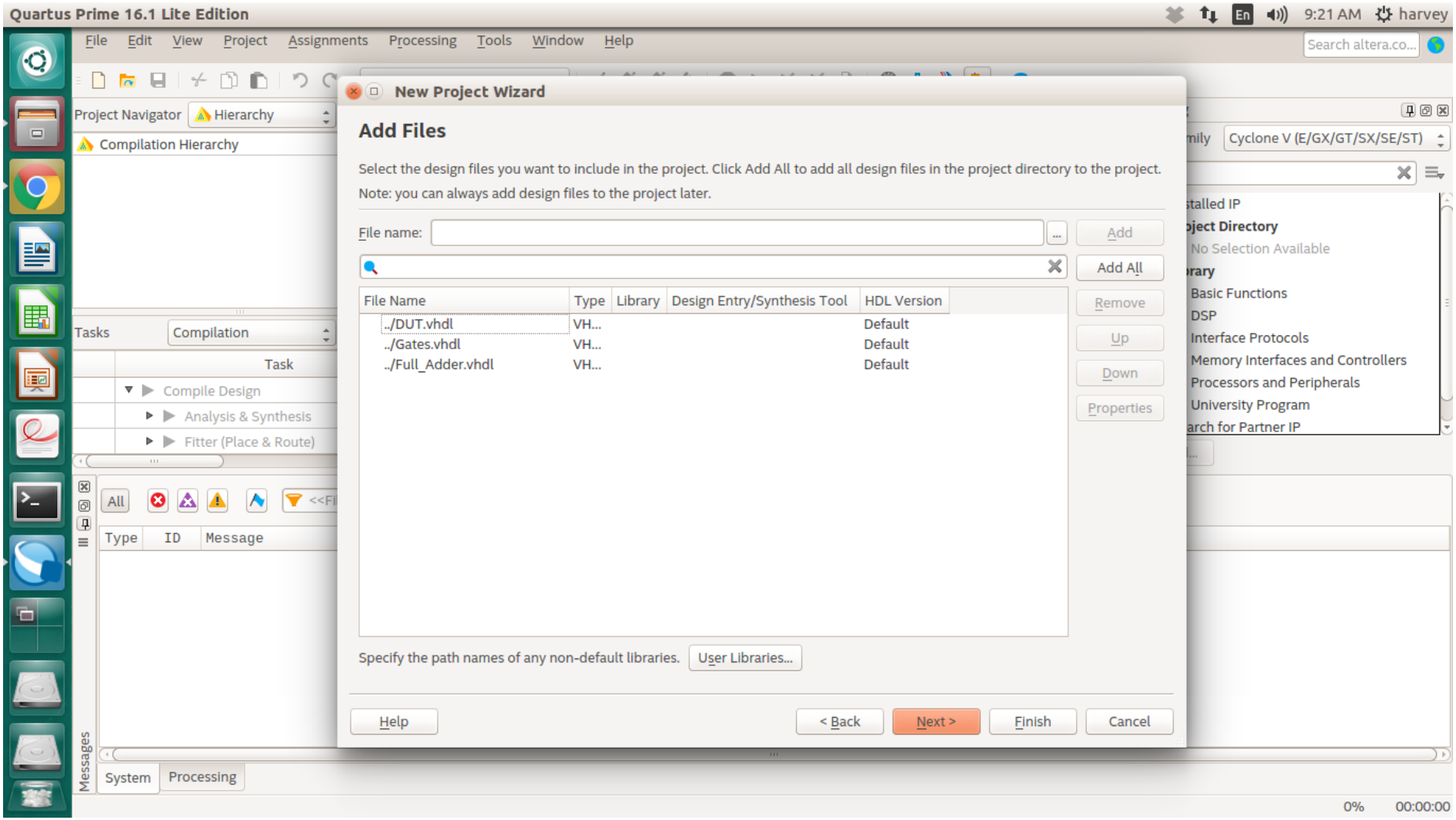
Using Quartus II- Project Directory and Top-level Module

In this page, specify a working directory for your project. It is a good practice to open a new folder for every new project.



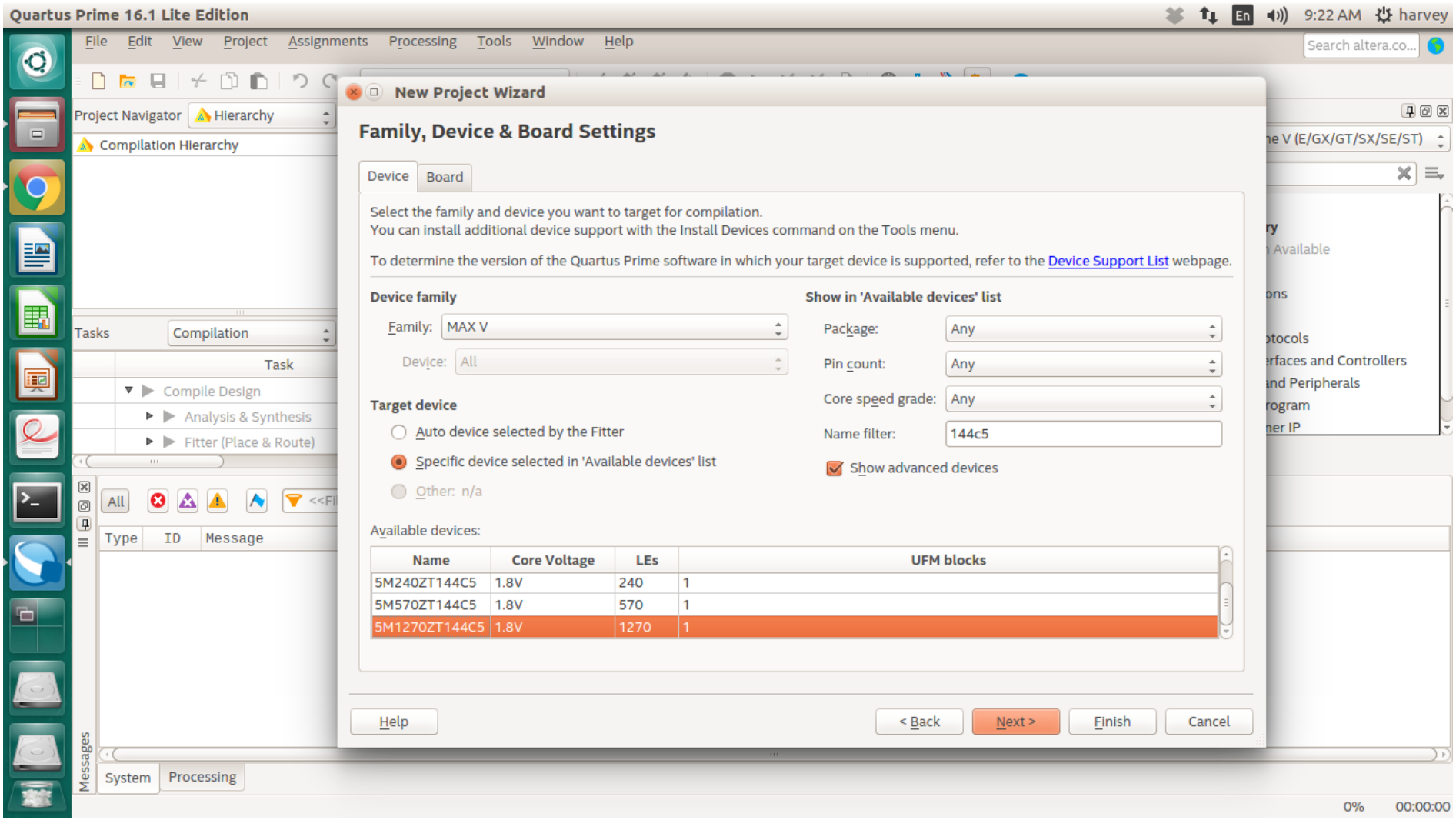
Using Quartus II- Adding Files to Project

Next page may be skipped, In this page add all relevant files to your project.



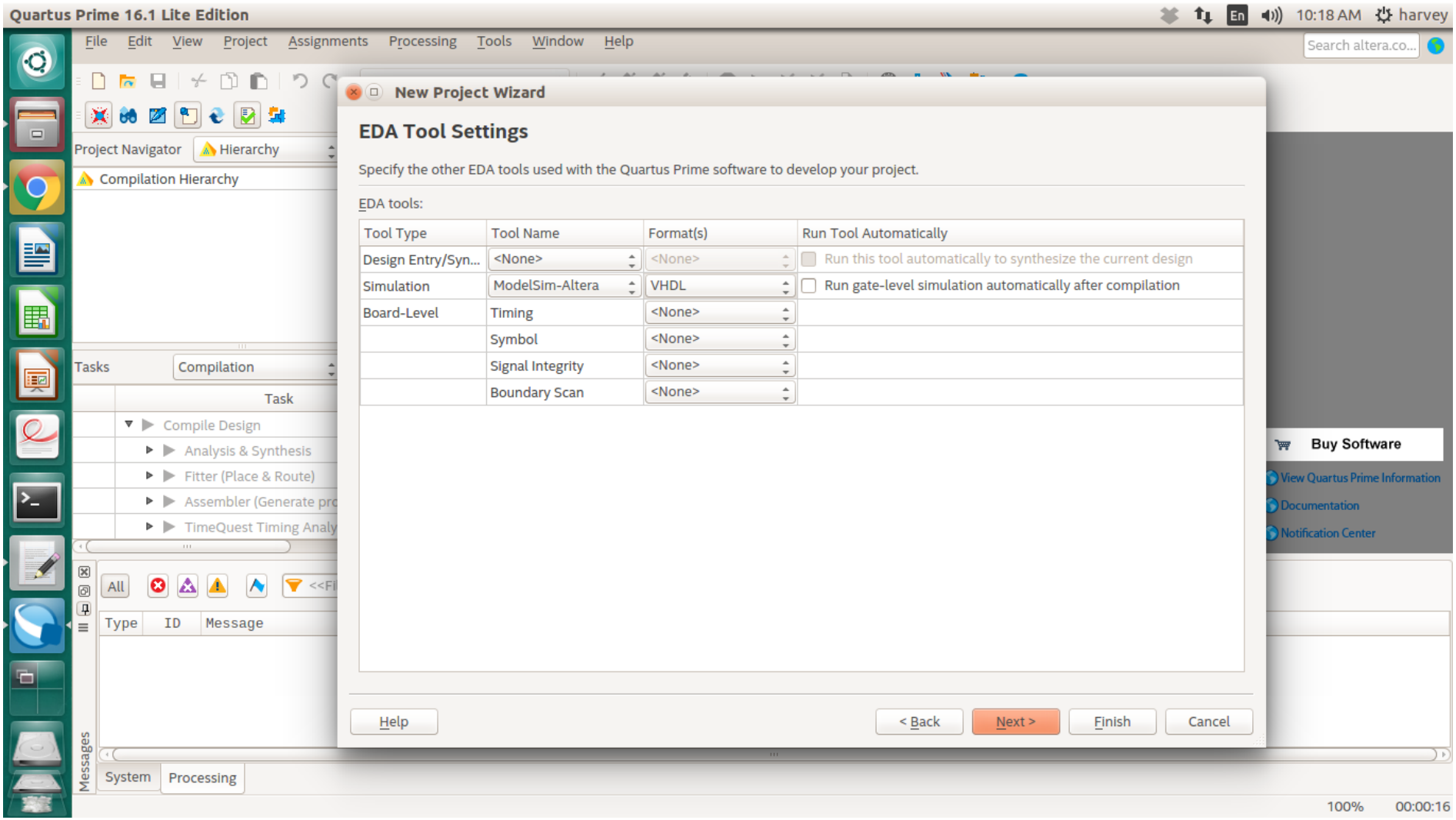
Using Quartus II- Device Selection

In this page, select the target CPLD. Select Max V from Device family. Then type 144c5 in Name fitter and select last one.



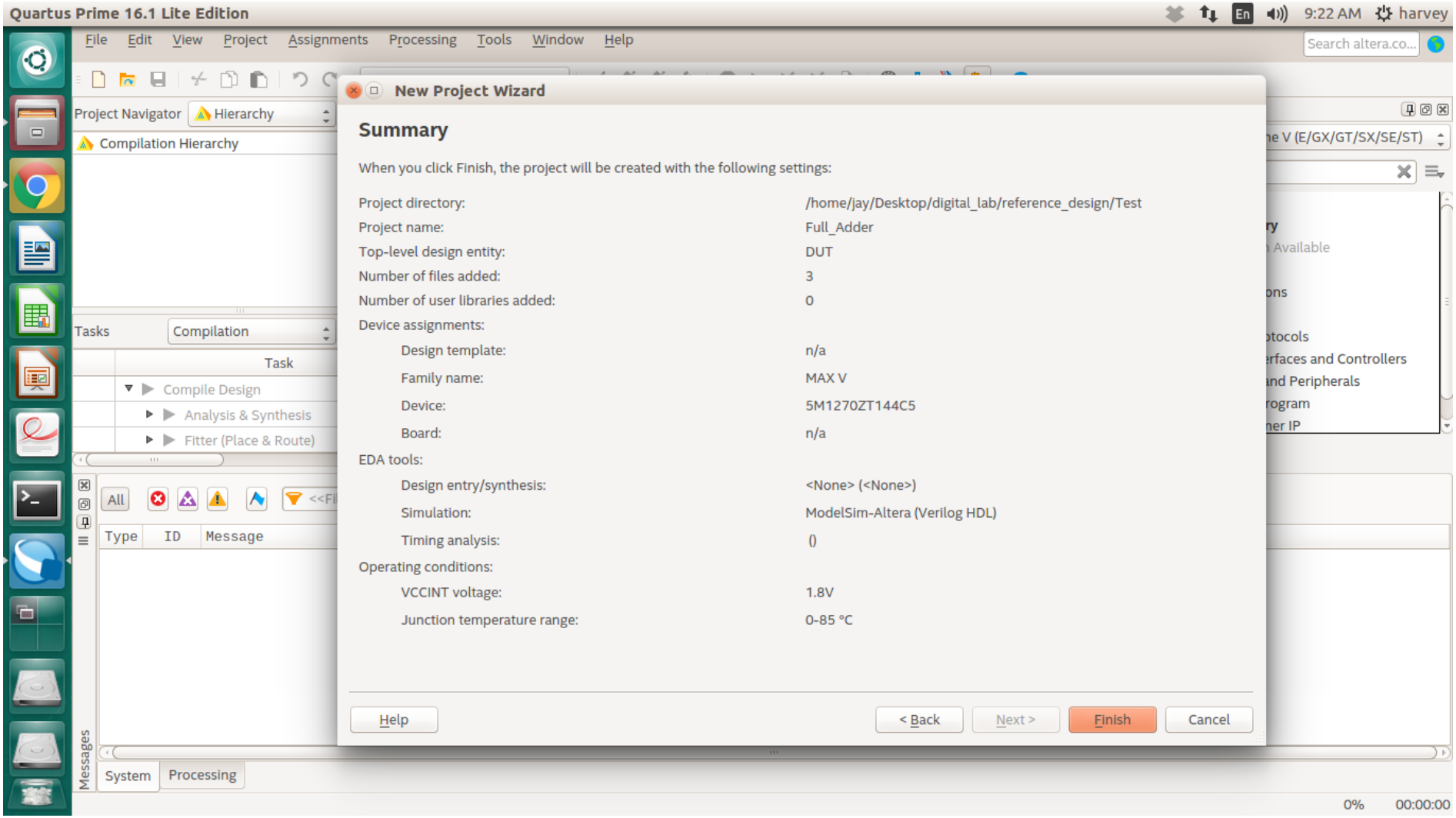
Using Quartus II- Simulation tool and HDL Selection

In this page, select the target simulation tool as Modelsim-Altera and language as VHDL.



Using Quartus II- Summary

This page shows you a project summary- the project name, top level module, selected device etc. If there are mistakes, you can go back and change them.

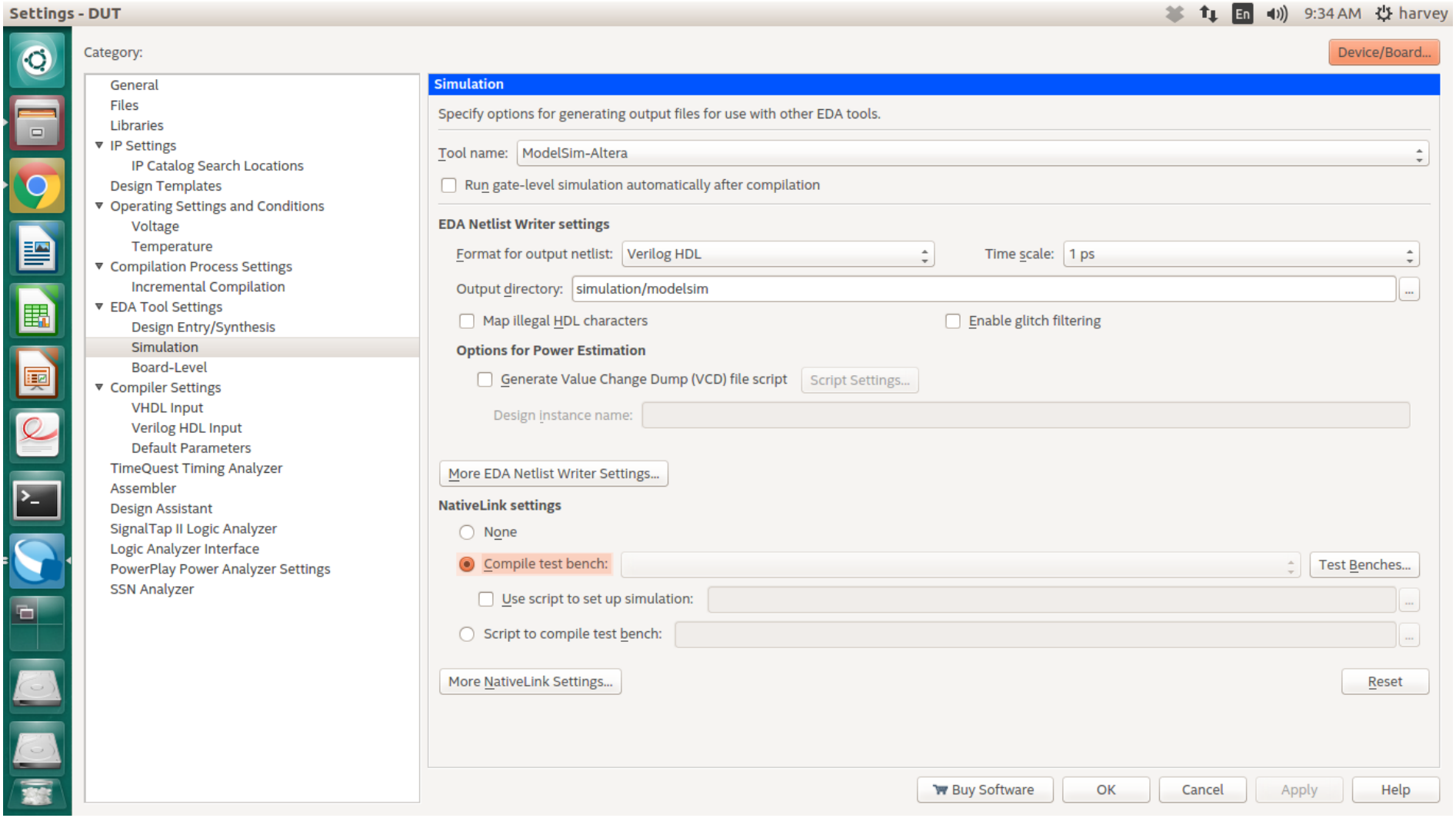


Using Quartus II- Analysis and Synthesis

- Once you have created project and added files start compilation.
- **Make sure that you have selected proper Top-Level entity and did the full compilation.**
- If you are getting any errors resolve them. Warning can be ignored as of now.
- Now the next step is Gate Level Simulation.

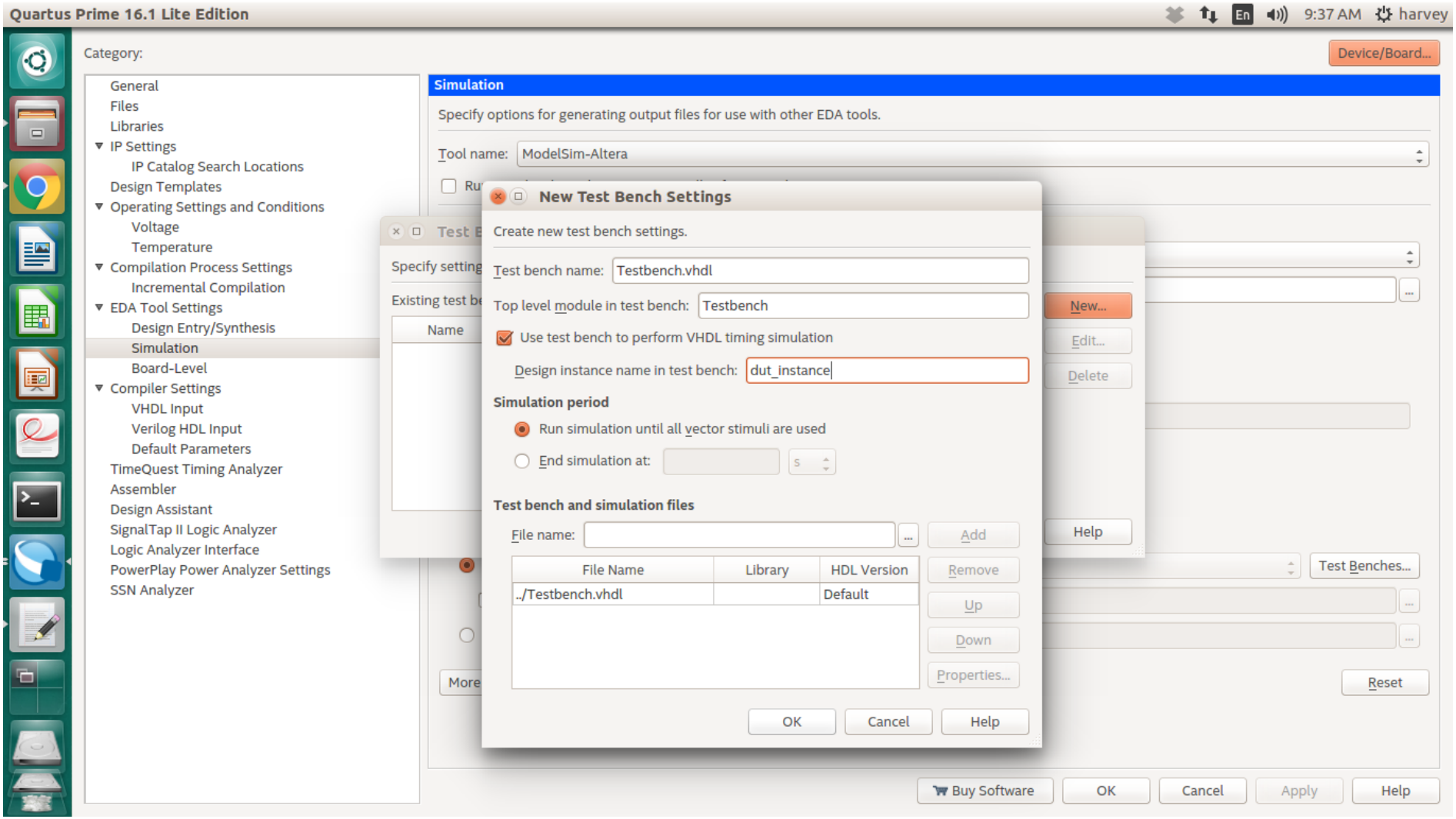
Using Quartus II- Compiling Test Bench

Add the given Test bench in Compile the Test bench Section. (i.e. Assignmenets > Settings > Simulation). Then select Test Benches and Select New.



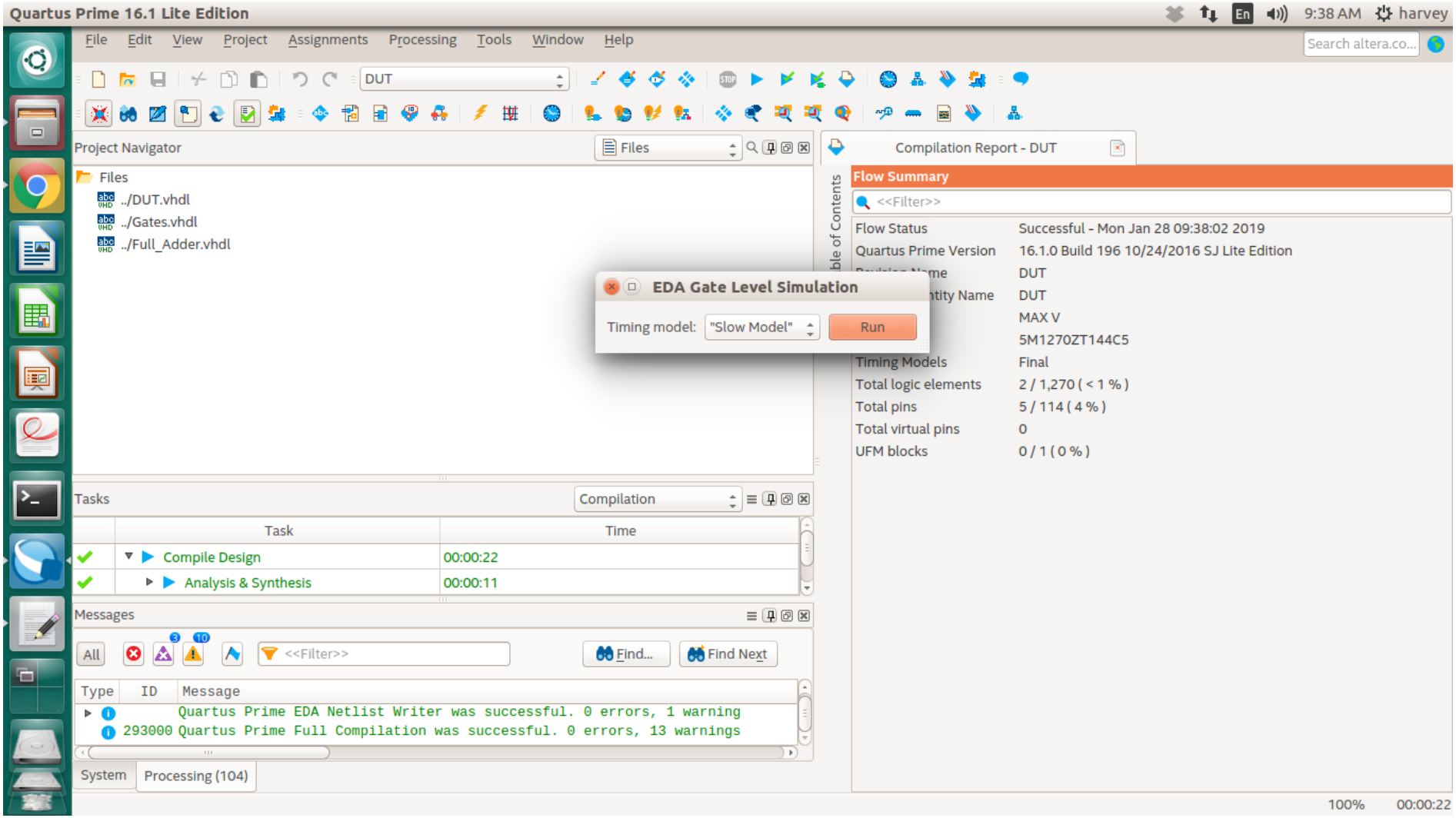
Using Quartus II- Compiling Test Bench

Add the Test bench file and specify Top level module in the test bench file. Tick the Use tench bench to perform timing simulation and select the instance of design file mentioned in test file.



Using Quartus II- Gate Level Simulation

Once you are done with setting up the test bench file run gate level simulation. (Tools > Run Simulation Tool > Gate Level Simulation)

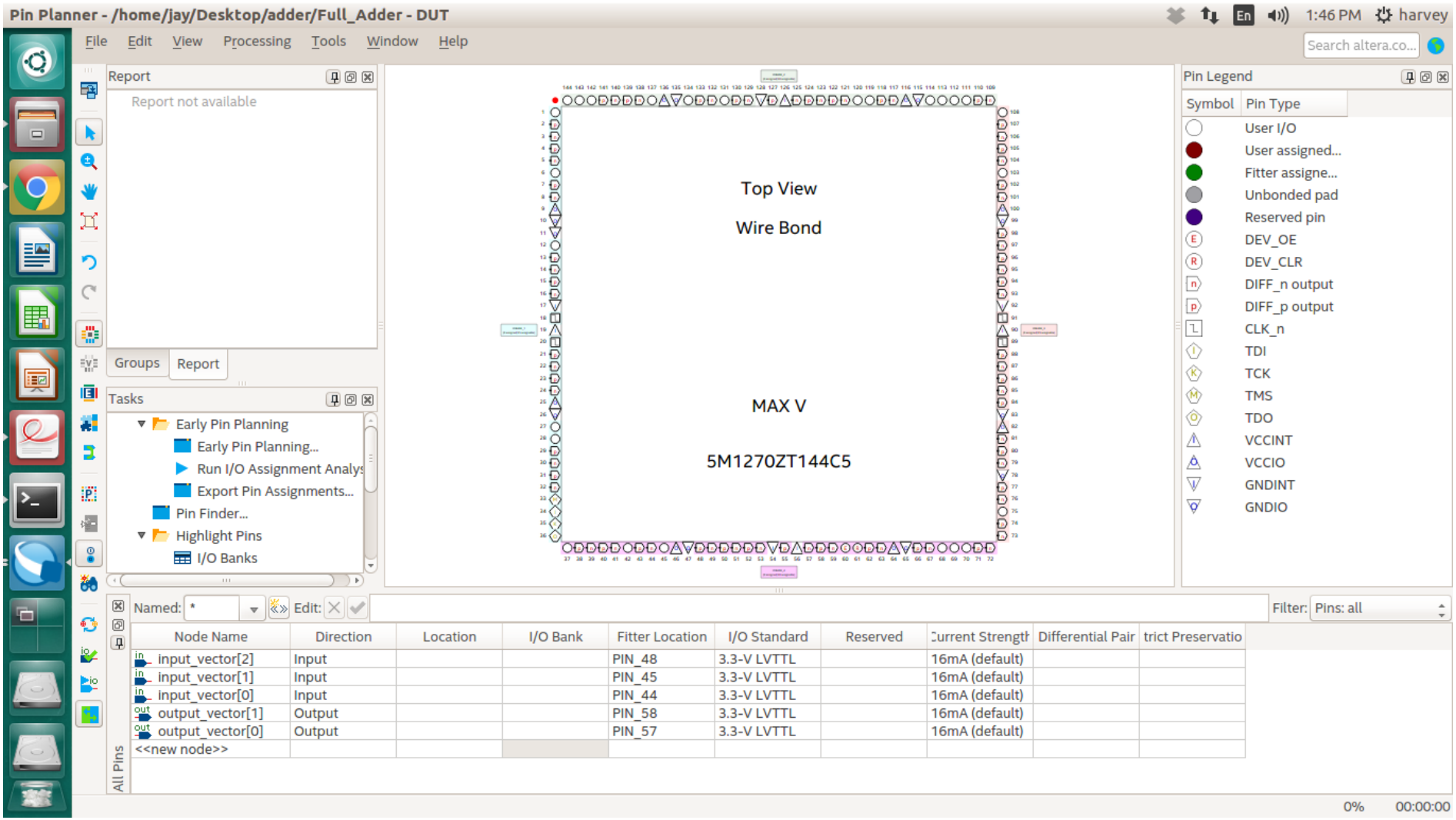


Using Quartus II- Generating SVF file

- After successfully completing Gate level simulation, now we will generate svf file which will be loaded on the board.
- **Gate Level Simulation successfully Completed??** If no then change the settle time in the Testbench.vhdl from 1 ns to 20 ns. (Line no. 110)
- Now open pin planner from Assignments $>$ Pin Planner or Ctrl $+$ Shift $+$ N.
- Please note that signals which are mentioned as input and output in the Top level entity will come in the Pin Planner.

Using Quartus II- Pin Planning

If you have followed all the steps correctly then you will be able to see all 5 signals of DUT come to list.



Using Quartus II- Pin Planning

- Now we need to assign Input/Output pins to the signals. We have 3 inputs which we will assign to 3 switches and 2 outputs will be assigned to LEDs.
- For assigning pin, write pin number in Location against the respective Input/Output.
- Once pin assignments is done, close the window and compile it again (use Ctrl L).

Switch	CPLD Pin No.	LED	CPLD Pin No.
S1	48	LED1	58
S2	45	LED2	57
S3	44	LED3	55
S4	43	LED4	53
S5	42	LED5	52
S6	41	LED6	51
S7	40	LED7	50
S8	39	LED8	49

Table 2: Pin mapping for on-board Switches and LEDs

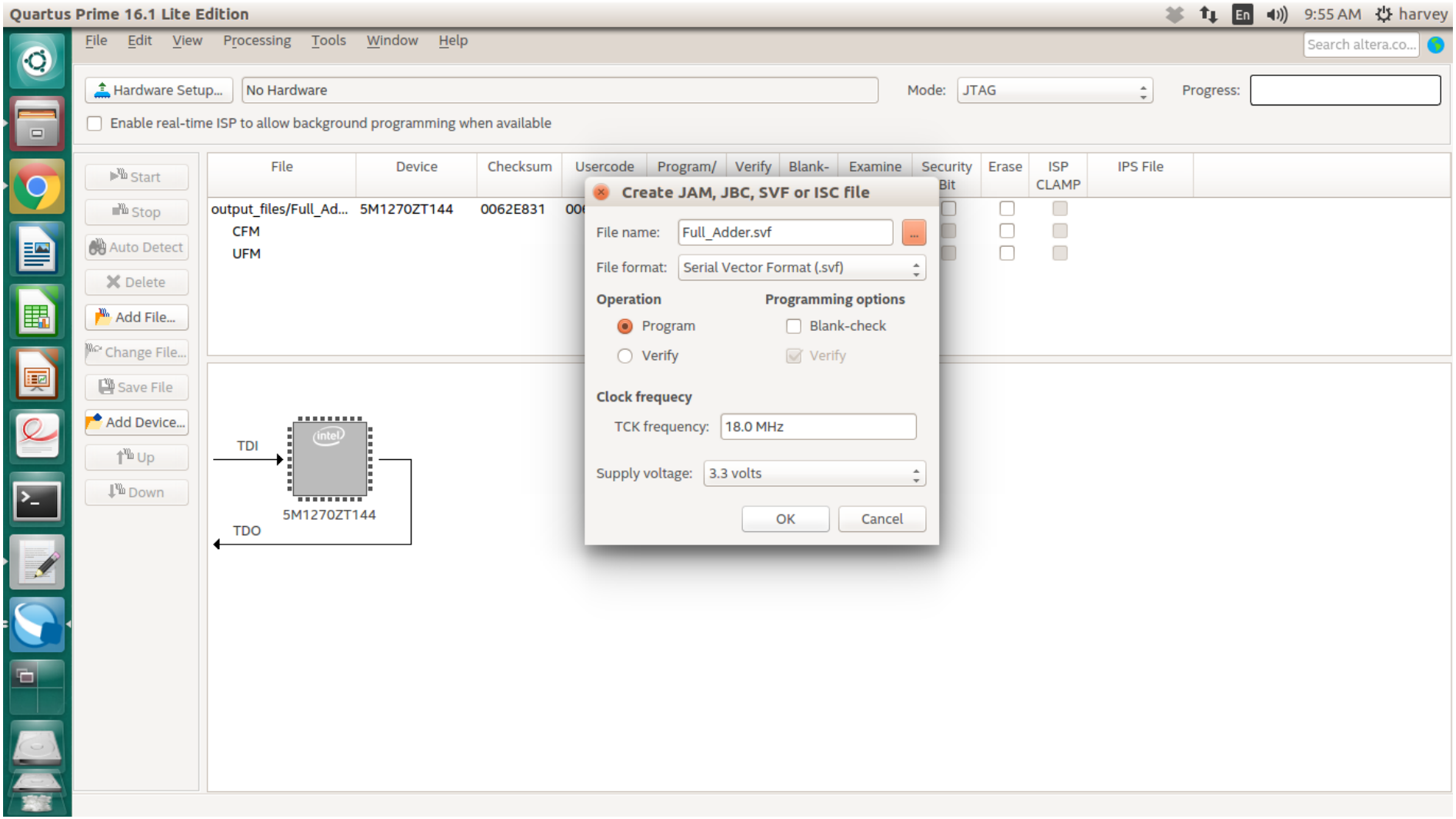
You can refer Krypton User manual for other pin configuration.

Using Quartus II- Generation of SVF file

- For generating svf (Serial Vector File) go to Tools > Programmer.
- You should be able to see your device with DUT.pof file.
- If this window is **coming blank then go to Add File** from left side panel. Then go to output_files and select .pof file.
- Once you are ready with .pof file then go to File > Create JAM,JBC,SVf or ISC file.
- Select File format as Serial Vector Format(.svf) and give File Name as Full_Adder.svf and select OK to generate .svf file.
- Generally .svf is generated under output_files folder.

Using Quartus II- Generation of SVF file

- Once .svf is generated load that file to Krypton board using UrJAG.
- Check for all 8 combinations using switches and see the correponding outputs on LEDs.



Four Bit Adder Experiment

- Now you should be able to check your four bit adder design on the board.
- Assign inputs to switches (4 bits 2 inputs) and outputs to LEDs (4 LEDs).
- Check for the correct functionality of adder by giving at least 10 different inputs and observing the status of LEDs.