

Programming Technologies

PG-DIOT, Sept 2022

Duration: 60 hours of theory + 60 hours of lab

Objective: To become comfortable programming techniques and tools

Coverage of syntax and applied concepts of C and Python

Prerequisites: Basic Linux Commands, Vi Editor, Simple C programming

Evaluation method: Theory exam - 40% weightage

Lab exam/case study - 40% weightage Internal exam - 20% weightage

List of Text Books / Other training material

C in Depth by Deepali Srivastava and S. K. Srivastava

• Introduction to Computer Science Using Python Charles Diebach

Reference Books:

Head First C 1 Edition

Note: Each session is of 2 hours

C & Data Structures

Session 1:

- Introduction to C Standards
- Scope of C in IoT
- Programming Environment Building Phases
- GNU Tool chain, tools for development, analysis
- Layout of a C program

Session 2, 3:

- Language Basics
- Internal representation of data types
- Qualifiers
- Operators
- Control Structures

Session 4, 5:

- Pointers & Arrays
- const, volatile keywords

Session 6, 7:

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- Functions
- Parameter Passing, Returning data
- Recursion
- ° Function Pointers
- Linkage Rules

Session 8:

- Strings
- Library functions
- Command Line Arguments

Session 9, 10:

- ° Structures & Unions
- ° Alignment, Packing Issues
- o Bit Fields

Session 11:

- ° Dynamic Memory Management
- ° Detecting Memory Leaks, Heap analysis

Session 12, 13:

- Preprocessor
- Enumeration Types
- File Handling
- Self referential structures

Session 14:

- Linked Lists
- ° Stacks and Queues

Session 15 and 16:

Searching Techniques

Session 17 and 18:

Sorting Techniques

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Python Programming

Session 19:

- ° Introduction to Python
- Scope in IOT
- ° Setting up environment
- Console I/O Operations

Session 20:

- Data Types, Variables, Literals
- Operators
- ° Control Structures

Session 21:

- String handling
- ° List, Tuples, Dictionary.

Session 22:

- ° Sets
- Functions
- Lambda Functions

Session 23:

- ° File Handling
- Exception handling
- Regular expressions, pattern matching

Session 24:

- Modules
- Packages
- Building custom packages
- Standard Library
- Example library OS Module

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Session 25:

- ° OOPs concept
- ° Class, object
- ° Constructors & Destructors
- Abstraction

Session 26:

- Inheritance
- Encapsulation
- ° Polymorphism

Session 27:

- Multi processing and Multi threading
- Working with Numpy

Session 28:

Working with Pandas

Session 29:

Working with matpotlib, seaborn

Session 30:

Working with plotly

Additional Topics:-

• Evolving programming language like Haskell, Scala can be introduced.

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