Lab Program 1:

Implement Tic -Tac -Toe Game.

```
board = [' ' for x in range(10)]
                                                                                In []:
def printBoard(board):
    print(' ' + board[1] + ' | ' + board[2] + ' | ' + board[3])
    print('----')
    print(' ' + board[4] + ' | ' + board[5] + ' | ' + board[6])
    print('----')
    print(' ' + board[7] + ' | ' + board[8] + ' | ' + board[9])
                                                                                In []:
def isBoardFull(board):
    if board.count(' ') > 1:
        return False
    else:
        return True
                                                                                In [ ]:
def insertLetter(letter, pos):
    board[pos] = letter
                                                                                In [ ]:
def spaceIsFree(pos):
    return board[pos] == ' '
                                                                                In [ ]:
def isWinner(bo, le):
    return (bo[7] == le and bo[8] == le and bo[9] == le) or (bo[4] == le and
bo[5] == le and bo[6] == le) or (
                 bo[1] == le \text{ and } bo[2] == le \text{ and } bo[3] == le) \text{ or } (bo[1] == le
and bo[4] == le and bo[7] == le) or (
                        bo[2] == le \ and \ bo[5] == le \ and \ bo[8] == le) \ or (
                        bo[3] == le and bo[6] == le and bo[9] == le) or (
                        bo[1] == le \text{ and } bo[5] == le \text{ and } bo[9] == le) \text{ or } (bo[3]
== le and bo[5] == le and bo[7] == le)
                                                                                In []:
def playerMove():
    run = True
    while run:
        move = input('Please select a position to place an \'X\' (1-9): ')
             move = int(move)
             if move > 0 and move < 10:</pre>
                 if spaceIsFree(move):
                     run = False
                     insertLetter('X', move)
                     print('Sorry, this space is occupied!')
             else:
                 print('Please type a number within the range!')
```

```
except:
            print('Please type a number!')
                                                                             In []:
def selectRandom(li):
    import random
    ln = len(li)
    r = random.randrange(0, ln)
    return li[r]
                                                                             In []:
def compMove():
    possibleMoves = [x for x, letter in enumerate(board) if letter == ' ' and
x != 0]
    move = 0
    for let in ['0', 'X']:
        for i in possibleMoves:
            boardCopy = board[:]
            boardCopy[i] = let
            if isWinner(boardCopy, let):
                move = i
                return move
    cornersOpen = []
    for i in possibleMoves:
        if i in [1, 3, 7, 9]:
            cornersOpen.append(i)
    if len(cornersOpen) > 0:
        move = selectRandom(cornersOpen)
        return move
    if 5 in possibleMoves:
        move = 5
        return move
    edgesOpen = []
    for i in possibleMoves:
        if i in [2, 4, 6, 8]:
            edgesOpen.append(i)
    if len(edgesOpen) > 0:
        move = selectRandom(edgesOpen)
    return move
                                                                             In []:
def start():
    print('Welcome to Tic Tac Toe!')
    printBoard(board)
    while not (isBoardFull(board)):
        if not (isWinner(board, '0')):
```

```
playerMove()
          printBoard(board)
          print('Sorry, O\'s won this time!')
          break
       if not (isWinner(board, 'X')):
          move = compMove()
          if move == 0:
              print('Tie Game!')
          else:
              insertLetter('0', move)
              print('Computer placed an \'O\' in position', move, ':')
              printBoard(board)
       else:
          print('X\'s won this time! Good Job!')
          break
   if isBoardFull(board):
       print('Tie Game!')
                                                                  In []:
while True:
   answer = input('Do you want to play? (Y/N)')
   if answer.lower() == 'y' or answer.lower == 'yes':
       board = [' ' for x in range(10)]
       print('----')
       start()
   else:
       break
Do you want to play? (Y/N)y
_____
Welcome to Tic Tac Toe!
  -----
Please select a position to place an 'X' (1-9): 1
X | |
 Computer placed an 'O' in position 3 :
X | 0
_____
  Please select a position to place an 'X' (1-9): 2
X | X | O
_____
```

```
Computer placed an 'O' in position 7 :
X | X | O
-----
 0 | |
Please select a position to place an 'X' (1-9): 5
 | X |
-----
0 | |
Computer placed an 'O' in position 8:
X | X | O
 | X |
-----
0 | 0 |
Please select a position to place an 'X' (1-9): 9
X | X | O
-----
 | X |
-----
0 | 0 | X
X's won this time! Good Job!
Do you want to play? (Y/N)n
```

Lab Program 2:

Solve 8 puzzle problem.

```
def printpuzzle(src):
   print(' ' + src[0] + ' | ' + src[1] + ' | ' + src[2])
   print('----')
   print(' ' + src[3] + ' | ' + src[4] + ' | ' + src[5])
   print('----')
   print(' ' + src[6] + ' | ' + src[7] + ' | ' + src[8])
    print('\n')
                                                                           In []:
def bfs(src,target):
   queue = []
    queue.append(src)
   explored = []
   while len(queue) > 0:
        source = queue.pop(0)
        explored.append(source)
        printpuzzle(source)
        if source==target:
            print("Goal State Reached")
            return
        poss moves to do = []
        poss moves to do = possible moves(source,explored)
        for move in poss moves to do:
                queue.append(move)
                                                                           In []:
def possible moves(state, visited states):
   b = state.index(' ')
    dir = []
    if b not in [0,1,2]:
       dir.append('u')
    if b not in [6,7,8]:
        dir.append('d')
    if b not in [0,3,6]:
       dir.append('l')
    if b not in [2,5,8]:
        dir.append('r')
   pos moves= []
    for i in dir:
```

```
return [move for move in pos moves if move not in visited states]
                                                                             In []:
def convert(state, m, b):
    temp = state.copy()
    if m=='d':
        temp[b+3], temp[b] = temp[b], temp[b+3]
    if m=='u':
        temp[b-3], temp[b] = temp[b], temp[b-3]
    if m=='1':
        temp[b-1], temp[b] = temp[b], temp[b-1]
    if m=='r':
        temp[b+1], temp[b] = temp[b], temp[b+1]
    return temp
                                                                             In []:
src = ['1','2','3',' ','4','5','6','7','8']
target = ['1','2','3','4','5',' ','6','7','8']
bfs(src, target)
1 | 2 | 3
  | 4 | 5
 6 | 7 | 8
  | 2 | 3
1 | 4 | 5
 6 | 7 | 8
1 | 2 | 3
 6 | 4 | 5
  | 7 | 8
1 | 2 | 3
 4 | | 5
```

pos moves.append(convert(state,i,b))

6 | 7 | 8

2 | | 3 _____ 1 | 4 | 5 -----6 | 7 | 8 1 | 2 | 3 -----6 | 4 | 5 -----7 | | 8 1 | | 3 4 | 2 | 5 -----6 | 7 | 8 1 | 2 | 3 4 | 7 | 5 -----6 | | 8

Goal State Reached

6 | 7 | 8

Lab Program 3:

Implement Iterative deepening search algorithm.

```
def dfs(src,target,limit,visited states):
    if src == target:
        return True
    if limit <= 0:</pre>
        return False
    visited states.append(src)
    moves = possible moves(src, visited states)
    for move in moves:
        if dfs(move, target, limit-1, visited states):
            return True
    return False
                                                                             In []:
def possible moves(state, visited states):
    b = state.index(-1)
    d = []
    if b not in [0,1,2]:
        d.append('u')
    if b not in [6,7,8]:
        d.append('d')
    if b not in [2,5,8]:
        d.append('r')
    if b not in [0,3,6]:
       d.append('1')
    pos moves = []
    for move in d:
       pos moves.append(gen(state, move, b))
    return [move for move in pos moves if move not in visited states]
                                                                             In []:
def gen(state, move, blank):
    temp = state.copy()
    if move == 'u':
        temp[blank-3], temp[blank] = temp[blank], temp[blank-3]
    if move == 'd':
        temp[blank+3], temp[blank] = temp[blank], temp[blank+3]
    if move == 'r':
        temp[blank+1], temp[blank] = temp[blank], temp[blank+1]
    if move == 'l':
        temp[blank-1], temp[blank] = temp[blank], temp[blank-1]
    return temp
                                                                             In []:
def iddfs(src,target,depth):
    for i in range(depth):
```

```
visited states = []
        if dfs(src,target,i+1,visited_states):
            return True
    return False
src = [1, 2, 3, 4, 5, 6, 7, 8, -1]
target = [-1, 1, 2, 3, 4, 5, 6, 7, 8]
for i in range(1, 100):
    val = iddfs(src,target,i)
    print(i, val)
    if val == True:
        break
1 False
2 False
3 False
4 False
5 False
6 False
7 False
8 False
9 False
10 False
11 False
12 False
13 False
14 False
15 False
16 False
17 False
18 False
19 False
20 False
21 False
22 False
23 False
```

24 False 25 True In []:

Lab Program 4:

Implement A* search algorithm.

```
def print grid(src):
    state = src.copy()
    state[state.index(-1)] = ' '
    print(
        f"""
{state[0]} {state[1]} {state[2]}
{state[3]} {state[4]} {state[5]}
{state[6]} {state[7]} {state[8]}
    )
                                                                             In []:
def h(state, target):
    #Manhattan distance
    dist = 0
    for i in state:
        d1, d2 = state.index(i), target.index(i)
        x1, y1 = d1 % 3, d1 // 3
        x2, y2 = d2 % 3, d2 // 3
        dist += abs(x1-x2) + abs(y1-y2)
    return dist
                                                                             In []:
def astar(src, target):
    states = [src]
    q = 0
    visited states = set()
    while len(states):
        print(f"Level: {g}")
        moves = []
        for state in states:
            visited states.add(tuple(state))
            print grid(state)
            if state == target:
                print("Success")
                return
            moves += [move for move in possible moves(state, visited states)
if move not in moves]
        costs = [g + h(move, target) for move in moves]
        states = [moves[i] for i in range(len(moves)) if costs[i] ==
min(costs)]
        g += 1
        if g>10:
            print("NO SOLUTION")
            break
```

```
def possible moves(state, visited states):
    b = state.index(-1)
    d = []
    if 9 > b - 3 >= 0:
        d += 'u'
    if 9 > b + 3 >= 0:
        d += 'd'
    if b not in [2,5,8]:
        d += 'r'
    if b not in [0,3,6]:
        d += 'l'
    pos moves = []
    for move in d:
        pos moves.append(gen(state, move, b))
    return [move for move in pos moves if tuple(move) not in visited states]
                                                                             In []:
def gen(state, direction, b):
    temp = state.copy()
    if direction == 'u':
        temp[b-3], temp[b] = temp[b], temp[b-3]
    if direction == 'd':
        temp[b+3], temp[b] = temp[b], temp[b+3]
    if direction == 'r':
        temp[b+1], temp[b] = temp[b], temp[b+1]
    if direction == 'l':
        temp[b-1], temp[b] = temp[b], temp[b-1]
    return temp
                                                                            In []:
src = [8,2,3,-1,4,6,7,5,1]
target = [1,2,3,4,5,6,7,8,-1]
astar(src, target)
Level: 0
8 2 3
 4 6
7 5 1
Level: 1
8 2 3
4 6
7 5 1
Level: 2
8 2 3
4 5 6
7 1
```

Level: 3

8 2 3

4 5 6

7 1

Level: 4

8 2 3

4 5

7 1 6

Level: 5

8 2

4 5 3

7 1 6

8 2 3

4 5

7 1 6

Level: 6

8 2 3

4 1 5

7 6

Level: 7

8 2 3

4 1 5

7 6

Level: 8

8 2 3

4 1

7 6 5

Level: 9

8 2

4 1 3

7 6 5

8 2 3

4 1

7 6 5

```
Level: 10

8 2 3
4 6 1
7 5

NO SOLUTION
```

Lab Program 5:

Implement vacuum cleaner agent.

```
def clean(floor):
    row = len(floor)
    col = len(floor[0])
    for i in range(0, row):
        if(i%2 == 0):
            for j in range(0, col):
                if(floor[i][j] == 1):
                    floor[i][j] = 0
                print floor(floor, i, j)
        else:
            for j in range(col-1, -1, -1):
                if(floor[i][j] == 1):
                    floor[i][j] = 0
                print_floor(floor, i, j)
                                                                             In []:
def print floor(floor, row, col):
    for i in range(0, len(floor)):
        for j in range(0, len(floor[0])):
            if(i == row and j == col):
                print(f"|{floor[i][j]}|", end=" ")
            else:
                print(f" {floor[i][j]} ", end=" ")
        print(end='\n')
    print(end='\n')
                                                                             In []:
def main():
    print("Enter no. of rows")
    m = int(input())
    print("Enter no.of columns")
    n = int(input())
    floor = []
```

```
for i in range(0, m):
       a = list(map(int, input().split(" ")))
       floor.append(a)
   print()
   clean(floor)
                                                                   In []:
# Test 1
main()
Enter no. of rows
Enter no.of columns
4
1 0 0 0
0 1 0 1
1 0 1 1
|0| 0
        0
           0
0
   1
        0 1
1
    0
      1
           1
0 |0| 0
           0
 0
   1
        0
           1
1
        1
           1
 0
   0 |0|
           0
 0
    1
       0
           1
1
    0
      1
           1
 0
    0
        0
          |0|
 0
   1 0
          1
    0 1
1
          1
0
   0
       0
           0
   1 0 |0|
 1
    0
      1
           1
 0
   0
      0
           0
 0
    1 |0|
           0
    0
      1
           1
 0
    0
        0
           0
 0
  |0| 0
           0
1
   0
        1
           1
0
    0
           0
        0
0 | 0
      0
           0
1
    0
      1
           1
0
   0
      0
           0
0
      0
           0
|0| 0 1
           1
```

Lab Program 6:

Create a knowledgebase using prepositional logic and show that the given query entails the knowledge base or not.

```
combinations=[(True, True,
True), (True, True, False), (True, False, True), (True, False, False), (False, True,
True),(False,True, False),(False, False,True),(False,False, False)]
variable={'p':0,'q':1, 'r':2}
kb=''
a=''
priority={'~':3,'v':1,'^':2}
                                                                              In []:
def input rules():
    global kb, q
    kb = (input("Enter rule: "))
    q = input("Enter the Query: ")
                                                                              In [ ]:
def entailment():
    global kb, q
    print('*'*10+"Truth Table Reference"+'*'*10)
    print('kb','alpha')
    print('*'*10)
    for comb in combinations:
        s = evaluatePostfix(toPostfix(kb), comb)
        f = evaluatePostfix(toPostfix(q), comb)
        print(s, f)
        print('-'*10)
```

```
if s and not f:
            return False
    return True
                                                                             In []:
def isOperand(c):
    return c.isalpha() and c!='v'
def isLeftParanthesis(c):
    return c == '('
def isRightParanthesis(c):
    return c == ')'
def isEmpty(stack):
    return len(stack) == 0
def peek(stack):
    return stack[-1]
def hasLessOrEqualPriority(c1, c2):
        return priority[c1]<=priority[c2]</pre>
    except KeyError:
        return False
                                                                             In []:
def toPostfix(infix):
    stack = []
    postfix = ''
    for c in infix:
        if isOperand(c):
            postfix += c
        else:
            if isLeftParanthesis(c):
                stack.append(c)
            elif isRightParanthesis(c):
                operator = stack.pop()
                while not isLeftParanthesis(operator):
                     postfix += operator
                    operator = stack.pop()
                while (not isEmpty(stack)) and hasLessOrEqualPriority(c,
peek(stack)):
                    postfix += stack.pop()
                stack.append(c)
    while (not isEmpty(stack)):
        postfix += stack.pop()
    return postfix
                                                                             In []:
def evaluatePostfix(exp, comb):
```

```
stack = []
    for i in exp:
        if isOperand(i):
            stack.append(comb[variable[i]])
       elif i == '~':
           val1 = stack.pop()
           stack.append(not val1)
           val1 = stack.pop()
           val2 = stack.pop()
           stack.append( eval(i,val2,val1))
    return stack.pop()
                                                                         In []:
def eval(i, val1, val2):
    if i == '^':
       return val2 and val1
    return val2 or val1
                                                                         In [ ]:
#Test 1
input rules()
ans = entailment()
if ans:
   print("The Knowledge Base entails query")
   print("The Knowledge Base does not entail query")
Enter rule: (~qv~pvr)^(~q^p)^q
Enter the Query: r
********Truth Table Reference******
kb alpha
*****
False True
-----
False False
_____
False True
-----
False False
_____
False True
-----
False False
-----
False True
-----
False False
The Knowledge Base entails query
                                                                         In []:
#Test 2
input rules()
ans = entailment()
```

```
if ans:
    print("The Knowledge Base entails query")
else:
    print("The Knowledge Base does not entail query")
Enter rule: (pvq)^(~rvp)
Enter the Query: p^r
********Truth Table Reference*******
kb alpha
********
True True
------
True False
-------
The Knowledge Base does not entail query
```

In []:

Lab Program 7:

Create a knowledgebase using prepositional logic and prove the given query using resolution

```
import re
                                                                            In [2]:
def negate(term):
    return f'~{term}' if term[0] != '~' else term[1]
def reverse(clause):
    if len(clause) > 2:
        t = split terms(clause)
        return f'{t[1]}v{t[0]}'
    return ''
                                                                            In [3]:
def split terms(rule):
    exp = '(~*[PQRS])'
    terms = re.findall(exp, rule)
    return terms
                                                                            In [8]:
def contradiction(query, clause):
    contradictions = [ f'{query}v{negate(query)}',
f'{negate(query)}v{query}']
    return clause in contradictions or reverse (clause) in contradictions
```

```
In [4]:
def resolve(kb, query):
    temp = kb.copy()
    temp += [negate(query)]
    steps = dict()
    for rule in temp:
        steps[rule] = 'Given.'
    steps[negate(query)] = 'Negated conclusion.'
    while i < len(temp):</pre>
        n = len(temp)
        j = (i + 1) % n
        clauses = []
        while j != i:
            terms1 = split terms(temp[i])
            terms2 = split terms(temp[j])
            for c in terms1:
                if negate(c) in terms2:
                    t1 = [t for t in terms1 if t != c]
                    t2 = [t for t in terms2 if t != negate(c)]
                    gen = t1 + t2
                    if len(gen) == 2:
                         if gen[0] != negate(gen[1]):
                             clauses += [f'{gen[0]}v{gen[1]}']
                         else:
                             if contradiction(query,f'{gen[0]}v{gen[1]}'):
                                 temp.append(f'{gen[0]}v{gen[1]}')
                                 steps[''] = f"Resolved {temp[i]} and
\{temp[j]\}\ to \{temp[-1]\}, which is in turn null. \setminus
                                 \nA contradiction is found when
{negate(query)} is assumed as true. Hence, {query} is true."
                                 return steps
                    elif len(gen) == 1:
                        clauses += [f'{gen[0]}']
                    else:
                         if contradiction(query, f'{terms1[0]}v{terms2[0]}'):
                             temp.append(f'{terms1[0]}v{terms2[0]}')
                             steps[''] = f"Resolved {temp[i]} and {temp[j]} to
{temp[-1]}, which is in turn null. \
                             \nA contradiction is found when {negate(query)}
is assumed as true. Hence, {query} is true."
                             return steps
            for clause in clauses:
                if clause not in temp and clause != reverse(clause) and
reverse(clause) not in temp:
                    temp.append(clause)
                    steps[clause] = f'Resolved from {temp[i]} and {temp[j]}.'
            j = (j + 1) % n
```

In [5]:

i += 1
return steps

```
kb = kb.split(' ')
    steps = resolve(kb, query)
   print('\nStep\t|Clause\t|Derivation\t')
   print('-' * 30)
    i = 1
    for step in steps:
       print(f' {i}.\t| {step}\t| {steps[step]}\t')
                                                                       In [6]:
def main():
   print("Enter the kb:")
   kb = input()
   print("Enter the query:")
   query = input()
   resolution(kb,query)
                                                                       In [9]:
main()
Enter the kb:
Rv~P Rv~Q ~RvP ~RvQ
Enter the query:
R
Step | Clause | Derivation
-----
      | Rv~P | Given.
1.
      | Rv~Q | Given.
      | ~RvP | Given.
      | ~RvQ | Given.
       | ~R | Negated conclusion.
      | Resolved Rv~P and ~RvP to Rv~R, which is in turn null.
A contradiction is found when ~R is assumed as true. Hence, R is true.
                                                                       In [ ]:
```

Lab Program 8:

Implement unification in first order logic

```
import re
def getAttributes(expression):
    expression = expression.split("(")[1:]
    expression = "(".join(expression)
    expression = expression.split(")")[:-1]
    expression = ")".join(expression)
    attributes = expression.split(',')
    return attributes
def getInitialPredicate(expression):
    return expression.split("(")[0]
                                                                            In [2]:
def isConstant(char):
    return char.isupper() and len(char) == 1
def isVariable(char):
    return char.islower() and len(char) == 1
                                                                            In [3]:
def replaceAttributes(exp, old, new):
    attributes = getAttributes(exp)
    predicate = getInitialPredicate(exp)
    for index, val in enumerate(attributes):
        if val == old:
            attributes[index] = new
    return predicate + "(" + ",".join(attributes) + ")"
def apply(exp, substitutions):
    for substitution in substitutions:
        new, old = substitution
        exp = replaceAttributes(exp, old, new)
    return exp
                                                                            In [4]:
def checkOccurs(var, exp):
    if exp.find(var) == -1:
        return False
    return True
def getFirstPart(expression):
    attributes = getAttributes(expression)
    return attributes[0]
```

```
def getRemainingPart(expression):
   predicate = getInitialPredicate(expression)
    attributes = getAttributes(expression)
    newExpression = predicate + "(" + ",".join(attributes[1:]) + ")"
    return newExpression
                                                                           In [5]:
def unify(exp1, exp2):
    if exp1 == exp2:
        return []
    if isConstant(exp1) and isConstant(exp2):
        if exp1 != exp2:
            print(f"{exp1} and {exp2} are constants. Cannot be unified")
    if isConstant(exp1):
        return [(exp1, exp2)]
    if isConstant(exp2):
        return [(exp2, exp1)]
    if isVariable(exp1):
        return [(exp2, exp1)] if not checkOccurs(exp1, exp2) else []
    if isVariable(exp2):
        return [(exp1, exp2)] if not checkOccurs(exp2, exp1) else []
    if getInitialPredicate(exp1) != getInitialPredicate(exp2):
        print("Cannot be unified as the predicates do not match!")
        return []
    attributeCount1 = len(getAttributes(exp1))
    attributeCount2 = len(getAttributes(exp2))
    if attributeCount1 != attributeCount2:
        print(f"Length of attributes {attributeCount1} and {attributeCount2}
do not match. Cannot be unified")
       return []
   head1 = getFirstPart(exp1)
   head2 = getFirstPart(exp2)
    initialSubstitution = unify(head1, head2)
    if not initialSubstitution:
        return []
    if attributeCount1 == 1:
        return initial Substitution
    tail1 = getRemainingPart(exp1)
    tail2 = getRemainingPart(exp2)
    if initialSubstitution != []:
        tail1 = apply(tail1, initialSubstitution)
```

```
tail2 = apply(tail2, initialSubstitution)
    remainingSubstitution = unify(tail1, tail2)
    if not remainingSubstitution:
        return []
    return initialSubstitution + remainingSubstitution
                                                                             In [6]:
def main():
    print("Enter the first expression")
    e1 = input()
    print("Enter the second expression")
    e2 = input()
    substitutions = unify(e1, e2)
    print("The substitutions are:")
    print([' / '.join(substitution) for substitution in substitutions])
                                                                             In [8]:
main()
Enter the first expression
knows(f(x), y)
Enter the second expression
knows(j,john)
The substitutions are:
['f(x) / j', 'john / y']
                                                                             In [9]:
main()
Enter the first expression
Student(x)
Enter the second expression
Teacher (Rose)
Cannot be unified as the predicates do not match!
The substitutions are:
[]
                                                                            In [10]:
main()
Enter the first expression
knows (John, x)
Enter the second expression
knows(y, Mother(y))
The substitutions are:
['John / y', 'Mother(y) / x']
```

Lab Program 9:

Convert given first order logic statement into Conjunctive Normal Form (CNF).

```
import re
                                                                             In [2]:
def getAttributes(string):
    expr = '\([^)]+\)'
    matches = re.findall(expr, string)
    return [m for m in str(matches) if m.isalpha()]
                                                                             In [3]:
def getPredicates(string):
    expr = '[a-z^-]+\([A-Za-z,]+\)'
    return re.findall(expr, string)
                                                                             In [4]:
def DeMorgan(sentence):
    string = ''.join(list(sentence).copy())
    string = string.replace('~~','')
    flag = '[' in string
    string = string.replace('~[','')
    string = string.strip(']')
    for predicate in getPredicates(string):
        string = string.replace(predicate, f'~{predicate}')
    s = list(string)
    for i, c in enumerate(string):
        if c == 'V':
            s[i] = '^'
        elif c == '^':
            s[i] = 'V'
    string = ''.join(s)
    string = string.replace('~~','')
    return f'[{string}]' if flag else string
                                                                             In [5]:
def Skolemization(sentence):
    SKOLEM CONSTANTS = [f'{chr(c)}' for c in range(ord('A'), ord('Z')+1)]
    statement = ''.join(list(sentence).copy())
    matches = re.findall('[\forall \exists].', statement)
    for match in matches[::-1]:
        statement = statement.replace(match, '')
        statements = re.findall('\[\[[^]]+\]]', statement)
        for s in statements:
            statement = statement.replace(s, s[1:-1])
        for predicate in getPredicates(statement):
```

```
attributes = getAttributes(predicate)
            if ''.join(attributes).islower():
                 statement =
statement.replace(match[1],SKOLEM CONSTANTS.pop(0))
            else:
                 aL = [a for a in attributes if a.islower()]
                 aU = [a for a in attributes if not a.islower()][0]
                 statement = statement.replace(aU,
f'{SKOLEM CONSTANTS.pop(0)}((aL[0] if len(aL) else match[1]})')
    return statement
                                                                               In [6]:
def fol to cnf(fol):
    statement = fol.replace("<=>", " ")
    while ' ' in statement:
        i = statement.index(' ')
        new statement = '[' + statement[:i] + '=>' + statement[i+1:] + ']^['+
statement[i+1:] + '=>' + statement[:i] + ']'
        statement = new statement
    statement = statement.replace("=>", "-")
    expr = ' \setminus [([^]] + ) \setminus ]'
    statements = re.findall(expr, statement)
    for i, s in enumerate(statements):
        if '[' in s and ']' not in s:
            statements[i] += ']'
    for s in statements:
        statement = statement.replace(s, fol to cnf(s))
    while '-' in statement:
        i = statement.index('-')
        br = statement.index('[') if '[' in statement else 0
        new statement = '~' + statement[br:i] + 'V' + statement[i+1:]
        statement = statement[:br] + new_statement if br > 0 else
new statement
    while '~∀' in statement:
        i = statement.index(' \sim \forall')
        statement = list(statement)
        statement[i], statement[i+1], statement[i+2] = '3', statement[i+2],
I \sim I
        statement = ''.join(statement)
    while '~∃' in statement:
        i = statement.index('~\exists')
        s = list(statement)
        s[i], s[i+1], s[i+2] = '\forall', s[i+2], '~'
        statement = ''.join(s)
    statement = statement.replace('\sim[\forall','[\sim\forall')
    statement = statement.replace('~[∃','[~∃')
    expr = '(\sim [\forall \forall \exists].)'
    statements = re.findall(expr, statement)
    for s in statements:
        statement = statement.replace(s, fol to cnf(s))
    expr = '~\[[^]]+\]'
    statements = re.findall(expr, statement)
```

```
for s in statements:
         statement = statement.replace(s, DeMorgan(s))
    return statement
                                                                                           In [7]:
def main():
    print("Enter FOL:")
    fol = input()
    print("The CNF form of the given FOL is: ")
    print(Skolemization(fol to cnf(fol)))
                                                                                           In [8]:
main()
Enter FOL:
\forall x \text{ food}(x) \Rightarrow \text{likes}(\text{John, } x)
The CNF form of the given FOL is:
~ food(A) V likes(John, A)
                                                                                           In [9]:
main()
Enter FOL:
\forall x [\exists z [loves(x,z)]]
The CNF form of the given FOL is:
[loves(x, B(x))]
                                                                                          In [10]:
main()
Enter FOL:
[american(x) \cdot weapon(y) \cdot sells(x, y, z) \cdot hostile(z)] \Rightarrow criminal(x)
The CNF form of the given FOL is:
[\neg american(x) \ V \neg weapon(y) \ V \neg sells(x,y,z) \ V \neg hostile(z)] \ V \ criminal(x)
```

Lab Program 10:

Create a knowledgebase consisting of first order logic statements and prove the given query using forward reasoning.

```
import re
def isVariable(x):
    return len(x) == 1 and x.islower() and x.isalpha()
def getAttributes(string):
    expr = '\([^)]+\)'
    matches = re.findall(expr, string)
    return matches
def getPredicates(string):
    expr = '([a-z^-]+) \setminus ([^&|]+)'
    return re.findall(expr, string)
                                                                            In [2]:
class Fact:
    def init (self, expression):
        self.expression = expression
        predicate, params = self.splitExpression(expression)
        self.predicate = predicate
        self.params = params
        self.result = any(self.getConstants())
    def splitExpression(self, expression):
        predicate = getPredicates(expression)[0]
        params = getAttributes(expression)[0].strip('()').split(',')
        return [predicate, params]
    def getResult(self):
        return self.result
    def getConstants(self):
        return [None if isVariable(c) else c for c in self.params]
    def getVariables(self):
        return [v if isVariable(v) else None for v in self.params]
    def substitute(self, constants):
```

```
c = constants.copy()
        f = f"{self.predicate}({','.join([constants.pop(0) if isVariable(p)
else p for p in self.params]) }) "
        return Fact(f)
                                                                            In [3]:
class Implication:
    def __init__(self, expression):
        self.expression = expression
        l = expression.split('=>')
        self.lhs = [Fact(f) for f in 1[0].split('&')]
        self.rhs = Fact(l[1])
    def evaluate(self, facts):
        constants = {}
        new lhs = []
        for fact in facts:
            for val in self.lhs:
                if val.predicate == fact.predicate:
                    for i, v in enumerate(val.getVariables()):
                        if v:
                            constants[v] = fact.getConstants()[i]
                    new lhs.append(fact)
        predicate, attributes = getPredicates(self.rhs.expression)[0],
str(getAttributes(self.rhs.expression)[0])
        for key in constants:
            if constants[key]:
                attributes = attributes.replace(key, constants[key])
        expr = f'{predicate}{attributes}'
        return Fact(expr) if len(new lhs) and all([f.getResult() for f in
new lhs]) else None
                                                                            In [4]:
class KB:
    def init (self):
        self.facts = set()
        self.implications = set()
    def tell(self, e):
        if '=>' in e:
            self.implications.add(Implication(e))
        else:
            self.facts.add(Fact(e))
        for i in self.implications:
            res = i.evaluate(self.facts)
            if res:
                self.facts.add(res)
    def query(self, e):
        facts = set([f.expression for f in self.facts])
        i = 1
        print(f'Querying {e}:')
        for f in facts:
            if Fact(f).predicate == Fact(e).predicate:
```

```
print(f'\t{i}. {f}')
                 i += 1
    def display(self):
        print("All facts: ")
        for i, f in enumerate(set([f.expression for f in self.facts])):
             print(f' \setminus \{i+1\}. {f\}')
                                                                                In [5]:
def main():
    kb = KB()
    print("Enter KB: (enter e to exit)")
    while True:
        t = input()
        if(t == 'e'):
            break
        kb.tell(t)
    print("Enter Query:")
    q = input()
    kb.query(q)
    kb.display()
                                                                                In [7]:
main()
Enter KB: (enter e to exit)
missile(x) => weapon(x)
missile(M1)
enemy(x,America) =>hostile(x)
american(West)
enemy (Nono, America)
owns (Nono, M1)
missile(x) &owns(Nono,x) =>sells(West,x,Nono)
american(x) &weapon(y) &sells(x,y,z) &hostile(z) =>criminal(x)
Enter Query:
criminal(x)
Querying criminal(x):
        1. criminal(West)
All facts:
        1. hostile (Nono)
        2. missile(M1)
        3. american(West)
        4. owns (Nono, M1)
        5. sells (West, M1, Nono)
        6. weapon (M1)
        7. enemy (Nono, America)
        8. criminal(West)
```