

```
#include <stdio.h>
```

```
#define max_SIZE 100
```

```
int SIZE;
```

```
int A[max_SIZE], B[max_SIZE];
```

```
void merge(int lb, int mid, int ub) {
```

```
    int i = lb;
```

```
    int j = mid + 1;
```

```
    int k = lb;
```

```
    while (i <= mid && j <= ub) {
```

```
        if (A[i] <= A[j]) {
```

```
            B[k] = A[i];
```

```
            i++;
```

```
        } else {
```

```
            B[k] = A[j];
```

```
            j++;
```

```
        }
```

```
        k++;
```

```
}
```

```
if (i <= mid) {  
    while (i <= mid) {  
        B[k] = A[i];  
        i++;  
        k++;  
    }
```

```
} else {  
    while (j <= ub) {  
        B[k] = A[j];  
        j++;  
        k++;  
    }
```

```
}
```

```
for (k = lb; k <= ub; k++) {  
    A[k] = B[k];  
}
```

```
}
```

```
void mergeSort(int lb, int ub) {  
    if (lb < ub) {  
        int mid = (lb + ub) / 2;  
        mergeSort(lb, mid);  
        mergeSort(mid + 1, ub);  
        merge(lb, mid, ub);  
    }  
}
```

```
int main() {  
    printf("Enter size of the array ");  
    scanf("%d", &SIZE);  
  
    printf("Enter %d elements:\n", SIZE);  
    for (int i = 0; i < SIZE; i++) {  
        scanf("%d", &A[i]);  
    }  
  
    mergeSort(0, SIZE - 1);  
}
```

```
printf("Sorted array:\n");  
for (int i = 0; i < SIZE; i++) {  
    printf("%d ", A[i]);  
}  
printf("\n");  
  
return 0;  
}
```