No API? No problem!

API mocking with WireMock

An open source workshop by ...

What are we going to do?

_Stubbing, mocking and service virtualization

WireMock

_Exercises, examples, ...

Preparation

```
_Install JDK (Java 8 preferred)

_Install IntelliJ IDEA (or any other IDE)

_Download or clone project
```

Import Maven project in IDE

Section 0:

An introduction to service virtualization

Problems in test environments

_Systems are constructed out of of many different components

_Not all of these components are always available for testing

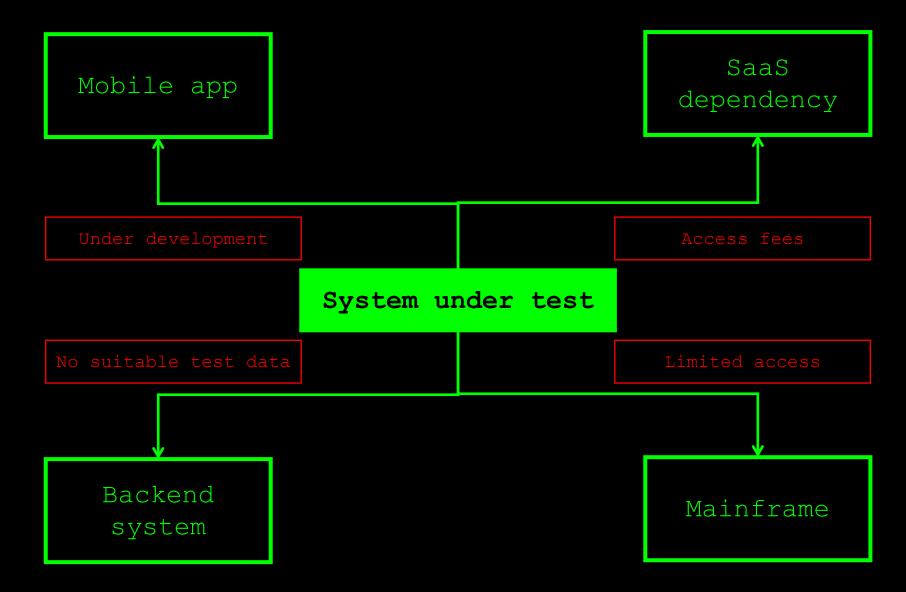
```
Parallel development
```

No control over testdata

Fees required for using third party component

•••

Problems in test environments



Simulation during test execution

Simulate dependency behaviour

```
_Regain full control over test environment
_Available on demand
_Full control over test data (edge cases!)
_No third party component usage fees
_...
```

Stubbing

_Predefined responses

No flexibility

_Status verification

Mocking

```
_Define mock behavior during test initialization
```

```
(Somewhat) more flexible
```

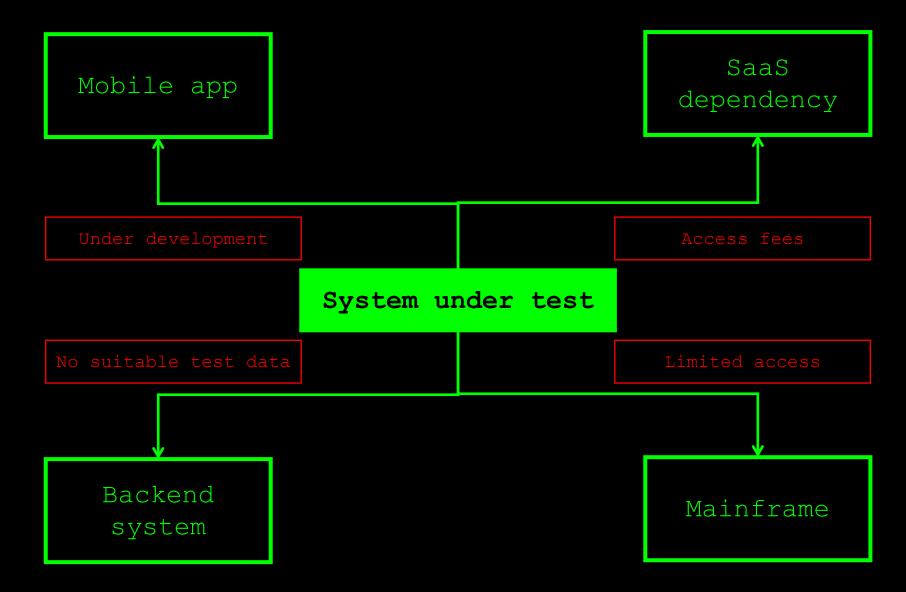
```
Behaviour verification
```

Service virtualization

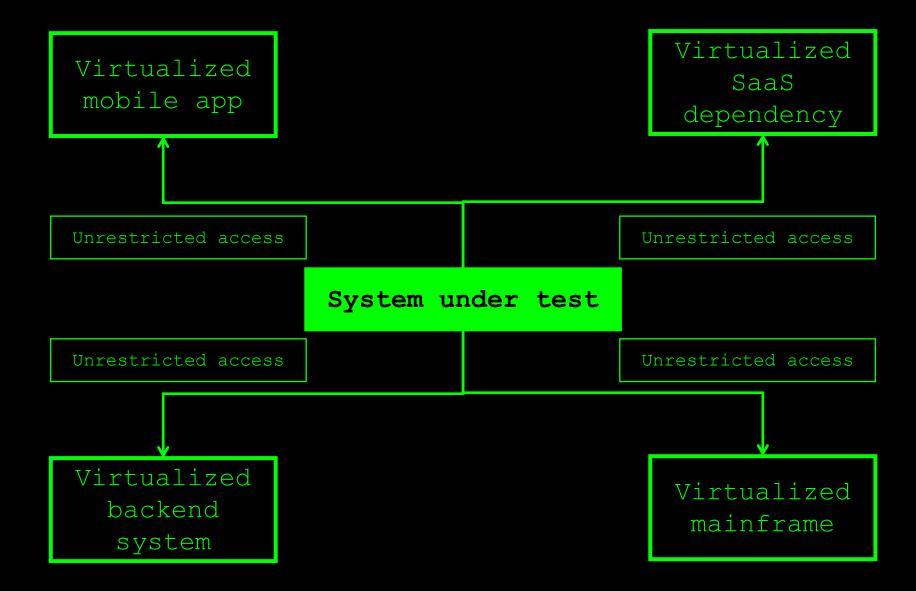
- _Simulate complex dependency behaviour
- _'Enterprise level' stubbing / mocking
- _Support for many different protocols and message formats

Data driven

Problems in test environments



Simulation in test environments



Our API under test

Zippopotam.us

_Returns location data based on country and zip code

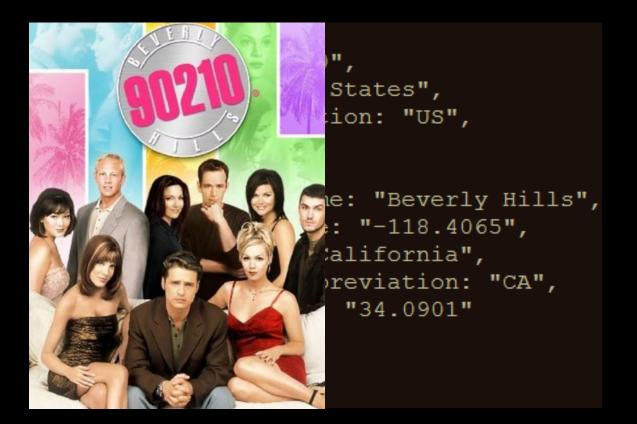
_http://api.zippopotam.us/

RESTful API



An example

_GET http://api.zippopotam.us(us)90210)



▼ General

Request URL: http://api.zippopotam.us/us/90210

Request Method: GET

Status Code: © 200 OK

Remote Address: 104.27.136.251:80

Referrer Policy: no-referrer-when-downgrade

▼ Response Headers view source

Access-Control-Allow-Origin: *

CF-RAY: 4a026ae863a2c797-AMS

Charset: UTF-8

Connection: keep-alive Content-Encoding: gzip

Content-Type: application/json

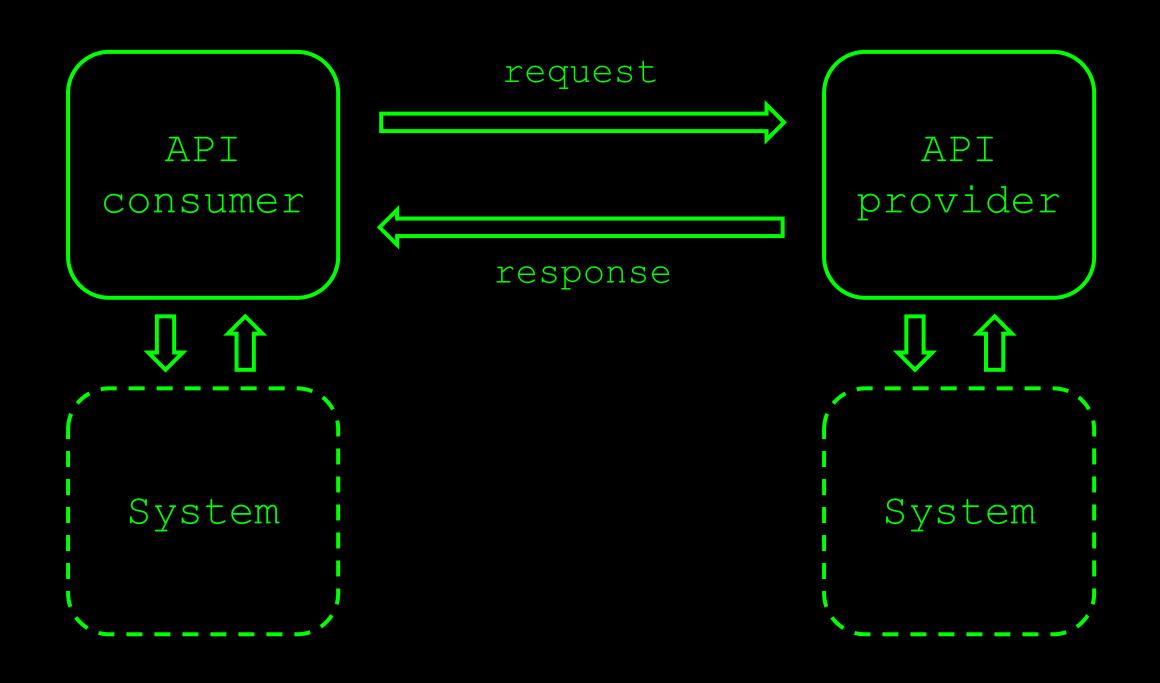
Date: Mon, 28 Jan 2019 09:26:28 GMT

Server: cloudflare

Transfer-Encoding: chunked

Vary: Accept-Encoding

X-Cache: hit



Supporting operations other than GET

Creating specific responses for edge cases

What might we want to simulate?

Delays, fault status codes, malformatted responses, ...

•••

Section 1:

Getting started with WireMock

WireMock

```
http://wiremock.org
Java
HTTP mock server
 only supports HTTP(S)
open source
  developed and maintained by Tom Akehurst
```

Install WireMock

_Maven

Starting WireMock (JUnit 4)

```
Via JUnit 4 @Rule
@Rule
public WireMockRule wireMockRule = new WireMockRule( port: 9876);
 Without using JUnit 4 @Rule
WireMockServer wireMockServer =
       new WireMockServer(new WireMockConfiguration().port(9876));
wireMockServer.start();
```

Starting WireMock (JUnit 5)

Uses the JUnit 5 Jupiter extension mechanism

Via @WireMockTest class annotation (basic configuration)

```
@WireMockTest(httpPort = 9876)
public class WireMockAnswers1Test {
```

Programmatically using @RegisterExtension (full control)

Starting WireMock (standalone)

_Useful for exploratory testing purposes

_Allows you to share WireMock instances between teams

Long-running instances

Download the .jar first

java -jar wiremock-standalone-2.32.0.jar --port 9876

Configure responses

```
_In (Java) code
```

Using JSON mapping files

An example mock defined in Java

```
public void helloWorld() {
    stubFor(
        get(
            urlEqualTo( testUrl: "/helloworld")
             .willReturn(
                 aResponse()
                     .withHeader () key: "Content-Type", ...values: "text/plain")
                     .withStatus(200)
                     .withBody("Bello world!")));
```

Some useful WireMock features

```
Verification
 Verify that certain requests are sent by application under test
Record and playback
  Generate mocks based on request-response pairs (traffic)
Fault simulation
 Full documentation at http://wiremock.org/docs/
```

Now it's your turn!

```
exercises > WireMockExercises1Test.java
Create a couple of basic mocks
 Implement the responses as described in the comments
Verify your solution by running the tests in the same
file
Answers are in answers > WireMockAnswers1Test.java
```

Examples are in examples > WireMockExamples.java

Section 2:

Request matching strategies and fault simulation

Request matching

Send a response only when certain properties in the request are matched

```
_Options for request matching:
_URL
_HTTP method
_Query parameters
_Headers
_Request body elements
_....
```

Example: URL matching (Java)

```
public void setupStubURLMatching() {
    stubFor(get(urlEqualTo)"/urlmatching"))
        .willReturn(aResponse()
            .withBody("URL matching")
    ));
 Other URL options:
    urlPathEqualTo (using exact values)
   urlMatching (using regular expressions)
   urlPathMatching (using regular expressions)
```

Example: header matching (Java)

absent(): check that parameter is **not** in request

Example: using logical AND and OR

- _'somevalue' is matched
- 'bananasomevaluebanana' is matched
- _ 'banana' is not matched (does not contain 'somevalue')
- _ '123somevalue' is not matched (contains numeric characters)

Some more examples...

```
public void setupStubLogicalAndHeaderMatchingMoreVerbose() {
    stubFor(get(urlEqualTo( testUrl: "logical-or-matching"))
        .withHeader( s: "my-header", and()
                                              Same behaviour as the previous example,
            matching( regex: "[a-z]+"),
                                             using a slightly different syntax
            containing( value: "somevalue"))
        .willReturn(aResponse()
            .withBody("Logical AND matching, a little more verbose"))
                             public void setupStubLogicalOrHeaderMatching() {
                                  stubFor(get(urlEqualTo( testUrl: "logical-or-matching"))
                                      .withHeader(s: "Content-Type",
                                          equalTo( value: "application/json" (.or(absent())
                                      .willReturn(aResponse()
                                          .withBody("Logical OR matching"))
```

Matching using date/time properties

```
public void setupStubAfterSpecificDateMatching() {
    stubFor(get(urlEqualTo( testUrl: "date-is-after"))
        .withHeader(s: "my-date",
                                                         Matching all dates after
           after()dateTimeSpec: "2021-07-01T00:00:00Z")
                                                         midnight of July 1, 2021
        .willReturn(aResponse()
            .withBody("Date is after midnight, July 1, 2021"))
         public void setupStubRelativeToCurrentDateMatching() {
              stubFor(get(urlEqualTo( testUrl: "date-is-relative-to-now"))
                  .withHeader(s: "my-date",
                   beforeNow().expectedOffset() amount: 1, DateTimeUnit.MONTHS)
                                          Matching all dates at least 1
                  .willReturn(aResponse() month before the current date
                      .withBody("Date is at least 1 month before current date"))
```

Other matching strategies

```
Authentication (Basic, OAuth(2))
Query parameters
Request body content
Multipart/form-data
```

_You can write your own matching logic, too

Fault simulation

Extend test coverage by simulating faults

Often hard to do in real systems

_Easy to do using stubs or mocks

_Used to test the exception handling of your application under test

Example: HTTP status code (Java)

Some often used HTTP status codes:

```
Client error Server error

403 (Forbidden) 500 (Internal server error)

404 (Not found) 503 (Service unavailable)
```

Example: timeout (Java)

_Random delay can also be used _Uniform, lognormal, chunked dribble distribution options

_Can be configured on a per-stub basis as well as globally

Example: bad responses (Java)

```
public void setupStubBadResponse()
   stubFor (get (urlEqualTo ("/badresponse"))
       .willReturn(aResponse()
         .withFault(Fault.MALFORMED RESPONSE CHUNK)
   ));
 HTTP status code 200, but garbage in response body
 Other options:
    RANDOM DATA THEN CLOSE (as above, without HTTP 200)
    EMPTY RESPONSE (does what it says on the tin)
    CONNECTION RESET BY PEER (close connection, no response)
```

Now it's your turn!

```
_exercises > WireMockExercises2Test.java
```

- _Practice fault simulation and different request matching strategies
 - _ Implement the responses as described in the comments
- _Verify your solution by running the tests in the same file
- _Answers are in answers > WireMockAnswers2Test.java
- Examples are in examples > WireMockExamples.java

Section 3:

Creating stateful mocks

Statefulness

```
Sometimes, you want to simulate stateful
behaviour
Shopping cart (empty / containing items)
Database (data present / not present)
Order in which requests arrive is significant
```

Stateful mocks in WireMock

_Supported through the concept of a Scenario

_Essentially a finite state machine (FSM)
_States and state transitions

Combination of current state and incoming request determines the response being sent Before now, it was only the incoming request

Stateful mocks: an example (Java)

```
public void setupStubStateful()
    stubFor(get(urlEqualTo("/order")).inScenario("Order processing")
      .whenScenarioStateIs(Scenario.STARTED)
        .willReturn(aResponse()
            .withBody("Your shopping cart is empty")
   ));
    stubFor(post(urlEqualTo("/order")).inScenario("Order processing")
        .whenScenarioStateIs(Scenario.STARTED)
        .withRequestBody(equalTo("Ordering 1 item"))
        .willReturn(aResponse()
            .withBody("Item placed in shopping cart"))
       willSetStateTo("ORDER PLACED")
    );
    stubFor(get(urlEqualTo("/order")).inScenario("Order processing")
        .whenScenarioStateIs("ORDER PLACED")
        .willReturn(aResponse()
            .withBody("There is 1 item in your shopping cart")
   ));
```

Responses are grouped by scenario name

Response depends on both the incoming request as well as the current state

The initial state should always be Scenario.STARTED

Incoming requests can
trigger state
transitions

State names other than Scenario.STARTED are yours to define

Now it's your turn!

- exercises > WireMockExercises3Test.java
- _Create a stateful mock that exerts the described behaviour
 - Implement the responses as described in the comments
- _Verify your solution by running the tests in the same file
- _Answers are in answers > WireMockAnswers3Test.java
- Examples are in examples > WireMockExamples.java

Section 4:

Response templating

Response templating

```
_Often, you want to reuse elements from the request in the response _Request ID header _Unique body elements (client ID, etc.) _Cookie values
```

_WireMock supports this through response templating

Setup response templating (JUnit4)

In code: through the JUnit @Rule

```
@Rule
public WireMockRule wireMockRule =
   new WireMockRule(wireMockConfig().
        port(9876).
        extensions(new ResponseTemplateTransformer( global: true))
);
```

_Global == false: response templating transformer has to be enabled for individual stubs

Setup response templating (JUnit5)

In code: through the Junit @RegisterExtension

_Global == false: response templating transformer has to be enabled for individual stubs

Enable/apply response templating

This template reads the HTTP request method (GET/POST/PUT/...) using {{request.method}} and returns it as the response body

Request attributes

http://wiremock.org/docs/response-templating/

All available attributes listed at

Request attributes (cont'd)

```
Extracting and reusing body elements
In case of a JSON request body:
{{jsonPath request.body '$.path.to.element'}}
In case of an XML request body:
{{xPath request.body '/path/to/element/text()'}}
```

JSON extraction example

_When sent this JSON request body:

```
"book": {
    "author": "Ken Follett",
    "title": "Pillars of the Earth",
    "published": 2002
}
```

_This stub returns a response with body "Pillars of the Earth":

Now it's your turn!

- exercises > WireMockExercises4Test.java
- _Create mocks that use response templating _Implement the responses as described in the comments
- _Verify your solution by running the tests in the same file
- Answers are in answers > WireMockAnswers4Test.java
- Examples are in examples > WireMockExamples.java

Section 5:

Extending WireMock

Extending WireMock

_In some cases, the default WireMock feature set might not fit your needs

- _WireMock is open to extensions
- _Allows you to create even more powerful stubs
- Several options available

Section 5.1:

Filtering incoming requests

Request filtering

```
Modify incoming requests (or halt processing)
```

```
_This has a variety of use cases:
   _Checking authentication details
   _Request header injection
   _URL rewriting
```

_Created by extending the StubRequestFilter class

Request filtering - build

```
public class BasicAuthRequestFilter extends StubRequestFilter {
                                    If the value of the Authorization header equals 'Basic'
   @Override
                                    dXNlcm5hbWU6cGFzc3dvcmQ=' (username:password)...
   public RequestFilterAction filter(Request request) {
       if (request.header( S: "Authorization").firstValue().equals("Basic dXNlcm5hbWU6cGFzc3dycmQ=")>{
           return RequestFilterAction.continueWith(request);
                                    Continue processing the request...
       reture RequestFilterAction.stopWith(ResponseDefinition.notAuthorised());
                                   Else return HTTP 401 and stop processing the request
   @Override
   public String getName() { return "simple-auth"; }
```

Request filtering - use

An extension can be registered using:

- its class name ("com.example.BasicAuthRequestFilter")
- the class (BasicAuthRequestFilter.class)
- an instance (new BasicAuthRequestFilter())

Now it's your turn!

```
_exercises > extensions > HttpDeleteFilter.java

_Implement a custom request filter that filters out
_HTTP DELETE calls and processes all other HTTP verbs
normally

_Verify your solution by running the tests in
_exercises > WireMockExercises5dot1Test.java
```

- _Answers are in answers > extensions > _HttpDeleteFilter.java
- Examples are in examples > extensions > BasicAuthRequestFilter.java

Section 5.2:

Building a custom request matcher

Custom request matchers

_Add custom request matching logic to WireMock

_Can be combined with existing standard matchers

_Done by extending RequestMatcherExtension class

Custom request matcher - build

```
public class BodyLengthMatchec extends RequestMatcherExtension >
    @Override
    public String getName() {
        return "body-too-long";
                        Get the value of the maxLength matcher parameter
    @Override
    public MatchResult match(Request request, Parameters parameters)
        int maxLength < parameters.getInt( key: "maxLength") >>>
        return watchResult.of(request.getBody().length > maxLength) >
                     Compare the request body length to the maxLength
                     parameter value and return the result as a MatchResult
```

Custom request matcher - use

```
@RegisterExtension
static WireMockExtension wiremock = WireMockExtension.newInstance().
        options(wireMockConfig().
                port (9876).
                extensions (new BodyLengthMatcher())
        ).build();
                                                   Register the extension
   Use custom matcher in a
   stub definition using its
   name (can be combined
  with existing matchers)
                                                   Specify desired parameter value
stubFor(get(urlEqualTo( testUrl: "/custom-matching")).
        andMatching() "body-too-long" Parameters.one( name: "maxLength", value: 20)
        willReturn(aResponse().withStatus(400))
```

Now it's your turn!

```
_exercises > extensions >
_MultipleHttpVerbsMatcher.java
```

- _Implement a custom matcher that reads a list of accepted HTTP verbs and matches the HTTP verb used in the incoming request against it
- _Verify your solution by running the tests in exercises > WireMockExercises5dot2Test.java
- _Answers are in answers > extensions > _MultipleHttpVerbsMatcher.java
- Examples are in examples > extensions > BodyLengthMatcher.java

Section 5.3:

Executing post-serve actions

Post-serve actions

_Perform specific actions after serving response

Logging, writing to database, ...

Done by extending PostServeAction class

Post-serve action - build

```
public class WriteToDBAction extends PostServeAction {
    @Override
   public String getName() {
       return "write-to-database";
                      This implements the post-serve action
                      to execute after serving a response
    @Override
    public void doAction(ServeEvent serveEvent, Admin admin, Parameters parameters) {
        System.out.println("Writing to database " + parameters.getString( key: "dbName"));
```

Overriding doGlobalAction() automatically performs the action for all responses served by WireMock (no need to configure this on a per-stub basis anymore)

Post-serve action - use

```
@RegisterExtension
static WireMockExtension wiremock = WireMockExtension.newInstance().
       options(wireMockConfig().
              port (9876).
              extensions (new WriteToDBAction()) Register the extension
       ).build();
public void stubForPostServeAction() {
    stubFor(get(urlEqualTo( testUrl: "/post-serve-action"))
               withrostServeAction( S: "write-to-database",
                       Parameters.one( name: "dbName", value: "this-is-my-
                                                      Add the post-serve action
              .willReturn(aResponse()
                                                      to the stub definition
                                                      and supply the desired
                       .withStatus(200)
                                                      parameter value
                       .withBody("Authorized")
              ));
```

Now it's your turn!

- _exercises > extensions > LogCurrentTimeAction.java
- Implement a post-serve action that prints a log message containing the current date and time in the requested format to the console
- _Verify your solution by running the tests in exercises > WireMockExercises5dot3Test.java
- _Answers are in answers > extensions > _LogCurrentTimeAction.java
- _Examples are in examples > extensions > _WriteToDBAction.java

Section 5.4:

Transforming responses

Response transformation

_Create responses in a more dynamic and reusable fashion

Two types of use cases

- Define characteristics of response definition
- Add specific information to existing response

_Done by extending ResponseDefinitionTransformer and ResponseTransformer class, respectively

Response definition transformer - build

```
public class CreateDateHeaderDefinitionTransformer extends ResponseDefinitionTransformer {
   @Override
   public ResponseDefinition transform(
           Request request, ResponseDefinition responseDefinition, FileSource files, Parameters parameters
                                         Use Builder pattern to construct response definition
       return ne ResponseDefinitionBuilder ()
               .withHeader(
                       key: "cui rentDate",
                       new SimpleDateFormat(parameters.getString( key: "dateFormat")).format(new Date()))
              .withStatus(200)
                                 Add header with value customized using parameter value
               .build();
                   Add default status code
   @Override
   public String getName() {
       return "example";
```

Response definition transformer - use

You can transform the rendered Response, too...

Response transformer - build

```
public class AddDateHeaderTransformer extends ResponseTransformer {
    @Override
    public Response transform(
           Request request, Response response, FileSource files, Parameters parameters
                                                      Use the defined response...
        retura Response.Builder.like(response).but()
                .headers(response.getHeaders().plus(
                       nttpHeader(
                            key: "currentDate",
                           new SimpleDateFormat(
                                   parameters.getString( key: "dateFormat")).format(new Date()))
                                                    ... but add a currentDate
                                                    header after rendering it
                .build();
    @Override
    public String getName() { return "example"; }
                                                          By default, response
                                                          transformers are applied
    @Override
                                                          globally, but this can
    public boolgan applyGlobally() { return true;
                                                          switched off if desired
```

http://wiremock.org/docs/extending-wiremock/

Now it's your turn!

- _exercises > extensions >
 AddUuidAndHttpMethodHeaderTransformer.java
- Implement a response definition transformer that adds the requested headers to a response
- _Verify your solution by running the tests in exercises > WireMockExercises5dot4Test.java
- _Answers are in answers > extensions > _AddUuidAndHttpMethodHeaderTransformer.java

Appendix A:

JSON equivalents for the Java examples

Our Hello world! mock

```
"request": {
    "method": "GET",
    "url": "/helloworld"
"response": {
    "status": 200,
    "body": "Hello world!",
     "headers": {
        "Content-Type": "text/plain"
```

URL matching

```
"request": {
    "method": "GET",
    "url": "/urlmatching"
"response": {
    "status": 200,
    "body": "URL matching"
```

Request header matching

```
"request": {
    "method": "GET",
    "headers": {
        "headerName": {
            "equalTo": "headerValue"
"response": {
    "status": 200,
    "body": "Header matching"
```

Simulating a delay

```
"request": {
    "method": "GET",
    "url": "/fixeddelay"
"response": {
    "status": 200,
    "fixedDelayMilliseconds": 2000
```

Returning a fault response

```
"request": {
    "method": "GET",
   "url": "/badresponse"
"response": {
    "fault": "MALFORMED RESPONSE CHUNK"
```

```
"request": {
  "method": "GET",
  "url": "/order"
"request": {
  "method": "POST",
  "status": 200,
```

Creating a stateful mock

```
"response": {
  "status": 200,
  "body": "Item placed in shopping cart"
 "method": "GET",
 "url": "/order"
"response": {
 "status": 200,
```

Use response templating

```
"request": {
    "url": "/template-http-method"
"response": {
    "status": 200,
    "body": "You used an HTTP {{request.method}}",
    "transformers": ["response-template"]
```

Use response templating

_When sent this JSON request body:

```
"book": {
    "author": "Ken Follett",
    "title": "Pillars of the Earth",
    "published": 2002
}
```

This stub returns a response with body "Pillars of

the Earth":

```
"request": {
    "method": "POST",
    "urlPath": "/template-json-body"
},
    "response": {
    "body": "{{jsonPath request.body '$.book.title'}}",
    "transformers": ["response-template"]
}
```

Using WireMock extensions

Specifying transformer parameters

```
"request" : {
    "url" : "/transform",
    "method" : "GET"
},
"response" : {
    "status" : 200,
    "transformerParameters" : {
        "paramName" : "value"
     }
}
```

