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#### **Evaluation of Custom model:**

In Today morning, i had tried to evaluate yesterday's trained checkpoints. But the object is not detected. Because while training the loss remains same, and returns Nan value also.





Above two images is output of custom model, object is not detected.

So, i had tried to fix Nan loss.

# Tried Methods:

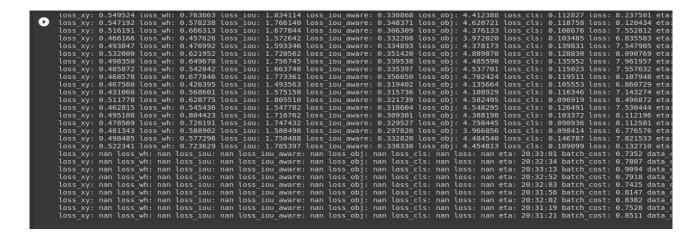
## method 1:

I had converted json file again and verified information is correct or not.

### Method 2:

Yesterday i had used opency's imread and imwrite to copy image file from drive to my work location . While doing that , in default it stores in BGR format. So , i had changed BGR to RGB and copied files again .

After modifying above two things , again tried to train my model. But error is not fixed .



### **Solution:**

Finally I had found the solution from official documentation .

Q: Why do I use a single GPU training loss NaN ?

A: The original learning rate in the configuration file is adapted to multi-GPU training (8x GPU). If you use single GPU training, you must adjust the learning rate accordingly (for example, divide by 8).

Taking faster\_rcnn\_r50 as an example, the calculation rule table under the static graph is as follows, they are equivalent, and the change node in the table is the piecewise decay inside boundaries:

GPU number	batch size/card	Learning rate	Maximum number of rounds	Change node
2	1	0.0025	720000	[480000, 640000]
4	1	0.005	360000	[240000, 320000]
8	1	0.01	180000	[120000, 160000]

• The above method is suitable for static images. In the dynamic graph, since the training is counted in epoch mode, you only need to modify the learning rate after adjusting the number of GPU cards. The modification method is the same as the static graph.

Problem is due to learning rate configurations , we need to divide the default learning rate by  $8\ .$ 

After above modification ,tried to train my model ,but GPU limits are over. So , I will check it tomorrow and update it.