



CONTACT

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🌐 <https://panosvasde.github.io/>

📍 Ioannina, Greece

EDUCATION

2017 - 2024

Diploma at Computer Science
and Engineering |
University of Ioannina

- Thesis subject: Designing a Practical Degradation Model for Deep Blind Image Super-Resolution

LANGUAGES

- Greek: Native Language
- English: B2 Level, Certificate of Competency in English, University of Michigan

PANAGIOTIS VASDEKIS

JUNIOR SOFTWARE ENGINEER

WORK EXPERIENCE

Junior Software Engineer

Mar 2024 - present

Ontovisual | Ioannina, Greece

- Design and development of web applications in the field of tourism and culture
- Core activity: programming a content management system for cultural applications and digital museum guides, using React for the frontend and Strapi for the backend.
- Side projects: implementation of simple Progressive Web Apps (PWA) for mobile phones, using Web React on Android and iOS operating systems.
- Introduction to 3D space with Three.js library for React web applications, utilizing it for digital cultural exhibitions.
- Overall, learning and experience in data tables and forms, CRUD operations with http requests and responsive design on web applications with React library.

Inter Software Engineer

Jul 2023 - Aug 2023

Terracom S.A. | Ioannina, Greece

- Understanding of basic web development technologies including HTML, CSS and JavaScript.
- Gain work experience in Angular as well as in Node.js with the Express framework.
- Intern project: programming of a basic full stack application consisting of a frontend application in Angular for data entry and processing, a database in MariaDB and a server in Express framework for communication.

Waiter, Rafting Guide

2018 - 2022

Zagori, Ioannina, Greece

- Summer jobs in the tourism field as a waiter and as a rafting guide.
- Building communication skills through daily contact with people.
- Learning to be adaptive and appreciating the importance of the team through the extreme sport of rafting.