<page>034r</page>

<image>http://gallica.bnf.fr/ark:/12148/btv1b10500001g/f73.image</image>

<div>

<id>p034r\_1</id>

<head> To tell someone that by <del>putting</del> <add>holding</add> a <bp>finger</bp> to his <bp>forehead</bp>, you will prevent him from exiting a <env>chamber</env></head>

<ab><figure>X</figure>Make him put his <bp>arm</bp> around a <tl>bedpost</tl> or something similar, &amp; with the same <bp>arm</bp>, let him hold a <bp>finger</bp> to his <bp>forehead</bp>.</ab>

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<id>p034r\_2</id>

<head><figure>X</figure>Wager someone <del><fr>e</fr></del> that walking to a certain place and back, he cannot say boot without spurs four times in a row</head>

<ab><figure>X</figure>If he tries to say <del><fr>a</fr></del> it, <add>but be sure that he speaks <sn>loudly</sn>,</add> once he has been there &amp; back, you will tell him that he has lost, because he needed to say boots four times without saying spurs, for that is your wager.</ab>

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<id>p034r\_3</id>

<head>To make a <tl>candlestick</tl> hold to the <env>wall</env> without making a hole in it</head>

<figure>X</figure>

<ab>Make a <pro>servant</pro> hold it to the <env>wall</env>.</ab><comment>c\_034r\_01</comment>

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<id>p034r\_4</id>

<head><figure>X</figure>How not to break a <tl><m>glass</m></tl> with a <tl>log</tl> or a <tl>large stick</tl></head>

<ab><figure>X</figure>You will cut from it a piece as big <ms>as a <tl>toothpick</tl></ms>, &amp; thus you will give to him from a <tl>log</tl> or a <tl>large stick</tl>, with which he will not be able to break the <tl><m>glass</m></tl>.</ab><comment>c\_034r\_02</comment>

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<id>p034r\_5</id>

<head>Writing cunningly</head>

<ab>Cut some long strips of <m>fine parchment</m> &amp; mark them according to their order with A B C &amp; cætera, then sew them inside the hem of a <tl>shirt of <m>rough cloth</m></tl>, like that of a <pro>messenger</pro>, who, if you want to take his shirt, will know nothing of it.</ab>

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