<page>034r</page>

<image>http://gallica.bnf.fr/ark:/12148/btv1b10500001g/f73.image</image>

<div>

<id>p034r\_1</id>

<head> To tell someone that by holding a finger to his forehead, you will prevent him from exiting a chamber</head>

<ab>Make him put his arm around a bedpost or something similar, & with the same arm, let him hold a finger to his forehead.</ab>

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<id>p034r\_2</id>

<head>Wager someone that walking to a certain place and back, he cannot say boot without spurs four times in a row</head>

<ab>If he tries to say it, <add>but be sure that he speaks loudly,</add> once he has been there & back, you will tell him that he has lost, because he needed to say boots four times without saying spurs, for that is your wager.</ab>

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<id>p034r\_3</id>

<head>To make a candlestick hold to the wall without making a hole in it</head>

<ab>Make a servant hold it to the wall.</ab>

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<id>p034r\_4</id>

<head>How not to break a glass with a log or a large stick</head>

<ab>You will cut from it a piece as big as a toothpick, & thus you will give to him from a log or a large stick, with which he will not be able to break the glass.</ab>

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<id>p034r\_5</id>

<head>Writing cunningly</head>

<ab>Cut some long strips of fine <m>parchment</m> & mark them according to their order with A B C & cætera, then sew them inside the hem of a shirt of rough <m>cloth</m>, like that of a messenger, who, if you want to take his shirt, will know nothing of it.</ab>

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