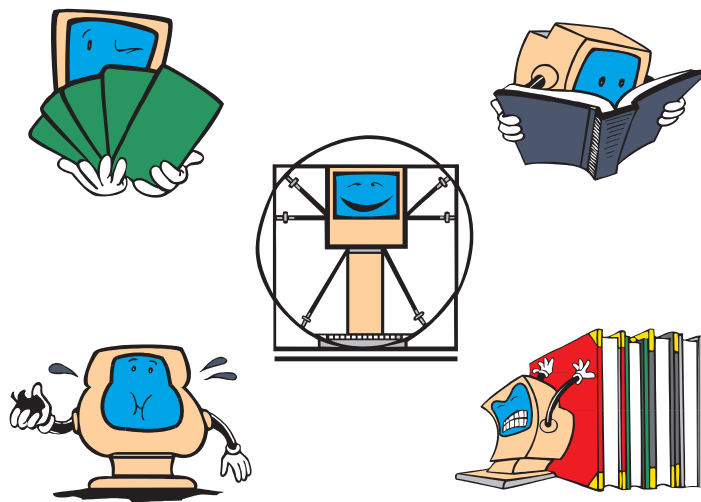


LFA

Autodocumented Files Software

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Chapter 1

Main features

The present AFS software (LFA in French, Logiciel de Fichiers Autodocumentés) is designed to read or write real, integer or character arrays, on portable files (IEEE binairies), will a portable code. Articles in the files are accessed through their name.

The underlying idea of this software is to combine two abilities: firstly an access to a given article through its name, for a simpler and more secured access to file data, and secondly physical write on IEEE binaries to assure execution speed and portability.

The user interface allows file handling from fortran codes, but also directly from UNIX system command line.

One can open/close files, read/write articles, copy some articles from one file to another, fuse files, print out the list of articles in a file (with type of data, length, name, extrema, ...), read a LFA article on standard output in text form, create a LFA article from standard input in text form, etc... This allows user to forget some of "basic I/O notions" while using large variety of data.

Performance

One has controlled execution speed and file space for writing and reading 150000 4 bytes real data on file, with three methods: unformatted, LFA and formatted.

Time are given in seconds on a HP-UX 9000/715 station, size in bytes.

Software	Size	Execution time
unformatted	600008	0.1
LFA	600056	0.2
formatted	2550000	15.5

Unformatted I/O is very rapid, since it is a simple copy from memory to disk: unformatted I/O is 100 times quicker than formatted I/O!...

Data precision

LFA software is designed to read/write 4 and 8 bytes integer and real data. A library is provided by the install script, per precision. By precision we stand here for precision of dummy arguments given by user to fortran LFA routines. The library names are explicit, for example `liblfa_R8I4.a` for a library to be use by a program giving 8 bytes real and 4 bytes integer data as arguments to LFA.

However, even if you have choosen a given user precision for dummy arguments, you are not required to write/read on files at that precision: you can write in file 4 bytes precision data calculated on 8 bytes (in order to save disk space), or read on array at user precision X data at Y precision on file. The LFA software make the interface between file and user precision in a transparent way.

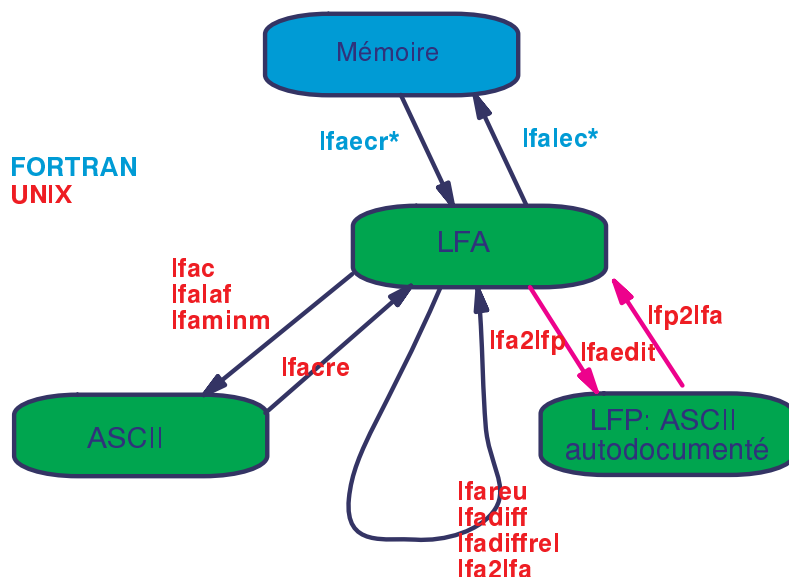
If no explicit precision is given by you, the default is to write at user dummy arguments precision. This write precision can be changed before each article write, and thus it is possible to write in the same file data from different precisions (see `lfaprecr` and `lfapreci`).

File portability

File will be portable between machines having the same internal data representation. Many machines follow presently the IEEE format, and thus portability inside this familiy will be possible.

CRAY case: this machine is not IEEE, but can produce IEEE binairies, through the "assign -N ieee" command; this command has been used under "`#ifdef cray`" key in the LFA software, to produce IEEE format files even on CRAY.

Synoptic of main functions



The LFA utilities from the present documentation have been put in the above diagram: the interface between a LFA file and computer core memory is done by fortran routines lfalec* (read) and lfaecr* (write).

The LFA utilities to be called DIRECTLY from UNIX command line are in red: get the list of file articles, modify a LFA file with your usual text editor, extract a given article on standard output, make the difference between two LFA files, etc... These operations can be managed without any user fortran coding.

Chapter 2

Fortran user interface

One describes here the fortran user interface, that is the routines that user will call from its own codes to read, write or deal in general with LFA files.

2.1 lfaouv: Open

```
subroutine lfaouv(kul,cdnomf,cdtypo)
! -----
! **** *LFAOUV* Ouverture de fichier LFA.
! -----
! **** *LFAOUV* Open a LFA file.
! -----
! En entree:
! kul      unite logique du fichier.
! cdnomf    nom du fichier.
! cdtypo    type d'ouverture: 'R' READ, 'W' WRITE, 'A' APPEND, 'S' SCRATCH.
! En sortie:
! -----
! Input:
! kul      logical unit of LFA file.
! cdnomf    file name.
! cdtypo    opening type: 'R' READ, 'W' WRITE, 'A' APPEND, 'S' SCRATCH.
! Output:
! -----
```

2.2 lfafer: Close

```
subroutine lfafer(kul)
! -----
! **** *LFAFER* Fermeture de fichier LFA.
! -----
! **** *LFAFER* Close a LFA file.
! -----
! En entree:
! kul      unite logique du fichier.
```

```

! En sortie:
! -----
! Input:
! kul          logical unit of LFA file.
! Output:
! -----

```

2.3 lfaprecr: Force real data writing precision

```

subroutine lfaprecr(kul,kprec)
! -----
! **** *LFAPRECR* Forcage de la precision d'écriture des reels.
! -----
! **** *LFAPRECR* Force real data writing precision.
! -----
! En entree:
! kul          unite logique du fichier LFA.
! kprec        precision des reels a ecrire ulterieurement, en octets.
! En sortie:
! -----
! Input:
! kul          logical unit of LFA file.
! kprec        precision of real data to write, in bytes.
! Output:
! -----

```

2.4 lfapreci: Force integer data writing precision

```

subroutine lfapreci(kul,kprec)
! -----
! **** *LFAPRECI* Forcage de la precision d'écriture des entiers.
! -----
! **** *LFAPRECI* Force integer data writing precision.
! -----
! En entree:
! kul          unite logique du fichier LFA.
! kprec        precision des entiers a ecrire ulterieurement, en octets.
! En sortie:
! -----
! Input:
! kul          logical unit of LFA file.
! kprec        precision of integer data to write, in bytes.
! Output:
! -----

```

2.5 lfaecrr: Write real data

```

subroutine lfaecrr(kul,cdna,preel,klong)

```

```

! -----
! **** *LFAECRR* Ecriture de reels sur fichier LFA.
! -----
! **** *LFAECRR* Write real data on LFA file.
! -----
! En entree:
! kul             unite logique du fichier.
! cdna            nom de l'article a ecrire.
! preel(1,klong)  reels a ecrire.
! klong           longueur de l'article a ecrire.
! En sortie:
! -----
! Input:
! kul             logical unit of LFA file.
! cdna            name of article to write.
! preel(1,klong)  real data to write.
! klong           length of article to write.
! Output:
! -----

```

2.6 lfaecri: Write integer data

```

subroutine lfaecri(kul,cdna,kentier,klong)
! -----
! **** *LFAECRI* Ecriture d'entiers sur fichier LFA.
! -----
! **** *LFAECRI* Write integer data of LFA file.
! -----
! En entree:
! kul             unite logique du fichier.
! cdna            nom de l'article a ecrire.
! kentier(1,klong) entiers a ecrire.
! klong           longueur de l'article a ecrire.
! En sortie:
! -----
! Input:
! kul             logical unit of LFA file.
! cdna            name of article to write.
! kentier(1,klong) integers to write.
! klong           length of article to write.
! Output:
! -----

```

2.7 lfaecrc: Write character data

```

subroutine lfaecrc(kul,cdna,cdcar,klong)
! -----
! **** *LFAECRC* Ecriture de caracteres sur fichier LFA.

```

```

! -----
! **** *LFAECRC* Write character data on LFA file.
! -----
! En entree:
! kul          unite logique du fichier.
! cdna         nom de l'article a ecrire.
! cdcar(1,klong) caracteres a ecrire.
! klong        longueur de l'article a ecrire.
! En sortie:
! -----
! Input:
! kul          logical unit of LFA file.
! cdna         name of article to write.
! cdcar(1,klong) characters to write.
! klong        length of article to write.
! Output:
! -----

```

2.8 lfalecr: Read real data

```

subroutine lfalecr(kul,cdna,kdimb,preel,klong,kerr)
! -----
! **** *LFALECR* Lecture de reels sur fichier LFA.
! -----
! **** *LFALECR* Read real data on LFA file.
! -----
! En entree:
! kul          unite logique du fichier.
! cdna         nom de l'article.
! kdimb        dimension du tableau preel.
! En sortie:
! klong        nombre de reels lus.
! preel(1,klong) reels lus.
! kerr         indicateur d'erreur:
! +-----+-----+
! | Valeur  | Signification |
! +-----+-----+
! | kerr= 0 | Tout est OK! |
! | kerr= -1 | Article inexistant |
! | kerr= -6 | Article plus long que le tableau devant le recevoir |
! | kerr= -8 | Mauvais type de donnees (reelles, entieres, car.) |
! +-----+-----+
! -----
! Input:
! kul          logical unit of LFA file.
! cdna         article name.
! kdimb        physical dimension of array preel.
! Output:
! klong        number of real elements read.

```

```

! preel(1,klong)    real elements read.
! kerr              error indicator:
! +-----+-----+
! | Value      |           Meaning           |
! +-----+-----+
! | kerr=  0 | Everything is OK!           |
! | kerr= -1 | Article inexistant          |
! | kerr= -6 | Article bigger than array supposed to receive it |
! | kerr= -8 | Wrong data type (real, integer, char.) |
! +-----+-----+
! -----

```

2.9 lfaleci: Read integer data

```

subroutine lfaleci(kul,cdna,kdimb,kentier,klong,kerr)
! -----
! **** *LFALECI* Lecture d'entiers sur fichier LFA.
! -----
! **** *LFALECI* Read integer data on LFA file.
! -----
! En entree:
! kul              unite logique du fichier.
! cdna             nom de l'article.
! kdimb            dimension du tableau kentier.
! En sortie:
! klong            nombre d'entiers lus.
! kentier(1,klong) entiers lus.
! kerr             indicateur d'erreur:
! +-----+-----+
! | Valeur      |           Signification           |
! +-----+-----+
! | kerr=  0 | Tout est OK!           |
! | kerr= -1 | Article inexistant          |
! | kerr= -6 | Article plus long que le tableau devant le recevoir |
! | kerr= -8 | Mauvais type de donnees (reelles, entieres, car.) |
! +-----+-----+
! -----
! Input:
! kul              logical unit of LFA file.
! cdna             article name.
! kdimb            physical dimension of array kentier.
! Output:
! klong            number of integer elements read.
! kentier(1,klong) integer elements read.
! kerr             error indicator:
! +-----+-----+
! | Value      |           Meaning           |
! +-----+-----+
! | kerr=  0 | Everything is OK!           |

```

```

! | kerr= -1 | Article inexistant |
! | kerr= -6 | Article bigger than array supposed to receive it |
! | kerr= -8 | Wrong data type (real, integer, char.) |
! +-----+-----+
! -----

```

2.10 lfalecc: Read character data

```

subroutine lfalecc(kul,cdna,kdimb,cdcar,klong,kerr)
! -----
! **** *LFALECC* Lecture de caracteres sur fichier LFA.
! -----
! **** *LFALECC* Read character data on LFA file.
! -----
! En entree:
! kul          unite logique du fichier.
! cdna          nom de l'article.
! kdimb         dimension du tableau cdcar.
! En sortie:
! klong         nombre de chaines de caracteres lues.
! cdcar(1,klong) chaines lues.
! kerr          indicateur d'erreur:
! +-----+-----+
! | Valeur  | Signification |
! +-----+-----+
! | kerr= 0 | Tout est OK! |
! | kerr= -1 | Article inexistant |
! | kerr= -6 | Article plus long que le tableau devant le recevoir |
! | kerr= -8 | Mauvais type de donnees (reelles, entieres, car.) |
! +-----+-----+
! -----
! Input:
! kul          logical unit of LFA file.
! cdna          article name.
! kdimb         physical dimension of array cdcar.
! Output:
! klong         number of character elements read.
! cdcar(1,klong) character elements read.
! kerr          error indicator:
! +-----+-----+
! | Value  | Meaning |
! +-----+-----+
! | kerr= 0 | Everything is OK! |
! | kerr= -1 | Article inexistant |
! | kerr= -6 | Article bigger than array supposed to receive it |
! | kerr= -8 | Wrong data type (real, integer, char.) |
! +-----+-----+
! -----

```

2.11 lfatest: Test if a file is a LFA one

```

subroutine lfatest(kul,cdnomf,ldlfa)
! -----
! **** *LFATEST* Teste si un fichier est bien de type LFA.
! -----
! **** *LFATEST* Test if a file is a LFA one.
! -----
! En entree:
! kul      unite logique du fichier;
! .        ce doit etre une unite disponible:
! .        le fichier va etre ouvert sous cette unite logique.
! cdnomf   nom du fichier.
! En sortie:
! ldlfa=.true. si le fichier est de type LFA, .false. sinon.
! -----
! Input:
! kul      logical unit of file.
! .        this unit has to be free:
! .        the file will be opened with this logical unit.
! cdnomf   file name.
! Output:
! ldlfa=.true. if the file is a LFA one, .false. else case.
! -----

```

2.12 lfames: Print out level of software

```

subroutine lfames(kul,kmes)
! -----
! **** *LFAMES* Niveau de messagerie du logiciel LFA.
! -----
! **** *LFAMES* Print out level of LFA software.
! -----
! En entree:
! kul      unite logique du fichier.
! kmes     niveau de messagerie:
! si 0 aucun message sorti par le logiciel LFA.
! si 1 messages d'ATTENTION et d'ERREUR sorties.
! si 2 LFA est bavard (a reserver au debug de LFA...).
! En sortie:
! -----
! Input:
! kul      logical unit of LFA file.
! kmes     print out level:
! if 0 no message print out.
! if 1 WARNING or ERROR messages print out.
! if 2 many comments print out (LFA debug mode only...).
! Output:
! -----

```

2.13 lfaerf: Choose error level of software

```

subroutine lfaerf(kul,lderf)
! -----
! **** *LFAERF* Niveau d'erreur tolere par le logiciel LFA.
! -----
! **** *LFAERF* Choose error level of LFA software.
! -----
! En entree:
! kul             unite logique du fichier.
! lderf           .true. si toute erreur doit etre fatale,
! .false. si aucune ne doit l'etre.
! En sortie:
! lgerf           .true. si toute erreur est fatale,
! .false. si aucune ne l'est.
! -----
! Input:
! kul             logical unit of LFA file.
! lderf           .true. if any error has to be fatal.
! .false. si none has to be.
! Output:
! lgerf           .true. if any error has to be fatal.
! .false. si none has to be.
! -----

```

2.14 lfalaf: Article list

```

subroutine lfalaf(kul,kulout)
! -----
! **** *LFALAF* Liste des articles d'un fichier LFA.
! -----
! **** *LFALAF* Article list of a LFA file.
! -----
! En entree:
! kul             unite logique du fichier.
! kulout          unite logique sur laquelle sortir la liste.
! En sortie:
! -----
! Input:
! kul             logical unit of LFA file.
! kulout          logical unit on which print out the list.
! Output:
! -----

```

2.15 lfalaft: Article list, on an array

```

subroutine lfalaft(kul,cdlis,kdlis,knlis)
! -----
! **** *LFALAFT* Liste des articles d'un fichier LFA sur tableau de caracteres.

```



```

! -----
! **** *LFALAFT* Article list of a LFA file, on an array.
! -----
! En entree:
! kul          unite logique du fichier.
! kdlis        dimension physique du tableau cdlis.
! En sortie:
! knlis        nombre d'articles du fichier.
!              Ce nombre est egalement le nombre d'elements ecrits sur cdlis
! cdlis(1, ..., knlis) nom des articles du fichier.
! -----
! Input:
! kul          logical unit of LFA file.
! kdlis        physical dimension of array cdlis.
! Output:
! knlis        number of articles on the file.
!              This number is also the number of elements written on cdlis.
! cdlis(1, ..., knlis) article names.
! -----

```

2.16 lfaminm: Extrema of all articles

```

subroutine lfaminm(kul)
! -----
! **** *LFAMINM* Extrema de tous les articles d'un fichier LFA.
! -----
! **** *LFAMINM* Extrema of all articles of a given LFA file.
! -----
! En entree:
! kul unite logique du fichier LFA d'entree.
! En sortie:
! Extrema sur output standard.
! -----
! Input:
! kul logical unit of LFA file.
! Output:
! Extrema on standard output.
! -----

```

2.17 lfacas: Get documentation about an article

```

subroutine lfacas(kul,cdna,cdtype,klong,kerr)
! -----
! **** *LFACAS* Renseignements sur un article de fichier LFA.
! -----
! **** *LFACAS* Get documentation about a LFA article.
! -----
! En entree:

```

```

! kul                unite logique du fichier.
! cdna: si cdna=' ' on recherche l'article suivant.
! .                  cdna est alors en entree/sortie,
! .                  et en sortie il vaudra le nom de l'article suivant
! .                  (si cet article existe).
! .                  kerr...retour de recherche: 0 si OK,
! .                  1 si fin de fichier.
! .                  si cdna<>' ' cdna est le nom de l'article cherche.
! .                  Il est alors en entree seulement.
! .                  kerr...retour de recherche: 0 si OK,
! .                  1 si article inexistant.
! En sortie:
! cdtype             type d'article: 'R4', 'I8', 'C '.
! klong              nombre d'elements de cet article.
! -----
! Input:
! kul                file logical unit.
! cdna: if cdna=' ' on looks for nbext article.
! .                  cdna is then in input/output
! .                  and in output it will receive next article name
! .                  (if this article exists).
! .                  kerr...return from search: 0 if OK,
! .                  1 if end of file.
! .                  if cdna<>' ' cdna is the name from required article.
! .                  It is then in input only.
! .                  kerr...return from search: 0 if OK,
! .                  1 if non-existent article.
! Output:
! cdtype             article type: 'R4', 'I8', 'C '.
! klong              nombre of elements in this article.
! -----

```

2.18 lfaavan: Step over current article

```

subroutine lfaavan(kul)
! -----
! **** *LFAAVAN* Saute l'article courant dans un fichier LFA.
! -----
! **** *LFAAVAN* Step over current article in an LFA file.
! -----
! En entree:
! kul                unite logique du fichier.
! En sortie:
! -----
! Input:
! kul                logical unit of the LFA file.
! Output:
! -----

```

2.19 lfarew: Rewind

Cet appel sert dans le cas rare suivant: vous avez lu certains articles du fichier, puis vous voulez lire tous les articles du fichier séquentiellement via lfacas. lfacas fournissant le nom de l'article suivant, il faut au préalable rebobiner le fichier par lfarew.

Ce cas est rare: en général, soit on lit des articles en y accédant directement par leur nom, auquel cas la gestion du pointeur fichier est effectuée de façon transparente par le logiciel LFA, soit on veut lire tout le fichier séquentiellement, et on le fait dès son ouverture, et il n'y a donc pas lieu de rebobiner!...

```
subroutine lfarew(kul)
! -----
! **** *LFAREW* Rebobinage d'un fichier LFA.
! -----
! **** *LFAREW* Rewind a LFA file.
! -----
! En entree:
! kul: unite logique du fichier LFA.
! En sortie:
! -----
! Input:
! kul: logical unit of LFA file.
! En sortie:
! -----
```

2.20 lfacop: Copy one article from a LFA file to another

```
subroutine lfacop(kule,cdnae,cdnas,kuls)
! -----
! **** *LFACOP* Copie d'un article d'un fichier LFA a un autre.
! -----
! **** *LFACOP* Copy one article from a LFA file to another.
! -----
! En entree:
! kule unite logique du fichier LFA d'entree.
! cdnae nom de l'article a lire.
! cdnas nom sous lequel l'article est recopie.
! kuls unite logique du fichier LFA de sortie.
! En sortie:
! Le fichier d'unite logique kuls est augmente d'un article.
! -----
! Input:
! kule logical unit of input LFA file.
! cdnae article name to be read.
! cdnas article name to be written out.
! kuls logical unit of output LFA file.
! Output:
! The file which logical unit is kuls receives one more article.
```

! -----

Chapter 3

UNIX user interface

LFA files can contain various data, and thus it is very often useful to access to information from LFA files directly from the UNIX command line: get the list of all articles in a LFA file, which are the extrema of data in these articles, create a LFA file directly from ASCII text files, etc... The sources from such utilities are proposed with the LFA package, and their executable version is created by default install process.

The synopsis and usage of these utilities are proposed below. They can also be obtained from command line: type a LFA command with no argument will give you the synopsis and usage on standard output.

3.1 lfalaf: Get the articles list of a LFA file

Get the articles list of a LFA file.

Usage: lfalaf FILE

3.2 lfaminm: Prints out extrema of all articles

Prints out extrema, mean and rms of all articles from one (or more) LFA file(s).

Usage: lfaminm LFA1 [LFA2 ... LFA_n]

3.3 lfaedit: Edit one (or more) LFA file(s)

Edit one (or more) LFA file(s).

The goal is here to visualize or modify a LFA file directly with your usual editor.

Usage: `lfaedit F1 [F2 ... Fn]`

Principle: files are transformed into the LFP form (ASCII text), then one calls the editor. Files in output from editor, if modified, are transformed back to the LFA form. The invoked editor is given by EDITOR environment variable.

3.4 `lfac`: Extract one article on standard output

Extract on standard output one LFA article.

Usage: `lfac FILE ARTICLE`

with

FILE: LFA file name.

ARTICLE: article name in the file.

3.5 `lfacop`: copy articles from a file to another

Copy n articles from a LFA file to another LFA file.

Usage: `lfac LFA1 LFA2 ART1 [ART2 ... ARTn]`

with

LFA1: input LFA file.

LFA2: output LFA file.

ART1 [ART2 ... ARTn]: articles list.

3.6 `lfareu`: Fuse two LFA files

Fuse two LFA files.

Usage: `lfareu F1 F2 Fres`

In input: F1 and F2, in output: Fres.

F2 has higher priority than F1, i.e. if an article

is present in both F1 and F2, the article from F2 will be copied.

3.7 lfamoy: Mean of n files

Mean of n LFA files.

Usage: lfamoy FMEA F1 F2 [F3 ... Fn]

with

F1 F2 [F3 ... Fn] the n input files.

FMEA the output file, receiving mean value.

Nota: the mean is performed on articles present in all files.

3.8 lfacre: Create a LFA file from command line

Create a LFA file from command line and(or) from ASCII text file(s).

Usage:

lfacre LFA [article_name_1 type_1 fil_name_1] ... [article_name_n type_n fil_name_n]
n has to be less than 20

In output, the LFA file will contain the n articles

article_name_1 to article_name_n, which type will be type_1 to type_n (type: R4, R8, I4, I8) and contents of these articles will be fil_name_1 to fil_name_n:

- If fil_name_i is a file, then its contents will be put in article_name_i article.
- If fil_name_i is not a file, then it is the value of the one-value article article_name_i.

Example:

```
cat <<EOF > gol
```

```
gol1
```

```
gol2
```

```
EOF
```

```
lfacre LFA RII0 R 1370. indice C gol year I 2006
```

will create the file LFA, containing tree articles, the real data article RII0 (length 1), the character data article indice (length 2), and the integer data article year (length 1).

3.9 lfadiff: Difference between two LFA files

Difference between two LFA files.

Usage: `lfadiff F1 F2 FDIFF`
 with
 F1 and F2 the two input files.
 FDIFF the output LFA file, receiving F2-F1.

Nota: the difference is calculated on articles
 present in both files.

3.10 `lfadiffrel`: Relative difference between two LFA files

Relative difference between two LFA files.

Usage: `lfadiffrel F1 F2 FDIFF`
 with
 F1 and F2 the two input files.
 FDIFF the output file, receiving $(F2-F1)/rms(F1)$.

$rms(F1)$ is the root mean squared of the F1 article.

Nota: the difference is calculated on articles
 present in both files.

If $rms(F1)=0$, result is 0 if $F2=0$, and equal to 999.999 else case.

3.11 `lfadiffart`: Articles list difference between two LFA files

Articles list difference between two LFA files.

Usage: `lfadiffart F1 F2`
 with
 F1 and F2 the two input files.

3.12 `lfa2lfp`: Convert a LFA file into a LFP one

Convert a LFA file into a LFP one.

Subject:

Binaries are readable only by a software.

It would be however often useful to navigate directly in the data with a simple text editor, to look at individual values, redirect them to printer, etc... The present procedure converts a LFA file (IEEE binary) into an ASCII text one, containing all data with article names, length and type. This resulting file can also be sent by email.

Usage: lfa2lfp FILE_IN FILE_OUT

3.13 lfp2lfa: Convert a LFP file into a LFA one

Convert a LFP file into a LFA one.

Usage: lfp2lfa FILE_IN FILE_OUT

3.14 lfa2lfa: Convert a LFA file into another LFA file

Convert a LFA file into another LFA file, while forcing real and integer precision.

Usage: lfa2lfa [-i] [-r] FILE_IN FILE_OUT

with

- i8 for 8 bytes integers in output.
- i4 for 4 bytes integers in output.
- default: 4
- r8 for 8 bytes real in output.
- r4 si on veut en sortie des réels sur 4 octets.
- default: 4

Example:

lfa2lfa -r8 -i4 LFA LFARES

Chapter 4

Some examples

4.1 Simple read/write

The routine LFAPPDEMO from lfa.F writes on a LFA file integer, real and character data, prints out the article list, and then reads these data.

4.2 Sequential reading of a whole file

All data in LFA files are autodocumented, and thus it is possible to read all data in a file with no a priori knowledge about them. Example with the `lecture_sequentielle.f` source program, which reads all real data from a LFA file and prints out its extrema.

4.3 Read a LFA file without installing the software

If you give a LFA file to someone who did not install the LFA software -and does not want to install it to read a single file!-, you can give with the file the `lecture_directe_lfa.f` source, which skips over autodocumentation articles to read only real and integer data.