# Panvi Padmadeesh Gandreti

 $panvigandrety@gmail.com \ \ \, -- \ \ \, +91\ 6303585850\\ linkedin.com/in/panvi-gandrety \ \ \, -- \ \ \, Anakapalli,\ Andhra\ Pradesh - 531001$ 

#### **Summary**

Highly skilled and experienced Front-End Developer with a deep understanding of web development principles and best practices. Proficient in designing responsive and user-friendly interfaces. Strong Back-End familiarity and excellent communication skills.

#### **Skills**

- HTML, CSS, JavaScript
- React, Bootstrap
- Node.js, Express
- MongoDB, MySQL

- Java, C++
- Multi-tasking, Teamwork
- Administrative Support

#### Education

Sri Chaitanya Junior College, Andhra Pradesh

Intermediate-MPC

CGPA: 8.3

Apr 2022

Little Angels School, Steel Plant, Andhra Pradesh

Class X

Mar 2020

# Experience

Corizo – Internship Aug 2023 – Sep 2023 Front End Developer (Remote)

- Developed responsive user interfaces for web and mobile using HTML, CSS, JS, and React.
- Optimized websites for performance across devices and ensured cross-browser compatibility.

ZenithYuga – Internship

Web Developer (Remote)

- May 2024 Jun 2024
  - Engaged in real-world client projects and delivered production-ready code.
  - Demonstrated teamwork and effective communication.

Apex Planet

Back End Developer (Remote)

#### Jul~2025-Aug~2025

- Developed a dynamic blogging system using PHP and MySQL with user login, post creation, and admin dashboard.
- Built and deployed the blog with secure authentication and CRUD features.
- Implemented backend logic and managed MySQL data; styled front-end with HTML/CSS.

#### **Projects**

PHP Blogging Platform — GitHub Link: github.com/CRUD-Blog-Platform

User authentication, post creation, dashboard management, and secure CRUD operations using PHP and MySQL.

**Drum Kit** — GitHub Link: github.com/Drum-Kit

Built an interactive drum kit using JavaScript and DOM manipulation to play sounds on keypress and click events. Designed a responsive UI with visual feedback for an engaging user experience.

**Simon Game** — *GitHub Link: github.com/Simon-Game* Developed a memory-based color sequence game using JavaScript and DOM manipulation. Implemented game logic with levels, sound effects, and animations to enhance interactivity.

## **Certifications**

- CISCO CCNA: Introduction to Networks
- CISCO CCNA: Switching, Routing, and Wireless Essentials
- IBM Relational Database Basics
- GeeksforGeeks 160 Days of Problem Solving
- CISCO Python Essentials 1

### **Extra-Curricular Activities**

- Volunteered in college tech fests and coding events.
- Participated in cricket tournament in college

# Accomplishments

• Served as Class Representative, acting as a liaison between students and faculty.