

# Fundamentals of Quantum Computing

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# 1 The Probabilistic Nature of Qubits

A qubit is comparable to a bit in the “classical” world, but it exists on a sub-atomic level.

When a qubit is measured, its state will either be a “1” or a “0”.

The crucial aspect is that before the measurement, a qubit is in a *superposition* of both states.

For example, a given qubit  $|\Psi\rangle$  can be represented as

$$|\Psi\rangle = \alpha|0\rangle + \beta|1\rangle$$

which means a linear combination of the two states  $|0\rangle$  and  $|1\rangle$ .

The coefficients  $\alpha$  and  $\beta$  represent the probability of the qubit collapsing into one of the two states when measured. The probability of the qubit collapsing into  $|0\rangle$  is  $|\alpha|^2$ , while the probability of collapsing into  $|1\rangle$  is  $|\beta|^2$ .

Since there is 100% chance of the qubits collapsing into one of the two states,  $\alpha$  and  $\beta$  must satisfy the following requirement:

$$|\alpha|^2 + |\beta|^2 = 1$$

A uniform superposition of the two states looks like this:

$$|\Psi\rangle = \frac{|0\rangle + |1\rangle}{\sqrt{2}}$$

which means that we have 50% probability of the state collapsing into a  $|0\rangle$  or  $|1\rangle$  since  $\left(\frac{1}{\sqrt{2}}\right)^2 = \frac{1}{2}$ .

When the qubit is measured, the superposition is destroyed, leaving it in a “classical” binary state.

You might have noticed that I used the absolute value in  $|\alpha|^2$  or  $|\beta|^2$ , which doesn’t usually make sense since squaring the value is already going to give us a positive result.

This is because the coefficients  $\alpha$  and  $\beta$  can also be complex numbers. The absolute value of a complex number is defined as its distance from the origin.

The states  $|1\rangle$  and  $|0\rangle$  can also be written as  $|+\rangle$  and  $|-\rangle$ .

## 2 Spin of a particle

### 2.1 Definition

Spin is intrinsic angular momentum associated with elementary particles. The particle isn't actually rotating, but spin is a property just like momentum, position, charge and mass.

We can represent a spin  $S$  as we would in the classical world, with a vector representing its components

$$S = \begin{pmatrix} S_x \\ S_y \\ S_z \end{pmatrix}$$

This vector has a fixed length depending on the type of the particle.

The spin of an electron, which is known as spin  $1/2$ , has a magnitude of  $\frac{\sqrt{3}\hbar}{2}$ .

Since the magnitude of the spin is always the same, a common way to express its direction is with the polar and azimuthal angles,  $\theta$  and  $\phi$ .

### 2.2 Measurement

A spin  $S$  can be measured. For example, we could measure the projection of the spin on its  $z$ -axis. This is written as measuring  $S_z$ . We could measure  $S_x$ ,  $S_y$  or we could measure its projection from an arbitrary direction,  $S_{\vec{n}}$ .

We are given a set of electrons with randomly-oriented spins. For each of them, we measure  $S_z$ . We would expect a bunch of values between  $\frac{\sqrt{3}\hbar}{2}$  and  $-\frac{\sqrt{3}\hbar}{2}$ , instead, we find that every measurement has an output of either  $\frac{\hbar}{2}$  or  $-\frac{\hbar}{2}$ , equally distributed.

There are a couple of things to notice:

1. When we measure the spin, its state collapses in either one of the two *eigenvalues*,  $|+\rangle$  or  $|-\rangle$ .
2. The quantity measured is not the entire length of the vector even if it should be either completely up or down. This is due to the Heisenberg uncertainty principle, if the spin was any closer to the vertical  $\pm z$ -axis, we would have too much simultaneous knowledge about  $S_x$  and  $S_y$ .

The state of  $S_z$  is now 'locked', if we measure  $S_z$  of the same particle again, the result will stay the same.

We then measure  $S_x$  of each particle. Since we've already measured  $S_z$  we would expect  $S_x$  or  $S_y$  to satisfy  $\sqrt{|S_x|^2 + |S_y|^2 + \frac{\hbar^2}{4}} = \frac{\sqrt{3}\hbar}{2}$ , instead, we get random eigenvalues as before.

Now, if we come back to measuring  $S_z$ , the previously locked states are lost, we get new random eigenvalues. The act of measuring  $S_x$  has destroyed the information contained in  $S_z$ .

We notice that the eigenvalues  $|+\rangle$  and  $|-\rangle$  have the same probability of being measured.

We can make a rotation of  $\theta$  of the direction of measurement from the  $z$ -axis, the state  $\Psi$  is now

$$|\Psi\rangle = \cos\left(\frac{\theta}{2}\right)|+\rangle + \sin\left(\frac{\theta}{2}\right)|-\rangle$$

Before, the rotation was  $\frac{\pi}{2}$  from the  $z$ -axis, so the state was  $|\Psi\rangle = \frac{|+\rangle + |-\rangle}{\sqrt{2}}$ , which means that it is equally likely that the spin will collapse into a  $|+\rangle$  or a  $|-\rangle$ .

### 3 Time Independent Quantum Mechanics

In this section the time  $t$  is not considered, everything pertains a single instant.

#### 3.1 Particle in One-Dimension

A particle of mass  $m$  can move freely in a one-dimensional bounded space. The energy of this particle is quantized, meaning it can possess only certain discrete energy values. Given the energy we can form a probability curve that predicts the likelihood of finding the particle at various locations within our bounded space.

#### 3.2 The State Space

For each physical system  $\mathcal{S}$ , we associate a Hilbert space  $\mathcal{H}$ . Each physical state in  $\mathcal{S}$  is represented by a point on the projective sphere (all unit vectors) of  $\mathcal{H}$ .

$$\text{physical state} \in \mathcal{S} \quad \longleftrightarrow \quad \hat{v} \in \mathcal{H}$$

The Hilbert space  $\mathcal{H}$  is often referred to as *the state space*.

The state space for a system  $\mathcal{S}$  is a 2-dimensional complex Hilbert space

$$\mathcal{H} \equiv \left\{ \begin{pmatrix} \alpha \\ \beta \end{pmatrix}, \quad \alpha, \beta \in \mathbb{C} \right\}$$

The basis of this space is the orthogonal pair  $\{|+\rangle, |-\rangle\}$

$$\begin{aligned} |+\rangle &\equiv \begin{pmatrix} 1 \\ 0 \end{pmatrix} \\ |-\rangle &\equiv \begin{pmatrix} 0 \\ 1 \end{pmatrix} \end{aligned}$$

#### 3.3 The Operator for an Observable

An observable quantity  $\mathcal{A} \in \mathcal{S}$  corresponds to a linear transformation  $T$ . The operator  $T$  is defined by a Hermitian matrix, meaning that  $T_{\mathcal{A}}^{\dagger} = T_{\mathcal{A}}$ .

The linear transformations for  $S_x$ ,  $S_y$  and  $S_z$  are

$$S_x = \frac{\hbar}{2} \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \quad S_y = \frac{\hbar}{2} \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix} \quad S_z = \frac{\hbar}{2} \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$$

We can remove the  $\frac{\hbar}{2}$  term to get the *Pauli spin matrices*

$$\sigma_x = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \quad \sigma_y = \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix} \quad \sigma_z = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$$

### 3.4 The Eigenvalues of an Observable

An observable quantity  $\mathcal{A}$  can be measured to be one of its *eigenvalues*. Eigenvalues are a set of real scalars  $a_1, a_2, \dots, a_n$  associated with an operator's matrix.

### 3.5 Eigenvectors and Eigenvalues

A matrix  $M$  might be associated with a set of *eigenvector-eigenvalue* pairs. For each pair of eigenvalue  $a$  and eigenvector  $\vec{u}$ :

$$M\vec{u} = a\vec{u}, \quad \vec{u} \neq 0$$

There may be more than one eigenvector for a given eigenvalue. An eigenvalue is called

- **non-degenerate** if it corresponds to only one eigenvector
- **degenerate** if it works for multiple eigenvectors

A basis in which every vector is an eigenvector of  $M$  is called an *eigenbasis*. If  $M$  is written in its eigenbasis, it is a diagonal matrix.

## References

- [1] Michael Loceff. *A Course in Quantum Computing (for the Community College)*. Vol. 1. 2015.