# Theory of Computation

## Paolo Bettelini

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## 1 Fields of Study

#### 1.1 Complexity Theory

Classify problems according to their degree of "difficulty".

#### 1.2 Computability Theory

Classify problems as being solvable or unsolvable.

#### 1.3 Automata Theory

Compare different computation models.

## 2 Alphabets and Languages

An alphabet is a finite set of symbols. For example:  $\{a, b, c, \dots, z\}$ 

The set  $\{0,1\}$  is the binary set. The empty string is denoted  $\lambda$ .

Note that  $\lambda \neq \emptyset \neq \{\lambda\}$ .

The length of a string w is denoted as |w|.

If  $\Sigma$  is an alphabet,

$$\Sigma_{\lambda} = \lambda \cup \Sigma$$

A set of strings is called a *language*.

#### 3 Deterministic Finite Automaton

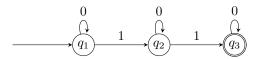
A deterministic finite automaton (DFA) is a state-machine which processes a string symbol by symbol from left to right. The automaton is in one of his *states* after processing a symbol. The machine might terminate in an *accept state* or not.

A DFA  $M = (Q, \Sigma, \delta, q, F)$ 

- Q is a finite set of states
- $\Sigma$  is an alphabet
- $\delta: Q \times \Sigma \to Q$  is the transition function
- q is an element of Q called the start state
- F is a subset of Q which contains the accept states

The transition function is the logical components, it determines in which state the machine will be after processing a symbol at any state.

The following automaton processes a binary string. The start state is  $q_1$  and the only accept state is  $q_3$ . The program moves to the next state only if the symbol is 1, so it will reach  $q_3$  only if the input string contains at least two 1s.



If a DFA is in a state r and it reads the symbol a, then it will uniquely switch to the state  $\delta(r, a)$ 

The language of M, denoted L(M) is the set of all accepted strings by M.

$$L(M) = \{ w \in \Sigma^* \mid M \text{ accepts } w \}$$

## 4 Operations

#### 4.1 Concatenation

If A and B are two languages over the same alphabet, the concatenation of A and B is defined as

$$AB = \{ab \mid a \in A \land b \in B\}$$

#### 4.2 Kleene star operator

The kleene star operator can be applied to alphabets or languages. It represent the union of all *n*-permutations of the set.

The set  $\{0,1\}^*$  is the set of all binary strings. If  $\Sigma$  is an alphabet,  $\Sigma^*$  is the set of all strings over  $\Sigma$ 

$$\Sigma^* = \lambda \cup \bigcup_{n \in \mathbb{N}} \Sigma^n$$

## 5 Regular language

A language is regular if an automaton that accepts said language exists. A is regular iff

$$\exists M \mid L(M) = A$$

#### 5.1 Closure under union (extra)

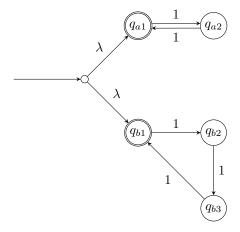
If A and B are two regular languages over the same alphabet  $\Sigma$ , then  $A \cup B$  is also regular.

We can prove this by making a DFA that accepts both languages. Let's say that  $M_1 = (Q_1, \Sigma, \delta_1, q_1, F_1)$  accepts A and  $M_2 = (Q_2, \Sigma, \delta_2, q_2, F_2)$  accepts B. The automaton  $M = (Q, \Sigma, \delta, q, F)$  must run  $M_1$  and  $M_2$  simultaneously, so any state must represent the current states of  $M_1$  and  $M_2$ . This means that the states of M must represent any combination of state between  $M_1$  and  $M_2$ , meaning  $Q = Q_1 \times Q_2$ . The transition function is now in the form  $\delta((r_1, r_2), a) = (\delta_1(r_1, a), \delta_2(r_2, a))$  where  $a \in \Sigma$ . The initial state is the state in Q which contains the initial state of  $M_1$  and  $M_2$ , namely  $(q_1, q_2)$ . Finally, the set of accept states is every tuple in  $Q_1$  containing a state in  $F_2$  or in  $Q_2$  containing a state in  $F_1$ , namely  $Q_1 \times F_2 \cup Q_2 \times F_1$ . We can conclude that  $M = (Q_1 \times Q_2, \Sigma, \delta((r_1, r_2), a), (q_1, q_2), Q_1 \times F_2 \cup Q_2 \times F_1)$  accepts  $A \cup B$  so  $A \cup B$  is regular.

#### 6 Nondeterministic Finite Automaton

Nondeterministic finite automata (NFA) are state-machines like DFAs but can change multiple states at a time by processing empty strings  $\lambda$  and when processing a symbol a may have multiple possible states to switch to. The NFA will choose the "correct" switch in order to end in an accept state, if possible.

The following automaton where  $\Sigma = \{1\}$  will end in an accept state if the input has length which is a multiple of 2 or 3.



The first switch is done by processing an empty string and the direction is chosen magically in order to end in an accept state.

A NFA is defined as  $M = (Q, \Sigma, \delta, q, F)$  where

- Q is a finite set of states
- $\Sigma$  is an alphabet
- $\delta: Q \times \Sigma_{\lambda} \to \mathcal{P}(Q)$  is the transition function
- q is an element of Q called the start state
- F is a subset of Q which contains the accept states

## 7 Equivalente of DFAs and NFAs

Anything that can be computed by a NFA can also be computed by a DFA and vice versa.

#### 7.1 DFA to NFA conversion

Let  $M = (Q, \Sigma, \delta, q, F)$  be a DFA.  $\delta$  is not a transition function of a NFA, so we need to redefine it as  $\delta'$ . Since  $\delta$  cannot process  $\lambda$ ,  $\delta'$  it is defined as

$$\delta'(r,a) = \begin{cases} \delta(r,a) & x \neq \lambda \\ \emptyset & x = \lambda \end{cases}$$

where r is a state in Q and a is a symbol in  $\Sigma_{\lambda}$ . We can conclude that  $N = (Q, \Sigma, \delta', q, F)$ .

#### 7.2 NFA to DFA conversion

Let  $N = (Q, \Sigma, \delta, q, F)$  be a NFA. The idea is to construct a DFA  $M = (Q', \Sigma, \delta', q', F')$  that runs all the possible combinations that could be run by N at the same time. Any state of M is a set of states  $R \in \mathcal{P}(Q)$ , so we will say that  $Q' = \mathcal{P}(Q)$ . The set of accept states is any state R which contains an accept state of N

$$F' = \{ R \in Q' \mid R \cap F \neq \emptyset \}$$

Let's assume that N does not execute any  $\lambda$ -transitions. q' would be  $\{q\}$  and  $\delta'$  would be

$$\delta'(R, a) = \bigcup_{r \in R} \delta(r, a)$$

which is the union of all possible states N could switch to. Recall that for every  $r \in R$ ,  $\delta(r, a)$  is a set of all possible states to switch to.

Let's now remove the previous assumption. Now, M must also consider every state that could be reached by making zero or more  $\lambda$ -transitions. The  $\lambda$ -closure for a state r,  $C_{\lambda}(r)$ , is defined as the set of all possible states that can be reached from r by making zero or more  $\lambda$ -transitions. The  $\lambda$ -closure for a set of states R is defined as

$$C_{\lambda}(R) = \bigcup_{r \in R} C_{\lambda}(r)$$

The initial state q' is now given by  $C_{\lambda}(q)$  and the transition function

$$\delta'(R, a) = \bigcup_{r \in R} C_{\lambda}(\delta(r, a))$$

## 8 Closure under regular operations

We proved using DFAs that if A and B are two regular languages over  $\Sigma$ , then  $A \cup B$  is also regular.

$$\exists M \mid L(M) = A \cup B$$

We can prove the closure under regular operations using NFAs.

#### 8.1 Closure under union

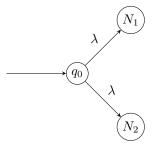
If A and B are two regular languages over the same alphabet  $\Sigma$ , then  $A \cup B$  is also regular.

Let  $N_1 = (Q_1, \Sigma, \delta_1, q_1, F_1)$  and  $N_2 = (Q_2, \Sigma, \delta_2, q_2, F_2)$  be two NFAs such that  $A_1 = L(N_1)$  and  $A_2 = L(N_2)$ . We can construct another NFA  $N = (Q, \Sigma, \delta, q_0, F)$  such that  $L(N) = A \cup B$ . N will either go to  $N_1$  or  $N_2$  by making a  $\lambda$ -transition.

- $Q = \{q_0\} \cup Q_1 \cup Q_2$
- $F = F_1 \cup F_2$

•

$$\delta(r,a) = \begin{cases} \delta_1(r,a) & r \in Q_1 \\ \delta_2(r,a) & r \in Q_2 \\ \{q_1, q_2\} & r = \lambda \\ \emptyset & r \neq \lambda \end{cases}$$

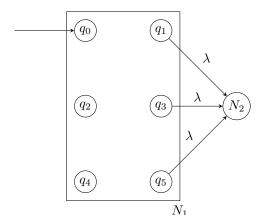


#### 8.2 Closure under concatenation

If A and B are two regular languages over the same alphabet  $\Sigma$ , then AB is also regular.

Let  $N_1 = (Q_1, \Sigma, \delta_1, q_1, F_1)$  and  $N_2 = (Q_2, \Sigma, \delta_2, q_2, F_2)$  be two NFAs such that  $A_1 = L(N_1)$  and  $A_2 = L(N_2)$ . We can construct another NFA  $N = (Q, \Sigma, \delta, q_0, F)$  such that L(N) = AB. N will start by executing  $N_1$ , meaning  $q_0 = q_1$ . If N switches to a state  $r \in F_1$  it can move to executing  $N_2$  with a  $\lambda$ -transition. The accepted states are only the ones of  $N_2$  meaning  $F = F_2$ .  $Q = Q_1 \cup Q_2$ . The transition function is hence defined as

$$\delta(r,a) \begin{cases} \delta_1(r,a) & (r \in Q_1 \land r \notin F_1) \lor (r \in F_1 \land r \neq \lambda) \\ \delta_1(r,a) \cup \{q_2\} & r \in F_1 \land r = \lambda \\ \delta_2(r,a) & r \in Q_2 \end{cases}$$



Here  $F_1 = \{q_1, q_3, q_5\}$  but the actual accept states are the ones for  $N_2$ .

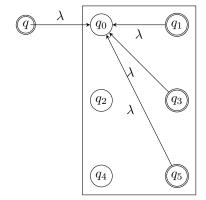
#### 8.3 Closure under Kleene star

If A is a regular language, then  $A^*$  is also regular.

Let  $N_1 = (Q_1, \Sigma, \delta_1, q_0, F_1)$  be a NFAs such that  $A_1 = L(N_1)$ . We can construct another NFA  $N = (Q, \Sigma, \delta, q, F)$  such that  $L(N) = A_1^*$ . We want  $N_1$  to be able to switch back to its initial point when it is in a state  $r \in F_1$ . This means that the concatenation of accepted strings can cycle one after the other. Since  $\lambda$  also needs to be accepted we need a new start state which is an accept state.

- $Q = \{q_a\} \cup Q_1$
- $q = q_a$
- $F = F_1 \cup \{q\}$

$$\delta(r,a) = \begin{cases} \delta_1(r,a) & (r \in Q_1 \land r \notin F_1) \lor (r \in F_1 \land a \neq \lambda) \\ \delta_1(r,a) \cup \{q_0\} & r \in F_1 \land a = \lambda \\ \{q_0\} & r = q \land a = \lambda \\ \emptyset & r = q \land a \neq \lambda \end{cases}$$



## 8.4 Closure under complement

If A is a regular language, then  $\bar{A}$  is also regular.

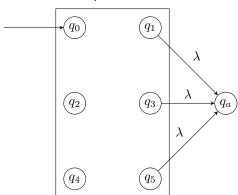
Let  $N_1=(Q_1,\Sigma,\delta_1,q_0,F_1)$  be a NFAs such that  $A_1=L(N_1)$ . We can construct another NFA  $N=(Q,\Sigma,\delta,q,F)$  such that  $L(N)=\bar{A}_1$ . Any state  $r\notin F_1$  will be able to switch to a new state  $q_a$ , which is the only accept state of N, with a  $\lambda$ -transition. This will negate any accepting state of  $N_1$  and vice versa.

• 
$$Q = \{q_a\} \cup Q_1$$

• 
$$q = q_0$$

• 
$$F = \{q_a\}$$

 $\delta(r,a) = \begin{cases} \delta_1(r,a) \cup \{q_a\} & r \in F_1 \\ \delta_1(r,a) & r \notin F_1 \end{cases}$ 



Here  $F_1 = \{q_0, q_2, q_4\}$ , but the only actual accept state is  $q_a$ .

#### 8.5 Closure under intersection

If A and B are two regular languages over the same alphabet  $\Sigma$ , then  $A \cap B$  is also regular.

Since  $A \cup B$  is regular and  $A \cap B \subseteq A \cup B$ ,  $A \cap B$  is also regular.

## 9 Regular Expressions

A regular expression is a mean to express a language. The class of languages that can be described by regular expressions coincides with the class of regular languages.

## 10 Properties

Let  $R_1$  be a regular expression describing  $L_1$  and  $R_2$  a regular expression describing  $L_2$ .

- $\lambda$  is a regular expression describing  $\{\lambda\}$
- $\emptyset$  is a regular expression describing  $\emptyset$
- $\emptyset^*$  is a regular expression describing  $\{\lambda\}$
- Let  $\Sigma$  be a non-empty alphabet,  $\forall a \in \Sigma, a$  is a regular expression describing  $\{a\}$
- $R_1R_2$  is a regular expression describing  $L_1L_2$
- $R_1 \cup R_2$  is a regular expression describing  $L_1 \cup L_2$
- $R_1 \cap R_2$  is a regular expression describing  $L_1 \cap L_2$
- $R_1^*$  is a regular expression describing  $L_1^*$
- $\bar{R_1}$  is a regular expression describing  $\bar{L_1}$

If  $L_1 = L_2$ , then we say  $R_1 = R_2$  (e.g.  $\lambda = \emptyset^*$ ).

Let  $R_1, R_2$  and  $R_3$  be regular expressions

- $R_1\emptyset = \emptyset R_1 = \emptyset$
- $R_1\lambda = \lambda R_1 = R_1$
- $R_1 \cup R_2 = R_2 \cup R_1$
- $R_1 \cup \emptyset = R_1$
- $R_1 \cup R_1 = R_1$
- $R_1(R_2 \cup R_3) = R_1R_2 \cup R_1R_3$
- $(R_1 \cup R_2)R_3 = R_1R_3 \cup R_2R_3$
- $R_1(R_2R_3) = (R_1R_2)R_3$
- $\emptyset^* = \lambda$
- $\lambda^* = \lambda$
- $(\lambda \cup R_1)^* = R_1^*$
- $(\lambda \cup R_1)(\lambda \cup R_1)^* = R_1^*$
- $R_1^*(\lambda \cup R_1) = (\lambda \cup R_1)R_1^* = R_1^*$
- $R_1^*R_2 \cup R_2 = R_1^*R_2$
- $R_1(R_2R_1)^* = (R_1R_2)^*R_1$
- $(R_1 \cup R_2)^* = (R_1^* R_2)^* R_1^* = (R_2^* R_1)^* R_2^*$

#### 10.1 Equivalence of regular expressions and regular languages

## 10.2 A regular expression describes a regular language

Let R be a regular expression over  $\Sigma$ .

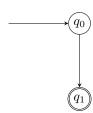
Assume that  $R = \lambda$ . Then R describes  $\{\lambda\}$ . This language is regular and we can prove it by constructing an NFA  $N = (Q, \Sigma, \delta, q, F)$  such that  $L(N) = \{\lambda\}$ . q is the start state,  $Q = \{q\}, F = \{q\}$  and  $\delta(r, a) = \emptyset$  where  $a \in \Sigma_{\lambda}$ .



Assume that  $R=\emptyset$ . Then R describes  $\emptyset$ . This language is regular and we can prove it by constructing an NFA  $N=(Q,\Sigma,\delta,q,F)$  such that  $L(N)=\emptyset$ . q is the start state,  $Q=\{q\},\ F=\emptyset$  and  $\delta(r,a)=\emptyset$  where  $a\in\Sigma_\lambda$ .



Assume that R=a where  $a\in \Sigma$ . Then R describes  $\{a\}$ . This language is regular and we can prove it by constructing an NFA  $N=(Q,\Sigma,\delta,q,F)$  such that  $L(N)=\{a\}$ .  $q_0$  is the start state,  $Q=\{q_0,q_1\},\,F=\{q_1\}$  and



$$\delta(r, b \in) = \begin{cases} \{q_1\} & b = a \\ \emptyset & b \neq a \end{cases}$$

where  $b \in \Sigma_{\lambda}$ .

### 10.3 A DFA can be converted into a regular expression

#### 10.4 Conclusion

Since any DFA M can be converted into a regular expression that describes L(M) and every regular expression describes a regular language, we can conclude that a language L is regular iff there exists a regular expression that describes L