# PHP

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## 1 Variable types and constants

## 1.1 Types

- String
- Integer
- Float
- Boolean
- Array
- Object
- NULL
- Resource

## 1.2 Examples

```
<?php
    $x = 41976;
$y = 'Hello world!';
$xx = "Hello world!";
$z = 10.365;
$cars = array("Volvo","BMW","Toyota");
$n = null;
$f = false;

var_dump($x); // prints to the stdout variable type and content
?>
```

#### 1.3 Constants

The syntax to create a contant value is as follows

```
define(name, value, case-insensitive);

    define("GREETING", "Welcome to W3Schools.com!", true);
    echo greeting;
```

## 2 Comparisons

#### 2.1 Operator

- == compares two values  $\rightarrow 2.0 == 2$  (true)
- === compares two values && data type  $\rightarrow 2.0 === 2$  (false)

## 2.2 String comparisons

the **strcmp** function returns 0 if the two strings are equal. It return another number if they are different. It performs a calculation with the ASCII values of all characters in the strings. For example **strcmp("a", "b")** == -1 since the ASCII values of A - B = -1

Or strcmp ("aa", "ab") == -256, in this case the additional letters have a weight of  $2^8$  and so on.

```
<?php
    $var1 = "Hello";
    $var2 = "HEllo";
    if (strcmp($var1, $var2) == 0) {
        echo '$var1 is equal to $var2 in a case-sensitive string comparison';
    } elseif (strcasecmp($var1, $var2) == 0) {
        echo '$var1 is not equal to $var2 in a case insensitive string comparison';
    }
}</pre>
```

## 3 Control flow

#### 3.1 Conditions

#### 3.2 Loops

```
<!php
    while (condition is true) {
        code to be executed;
    }

    do {
        code to be executed;
    } while (condition is true);

    for ($x = 0; $x < 10; $x++) {
        code to be executed; // 10 times
    }

    foreach ($array as $value) {
        code to be executed;
    }

</pre>
```

#### 3.3 Switches

```
<?php
    switch (n) {
    case label1:
        code to be executed if n=label1;
        break;
    case label2:
        code to be executed if n=label2;
        break;
    case label3:
        code to be executed if n=label3;
        break;
        ...
        default:
        code to be executed if n is different from all labels;
}
</pre>
```

## 4 Require and include

#### 4.1 Definition

You can use commands to import code from another file **require** and **include**. They both serve the same purpose, however there is a difference in behavior in case of error:

- require FATAL ERROR  $\rightarrow$  execution stops
- include WARNING  $\rightarrow$  execution continues

so you have to use require when the file is essential.

The syntax is as follows:

```
<?php
   require 'filename';
   include 'filename';
?>
```

## 4.2 Require Once

The require only imports itself once. If the file already exists, the file is not imported again. Importing a file multiple times will execute its code. This ensures that you do not override functions (which cannot be redeclared).

```
<?php
   require_once('file.php');
   include_once('file.php');
?>
```

The require should be used when the file code needs to be rerun.

## 5 Namespaces

Namespace are like packages for files.

#### File1:

```
<?php namespace foo;
  class Cat {
     static function says() {echo 'meoow';}
  }
}</pre>
```

or to simplify their use in classes.

#### File2:

```
<?php namespace main
  include 'file1.php';
  use foo\Cat as feline
  echo feline::says(), "<br />\n";
?>
```

## 6 Functions

#### 6.1 Definition

```
<?php
  function functionName() {
    do things;
  }
  functionName(); // call the function
?>
```

#### 6.2 Parameters

#### 6.2.1 Mandatory parameters

```
<?php
   function greetName($fname) {
    echo "hello $fname.<br>";
}

greetName("Giecinz");
greetName("Paola");
?>
```

#### 6.2.2 Optional parameters

```
<?php
   function setHeight(int $minheight = 50) {
    echo "The height is: $minheight <br>";
}
setHeight(350);
setHeight(); // default value = 50
?>
```

#### 6.2.3 Type declaration

The type declaration is used to force a parameter type, return value, or property of a class. If the type is not respected, a **TypeError** is raised.

```
<?php
function test1(boolean $param) {}
test1(true);

function test2(): int {
  return 1;
}
?>
```

#### 6.2.4 Return

```
<?php
   function sum(int $x, int $y) {
     return $x + $y;
   }
   echo "5 + 10 = " . sum(5, 10) . "<br>";
?>
```

#### 6.2.5 Explicit return

```
<?php
  function sum(int $x, int $y) : int {
    return $x + $y;
  }
?>
```

## 7 Scopes and global variables

- local a variable declared inside a function etc.
- **global** a variable declared with the keyword global or outside a function.
- static a static variable.

```
<?php
    $x = 5;
    $y = 10;

function myTest() {
    global $x, $y;
    $y = $x + $y;
}

class Foo {
    static $my_var = 'Foo'; // static var
}

myTest();
echo $y; // outputs 15
?>
```

## 8 Variables

## 8.1 Strings

#### 8.1.1 Multi-line string

```
print <<< END
    <p style="background-color: yellow">
    Four score and seven years ago<br/>our fathers set onto this continent<br/>(and so on ...)<br/>
END;
```

#### 8.1.2 Concatenation

```
$a = "str1" . "str2";
$a .= "str3";
```

#### 8.1.3 End of line

The constant PHP\_EOL represents a new line.

#### 8.1.4 Some functions

```
echo strlen(" ciao");
echo strlen(ltrim(" ciao"));
echo strtoupper("Anghilotto");
echo strtolower("AngHiLotto");
echo strcmp("a", "a") . "<br>";
echo substr("ciao", 2, 1);
echo str_replace("i", "a", "ciao");
```

## 8.2 Casting

```
echo (int)(9.2);
echo (int)("text"); // returns 0
```

#### 8.3 Nested variables

You can allocate a variable whose name is the value of another variable.

```
$my_var = 'variablename';
$my_var = 'Some text';
echo $variablename . "<br>';
```

#### 8.4 Dates

```
// current date
echo date("Y/m/d");
echo date("Y.m.d");
echo date("Y-m-d");

$date = new DateTime('now');
echo $date->format('Y-m-d H:i:s');

$diff = date_diff(date_create('2003-05-28'), date_create('2022-05-28));
```

#### 8.5 Arrays

#### 8.5.1 Declaration

```
// array
$cars = array("Volvo", "BMW", "Toyota");
$cars[0] = "Panda";

$arr = array();
array_push($colors,"blue","yellow");

// associative array
$age = ["Peter"=>"35", "Ben"=>"37", "Joe"=>"43"];
```

#### 8.5.2 Iterating

```
$colors = array("red", "green", "blue", "yellow");
foreach ($colors as $value) {
    echo "$value <br>";
}
```

#### 8.5.3 Some functions

```
$arr = array('Hello','World!','Beautiful','Day!');

$str = implode(" ", $arr);
$c = count($arr);
array_reverse($arr$)

$arr = explode(" ", $str$);

sort($arr$); // sort array

// Associative arrays
asort($girl); // sort in ascending order according to value
ksort($girl); // sort in ascending order according to key
arsort($girl); // sort in descending order according to value
krsort($girl); // sort in descending order according to value
krsort($girl); // sort in descending order according to key
```

## 9 Files

#### 9.1 Read and write

```
$content = file_get_contents($inFile);
file_put_contents($outFile, $result);
```

#### 9.2 Csv

```
function writeToCsv(string $out, $values) {
    $fp = fopen($out, 'w');
    foreach ($values as $key => $val) {
        fputcsv($fp, [$key,$val], ";");
    }
    fclose($fp);
}
```

## 10 Requests

 $\operatorname{HTML}$  form

```
<form action=file."php method"="POST>
<input type"="text name=field1>
<input type"="submit>
</form>
```

Check page request type

```
if ($_SERVER['REQUEST_METHOD'] == 'POST') {
      // POST
} else {
      // GET
}
```

All the request-variables are in the **\$\_POST** array or **\$\_GET** array.

```
if(isset($_POST['field1'])) {
     $a = $_POST['field1']
}
```