

CLIENT SIDE

CLASS	OBJECT	METHOD	DETAIL
CLIENT APP	STATIC	MAIN	
CLIENT	CLIENT	RUN	
CLIENT VIEW	CW	START	
CLIENT VIEW	THIS	START CONNECTION FSM	
CONNECTION STATE	CURRENT CONNECTION STATE	EXECUTE	Even INSTANCE REQUEST_ID
REQUESTS OBSERVABLE	VIEW REQUESTS FEED	NOTIFY REQUESTS ID	
CLIENT	-	UPDATE REQUESTS ID	INDICATES REQUESTS OBSERVER
CLIENT	THIS	SEND MESSAGE	
MESSNGER	THIS	SEND MESSAGE	EXTENDED AND CALLED BY CLIENT
MESSNGER	THIS	SEND MESSAGE	
OBJECT OUTPUT STREAM	OUT BYTE	WRITE OBJECT	

SERVER

Class	Object
SERVER APP	STATIC
SERVER	SERVER
CONNECTION	CONNECTION
MESSENGER	THIS
MESSENGER	THIS
MESSENGER	THIS
METHOD	METHOD

REQUESTS OBSERVABLE
CONTROLLER

VIEW REQUESTS FRO

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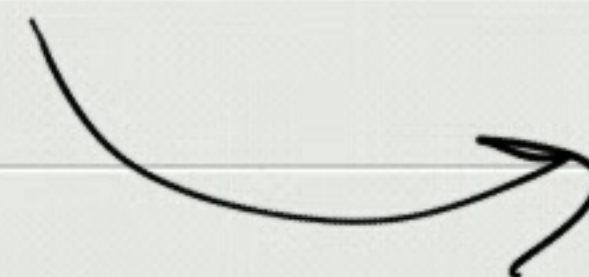
SIDE

Method	Details
MAIN	
RUN	
RUN	
CALL METHOD	EXTENDED AND CALLED BY CONNECTION
CALL METHOD	EXTENDED AND CALLED BY CONNECTION
CALL NOTIFY	EXTENDED AND CALLED BY CONNECTION
INVOKE	TARGET ARGUMENT SUPPOSED TO BE VIEW REQUESTS FRO OF TYPE REQUESTS OBSERVABLE

NOTIFY REQUEST ID

UPDATE REQUEST ID

IMPORTANT
REQUESTS OBSERVER



SERVER SIDE

Class	Object	Method	Details
PLAYERS OBSERVABLE	PLAYERS FESD	NOTIFY ID	IMPLEMENTS PLAYERS OBSERVER EXTENDED AND CALLED BY CONNECTION EXTENDED AND CALLED BY CONNECTION
VIRTUAL VIEW	-	UPDATE ID	
MESSANGER	CONNECTION	SEND MESSAGE	
MESSANGER	CONNECTION	SEND MESSAGE	
OBJECT OUTPUT STREAM	OUT BYTE	WRITE OBJECT	

CLIENT SIDE

Class	Object	Method	Details
Client	-	RUN	
Messenger	THIS	CALL METHOD	EXTENDED AND CALLED BY CLIENT
Messenger	THIS	CALL METHOD	EXTENDED AND CALLED BY CLIENT
Messenger	THIS	CALL NOTIFY	EXTENDED AND CALLED BY CLIENT
METHOD	METHOD	INVOKE	
PLAYERS OBSERVABLE	VIRTUAL PLAYERSFSD	NOTIFY ID	
CLIENT VIEW	-	UPDATE ID	IMPLEMENTS PLAYER OBSERVABLE
CONNECTION STATE	CURRENT CONNECTION STATE	EXECUTE	ENUM INSTANCE READ_ID
CLIENT VIEW	VIEW	SET ID	