Software Systems Engineering Case Study 2016

Paolo Sarti and Marcello Ballanti

Alma Mater Studiorum - University of Bologna viale Risorgimento 2, 40136 Bologna, Italy paolo.sarti2studio.unibo.it, marcello.ballantistudio.unibo.it

1 Introduction

The following report describes the software development process employed to analyze, design and implement an IoT application. The whole process is divided into two steps: at first, the client will communicate the initial requirements for the application, then new features will be requested. The report will show the impact of client requirements changes on the project on both the design and implementation phase.

2 Vision

We want to discuss the process of software development in order to overcome the limits of a technology-based approach in heterogeneous distributed system application design. We try to adopt a model-driven software development taking into account the AGILE methods for cooperation and work management. In particular, we want to:

- Define a formal, executable model of the application to receive feedback from the client and ensure that requirements are clearly defined as soon as possible
- Minimize the abstraction gap between the concepts supported by the development tools and the application domain entities.
- Delay any technological hypotesis as much as possible in order to support multiple deployment environments and to be able to quickly adapt to technological changes. This is particularly important in heterogeneous distributed environments.
- Create flexible applications to resist requirements changes and add new features easily

3 Goals

The goal is to solve the given problem following the principles described in the vision and determine if this approach is viable and convenient. We want to build a prototype quickly, incrementally enhance it until we have the complete final product. Then we'll see if the application can be adapted quickly to new requirements with minimum effort.

4 Requirements

We have to solve the following problem:

The Security Department of an Airport intends to exploit a differential drive robot equipped with a sonar (and some other device) to inspect -in a safe wayunattended bags when they are found in some sensible area of the Airport.

The software working on the inspector-roobot should support the following behavior:

- an operator drives the robot from an initial point (robot base area, RBA) towards the bag. To drive the robot the operator makes use of a remote robot control interface running on a smart device or a PC. The robot must accept commands from a single source only;
- as soon as the robot sonar perceives the bag within a prefixed distance (e.g. d=20cm):
 - 1. the robot automatically stops
 - 2. the robot starts blinking a led
 - 3. the robot starts a first detection phase (e.g. it moves around and performs some action according to its equiment for example it could take some photo of the bag)
 - 4. the robot sends the results of its detection phase to the Airport Security Center:
- at the end of its work, the robot turns the led off and automatically returns to its RBA. During this phase the Airport Security Center could emit an 'alarm' signal; in this case the robot must restart to blink.

STEP 1

Design and build a working prototype of this inspector-robot.

Non functional requriments at step1

The goal is to build a software system able to evolve from an initial proptotype (defined as the result of a problem analysis phase) to a final, testable product, by 'mixing' in a proper (pragmatically useful) way agile (SCRUM) software development with modelling.

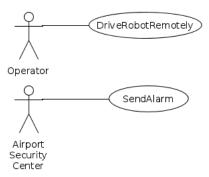
5 Requirement analysis

5.1 Use cases

The use cases describe how actors (UML actors i.e. the role played by a user or external system) interact with the system. In the requirements we can identify two external entities:

- The operator that drives the robot remotely from the initial point to the bag.
- The Airport Security Center that receives the results of the robot's detection phase and then it may emit an 'alarm' signal.

These interactions are shown by the UML below:



5.2 Scenarios

Scenario 1:

| Title | DriveRobotRemotely |
|----------------|--|
| Description | The operator drives the robot to the suspicious bag |
| Relationships | |
| Actors | Operator |
| Preconditions | The robot is in the RBA, waiting for commands from the operator. |
| Postconditions | The robot starts the detection phase. |
| Main scenario | The operator uses the remote console to drive the robot. |
| | When the robot perceives the bag, it starts the detection phase. |

Scenario 2:

| Title | SendAlarm |
|----------------|---|
| Description | The Airport Security Center sends an alarm signal to the robot if |
| | needed |
| Relationships | |
| Actors | Airport Security Center |
| Preconditions | The Airport Security Center received the detection results |
| Postconditions | The robot blinks its led until it comes back to the RBA. |
| Main scenario | The Airport Security Center uses its interface to send the alarm |
| | to the robot. The robot blinks its led. |

5.3 (Domain) model

In this phase we try to find an agreement with the client on what the entities mentioned in the requirements are and what they have to do.

The system is composed by three parts:

- Operator's remote console

- Airport Security Center's remote console
- Differential drive robot

A **console** is a physical or virtual device that allows communication between the system and an external entity. It can get user input data and send them to the system, show some system output data to the user or both. In this case, the operator's console can get input from the operator and the Airport Security Center's console can receive the detection results and emit an alarm signal.

A differential drive robot is a composed entity that is able to use some devices to perform actions and receive data from the environment. It can also communicate with other parts of the system. All differential drive robots must have a sonar and are able to move in the environment. In this case, the differential drive robot has DC motors and wheels to move, a sonar, a led and a camera. DC motors, wheels, led, sonar and camera are the hardware components mounted on the robot.

A DC motor can spin the attached wheel clockwise or counter-clockwise.

A led can be turned on or off.

A sonar can send an ultrasonic signal (trigger) and generates a corresponding response waveform (echo). The waveform analysis allows to estimate the distance from an obstacle.

A **camera** is a device that can take photos when requested. It will be used by the robot in the detection phase.

The system can be formally defined with a custom language / executable metamodel developed by our software house. It allows us to describe what are the parts of the system, how they interact with each other and their behaviour.

The following is a first description of the system obtained by the requirement analysis:

```
RobotSystem testCase2016Analysis
1
2
3
   Dispatch drive : drive (X)
   Dispatch detectionResults: detectionResults(X)
   Event alarm: alarm
5
6
   Event obstacle: obstacle(X)
   Context ctxDriveRobot ip [host="localhost" port=8010]
8
   Context ctxOperator ip [host="localhost" port=8015]
9
   Context ctxASC ip [host="localhost" port=8020]
10
11
12
   QActor operator context ctxOperator
13
14
     Plan init normal
       println("Operator starts");
15
16
       switchToPlan sendCommands
17
```

```
18
      Plan sendCommands
19
        println("Waiting for commands");
        delay time (3000);
20
        println("Sending command");
21
22
        forward driverobot -m drive : drive("driveCmdPayLoad"
23
        println("Command sent");
24
        delay time (2000);
25
        repeatPlan 0
26
27
28
   QActor asc context ctxASC
29
30
      Plan init normal
        println("ASC starts");
31
32
        switchToPlan waitForResults
33
      Plan waitForResults
34
        receiveMsg time(600000);
35
36
        onMsg detectionResults : detectionResults(X) \rightarrow
37
        println (detectionResults(X));
        \begin{array}{lll} on Msg & detection Results \ : \ detection Results \ (X) \ -> \end{array}
38
39
        switchToPlan riskDecision
40
      Plan riskDecision
41
        println("Evaluating risks");
42
43
        delay time (3000);
        //It could emit the alarm signal
44
45
        emit alarm : alarm
46
47
48
   Robot mock QActor driverobot context ctxDriveRobot
49
50
      Plan init normal
51
        println("driverobot starts");
        switchToPlan drive
52
53
54
      Plan drive
55
        //We'll have to make sure that the robot executes the
            commands from the first console only
        receiveMsg time(600000) react event obstacle ->
56
            detect;
57
        onMsg drive : drive(X) -> println(savingmove(X));
58
        onMsg drive : drive(X) -> println(driving(X));
59
        repeatPlan 0
```

```
60
61
     Plan detect
62
        println("Stopping...");
63
        delay time (1000);
        println("Start blinking the led");
64
        println("Starting detection Phase...");
65
66
        delay time (3000);
        println("Sending results");
67
        forward asc -m detectionResults : detectionResults ("
68
           results");
        println("Detection Results Sent");
69
        println("Stop blinking the led");
70
71
        println("Back to base");
72
        switchToPlan backToBase
73
74
     Plan backToBase
75
        delay time (20000) react event alarm -> alarm Reaction;
76
        switchToPlan finish
77
     Plan alarmReaction resumeLastPlan
78
79
        println("Alarm!");
        println("Start blinking the led")
80
81
82
     Plan finish
        println("DriveRobot ends")
83
84
```

The operator can only send commands to drive the robot. The Airport Security Center waits for the detection results and can emit the alarm only after the results have been sent.

5.4 Test plan

We can do a test plan even before starting to implement the application, as a means to specify the expected behaviour of the system in a precise way. We just need to check if the parts of the system behave and interact with each other as defined in the requirements. We can't express tests formally tough, because we already described the entities as actors, so object oriented tests (e.g. JUnit tests) are inadequate. Furthermore, some tests should check the interaction of the physiscal system with the environment and this can only be achieved by observing the actual behaviour of the system. Thus, we'll describe these tests in natural language.

In the initial phase, the operator drives the robot. We have to check the following:

- the operator can send commands to the robot
- the robot executes the commands it receives

- the robot accepts commands only from a single source
- the robot perceives the presence of an obstacle

In the detection phase, the robot inspects the bag. We'll test the following:

- the robot stops and ignores commands from the operator
- the robot starts blinking after it stopped
- the robot can take a picture of the bag
- the robot can send the results to the Airport Security Center
- the Airport Security Center can receive the results of the inspection
- the robot stops blinking at the end of this phase

In the final phase, the robot comes back to the RBA. These are the tests we'll do:

- the robot actually comes back autonomously
- the Airport Security Center can emit the alarm signal
- the robot blinks the led if it perceives the alarm

At this stage in the development process, we can't define more specific functional or integration tests, we'll add them as needed during the implementation phase. We still haven't decided what technology we will use to implement the application, so we can't write executable tests yet. However, at the end of the analysis phase, we'll have an executable logical architecture of the application and we'll be able to perform some of the tests on it.

6 Problem analysis

6.1 Logic architecture

Logic architecture can be expressed in 3 dimensions:

- 1. **Structure**: what parts the system is made of.
- 2. Interaction: how the parts of the system communicate with each other.
- 3. **Behaviour**: what the parts of the system do.

We can formally express these concepts with the DDR custom language:

```
RobotSystem testCase2016LogicArchitecture
1
2
  Event local inputDrive : local inputDrive(X) //events
3
      from GUI/External Input
4
  Dispatch drive : drive(X)
  Dispatch detectionResults: detectionResults(X)
5
  Event alarm: alarm
6
  Event local alarm : local alarm
                                           //events from GUI
      External Input
  Event obstacle : obstacle (X)
  Event bagFound : bagFound
```

```
10 | Event endDetection : endDetection
11 Event botIsBack : botIsBack
                                           //signals the
       return to the base of the robot
12
   Context ctxDriveRobot ip [host="192.168.1.69" port=8010]
13
   Context ctxOperator ip [host="192.168.1.2" port=8015]
14
   Context ctxASC ip [host="192.168.1.2" port=8020]
15
16
17
   QActor led context ctxDriveRobot
18
19
     Plan init normal
20
        println("Led starts");
        switchToPlan senseStartBlink
21
22
23
     Plan senseStartBlink
24
        println("Led Off");
25
        sense time(60000) bagFound -> startBlinking;
26
        repeatPlan 0
27
28
     Plan startBlinking
29
        println("led On");
30
        delay time (1000) react event endDetection ->
           senseAlarm;
31
        println("Led Off");
32
        delay time (1000) react event endDetection ->
           senseAlarm;
33
        repeatPlan 0
34
35
     Plan senseAlarm
        println("Led Off");
36
37
        sense time (60000) alarm-> blinking Alarm;
38
        repeatPlan 0
39
40
     Plan blinkingAlarm
41
        println("led On");
        delay time(500) react event botIsBack -> finish;
42
        println("Led Off");
43
        delay time(500) react event botIsBack -> finish;
44
45
        repeatPlan 0
46
47
     Plan finish
        println("Led ends")
48
49
50
51 | QActor operator context ctxOperator -g cyan
```

```
52 | {
53
     Plan init normal
54
        println("Operator starts");
55
       switchToPlan senseInput
56
57
     Plan senseInput
        sense time (60000) local inputDrive ->
58
           sendDriveCommands;
        repeatPlan 0
59
60
     Plan sendDriveCommands resumeLastPlan
61
       onEvent local inputDrive : local inputDrive(X) ->
62
           forward driverobot -m drive : drive(X)
63
64
65
   QActor asc context ctxASC -g green
66
67
     Plan init normal
        println("ASC starts");
68
       switchToPlan work
69
70
     Plan work
71
72
        receiveMsg time(600000);
73
       onMsg detectionResults : detectionResults(X) ->
           println (detectionResults(X));
74
        switchToPlan senseAlarm
75
76
     Plan senseAlarm
77
        sense time (100000) local alarm -> continue;
        onEvent local alarm : local alarm -> emit alarm :
78
           alarm
79
80
81
   Robot mock QActor driverobot context ctxDriveRobot
82
   {
83
     Plan init normal
        println("driverobot starts");
84
        solve consult ("talkTheory.pl") time(0) on FailSwitchTo
85
            prologFailure;
86
       switchToPlan drive
87
     Plan drive
88
        //We'll have to make sure that the robot executes the
89
            commands from the first console only
```

```
90
        receiveMsg time(600000) react event obstacle ->
            detect:
91
        onMsg drive : drive(X) -> println(savingmove(X));
92
        onMsg drive : drive (X) -> solve X time (0);
93
        repeatPlan 0
94
95
      Plan detect
        println("Stopping...");
96
        robotStop speed (100) time (1000);
97
        emit bagFound : bagFound;
98
99
        println("Starting detection Phase...");
100
         [?? detection(X)] forward asc -m detectionResults:
            detectionResults(X);
101
        println("Detection Results Sent");
102
        emit endDetection : endDetection;
103
        println("Back to base");
104
        switchToPlan backToBase
105
106
      Plan backToBase
        solve backToBase time(0); //It doesn't need to react,
107
             as the gactor led handles that
108
        switchToPlan finish
109
110
      Plan finish
111
        emit botIsBack : botIsBack;
112
        println("DriveRobot ends")
113
114
      Plan prologFailure resumeLastPlan
115
        println("Failed to load talkTheory")
116
```

This describes the whole logic architecture of our application. It can also be executed so that the client can confirm that the analysis defined a system that behaves as required.

This architecture derives from the one obtained in the domain model and introduces new interactions and a new entity.

The **DriveRobot** receives commands from the Operator Interface in the first phase, executes its automatic operations during the detection phase, it sends results to the ASCConsole and comes back to the RBA in the end. It has to react to obstacles to begin the detection phase.

The **Operator Interface** receives commands from the operator as events and sends the corresponding commands to the robot.

The **ASCConsole** receives the detection results from the detection phase and then enables the Airport Security Center to emit the alarm.

We decided to introduce the **led** as an active entity separated from the robot because it is an active entity that has to intecract with other entities and has

its own behaviour, modeling it as a passive object managed by the robot is inappropriate. The led starts to blink when the detection phase begins, stops to blink when the detection phase ends and it starts to blink if the alarm is emitted when the robot is coming back.

The **camera** will be modeled as a passive entity that can only take a picture when the robot asks for it.

We defined the accessory event botIsBack to signal that the robot has come back to the RBA. This event can be used to stop the led if an alarm has been emitted before.

The interaction with external entities (the operator and the ASC) have been modeled as local events.

6.2 Abstraction gap

The abstraction gap is the distance between the concepts used to model the problem and those implied by the technology of choice. Thanks to the framework provided, executable code is generated from the model defined in the ddr metamodel. Thus, adopting this framework allows the application designers to use an extremely high-level description of the problem, closer to the application domain, reducing considerably the abstraction gap. The specific technology to be used can be decided later, in a configuration phase. The advantage of using a meta-model and a code generator is also that it can be extended to support more advanced concepts.

6.3 Risk analysis

Using the framework code generators, we can write most of the code independently from the specific implementation technology. Although the qa/ddr metamodel is technology independent, the code generated automatically may require some kind of environment on the computational nodes where it will be deployed (e.g. the JVM, the .NET runtime environment, a specific operating system etc).

7 Work plan

After the analysis phase, we decided to develop the application using the ddr framework, so that we don't start from scratch. We can reuse the executable logic architecture and enhance it. The framework already offers the implementation logic for some parts of the system and it offers high level abstractions that allow the developers to focus on business logic and not to worry too much about boilerplate code.

We'll use the following features offered by the framework:

- A communication system that allows the parts of the system to send and receive messages and events
- Reactive actions

- Timed actions
- The robot configuration
- DC motors driver
- sonar driver (and management of its data)

We'll implement the remaining features following the SCRUM framework for work planning. So we defined a product backlog which is a prioritized list of tasks needed to complete the project:

- 1. Define the robot configuration with .baseddr
- 2. Implement the console interfaces that allow external entities to interact with the system
- 3. Implement the led driver
- 4. Decide and implement a way to send a picture in the ddr framework
- 5. Develop the detection phase logic with the camera driver (as a mock entity)
- 6. Create an algorithm that allows the robot to come back to the RBA

8 Project

8.1 Structure

The structure is essentially the same as the logic architecture. Our robot has no camera, so we'll implement it as a mock device.

8.2 Interaction

There are no significant changes from the logic architecture.

8.3 Behavior

More details have been added to implement the missing features described in the work plan.

The consoles used by the ASC and the operator will be GUIs that allow them to interact with the system. The robot behaviour has slightly changed in the first phase: to ensure it receives messages from a single source, it memorizes the sender of the first received drive message and accepts new drive commands from that source only.

```
RobotSystem testCase2016Project

Event local_inputDrive : local_inputDrive(X) //events
    from GUI/External Input

Dispatch drive : drive(X)
Dispatch detectionResults : detectionResults(X)

Event alarm : alarm
Event local_alarm : local_alarm //events from GUI
    /External Input
```

```
Event obstacle : obstacle (X)
9 Event bagFound : bagFound
10 Event endDetection : endDetection
11 Event botIsBack : botIsBack
                                           //signals the
       return to the base of the robot
12
   Context ctxDriveRobot ip [host="192.168.1.69" port=8010]
13
   Context ctxOperator ip [host="192.168.1.2" port=8015]
14
   Context ctxASC ip [host="192.168.1.2" port=8020]
15
16
17
   QActor led context ctxDriveRobot
18
19
     Plan init normal
        println("Led starts");
20
        solve consult("ledTheory.pl") time(0) onFailSwitchTo
21
           prologFailure;
22
        switchToPlan senseStartBlink
23
     Plan senseStartBlink
24
        println("Led Sensing");
25
26
        solve turnTheLed(off) time(0) onFailSwitchTo
           prologFailure;
27
        sense time (60000) bagFound -> startBlinking;
28
        repeatPlan 0
29
30
     Plan startBlinking
31
        println("led On");
32
        solve turnTheLed(on) time(0) onFailSwitchTo
           prologFailure;
33
        delay time (500) react event end Detection ->
           senseAlarm;
34
        println("Led Off");
35
        solve turnTheLed(off) time(0) onFailSwitchTo
           prologFailure;
36
        delay time (500) react event endDetection ->
           senseAlarm:
37
        repeatPlan 0
38
39
     Plan senseAlarm
40
        println("Led Off, waiting alarm");
        solve turnTheLed(off) time(0);
41
42
        sense time (60000) alarm-> blinking Alarm;
43
        repeatPlan 0
44
45
     Plan blinking Alarm
```

```
println("led On");
46
       solve turnTheLed(on) time(0) onFailSwitchTo
47
           prologFailure;
48
       delay time (500) react event botIsBack -> finish;
       println("Led Off");
49
       solve turnTheLed(off) time(0) onFailSwitchTo
50
           prologFailure;
51
       delay time(500) react event botIsBack -> finish;
52
       repeatPlan 0
53
     Plan finish
54
       solve turnTheLed(offcompletely) time(0)
55
           onFailSwitchTo prologFailure;
       println("Led ends")
56
57
58
     Plan prologFailure resumeLastPlan
       println("Prolog Failure LED")
59
60
61
62
   QActor operator context ctxOperator -g cyan
63
64
     Plan init normal
       println("Operator starts");
65
66
       switchToPlan senseInput
67
     Plan senseInput
68
       sense time (60000) local inputDrive ->
69
          sendDriveCommands;
70
       repeatPlan 0
71
72
     Plan sendDriveCommands resumeLastPlan
73
       onEvent local inputDrive : local inputDrive(X) ->
           forward driverobot -m drive : drive(X)
74
75
   76
77
78
     Plan init normal
79
       println("ASC starts");
80
       switchToPlan work
81
82
     Plan work
       receiveMsg time(600000);
83
84
       onMsg detectionResults : detectionResults(X) ->
```

```
85
         solve actorOp(loadResults(X)) time(0) onFailSwitchTo
            prologFailure;
86
         switchToPlan senseAlarm
87
88
      Plan senseAlarm
89
         sense time (100000) local alarm -> continue;
90
         onEvent local alarm : local alarm -> emit alarm :
91
92
      Plan prologFailure resumeLastPlan
93
         println("Prolog failure ASC")
94
    }
95
96
    Robot plexiBox QActor driverobot context ctxDriveRobot
97
98
      Plan init normal
         println("driverobot starts");
99
         solve consult("talkTheory.pl") time(0) onFailSwitchTo
100
             prologFailure;
101
         println("consulting driveRobotTheory");
102
         solve consult ("driveRobotTheory.pl") time(0)
            onFailSwitchTo prologFailure;
         println("consulted driveRobotTheory");
103
104
         switchToPlan receiveFirstCommand
105
      Plan receiveFirstCommand
106
107
         println("ROBOT waiting first message");
         receiveMsg time(600000) react event obstacle ->
108
            detect;
         //Save first sender
109
         [?? msg(drive, dispatch, S, R, drive(X), N)] solve
110
            assert (first Sender (S)) time (0);
111
        onMsg drive : drive (X) -> solve savemove (X) time (0)
            onFailSwitchTo savemoveFailure;
112
        onMsg drive : drive (X) \rightarrow println(X);
113
        onMsg drive : drive (X) -> solve X time (0)
            onFailSwitchTo prologFailure;
114
        onMsg drive : drive(X) -> switchToPlan drive;
         repeatPlan 0
115
116
117
      Plan drive
         receiveMsg time(600000) react event obstacle ->
118
            detect;
119
         //To make sure that the sender is the same as the
            first one
```

```
120
         [?? msg(drive, dispatch, S, R, drive(X), N)] solve
            firstSender(S) time(0) onFailSwitchTo drive;
121
        onMsg drive : drive (X) \rightarrow println(X);
122
        onMsg drive : drive (X) -> solve savemove (X) time (0)
            onFailSwitchTo prologFailure;
123
        onMsg drive : drive(X) -> solve X time(0)
            onFailSwitchTo prologFailure;
124
         repeatPlan 0
125
126
      Plan detect
127
         println("Stopping...");
         robotStop speed(100) time(0);
128
129
         delay time (1000);
         println("Stopped");
130
131
         solve endSavemoves time (0) on FailSwitchTo
            prologFailure;
132
         emit bagFound: bagFound;
133
         println("Starting detection Phase...");
         delay time ( 3000);
134
135
         [!? detection(X)] forward asc—m detectionResults:
            detectionResults(X);
136
         delay time ( 3000);
137
         println("Detection Results Sent");
138
         emit endDetection : endDetection;
139
         println("Back to base");
         switchToPlan backToBase
140
141
142
      Plan backToBase
143
         solve backToBase time(0) onFailSwitchTo prologFailure
            ; //It doesn't need to react, as the gactor led
            handles that
144
         switchToPlan finish
145
146
      Plan finish
147
         emit botIsBack : botIsBack;
148
         println("DriveRobot ends")
149
150
      Plan prologFailure resumeLastPlan
151
         println("Robot Failed to load prolog theories")
152
153
      Plan savemoveFailure resumeLastPlan
         println("Failed save move")
154
155
156
```

9 Implementation

9.1 Robot configuration

The file robots.baseddr contains the configuration we used:

```
RobotBase plexiBox
2
   //BASIC
3
   motorleft = Motor
                        [ gpiomotor pincw 13 pinccw 12
       position: LEFT
                       [ gpiomotor pincw 4 pinccw 5 ]
   motorright = Motor
4
       position: RIGHT
                              [ sonarhcsr04 pintrig 0 pinecho
5
   distanceRadar = Distance
        2] position: FRONT TOP
                  [ gpioswitch pin 15 activelow ] position
6
   //line = Line
       : BOTTOM
7
   //COMPOSED
   motors = Actuators [ motorleft , motorright ] private
8
       position: BOTTOM
9
   Mainrobot plexiBox [ motors ]
10
```

9.2 Operator and ASC console

The **operator console** includes a GUI that translates external input events into messages to drive the robot.

```
1
   /* Generated by AN DISI Unibo */
2
3
   This code is generated only ONCE
4
5
   package it.unibo.operator;
  import java.awt.Button;
  import java.awt.GridLayout;
7
   import java.awt.Label;
8
   import java.awt.Panel;
   import java.awt.event.MouseEvent;
10
   import java.awt.event.MouseListener;
12
   import java.util.HashMap;
13
   import java.util.Map;
14
15
   import it.unibo.baseEnv.basicFrame.EnvFrame;
16
   import it.unibo.is.interfaces.IOutputEnvView;
17
   import it.unibo.qactors.ActorContext;
18
19 | public class Operator extends AbstractOperator {
```

```
20
21
     protected Map<String , String > driveCmdMap;
22
23
     public final static String Forward="Forward";
24
     public final static String Backward="Backward";
     public final static String Right="Right";
25
     public final static String Left="left";
26
27
     public final static String Halt="Halt";
28
29
     public Operator(String actorId, ActorContext myCtx,
         IOutputEnvView outEnvView ) throws Exception {
30
        super(actorId, myCtx, outEnvView);
31
32
33
     protected void initCmdMap(){
34
       driveCmdMap=new HashMap<>>();
35
       driveCmdMap.put (Forward, "executeInput (move (mf, 100,0))
       driveCmdMap.put(Backward, "executeInput(move(mb
36
           ,100,0))");
37
       driveCmdMap.put(Right, "executeInput(move(mr,100,0))"
       driveCmdMap.put(Left, "executeInput(move(ml,100,0))")
38
39
       driveCmdMap.put(Halt, "executeInput(move(h,100,0))");
40
41
42
     @Override
43
     protected void addInputPanel(int size) {
44
45
46
     @Override
47
     protected void addCmdPanels(){
48
       initCmdMap();
49
        ((EnvFrame) env).setSize(800,700);
50
        Panel p = new Panel();
        GridLayout 1 = new GridLayout();
51
52
        l.setVgap(10);
53
        l.setHgap(10);
54
        l.setColumns(3);
55
        l.setRows(3);
       p.setLayout(1);
56
57
58
        MouseListener ml = new MouseListener() {
59
          @Override
```

```
60
           public void mouseReleased(MouseEvent e) {
61
               String cmd = ((Button)e.getSource()).getLabel()
62
               if (!cmd.equals(Halt)) {
63
                 execAction(Halt);
64
65
             System.out.println("DEBUG: UNPRESSED");
66
           @Override
67
           public void mousePressed(MouseEvent e) {
68
69
             Button b = (Button)e.getSource();
70
             execAction(b.getLabel());
71
             System.out.println("DEBUG: PRESSED" + b.getLabel
                 ());
72
73
           @Override
74
           public void mouseExited(MouseEvent e) {
75
76
           @Override
77
           public void mouseEntered(MouseEvent e) {
78
79
           @Override
80
           public void mouseClicked(MouseEvent e) {
81
           }
82
        };
83
        Button forward = new Button (Forward);
84
85
        forward.addMouseListener(ml);
86
        Button backward = new Button (Backward);
87
        backward.addMouseListener(ml);
88
        Button right = new Button (Right);
89
        right.addMouseListener(ml);
90
        Button left = new Button(Left);
91
        left.addMouseListener(ml);
92
        Button halt = new Button(Halt);
93
        halt.addMouseListener(ml);
94
        p.add(new Label(""));
95
        p.add(forward);
        p.add(new Label(""));
96
97
        p.add(left);
98
        p.add(halt);
99
        p.add(right);
100
        p.add(new Label(""));
101
        p.add(backward);
102
        p.add(new Label(""));
```

```
103
         ((EnvFrame) env).add(p);
104
         ((EnvFrame) env).validate();
105
      }
106
107
      @Override
      public void execAction(String cmd) {
108
109
         super.execAction(cmd);
110
111
         if (driveCmdMap.containsKey(cmd)) {
112
           String actualCmd = driveCmdMap.get(cmd);
           platform.raiseEvent("input", "local_inputDrive", "
113
              local inputDrive("+actualCmd+")");
114
           return;
115
116
117
118
```

The **ASC** console includes a GUI that shows the image received from the robot at the end of the detection phase and then shows a button that emits the alarm if pressed.

```
/* Generated by AN DISI Unibo */
1
2
3
   This code is generated only ONCE
4
   package it.unibo.asc;
5
   import java.awt.*;
6
7
   import java.io.ByteArrayInputStream;
   import java.io.IOException;
9
   import java.util.Base64;
10
11
   import javax.imageio.ImageIO;
12
13
   import java.awt.event.ActionEvent;
   import java.awt.event.ActionListener;
14
15
16
   import it.unibo.is.interfaces.IOutputEnvView;
17
   import it.unibo.qactors.ActorContext;
18
19
   public class Asc extends AbstractAsc {
     public Asc(String actorId, ActorContext myCtx,
20
         IOutputEnvView outEnvView ) throws Exception {
21
       super(actorId, myCtx, outEnvView);
22
     }
23
```

```
24
     protected Label userMsg;
25
     protected Button alarm;
26
     protected ImagePanel results;
27
28
     @Override
29
     protected void addCmdPanels(){
        //super.addCmdPanels();
30
31
        //photo panel
32
        ((Frame) env).removeAll();
33
        GridLayout 1 = new GridLayout();
34
        l.setColumns(2);
35
        1. setRows(2);
36
        ((Frame) env).setLayout(1);
37
        results = new ImagePanel();
38
        results.setSize(300, 400);
39
        ((Frame) env).add(results);
40
        alarm = new Button("Alarm");
41
        alarm.setBackground(Color.red);
        alarm.addActionListener(new ActionListener() {
42
43
          @Override
44
          public void actionPerformed(ActionEvent e) {
              execAction("Alarm");
45
46
47
        });
       alarm.setEnabled(false);
48
49
        ((Frame) env).add(alarm);
50
        userMsg = new Label("Waiting for results");
51
        ((Frame) env).add(userMsg);
52
        ((Frame) env).validate();
53
54
55
     //this is called when the results are received
56
     public void loadResults(String imageString){
57
            byte [] imageBytes = Base64.getDecoder().decode(
               imageString);
58
          Image image = ImageIO.read(new ByteArrayInputStream
59
             (imageBytes));
60
          results.setImage(image);
61
        } catch (IOException e) {
          System.out.println("MyPanel: Image error!");
62
63
          e.printStackTrace();
64
65
66
        alarm.setEnabled(true);
```

```
userMsg.setText("Results received");
67
68
        ((Frame) env).validate();
69
      }
70
71
      @Override
72
      public void execAction(String cmd) {
73
        super.execAction(cmd);
74
        if ( cmd.equals("Alarm") ){
           platform.raiseEvent("input", "local_alarm", "
75
              local_alarm");
           userMsg.setText("Alarm sent!");
76
77
           return;
78
        }
      }
79
80
81
      protected class ImagePanel extends Panel{
82
83
84
85
        private static final long serialVersionUID = 1L;
86
        private Image image;
87
88
         public ImagePanel(){
89
           image = null;
90
91
92
          public void paint(Graphics g){
93
                 super.paint(g);
94
                 if (image != null){
                   int w = getWidth();
95
96
                   int h = getHeight();
97
                   int imageWidth = image.getWidth(this);
98
                   int imageHeight = image.getHeight(this);
99
                   int x = (w - imageWidth)/2;
100
                   int y = (h - imageHeight)/2;
101
                   g.drawImage(image, x, y, this);
102
                 }
             }
103
104
105
         public void setImage(Image image){
             this.image=image;
106
107
                 validate();
108
         }
109
      }
110
```

9.3 Led

The **led** blinking logic is implemented directly as QActor behaviour. The Prolog theory turnTheLed/1 allows the QActor to manage the led and actually turn it on and off calling the underlying Java code.

```
%createPi4jLed(PinNum):-
2
        actorobj (Actor),
3
        Actor <- getOutputEnvView returns OutView ,
   |% class("it.unibo.devices.qa.DeviceLedPi4jQa") <-
       createLed (OutView, PinNum) returns LED.
5
   %turnTheLed( on ):-
6
   % class ("it.unibo.devices.qa.DeviceLedPi4jQa") <-
7
       getTheLed returns LED,
   \% \ 	ext{LED} < - \ 	ext{turnOn} .
8
9
   |%turnTheLed( off ):-
   |% class("it.unibo.devices.qa.DeviceLedPi4jQa") <-
11
       getTheLed returns LED,
12
   |% LED <- turnOff .
13
14
  pinNum(25).
15
   %turnTheLed(on):-
16
17
   \% pinNum(X),
18
   |% class("it.unibo.devices.qa.LedDevicesFactory") <-
       getTheLedCmd(X) returns LED,
   |\%| LED <-|turnOn|.
19
20
21
   |%turnTheLed(off):-
22
23
   \% pinNum(X),
   |% class("it.unibo.devices.qa.LedDevicesFactory") <--
       getTheLedCmd(X) returns LED,
25
   % LED <- turnOff.
26
27
   turnTheLed(on):-
28
     pinNum(X),
      class("it.unibo.devices.qa.LedDevicesFactory") <-</pre>
29
         getTheLedCmdInterpreter(X) returns LED,
30
     LED \leftarrow turnOn.
31
```

```
32
33
   turnTheLed(off):-
34
     pinNum(X),
     class("it.unibo.devices.qa.LedDevicesFactory") <-</pre>
35
         getTheLedCmdInterpreter(X) returns LED,
36
     LED <- turnOff.
37
38
   turnTheLed(offcompletely):-
39
     pinNum(X),
40
     class("it.unibo.devices.qa.LedDevicesFactory") <-</pre>
         getTheLedCmdInterpreter(X) returns LED,
     LED <- turnOffForever.
41
42
43
   %initialize :-
                       createPi4jLed(25).
44
   initialize.
45
46
  :- initialization (initialize).
```

The led instance is created through a factory:

```
1
   package it.unibo.devices.qa;
3
   import java.util.HashMap;
4
   import java.util.Map;
5
6
7
    * BCM convention!!
8
   public class LedDevicesFactory {
10
11
      private static Map<Integer , ILed> leds;
12
13
      private static String command="sudo bash/gpioPin.sh";
      private static String commandInterpreter="sudo bash/
14
         gpioPinInterpreter.sh";
15
16
      static {
17
        leds = new HashMap <> ();
18
19
20
      public static ILed getTheLedCmd(int nPin){
21
        if (leds.containsKey(nPin)&&leds.get(nPin) instanceof
           LedShellCmd) {
22
          return leds.get(nPin);
23
24
        leds.put(nPin, new LedShellCmd(command, nPin));
```

```
25
        return leds.get(nPin);
26
     }
27
28
     public static ILed getTheLedCmdInterpreter(int nPin){
        if (leds.containsKey(nPin)&&leds.get(nPin) instanceof
29
           LedShellCmdInterpreter) {
30
          return leds.get(nPin);
31
        leds.put(nPin, new LedShellCmdInterpreter(
32
           commandInterpreter , nPin));
33
        return leds.get(nPin);
34
     }
35
     public static ILed getTheLedPi4j(int nPin){
36
37
        if (leds.containsKey(nPin)&&leds.get(nPin) instanceof
           Pi4jLed){
38
          return leds.get(nPin);
39
        leds.put(nPin, new Pi4jLed(nPin));
40
41
        return leds.get(nPin);
42
     }
43
44
```

We implemented the led as a bash script that receives zeros and ones to turn the led on and off:

```
1
   package it.unibo.devices.qa;
2
3
   import java.io.PrintWriter;
   import it.unibo.sartiballanti.utils.Utils;
5
7
   public class LedShellCmdInterpreter extends LedShellCmd {
8
9
     private PrintWriter pw;
10
     public LedShellCmdInterpreter (String command, int nPin)
11
12
       super(command, nPin);
13
       this.pw=new PrintWriter(Utils.
           executeShellCommandOutput(command +" "+ nPin));
14
15
16
     @Override
17
     public void turnOn() {
```

```
18
        pw. print ("1\n");
19
        pw.flush();
20
21
22
      @Override
23
      public void turnOff() {
24
        pw. println ("0 \setminus n");
25
        pw.flush();
26
27
      public void turnOffForever(){
28
29
        turnOff();
30
        pw.close();
31
      }
32
33
   }
```

9.4 Camera

The camera implements the following interface:

```
package it.unibo.sartiballanti.camera;

public interface ICamera {
   public byte[] takePhoto();
}
```

This is the implementation of the mock camera:

```
package it.unibo.sartiballanti.camera;

import java.io.IOException;
import java.nio.file.Files;
import java.nio.file.Paths;
```

```
public class MockFileCamera implements ICamera {
7
8
9
     private String imgPath;
10
     public MockFileCamera(String imgPath){
11
12
        this.imgPath=imgPath;
13
14
15
     @Override
     public byte[] takePhoto() {
16
17
        try {
          return Files.readAllBytes(Paths.get(imgPath));
18
19
        } catch (IOException e) {
20
          e.printStackTrace();
21
22
        return null;
23
24
```

9.5 Detection phase

The **robot** uses an actor method to execute the detection phase. It takes a picture of the bag using the simulated **camera** and sends it to the ASC. In order to send send the photo as a message payload in the ddr framework, we needed to obtain a string representation of the image.

```
/* Generated by AN DISI Unibo */
   package it.unibo.driverobot;
3
   import java.util.Base64;
   import it.unibo.is.interfaces.IOutputEnvView;
4
   import it.unibo.qactors.ActorContext;
   import it.unibo.sartiballanti.camera.CameraFactory;
6
7
   public class Driverobot extends AbstractDriverobot {
8
     public Driverobot (String actorId, ActorContext myCtx,
         IOutputEnvView outEnvView , it . unibo . iot . executors .
         baseRobot.IBaseRobot baserobot) throws Exception {
10
       super(actorId ,myCtx,outEnvView ,baserobot );
11
12
13
     public String takeStringifiedPhoto(){
       byte [] img= CameraFactory.getInstance().getCamera().
14
           takePhoto();
15
       return Base64.getEncoder().encodeToString(img);
```

```
16 | }
17 |}
```

9.6 Back to base

The **driveRobotTheory** is used to implement a simple algorithm to come back autonomously: the robot memorizes every move it makes in the first phase, so it can come back executing the same moves backwards.

```
%drivecommand example
1
2
   \%executeInput (move(mf, 100, 1000, 0))
3
   %lastmove is the next move to save,
4
5
   %I can get the starting time, but I can't insert it into
       the moveList until it ends.
6
7
   %The savemove/1 rule uses the knowledge base to store and
        update the information,
   %but it uses savemove/5 to get the updated lastMove and
       moveList.
9
   %Initial facts
10
   moveList([]).
11
12
   lastMove(none,0).
13
14
   savemove(executeInput(CUR)):-
15
     moveList(L),
16
      last Move (LASTMOVE, MVTIME),
17
      savemove (CUR, last Move (LASTMOVE, MVTIME), L, NEWLASTMOVE,
         NEWL),
      retract(lastMove(\_,\_)),
18
19
      retract(moveList()),
20
      assert (NEWLASTMOVE),
21
      assert (moveList (NEWL)).
22
23
   %Here the savemove rule is implemented without assert and
        retract.
24
   %savemove (CUR, LAST, LIST, NEWLAST, NEWLIST)
25
   savemove(CUR, lastMove(none,0),[], lastMove(CUR,M),[]):-
26
      getCurrentMillis(M).
27
   savemove (CUR, last Move (move (MV, SPEED, 0), FIRSTM), L, last Move
       (CUR,M), [move(MV, SPEED, DIFF, 0) | L]):-
29
      getCurrentMillis(M),
```

```
DIFF is M - FIRSTM.
30
31
32
   %just to put the last command in the list
33
   endSavemoves:-
34
      savemove (executeInput (move (h, 100, 1000))).
35
36
   backToBase:-
37
      moveList(L).
38
      backToBase(L).
39
40
   backToBase([]).
41
42
   backToBase([H|T]):-
43
      revMove(H,RH),
44
      executeInput(RH),
45
      backToBase(T).
46
47
   getCurrentMillis(M):-
      class ("it.unibo.sartiballanti.utils.Utils") <-
48
          getCurrentTimeMillis returns M.
49
   revMove(move(mf, X, Y, Z), move(mb, X, Y, Z)).
50
51
   revMove(move(mb, X, Y, Z), move(mf, X, Y, Z)).
   revMove(move(mr, X, Y, Z), move(ml, X, Y, Z)).
52
   revMove(move(ml, X, Y, Z), move(mr, X, Y, Z)).
53
   revMove(move(h,X,Y,Z),move(h,X,Y,Z)).
54
55
56
   %For example taking a photo
57
   detection (X):-
      actorOp(takeStringifiedPhoto),
58
59
      actorOpDone(takeStringifiedPhoto,X).
60
61
   initDriveRobotTheory.
62
63
   :- initialization (initDriveRobotTheory).
```

10 Testing

In the previous sections, we had an executable model that could be tested, so most of the tests that involve communication between parts of the system have been done at the end of the analysis phase. Initially, communication tests have been executed locally, then the system parts have been deployed on different computational nodes to test system behaviour as a whole, checking if the system behaved as described in the test plan. In local tests, we used a mock robot that simulated sensors and motors:

```
1
   RobotBase mock
2
    //BASIC
3
                          simulated 0
   motorleft
               = Motor
                                           position: LEFT
4
   motorright = Motor
                          simulated 0
                                           position: RIGHT
5
   l1Mock
              = Line
                          simulated 0
                                           position: BOTTOM
6
   distFrontMock= Distance [ simulated 0 ] position: FRONT
   mgn1 = Magnetometer
                         [ simulated 0 ] private position:
      FRONT
8
   //COMPOSED
          = Rotation [ mgn1 ] private position: FRONT
9
   {\tt rot}
10
   motors = Actuators [ motorleft , motorright
       position: BOTTOM
11
   Mainrobot mock [ motors, rot ]
12
```

11 Deployment

The parts of the application will be deployed on different computational nodes as JAR executable archives with some configuration files and Prolog theories. The platforms we use in this case are a Raspberry Pi board and two PCs, we just need to copy the appropriate files and execute the JAR on every node. The application will start when all the parts of the system have been started.

12 Maintenance

We developed the application using the ddr framework and delaying any technological hypothesis, so the resulting system can be easily modified to add or change features. In the next section, we'll show how new (compatible) requirements need very little changes to the previously developed system.

13 Step 2

13.1 Requirements

STEP 2 (Implementation Optional)

Extend the last requirement as follows:

— If the bag is qualifed as "harmful", the Airport Security Center emits an 'alarm' signal and activates another (properly equipped) robot that (starting from the same RBA of the robot inspector) should reach the bag in autonomous way and remove the bag from the area.

13.2 Requirements analysis

Use cases No new use cases or changes to the previous ones.

Scenarios No new scenarios or changes to the previous ones.

(**Domain**) **model** A new robot is introduced, similar to the previous one. It needs a way to remove the bag. We just need to add the following to the previous domain model:

```
RobotSystem extensionanalysis
1
2
3
   Event alarm : alarm
4
   Context ctxLocal ip [ host="localhost" port=8025 ]
5
6
7
   Robot mock QActor removerabot context ctxLocal {
     Plan init normal
8
9
        println("Removerobot starts");
10
        switchToPlan waitAlarm
11
     Plan waitAlarm
12
        sense time(60000) alarm -> goToBag;
13
14
        repeatPlan 0
15
16
     Plan goToBag
        println("Going to bag");
17
18
        delay time (5000);
        println("Removing Bag");
19
20
        delay time (5000);
21
        println("Removerobot ends")
22
```

Test plan We need to check if the second robot receives can reach the bag and remove it. We can test this observing the whole system after the ASC emits the alarm.

13.3 Problem analysis

Logic architecture We can obtain the new logic architecture adding a new type of message, the new actor described in the domain model and slightly changing the behavior of the first robot.

It is not specified by the requirements whether the second robot has to go to the bag as soon as it perceives the alarm, or it can wait until the first robot is returned to the RBA. If it has to start immediatly, collisions may occur during the route. So, in order to avoid this problem, we'll make the second robot wait for the first one. In any case, the second robot should know the bag location as soon as possible. Thus, the first robot will send the route to the bag to the

second robot immidiately after it reached the bag. The second robot will follow this route to reach the bag and remove it if an alarm is emitted.

```
1
   RobotSystem extensionlogicarchitecture
2
3
   Event local inputDrive : local inputDrive(X) //events
4
       from GUI/External Input
   Dispatch drive : drive(X)
5
   Dispatch detectionResults : detectionResults(X)
7
   Event alarm : alarm
   Event local alarm : local alarm
                                             //events from GUI
       /External Input
   Event obstacle : obstacle (X)
   Event bagFound : bagFound
10
11
   Event endDetection : endDetection
12 | Dispatch routeToBag : routeToBag(X)
                                           //sent by the
       driverobot when the bag is found
13 | Event botIsBack : botIsBack
14
   Context ctxRemoverobot ip host="192.168.1.80" port=8025
15
   Context ctxDriveRobot ip [host="192.168.1.69" port=8010]
16
   Context ctxOperator ip [host="192.168.1.2" port=8015]
17
   Context ctxASC ip [host="192.168.1.2" port=8020]
18
19
   QActor led context ctxDriveRobot
20
21
22
     Plan init normal
23
       println("Led starts");
       switchToPlan senseStartBlink
24
25
26
     Plan senseStartBlink
27
       println("Led Off");
       sense time(60000) bagFound -> startBlinking;
28
29
       repeatPlan 0
30
31
     Plan startBlinking
32
       println("led On");
33
       delay time (1000) react event endDetection ->
           senseAlarm;
34
       println("Led Off");
       delay time (1000) react event endDetection ->
35
           senseAlarm;
36
       repeatPlan 0
37
```

```
38
      Plan senseAlarm
39
        println("Led Off");
40
        sense time (60000) alarm-> blinking Alarm;
        repeatPlan 0
41
42
43
      Plan blinking Alarm
        println("led On");
44
45
        delay time (500) react event botIsBack -> finish;
        println("Led Off");
46
47
        delay time(500) react event botIsBack -> finish;
        repeatPlan 0
48
49
50
      Plan finish
        println("Led ends")
51
52
53
   QActor operator context ctxOperator -g cyan
54
55
     Plan init normal
56
57
        println("Operator starts");
58
        switchToPlan senseInput
59
60
     Plan senseInput
61
        sense time (60000) local inputDrive ->
           sendDriveCommands;
62
        repeatPlan 0
63
      Plan sendDriveCommands resumeLastPlan
64
65
        onEvent local inputDrive : local inputDrive(X) ->
           forward driverobot -m drive : drive(X)
66
67
68
   QActor asc context ctxASC -g green
69
70
     Plan init normal
71
        println("ASC starts");
72
        switchToPlan work
73
74
     Plan work
75
        receiveMsg time(600000);
        onMsg detectionResults : detectionResults(X) ->
76
           println (detectionResults(X));
77
        switchToPlan senseAlarm
78
      Plan senseAlarm
79
```

```
80
        sense time (100000) local alarm -> continue;
81
        onEvent local alarm : local alarm -> emit alarm :
            alarm
82
83
    Robot mock QActor driverobot context ctxDriveRobot
84
85
    {
86
      Plan init normal
87
        println("driverobot starts");
        solve consult ("talkTheory.pl") time(0) onFailSwitchTo
88
             prologFailure;
        switchToPlan drive
89
90
91
      Plan drive
92
        //We'll have to make sure that the robot executes the
             commands from the first console only
93
        receiveMsg time(600000) react event obstacle ->
            detect;
94
        onMsg drive : drive(X) -> println(savingmove(X));
95
        onMsg drive : drive (X) -> solve X time (0);
96
        repeatPlan 0
97
98
      Plan detect
99
        println("Stopping...");
100
        robotStop speed (100) time (1000);
101
102
        //Extension
         println("Sending the route to the second robot");
103
104
        forward removerabot -m routeToBag : routeToBag(
            listOfMoves);
        println("Route to bag sent");
105
106
        //End extension
107
108
        emit bagFound : bagFound;
109
        println("Starting detection Phase...");
        [?? detection(X)] forward asc—m detectionResults:
110
            detectionResults(X);
111
        println("Detection Results Sent");
        emit endDetection : endDetection;
112
113
        println("Back to base");
        switchToPlan backToBase
114
115
      Plan backToBase
116
117
        solve backToBase time(0); //It doesn't need to react,
             as the qactor led handles that
```

```
switchToPlan finish
118
119
120
      Plan finish
121
        emit botIsBack : botIsBack;
122
         println("DriveRobot ends")
123
      Plan prologFailure resumeLastPlan
124
125
         println("Failed to load talkTheory")
126
127
128
129
    Robot mock QActor removerabot context ctxRemoverabot {
130
      Plan init normal
         println("Removerobot starts");
131
        switchToPlan receiveRoute
132
133
134
      Plan receiveRoute
135
        receiveMsg time(60000);
        onMsg routeToBag : routeToBag(X) -> switchToPlan
136
            waitAlarm;
137
         repeatPlan 0
138
139
      Plan waitAlarm
140
         println("Waiting for alarm");
141
         sense time (60000) alarm, botIsBack -> waitBotIsBack,
            finish;
142
         repeatPlan 0
143
144
      Plan waitBotIsBack
         println("Waiting for driverobot to arrive to RBA");
145
         sense time(60000) botIsBack -> goToBag;
146
147
         repeatPlan 0
148
149
      Plan goToBag
150
         println("Going to bag");
151
         delay time (5000);
152
         println("Removing Bag");
153
         delay time (5000);
        switchToPlan finish
154
155
      Plan finish
156
157
         println("Removerobot ends")
158
```

13.4 Work plan

We are using the ddr framework, so most of the behaviour of the new robot is already defined. The bag removal will be simulated with a print operation because the robot can't physically move the bag, so we just need to define the second robot configuration and implement an algorithm that allows the robot to follow the route it received from the other robot.

13.5 Project

Structure The structure is the same as the logic architecture.

Interaction We introduced the message routeToBag to send the path to follow to the second robot.

Behavior The behavior of the asc console, operator console and led remain unchanged, the first robot just needs to send a new message as described before. The second robot has no actuators, so it will just simulate the bag removal.

```
1
   RobotSystem testCase2016Project
2
3
   Event local inputDrive : local inputDrive(X) //events
      from GUI/External Input
   Dispatch drive : drive (X)
4
   Dispatch detectionResults : detectionResults(X)
5
   Event alarm: alarm
6
   Event local alarm : local alarm
                                           //events from GUI
      /External Input
8
   Event obstacle : obstacle(X)
9
   Event bagFound : bagFound
10
   Event endDetection : endDetection
                                         //signals the
11
   Event botIsBack : botIsBack
      return to the base of the robot
12
13
   //Extension
   //sent by the
14
      driverobot when the bag is found
15
   Context ctxDriveRobot ip [host="localhost" port=8010]
16
17
   Context ctxOperator ip [host="localhost" port=8015]
   Context ctxASC ip [host="localhost" port=8020]
18
19
20
   //Extension
21
   Context ctxRemoverobot ip [ host="localhost" port=8025 ]
22
```

```
23
24
   QActor led context ctxDriveRobot
25
26
     Plan init normal
        println("Led starts");
27
        solve consult ("ledTheory.pl") time (0) on Fail Switch To
28
           prologFailure;
29
        switchToPlan senseStartBlink
30
31
      Plan senseStartBlink
32
        println("Led Sensing");
33
        solve turnTheLed(off) time(0) onFailSwitchTo
           prologFailure;
        sense time (60000) bagFound -> startBlinking;
34
35
        repeatPlan 0
36
37
      Plan startBlinking
38
        println("led On");
        solve turnTheLed(on) time(0) onFailSwitchTo
39
           prologFailure;
40
        delay time (500) react event endDetection ->
           senseAlarm;
41
        println("Led Off");
        solve turnTheLed(off) time(0) onFailSwitchTo
42
           prologFailure;
43
        delay time (500) react event endDetection ->
           senseAlarm;
        repeatPlan 0
44
45
46
      Plan senseAlarm
        println("Led Off, waiting alarm");
47
48
        solve turnTheLed(off) time(0);
49
        sense time (60000) alarm-> blinking Alarm;
50
        repeatPlan 0
51
52
      Plan blinkingAlarm
        println("led On");
53
        solve turnTheLed(on) time(0) onFailSwitchTo
54
           prologFailure;
55
        delay time(500) react event botIsBack -> finish;
        println("Led Off");
56
        solve turnTheLed(off) time(0) onFailSwitchTo
57
           prologFailure;
58
        delay time (500) react event botIsBack -> finish;
59
        repeatPlan 0
```

```
60
61
      Plan finish
62
        solve turnTheLed(offcompletely) time(0)
            onFailSwitchTo prologFailure;
63
        println("Led ends")
64
65
      Plan prologFailure resumeLastPlan
        println("Prolog Failure LED")
66
67
68
69
   QActor operator context ctxOperator -g cyan
70
71
      Plan init normal
        println("Operator starts");
72
73
        switchToPlan senseInput
74
75
      Plan senseInput
76
        sense time (60000) local inputDrive ->
            sendDriveCommands;
        repeatPlan 0
77
78
79
      Plan sendDriveCommands resumeLastPlan
80
        onEvent\ local\ inputDrive\ :\ local\ inputDrive\ (X)\ ->
            forward driverobot -m drive : drive(X)
81
82
83
   QActor asc context ctxASC -g green
84
   {
85
      Plan init normal
        println("ASC starts");
86
        switchToPlan work
87
88
89
      Plan work
90
        receiveMsg time(600000);
91
        \begin{array}{lll} onMsg & detectionResults \ : \ detectionResults \ (X) \ -> \end{array}
        solve actorOp(loadResults(X)) time(0) onFailSwitchTo
92
            prologFailure;
        switchToPlan senseAlarm
93
94
95
      Plan senseAlarm
96
        sense time (100000) local alarm -> continue;
97
        on Event local alarm : local alarm \rightarrow emit alarm :
            alarm
98
99
      Plan prologFailure resumeLastPlan
```

```
println("Prolog failure ASC")
100
101
    }
102
103
104
     QActor obstacleemitter context ctxDriveRobot
105
106
      Plan init normal
107
         delay time (15000);
         emit obstacle : obstacle(12);
108
109
         println("Emitted obstacle event")
110
111
112
    Robot plexiBox QActor driverobot context ctxDriveRobot
113
114
      Plan init normal
115
         println("driverobot starts");
         solve consult ("talkTheory.pl") time(0) onFailSwitchTo
116
             prologFailure;
         println("consulting driveRobotTheory");
117
         solve consult ("driveRobotTheory.pl") time(0)
118
            onFailSwitchTo prologFailure;
         println("consulted driveRobotTheory");
119
120
         switchToPlan receiveFirstCommand
121
122
      Plan receiveFirstCommand
123
         println("ROBOT waiting first message");
124
         receiveMsg time(600000) react event obstacle ->
            detect;
125
         //Save first sender
         [?? msg(drive, dispatch, S, R, drive(X), N)] solve
126
            assert (first Sender (S)) time (0);
127
        onMsg drive : drive (X) -> solve savemove (X) time (0)
            onFailSwitchTo savemoveFailure;
128
        onMsg drive : drive (X) \rightarrow println(X);
129
        onMsg drive : drive(X) -> solve X time(0)
            onFailSwitchTo prologFailure;
130
        onMsg drive : drive(X) -> switchToPlan drive;
131
         repeatPlan 0
132
133
      Plan drive
         receiveMsg time(600000) react event obstacle ->
134
            detect;
135
         //To make sure that the sender is the same as the
            first one
```

```
136
         [?? msg(drive, dispatch, S, R, drive(X), N)] solve
            firstSender(S) time(0) onFailSwitchTo drive;
137
        onMsg drive : drive(X) \rightarrow println(X);
138
        onMsg drive : drive (X) -> solve savemove (X) time (0)
            onFailSwitchTo prologFailure;
139
        onMsg drive : drive(X) -> solve X time(0)
            onFailSwitchTo prologFailure;
140
         repeatPlan 0
141
142
      Plan detect
         println("Stopping...");
143
         robotStop speed(100) time(0);
144
145
         delay time (1000);
         println("Stopped");
146
147
         solve endSavemoves time (0) on FailSwitchTo
            prologFailure;
148
         emit bagFound: bagFound;
149
         //Extension
150
         println("Sending the route to the second robot");
151
152
         [!? moveList(X)] forward removerabot -m routeToBag :
            routeToBag(moveList(X));
153
         println("Route to bag sent");
154
         //End extension
155
         println("Starting detection Phase...");
156
         delay time ( 3000);
157
158
         [!? detection(X)] forward asc -m detectionResults:
            detectionResults(X);
159
         delay time ( 3000);
         println("Detection Results Sent");
160
161
         emit endDetection : endDetection;
162
         println("Back to base");
163
         switchToPlan backToBase
164
165
      Plan backToBase
166
         solve backToBase time(0) onFailSwitchTo prologFailure
            ; //It doesn't need to react, as the qactor led
            handles that
167
         switchToPlan finish
168
      Plan finish
169
170
         emit botIsBack : botIsBack;
171
         println("DriveRobot ends")
172
```

```
173
      Plan prologFailure resumeLastPlan
174
         println("Robot Failed to load prolog theories")
175
176
      Plan savemoveFailure resumeLastPlan
         println("Failed save move")
177
178
179
    Robot senseBot QActor removerobot context ctxRemoverobot
180
       -g yellow {
181
      Plan init normal
         println("Removerobot starts");
182
         solve consult ("talkTheory.pl") time(0) onFailSwitchTo
183
             prologFailure;
         solve consult("removeRobotTheory.pl") time(0)
184
            onFailSwitchTo prologFailure;
185
         switchToPlan receiveRoute
186
187
      Plan receiveRoute
         receiveMsg time(60000);
188
189
        onMsg routeToBag : routeToBag(X) -> println(X);
190
        onMsg routeToBag : routeToBag(X) \rightarrow solve assert(X)
            time(0);
191
        onMsg routeToBag : routeToBag(X) -> switchToPlan
            waitAlarm;
192
         repeatPlan 0
193
194
      Plan waitAlarm
195
         println("Waiting for alarm");
196
         sense time (60000) alarm, botIsBack -> goToBag, finish
197
         repeatPlan 0
198
199
      Plan waitBotIsBack
200
         println("Waiting for driverobot to arrive to RBA");
201
         sense time (60000) botIsBack -> goToBag;
202
         repeatPlan 0
203
204
      Plan goToBag
205
         println("Going to bag");
206
         solve gotobag time(0) onFailSwitchTo prologFailure;
207
         println("Removing Bag");
         delay time (5000);
208
         println("Removerobot ends")
209
210
211
      Plan finish
```

```
212 | println("Removerobot ends")
213 |
214 | Plan prologFailure
215 | println("Removerobot Failed to load prolog theories")
216 |}
```

13.6 Implementation

This is the configuration of the new robot:

```
RobotBase senseBot
1
2
   //BASIC
   motorleft
                       gpiomotor pincw 6 pinccw 5
3
             = Motor
      position: LEFT
4
   motorright = Motor
                       gpiomotor pincw 4 pinccw 0
      position: RIGHT
5
   distanceRadar = Distance [ sonarhcsr04 pintrig 22
      pinecho 21 | position: FRONT TOP
                   gpioswitch pin 15 activelow
6
   //line = Line
      : BOTTOM
7
   //COMPOSED
   motors = Actuators [ motorleft , motorright
                                               private
      position: BOTTOM
9
   Mainrobot senseBot
                      [ motors ]
10
```

We use the following Prolog theory to make the robot reach the bag:

```
%drivecommand example
2
   \%executeInput (move(mf, 100, 1000, 0))
3
   gotobag:-
4
5
      moveList(L),
6
      reverse (L,LR),
7
      gotobag (LR).
8
9
   gotobag([]).
10
11
   gotobag([H|T]):-
      executeInput(H),
12
13
      gotobag(T).
14
15
   initRemoveRobotTheory.
16
17
   :- initialization (initRemoveRobotTheory).
```

The bag removal is just a print operation done by the actor.

13.7 Testing

We tested the system as a whole observing the second robot when an alarm is emitted.

14 Conclusions

15 Information about the author



References

1. A. Natali and A. Molesini. Costruire sistemi software: dai modelli al codice. Esculapio, 2009.