

# Discussion: Nibbler's Primordial Operations

Conceptualization based on P. Pignatelli's R&D

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## Abstract

This document outlines a conceptualization of the Nibbler algorithm's primordial operations, functioning as a foundational machine for pattern discovery and abstraction within the Fundamental Interaction Language (FIL) framework. It builds upon the idea of elemental tokens ( $T_1$  for presence/distinction,  $T_0$  for absence/background) emerging from an initial Information Substrate via an Observation process, forming the "tape" for the Nibbler.

## 1 Introduction

The goal is to define the Nibbler's first cycle of operation, transforming Level 0 patterns ( $P_0 = \{T_1, T_0\}$ ) into Level 1 composite patterns ( $P_1$ ). This exploration is grounded in the "Information-Observation-Language Triad" and the principles of Semantic Physics outlined in related research.

## 2 Assumptions for Primordial Nibbler (Level 0 $\rightarrow$ Level 1 Abstraction)

1. **FL Field as Substrate ( $I$ ):** The universe exists as an FL Field, an undifferentiated information substrate (pure potential, "Chaos=Energy").
2. **First Distinction/Observation ( $O$ ):** An event occurs (e.g., symmetry breaking, localized stable energy fluctuation) that makes a distinction possible. This observation operator  $O$  acts on  $I$  to produce a localized state  $K_{observed}$  describable in terms of  $T_1$  and  $T_0$ .
3. **"Tape" of Elemental Tokens:** The output of  $O$  acting on  $I$  is conceptualized as a sequence or localized configuration of  $T_1$ s and  $T_0$ s. This is the "tape" the primordial Nibbler reads.
4. **Fundamental Constants Relevant:**
  - $\hbar_{lang}$ : Minimal semantic action/energy cost for instantiating/distinguishing  $T_1$  from  $T_0$ .
  - $\tau_0$ : Minimal time unit for observation/processing.
  - $c_{obs}$ : Observation realization bound, limiting formation speed of  $K_{observed}$ .

## 3 Nibbler's Primordial Cycle: Level 0 Operations (Building $P_1$ from $P_0$ )

Let  $P_0 = \{T_1, T_0\}$  be the set of elemental patterns/symbols. The goal of this cycle is for the Meta-Pattern Extractor  $M_0$  to produce  $P_1$ , the first set of composite patterns.

### 3.1 $O_0$ (Primordial Observation Set)

- **Definition:**  $O_0$  consists of elementary configurations or short sequences of  $P_0$  tokens that the Nibbler “reads” from the FL Field via the observation operator  $O$ .
- **Segmentation by  $O$  into  $o \in O_0$ :**
  - *Windowing (Assumed):* Sliding window of minimal length  $L_{min}$  (e.g., 1, 2, or 3  $\tau_0$ -scaled units). Each window content  $o_k = (t_1, t_2, \dots, t_L)$  where  $t_j \in P_0$ .
    - \* Example  $L_{min} = 1$ :  $O_0 = \{\langle T_1 \rangle, \langle T_0 \rangle\}$ .
    - \* Example  $L_{min} = 2$ :  $O_0 = \{\langle T_1 T_1 \rangle, \langle T_1 T_0 \rangle, \langle T_0 T_1 \rangle, \langle T_0 T_0 \rangle\}$ .
  - *Event-Driven (Alternative):* Observations like “a  $T_1$  appeared at locus  $x$ , time  $T$ ”.
- **Current Assumption:** Small, fixed-length windows for initial  $O_0$ .

### 3.2 $P_s$ (Primordial Proof Validation Set - $P_{0,rules}$ )

- **Definition:** Rules or conditions determining if an observed  $o \in O_0$  is “valid” or “meaningful” for pattern formation.
- **Initial  $P_{0,rules}$  (Simplistic):**
  1. *Existence/Observability:* Any  $o$  successfully observed via  $O$  from  $I$ .
  2. *Stability/Recurrence (implies memory):*  $o$  observed repeatedly or persists.
  3. *Energy Signature (connects to  $\hbar_{lang}$ ):*
    - Energy cost:  $E(T_1) = \hbar_{lang}$ ,  $E(T_0) = 0$ .
    - Sequence energy:  $E(o) = \sum E(t_j)$ .
    - $P_{0,rules}$  might favor  $o$  with  $E(o) > 0$  (contains at least one  $T_1$ ).
- **Current Assumption:**  $P_{0,rules}$  involve existence and simple stability/recurrence.

### 3.3 $V_s$ (Primordial Verification Operator - $V_0$ )

- **Definition:**  $V_0(o)$  applies rules from  $P_{0,rules}$  to  $o \in O_0$ .
- **Operation:**  $V_0(o) = \text{TRUE}$  if  $o$  was observed AND (optionally) meets minimal stability/recurrence AND (optionally)  $E(o)$  is non-trivial.

### 3.4 $R_0$ (Primordial Recognition Operator)

- **Input:** The set of all observations  $O_0$ .
- **Output:** Subset  $O_{0,recognized} \subset O_0$ , containing “pattern-like” observations.
- **Mechanism (Kernel-Based, Def 8.6 from main9.pdf):**  $k_N(x, y) = \alpha k_D(x, y) + (1 - \alpha)k_P(x, y)$ .  $o_k$  is recognized if  $k_N(o_k, \text{candidate}) \geq \theta$ .
  - *Primordial  $k_P(o_k, \text{baseline})$  (Pattern Kernel):* Similarity of  $o_k$  to a “non-pattern” baseline. Measures internal order, repetition, symmetry within  $o_k$  (e.g., low internal entropy).
  - *Primordial  $k_D(o_k, \text{context})$  (Discovery Kernel):* How much  $o_k$  “stands out” from its spatio-temporal context.
  - $\alpha$ : Balances  $k_P$  and  $k_D$ .
  - $\theta$ : Recognition threshold.
- **Alternative for  $R_0$ :** If  $V_0$  includes stability, then  $O_{0,recognized} = \{o \in O_0 | V_0(o) = \text{TRUE}\}$ .

### 3.5 $M_0$ (Primordial Meta-Pattern Extractor)

- **Input:**  $O_{0,recognized}$ .
- **Output:**  $P_1$  (first set of composite patterns/symbols).
- **Mechanism (Abstraction/Symbolization):**
  1. *Grouping/Clustering (Implicit):* Identify identical or highly similar sequences in  $O_{0,recognized}$ .
  2. *Abstraction/Symbolization (Naming):* If a sequence  $p_a = \langle T_1 T_0 T_1 \rangle$  from  $O_{0,recognized}$  is sufficiently stable/recurrent (threshold  $\eta_{M0}$ ),  $M_0$  assigns it a new symbol  $S_A$ . Then  $S_A \in P_1$ .
  3. *Properties of  $S_A \in P_1$ :*
    - Constituents: Defined by its  $P_0$  token composition.
    - Energy/Complexity ( $E_{entity}$  for  $S_A$ ): Sum of  $P_0$  constituent energies + compositional cost.
    - Informational Area ( $A_{entity}$  for  $S_A$ ): Related to its length/footprint.
- **Examples of  $P_1$  patterns:**  $S_{double\_T1}$  (for  $\langle T_1 T_1 \rangle$ ),  $S_{alternating\_pair}$  (for  $\langle T_1 T_0 \rangle$ ),  $S_{boundary\_left}$  (for  $\langle T_0 T_1 \rangle$ ),  $S_{boundary\_right}$  (for  $\langle T_1 T_0 \rangle$ ).

### 3.6 The Cycle Repeats: Building $P_2$ from $P_1$

- Symbols in  $P_1$  (e.g.,  $S_A, S_B, \dots$ ) become the alphabet for Level 1.
- $O_1$  will be sequences of these  $P_1$  symbols (e.g.,  $\langle S_A S_B S_A \rangle$ ).
- $V_1, R_1, M_1$  operate on these  $P_1$ -based sequences to create  $P_2$ , and so on, building the fractal hierarchy.

## 4 Critical Questions for This Primordial Nibbler

1. **Nature of  $O$  (Observation Operator  $I \rightarrow K$ ):** How is undifferentiated  $I$  segmented into a “tape” of  $T_1/T_0$  that  $O_0$  samples? Are  $T_1, T_0$  the first “nodes in a graph” produced by  $O$ ?
2. **Definition of Primordial Kernels ( $k_P, k_D$ ):** What are plausible mathematical forms for these kernels operating on  $T_1/T_0$  sequences?
3. **Mechanism of  $M_0$  (Abstraction/Symbolization):** How does  $M_0$  decide which recognized sequences become new symbols in  $P_1$ ? (Role of threshold  $\eta_{M0}$ ).
4. **Role of “Energy” and “Bounds” at Each Step:**
  - Do  $R_0, M_0$  operations have an energy cost ( $\hbar_{lang}$  based)?
  - Are patterns in  $P_1$  (and  $P_i$ ) constrained by Bekenstein-like bounds ( $I_{FIL}(pattern) \leq \alpha A_{pattern} E_{pattern}$ )?