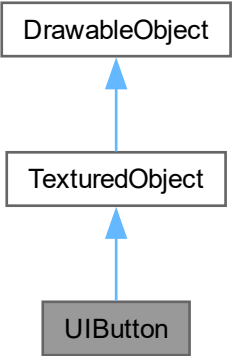


DrawableObject



```
graph BT; UIButton[UIButton] --> TexturedObject[TexturedObject]; TexturedObject --> DrawableObject[DrawableObject];
```

TexturedObject

UIButton