

StateM



```
graph BT; PlayerJumpUpState[PlayerJumpUpState] --> StateM[StateM]
```

The diagram consists of two rectangular boxes. The top box is white with a thin gray border and contains the text 'StateM'. The bottom box is gray with a thin dark gray border and contains the text 'PlayerJumpUpState'. A blue arrow points vertically from the top center of the gray box to the bottom center of the white box.

PlayerJumpUpState