

StateM



```
graph BT; A[PlayerLightShieldAttack1] --> B[StateM]
```

A diagram showing a relationship between two entities. At the bottom is a dark gray rectangular box with the text "PlayerLightShieldAttack1". A blue arrow points vertically upwards from the top center of this box to the bottom center of a white rectangular box with a gray border at the top. The white box contains the text "StateM".

PlayerLightShieldAttack1