

StateM



```
graph BT; PlayerBigShieldUlt --> StateM
```

A diagram illustrating a class inheritance relationship. At the top is a white rectangular box with a thin gray border containing the text "StateM". Below it is a gray rectangular box with a thin dark gray border containing the text "PlayerBigShieldUlt". A blue arrow points vertically from the top center of the "PlayerBigShieldUlt" box to the bottom center of the "StateM" box, indicating that "PlayerBigShieldUlt" inherits from "StateM".

PlayerBigShieldUlt