Introduction to Scientific Computing Report Practical 1 Thijs Baksteen s3145034 Phil Oetinger s2966018 Mar 1, 2017

### Assignment 1 Basic Needleman-Wunsch Algorithm

- a. The complete code of nw1.m is found in Appendix A on page 4. The main structure of the program is based on Algorithm 2.1 in the syllabus, however, instead of implementing the scoring matrix w as a matrix, Thijs has instead opted to use an equality check on elements of the strings to find the correct cost.
- b. Running nw1.m with nw\_test1.txt as input and p=0, q=4, g=5 results in the output

which is identical to the matrix in the syllabus.

Breakdown of tasks: Thijs 100%.

#### Assignment 2 Needleman-Winsch with Predecessors

a. Phil continued from Thijs's work, and started working to create a matrix P. Using the finding of a match or gap creation during the processing of matrix D, a symbol was added to matrix P with a priority of '\' > '|' > '-'. These symbols were selected according to which path is taken according to the minimum values at each point in the loop from the first assignment; \ was inserted in the case the entry to the northwest was chosen, | was inserted in the case the entry to the north was chosen, and - for the entry to the west. However, if both \ and - were predecessors \ was chosen. This would create the correct matrix following from the current location's predecessor with a northwest predecessor taking preference.

b. The resulting output was identical to p.26:

```
D =
     0
             5
                  10
                          1.5
     5
             4
                    9
                          10
    10
             9
                          9
                    8
    15
           10
                  13
                          12
           15
                  14
    20
                          17
    2.5
           2.0
                  1.5
                          18
    30
           25
                  20
                          15
    35
           30
                  25
                          20
P =
*---
| | | | |
| | | | |
1///
| | | |
11//
| | | | |
| | | | |
```

Breakdown of tasks: Phil 100%.

### Assignment 3 Needleman-Wunsch with Optimal Alignment

- a. The last part was a 50/50 split by both Thijs and Phil to create a backwards walking loop that would create the three new strings 1\_a1, s\_a1, and t\_a1. These three strings were created as empty strings, and were appended by updated the vector with the appropriate letters or if the letter was to be skipped. This was done in a separate loop after the loop described in the first two assignments. The program starts at the bottom right entry of D and P, which represents the alignment for the entire string. The program then traverses the matrices according to the contents of P. As a | or in P marks an insertion or deletion, at these points one of s\_a1 and t\_a1 is prepended with a –, and the other with the previous letter in the string. In other cases, both strings are prepended with the appropriate letter. Matches were similarly marked in 1\_a1 with | and non-matches with a space.
- b. The resulting output of our code was:

```
GGAATGG
|| |
---AT-G
```

This was the correct output, so we moved on to file manipulation.

c. For the last part, the thing we had to find ourselves was code to output a matrix to a file properly. We attempted to use dlmwrite; however, this method did not properly format the matrix *D* in our output file, so we resorted to using for loops to output each line of the matrix *D*. The resulting output is available in appendix D.

Breakdown of tasks: Program design and implementation was 50% each as we thought about and created the code together.

The requested files nw1.m, nw2.m, nw3.m, and nw3-output.txt are contained in the subdirectory results of this directory.

### A Appendix: Matlab code of nw1.m

```
% Assignment 1 - CS7
% Thijs Baksteen s3145034
% Phil Oetinger s2966018
in=fopen('nw_test1.txt');
s=fgetl(in);
t=fgetl(in);
fclose(in);
len_s = length(s);
len_t = length(t);
p = 0;
q = 4;
g = 5;
D = [];
for i = 1:len_s+1
 D(i,1) = g*(i-1);
end
for j = 1:len_t+1
 D(1,j) = g*(j-1);
for i = 2:len_s+1
  for j = 2:len_t+1
   m = D(i-1, j-1);
    if s(i-1) == t(j-1)
      m += p;
    else
    m += q;
    d = D(i-1, j) + g;
    d2 = D(i, j-1) + g;
    D(i,j) = min([m,d,d2]);
  end
end
D
```

## B Appendix: Matlab code of nw2.m

```
% Assignment 1 - CS7
% Thijs Baksteen s3145034
% Phil Oetinger s2966018
in=fopen('nw_test1.txt');
s=fgetl(in);
t=fgetl(in);
fclose(in);
len_s = length(s);
len_t = length(t);
p = 0;
q = 4;
g = 5;
D = [];
P = char([]);
for i = 1:len_s+1
  D(i,1) = g*(i-1);
  P(i,1) = '|';
end
for j = 1:len_t+1
  D(1,j) = g*(j-1);
  P(1,j) = '-';
end
P(1,1) = ' *';
for i = 2:len_s+1
  for j = 2:len_t+1
    % m=match, d=delete, d2=delete2
    m = D(i-1, j-1);
    if s(i-1) != t(j-1)
      m += q;
    else
      m += p;
    end
    d = D(i-1, j) + g;
    d2 = D(i, j-1) + g;
    D(i,j) = \min([m,d,d2]);
    if min([m,d,d2]) == m
     P(i,j) = '\';
    elseif min([m,d,d2]) == d
      P(i,j) = '|';
    else
      P(i,j) = '-';
    end
  end
end
D
Ρ
```

# C Appendix: Matlab code of nw3.m

```
% Assignment 1 - CS7
% Thijs Baksteen s3145034
% Phil Oetinger s2966018
in=fopen('nw_test1.txt');
s=fgetl(in);
t=fgetl(in);
fclose(in);
len_s = length(s);
len_t = length(t);
p = 0;
q = 4;
g = 5;
D = [];
P = char([]);
for i = 1:len_s+1
 D(i,1) = g*(i-1);
  P(i,1) = '|';
end
for j = 1:len_t+1
  D(1,j) = g*(j-1);
  P(1,j) = '-';
end
P(1,1)= '*';
l_al = '';
for i = 2:len_s+1
  for j = 2:len_t+1
    match = D(i-1, j-1);
    if s(i-1) != t(j-1)
      match += q;
    else
      match += p;
    delete = D(i-1,j) + g;
    delete2 = D(i, j-1) + g;
    D(i,j) = min([match, delete, delete2]);
    if min([match,delete,delete2]) == match
      P(i,j) = ' \setminus ';
    elseif min([match,delete,delete2]) == delete
      P(i,j) = '|';
    else
      P(i,j) = '-';
    end
  end
end
i = len_s+1;
j = len_t+1;
s_al = "";
t_al = "";
l_al = "";
while i != 1 | | j != 1
 c = P(i,j);
```

```
if (c == ' \setminus ')
   i -= 1;
    j -= 1;
   t_al = [t(j), t_al];
    s_al = [s(i), s_al];
    if (s(i) == t(j))
      l_al = ['|', l_al];
    else
      l_al = [' ', l_al];
    end
 elseif (c == ' \mid ')
   i -= 1;
   l_al = [' ', l_al];
    s_al = [s(i), s_al];
   t_al = ['-', t_al];
  elseif (c == '-')
    j -= 1;
    l_al = [' ', l_al];
   t_al = [t(j), t_al];
    s_al = ['-', s_al];
 end
end
output=fopen('nw3-output.txt', 'w');
                                           % open file
fprintf(output,'Name: Philip Oetinger, Thijs Baksteen\n'); % enter your name(s)
fprintf(output,'IBC, Practical 3\n\n');
fprintf(output,'\n\nString s:\n');
for i=1:length(s)
 fprintf(output,'%s',s(i));
fprintf(output,'\n\nString t:\n');
for i=1:length(t)
  fprintf(output,'%s',t(i));
end
fprintf(output,'\n\nMatrix D:\n\n');
for i=1:len_s+1
  for j=1:len_t+1
    fprintf(output, "%4d", D(i,j));
 end
 fprintf(output, "\n");
fprintf(output,'\n\nMatrix P:\n\n');
dlmwrite(output,P,'');
fprintf(output,'\n\nAlignment:\n\n');
fprintf(output, "\n%s\n", s_al);
fprintf(output, "%s\n", l_al);
fprintf(output, "%s\n", t_al);
fclose(output);
```

# D Appendix: output file nw3output.txt

```
Name: Philip Oetinger, Thijs Baksteen
IBC, Practical 3
String s:
GGAATGG
String t:
ATG
Matrix D:
  0 5 10 15
  5 4 9 10
 10 9 8 9
15 10 13 12
 20 15 14 17
 25 20 15 18
 30 25 20 15
 35 30 25 20
Matrix P:
*---
1///
1///
1///
1///
11//
+++
+++
Alignment:
GGAATGG
 ---AT-G
```