

Virtual Reality Project Project Submission Agreement

ICVR, ETH Zurich

February 11, 2021

Please fill this form and submit it alongside the digital material (code, assets, documentation, etc.) as a single zip file.

1 Declaration of Originality and Permission to Use

Hereby, we confirm that we are the sole authors of the following work and all its components, except those included in in Section 2 (List of Third Party Components) on page 2 of this document.

Title of work (in block letters):

| Snowblower Simulator 2k21 | | |
|---------------------------|--|--|
| | | |

Authored by (in block letters):

The name of all group members are required.

| | Last Name | First Name | Signature |
|---|------------|------------|-----------|
| 1 | Strebel | Pascal | |
| 2 | Perroud | Julien | |
| 3 | Schmidiger | Robin | |
| 4 | | | |

With my signature, I confirm that:

1. I have not committed any form of plagiarism (as described in the "Citation etiquette" information sheet of ETH).

- 2. I have respected the rights of copyright holders of the third party components listed in Section 2 (List of Third Party Components) on page 2 of this document.
- 3. I give permission to the research group ICVR at ETH Zurich to use the results of this work for research and educational purposes (e.g. on their website, for demo, on their youtube channel,).

2 List of Third Party Components

Please indicate all third party components you have used in final version of your project, including, but not limited to, libraries and assets (models, textures, ...).

| | Asset's name | Author | Resource (URL,) |
|----|-------------------|--------|--|
| 1 | dirt_02, smoke_06 | Kenney | https://www.kenney.nl/assets/particle-pack |
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