Regole operazionali

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env \triangleright set \Rightarrow Set(list, type) \quad type \in \overset{\text{MIN}}{TypesSet} \quad \exists ! x \in list. (\forall y \in list \setminus \{x\}. (x < y)))
                                        env \triangleright Min(set) \Rightarrow v \mid Unbound
                                                        Max
env \triangleright set \Rightarrow Set(list, type) \quad type \in TypesSet \quad \exists !x \in list. (\forall y \in list \setminus \{x\}.(x > y)))
                                       env \triangleright Max(set) \Rightarrow v \mid Unbound
                                                          type1 = type2
                               env \triangleright set2 \Rightarrow Set(list2, type2)
                                                                               type2 \in TypesSet
          UnionSet
                               env \triangleright set1 \Rightarrow Set(list1, type1)
                                                                               type1 \in TypesSet
                               env \triangleright Union(set1, set2) \Rightarrow Set(list1 \cup list2, type1)
                                             \begin{array}{c} \text{IntersectionSet} \\ type1 = type2 \end{array}
                     env \triangleright set2 \Rightarrow Set(list2, type2) \quad type2 \in TypesSet
                     env \triangleright set1 \Rightarrow Set(list1, type1) \quad type1 \in TypesSet
             env \triangleright IntersectionSet(set1, set2) \Rightarrow Set(list1 \cap list2, type1)
                                                             type1 = type2
                                  env \triangleright set2 \Rightarrow Set(list2, type2)
                                                                                  type2 \in TypesSet
   SubtractSet
                                  env \triangleright set1 \Rightarrow Set(list1, type1)
                                                                                  type1 \in TypesSet
                             env \triangleright SubtractSet(set1, set2) \Rightarrow Set(list2 - list1, type1)
                                                     FORALL
                  \forall x \in list.(applyFun(env \triangleright pred, x) = Bool(true)) \Rightarrow b
env \triangleright pred \Rightarrow FunClosure(param, body, ev) \mid RecClosure(id, param, body, ev)
                         env \triangleright set \Rightarrow Set(list, type) \quad type \in TypesSet
                                 env \triangleright ForAll(pred, set) \Rightarrow Bool(b)
                  \exists x \in list. (applyFun(env \rhd pred, x) = Bool(true)) \Rightarrow b
env \triangleright pred \Rightarrow FunClosure(param, body, ev) \mid RecClosure(id, param, body, ev)
                         env \triangleright set \Rightarrow Set(list, type) \quad type \in TypesSet
                                  env \triangleright Exists(pred, set) \Rightarrow Bool(b)
              result = \{x \in list \mid applyFun(env \triangleright pred, x) = Bool(true)\}
env \triangleright pred \Rightarrow FunClosure(param, body, ev) \mid RecClosure(id, param, body, ev)
                         env \triangleright set \Rightarrow Set(list, type) \quad type \in TypesSet
                           env \triangleright Filter(pred, set) \Rightarrow Set(result, type)
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$\forall newX \in result.(guessType(newX) = newType)$

 $\overline{result} = \{x \in list \mid applyFun(env \triangleright pred, x) \in TypesSet\} \quad TypeSet(result) \Rightarrow newTypeSet(result) \Rightarrow newTypeSet($

 $env \triangleright pred \Rightarrow FunClosure(param, body, ev) \mid RecClosure(id, param, body, ev)$

 $\frac{env \triangleright set \Rightarrow Set(list, type) \quad type \in TypesSet}{env \triangleright Map(pred, set) \Rightarrow Set(result, newType)}$