## 29/03/2021

Discussed progress on theoretical model over the past 2 weeks and overview of plans to implement the series of events discussed over the next two weeks, and also, if time permits, to implement the addition of new game properties mentioned above.

Discussed ways of getting the user’s existing knowledge into the game via a series of mini-games.

* Earn bonus points.
* Type as many terms as you can on a particular topic.
* Match names to descriptions.